Algorithms & Data Structure

Kiran Waghmare

Algorithm:

- -Design -Domain Knowledge
- -Any Language
- -H/w & S/w
- -Analyze

Priori Analysis

- -algorithm
- -Independent of Platform
- -Independent of H/w
- -Time & Space

Program:

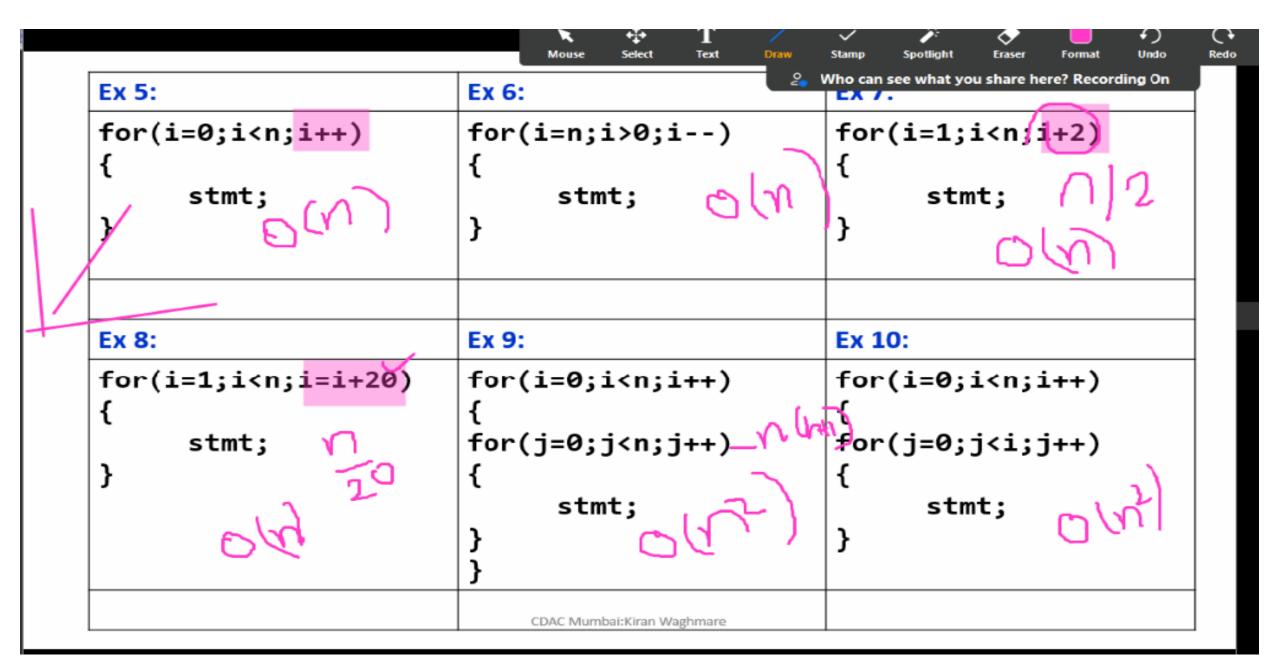
- -Implementation
- -Programmer
- -Programming Language
- -H/w & S/w
- -Testing

Posterior Analysis

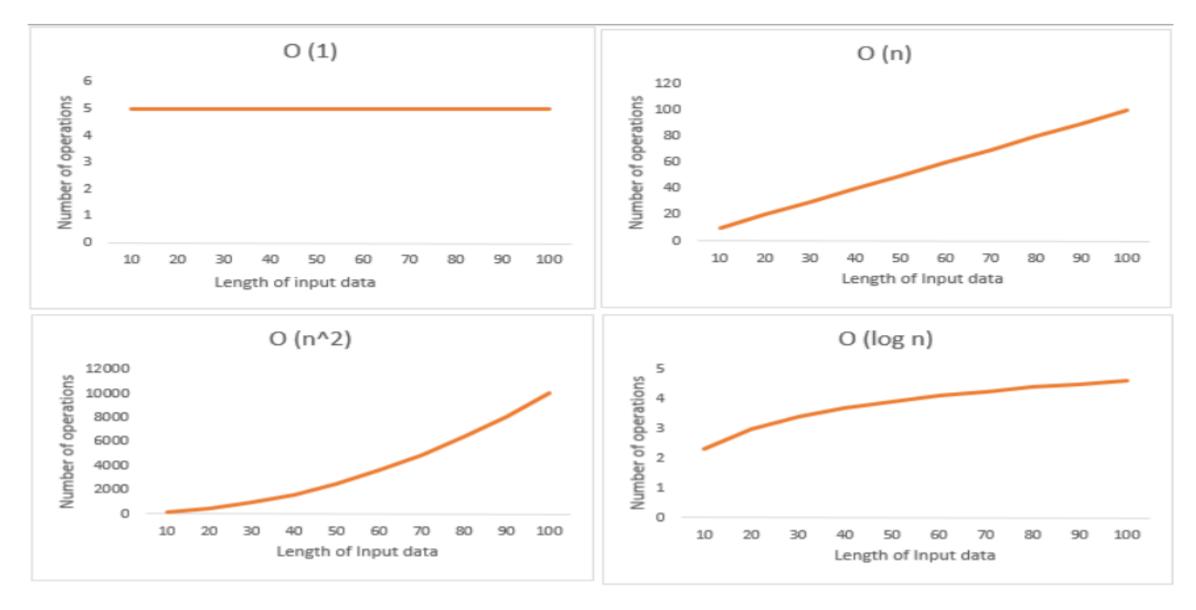
- -program
- -Dependent on platform
- -Dependent on H/w
- -Time

