Scripting

And why we use it

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What is Scripting?

1. Programming Language
2. Interpreted
3. Executed on a host app
4. Extend the host app

Host application?

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Application Language

How does it work?

```
// somewhere inside your code

// Some code here ..

executeScript("my_script.script")

// Some code there
```

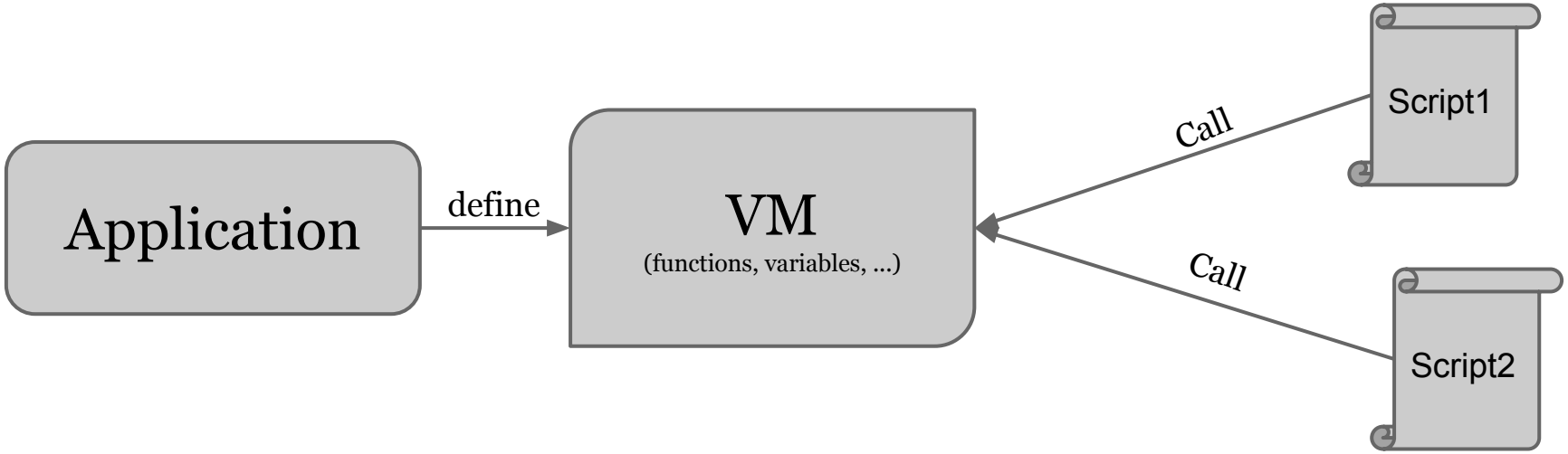
Then what

Host app works normally but ..

Script will change its behaviour.

Depending on the script's code.

How can scripts affect host app?


Application
define
VM
(functions, variables, ...)
Call
Script1
Call
Script2

Code sample

```
// main app

void DoPrint()
{
    String arg = VM.getArg(0);
    print(arg);
}

print("Hello world from Host app!");
VM.Define("print", DoPrint);
executeScript("my_script.script");

print("good bye");
```

```
# my_script.script

print("Hello, world from script")
print("good bye from script")
```

Output

```
sora@soralaptop:~$./app
Hello world from Host app!
Hello, world from script
good bye from script
good bye
```

What just happened?

1. Defined a function called "DoPrint"
2. Tell the VM "print" = "DoPrint"
3. Execute a script file
4. Our application's output is different

Recap

1. Changed the application output
2. By editing the script
3. No need to change the app source code or to recompile it again.

Advantages of scripting

1. Extending the application without changing the source code
2. No need to recompile the application
3. Scripting languages are higher level
4. Easy interface with host application

Scripting solutions

Q&A

Thank you <3