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#include <iostream>
using namespace std;
struct node {
int data;
node* l;
node* r;
node(int value) {
data = value;
l = nullptr;
r = nullptr;
}
};
node* create(int value) {
return new node(value);
node* insertNode(node* root, int value) {
if (root == nullptr) {
return create(value);
} else {
if (root->data > value) {
root->l = insertNode(root->l, value);
} else if (value > root->data) {
root->r = insertNode(root->r, value);
}
}
return root;
node* findMin(node* root) {
while (root->l != nullptr) {
root = root -> l;
}
cout<<root->data;
return root;}
node* search(node* root, int target) {
if (root == nullptr || root->data == target) {
return root;
if (target < root->data) {
return search(root->l, target);
}
else {
return search(root->r, target);
}
}
int lp(node* root) {
if (root == nullptr) {
return 0;
}
else {
int leftp = lp(root->l);
int rightp = lp(root->r);
return max(leftp, rightp) + 1;
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}
}
void swap(node*root){
if(root==NULL){
return;
node*temp=root->l;
root->l=root->r;
root->r=temp;
swap(root->l);
swap(root->r);
void inorder(node* root) {
if (root != nullptr) {
inorder(root->l);
cout << root->data << " ";
inorder(root->r);
}
int main(){
node*root=NULL;
int target;
int choice;do{
cout<<endl;
cout<<"performing BST operation"<<endl;</pre>
cout<<"1.for insert element in tree"<<endl;</pre>
cout<<"2. for searching elemnent in tree"<<endl;</pre>
cout<<"3 for finding minimum element in tree"<<endl;</pre>
cout<<"4 for finding longest path"<<endl;</pre>
cout<<"5 for swapping the elements of tree"<<endl;</pre>
cout<<"enter your choice:";</pre>
cin>>choice;
cout<<endl;
switch(choice){
case 1:{
int value;
cout<<"enter the total element to insert:";</pre>
cin>>n;
cout<<"enter the value to insert:";</pre>
for(int i=0;i< n;i++){
cin>>value;
root=insertNode(root,value);
cout<<"inorder sequence of this tree after inserting:";</pre>
inorder(root);
cout<<endl;
break;
}
case 2:{
cout<<"enter target:";</pre>
cin>>target;
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if((search(root, target)) == NULL){}
cout<<"not found";}</pre>
else{
cout<<"found";</pre>
}
cout<<endl;
break;
}
case 3:{
cout<<"minimum node in tree is:";</pre>
findMin(root);
cout<<endl;
break;
}
case 4:{
cout<<"longest path in tree:";</pre>
cout<<lp(root);</pre>
cout<<endl;
break;
}
case 5:
cout<<"before swapping:";</pre>
inorder(root);
swap(root);
cout<<endl;cout<<"after swapping:";</pre>
inorder(root);
}
break;
default:
cout<<"invalid choice"<<endl;</pre>
} while (choice!=6);
return 0;
}
```