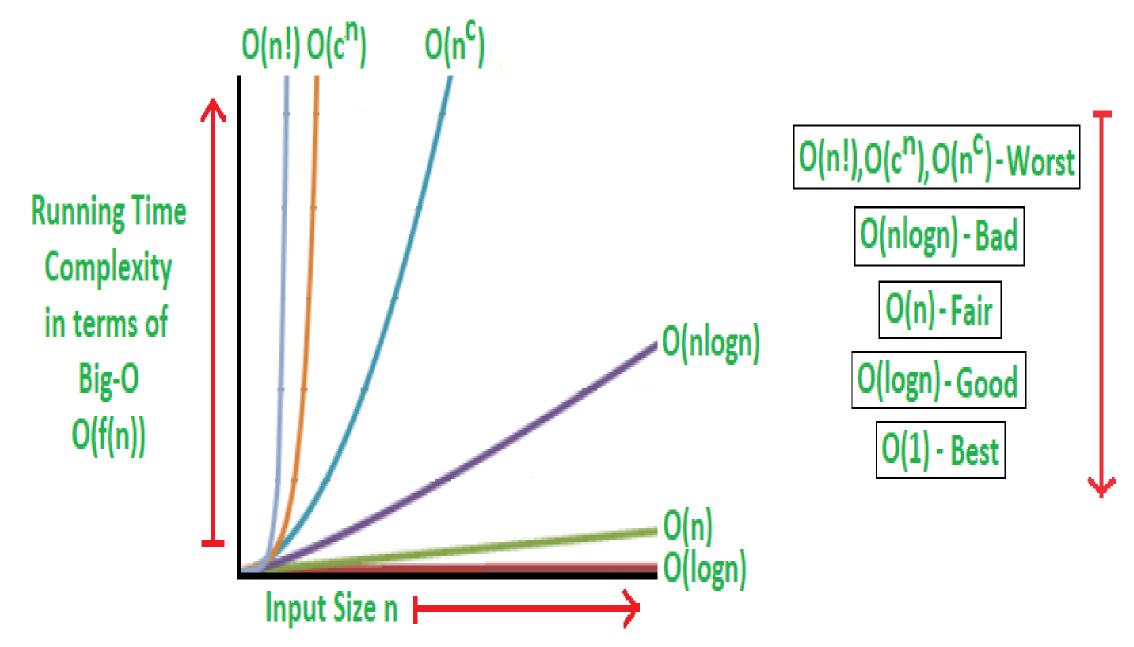
```
Ex: Swapping of 2 values:
                                                  Space
                            Time
swap(a,b)
                                             а
   temp = a;
   a = b; —
                                             temp –
   b = temp;
                                                          words
                                              s(n) =
                        f(n) = 3
                              O(1)
                                                    O(1)
     x = 5*a+6*b
                             => constant
     f(n) = 6 ----> O(1)
```

```
Ex: Sum of Array elements:
                                      Time
                                                          Space
           n=5
sum(A,n)
            Loop = 0,1,2,3,4,5,6(false)
                                                         A--->n
    s=0;
                                                         n--->1
    for (i=0; i \le n; i++)
                                                         S--->1
         s=s+A[i];
                                          n(1)
                                                         i---->1
    return s;
                                                      S(n) \neq
                                   O(n)
                                                      O(n)
```



The order of growth for all time complexities are indicated in the graph below:





CDAC Mumbai:Kiran Waghmare

Complexities of an Algorithm

The complexity of an algorithm computes the amount of time and spaces required by an algorithm for an input of size (n).

The complexity of an algorithm can be divided into two types.

The time complexity and the space complexity.

Time Complexity of an Algorithm

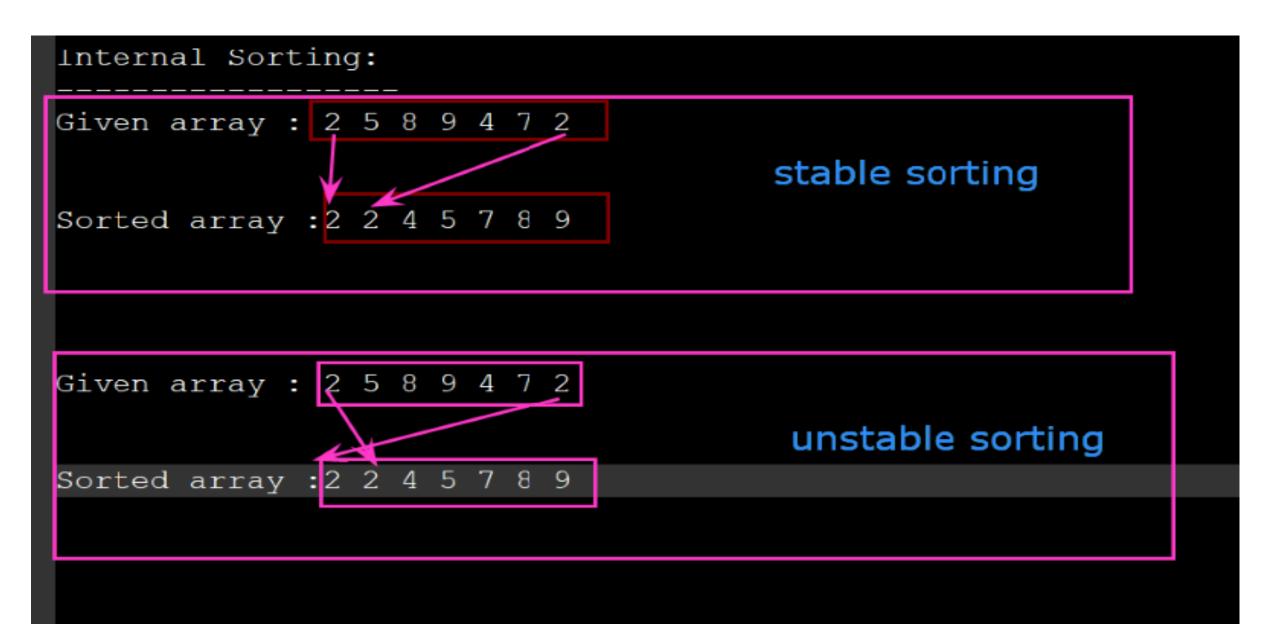
The time complexity is defined as the process of determining a formula for total time required towards the execution of that algorithm.

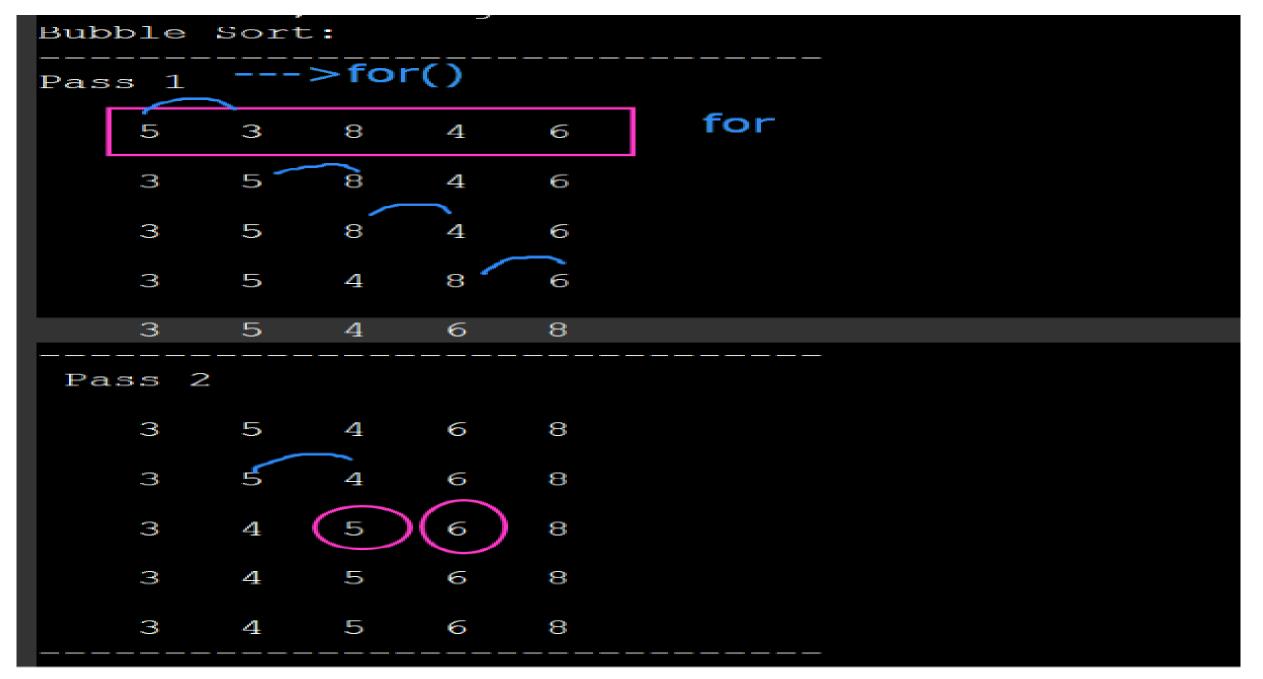
This calculation is totally independent of implementation and programming language.

Space Complexity of an Algorithm

Space complexity is defining as the process of defining a formula for prediction of how much memory space is required for the successful execution of the algorithm.

The memory space is generally considered as the primary memory.

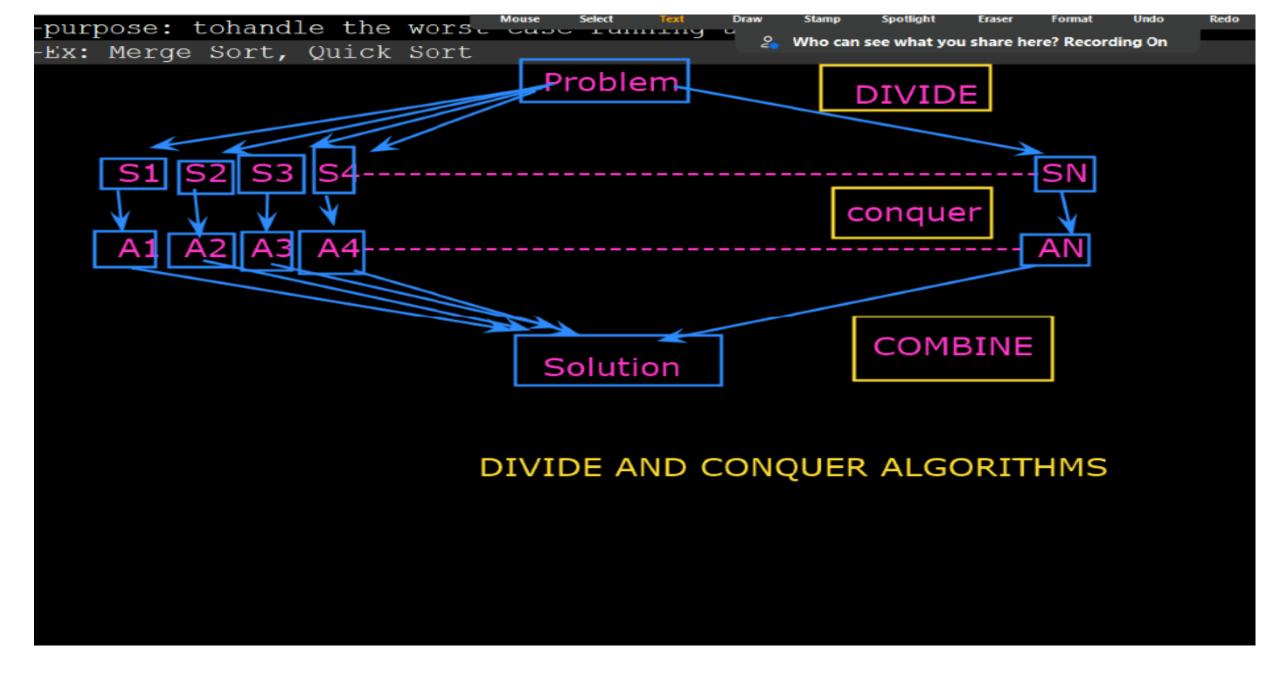


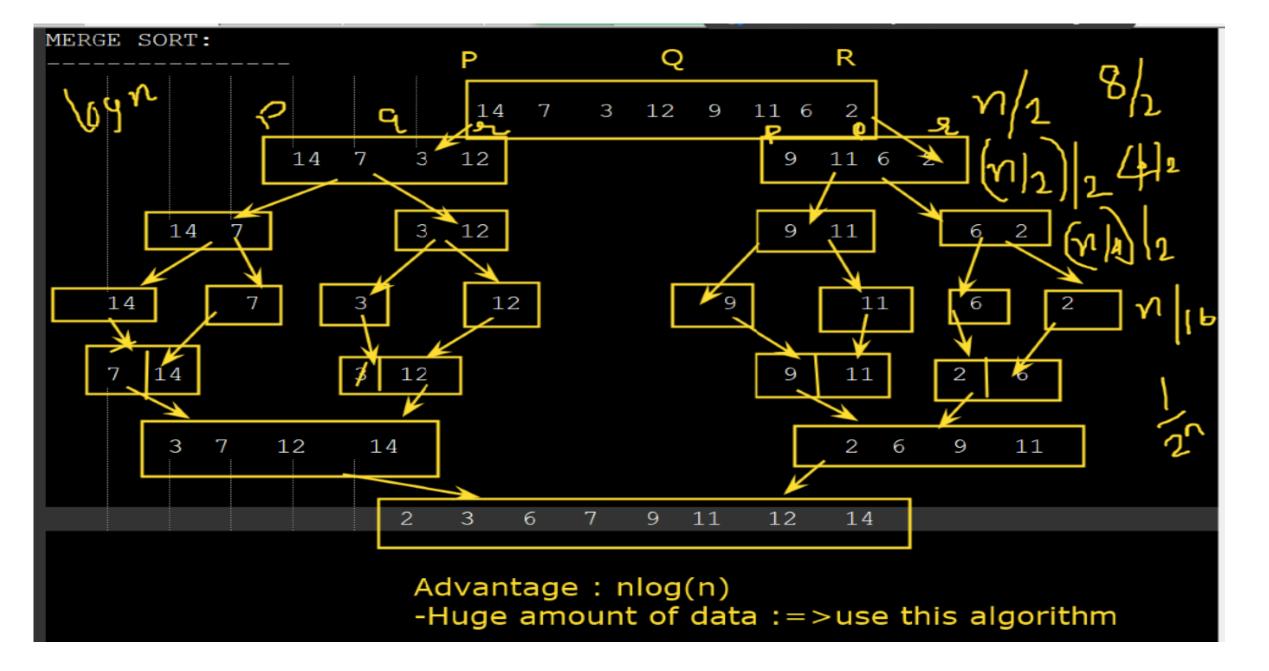


```
class Sorting
                                           Best case:
    void bubbleSort(int a1[])
                                                                    O(n^2)
                                           Worst case: -
    int n = a1.length;
                                           Average case:
    for(int i=0 i<n-1:i++)
        for (int j=0; j<n-i-1; j++)</pre>
                                           No of comparision: n-1
            if(a1[j] > a1[j+1])
                int temp = a1[j];
                a1[j]=a1[j+1];
                a1[j+1]=temp;
                                           Space Complexity:O(n)
    void display(int a1[])
        int n = a1.length;
        for (int i=0;i<n;i++)</pre>
            System.out.print(a1[i]+" ");
```

```
void selectionsort(int a1[])
                                           Best case:
                                                            O(n^2)
    int n = a1.length;
                                           Worst case: —
    for (int i=0;i<=n-1;i++)</pre>
                                           Average case:
        int min-i;
        for (int j=i+1;j<n;j++)</pre>
            if(a1[j] < a1[min])</pre>
                                             Space Complexity:O(n)
                 min = j;
        //swapping
                 int temp = a1[min];
                 a1[min] = a1[i];
                 a1[i]=temp;
    void display(int a1[])
        int n = a1.length;
        for (int i=0;i<n;i++)</pre>
```

```
void insertionsort(int a1[])
    int n = a1.length;
                                           Best case: \longrightarrow O(n)
    for(int i=1;i<n;i++)
                                           Worst case:
                                                                    O(n^2)
        int k = a1[i];
                                           Average case:
        int j = i-1;
        while(j \ge 0 \& a[j] > k)
            a1[j+1]=a1[j];
            j=j-1;
        a1[j+1]=k;
//Best case
```





Thanks