



Selenium- 4

What's coming our way?

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AGENDA

- ❑ Introduction
- ❑ Selenium 4 Features
 - Relative Locators (Friendly Locators Prev.)
 - Capturing Element Screenshot
 - Windows/Tab Handling
 - Chrome Dev Tools
 - Selenium Grid
- ❑ Transition from 3.X to 4.X
- ❑ Q & A



INTRODUCTION



REST-assured



SELENIUM 4 : WHAT'S NEW?

- Relative Locators (Friendly Locators Prev.)**
- Capturing Element Screenshot**
- Windows/Tab Handling**
- Chrome Dev Tools**
- Selenium Grid**

RELATIVE LOCATORS

- Above

```
(RelativeLocator.withTagName("a")).above(By locator)
```

The screenshot shows a Java code editor with the following code snippet:

```
ailInputElement);
```

A tooltip is displayed over the word "above", which is highlighted with a red border. The tooltip lists several methods from the `RelativeLocator` class:

- toLeftOf(By locator)
- above(By locator)
- below(By locator)
- toRightOf(By locator)
- above(WebElement element)
- toLeftOf(WebElement element)
- below(WebElement element)
- toRightOf(WebElement element)
- near(By locator)
- near(WebElement element)
- near(By locator, int atMostDistanceInPixels)
- near(WebElement element, int atMostDistanceI...)

The method `above` is the second item in the list.

- Below

- ToLeftOf

- ToRightOf

- Near

RELATIVE LOCATORS : BAD EXAMPLE

```
@Test(priority = 2, description = "Locate elements using RelativeLocator strategy. Bad Example")
public void relativeLocatorLoginPageBadExampleTest() {
    // Load URL
    driver.get("http://automationpractice.com/index.php?controller=authentication&back=my-account");

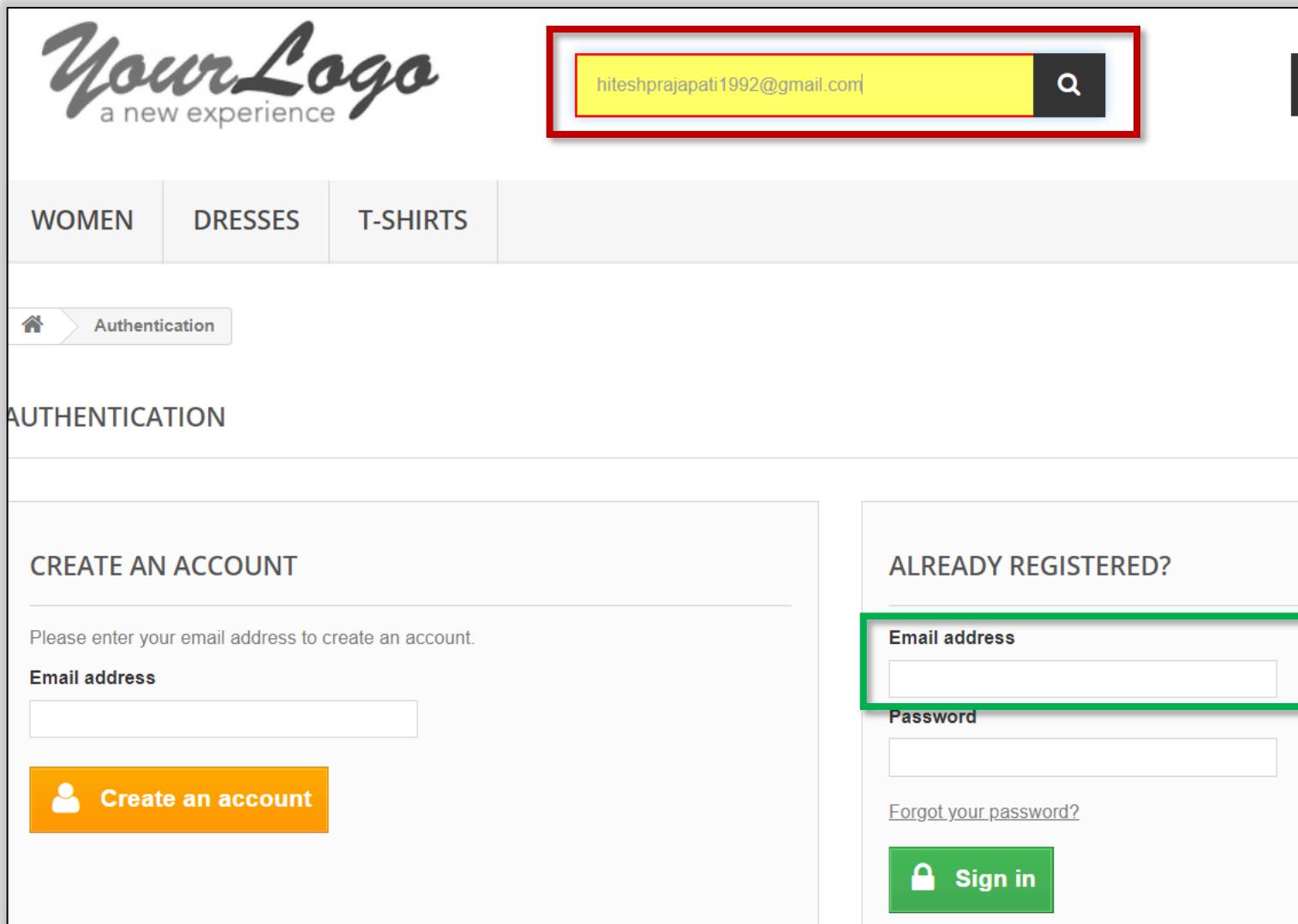
    // Get "Email Address" input element
    WebElement emailInputElement = driver.findElement(RelativeLocator
        .withTagName("input")
        .above(By.id("passwd"))
        .toRightOf(By.id("email_create")))
    );

    // Highlight element and
    JavaScriptHelper.highlightElement(driver, emailInputElement);

    // Wait for 5 sec
    WaitHelper.hardWait( timeInSeconds: 5);

    // Enter Email Address
    ElementHelper.sendKeys(driver, emailInputElement, charSequence: "hiteshprajapati1992@gmail.com");
}
```

RELATIVE LOCATORS : BAD EXAMPLE - RESULT



RELATIVE LOCATORS : GOOD EXAMPLE

```
@Test(priority = 3, description = "Locate elements using RelativeLocator strategy. Good Example")
public void relativeLocatorLoginPageGoodExampleTest() {
    // Load URL
    driver.get("http://automationpractice.com/index.php?controller=authentication&back=my-account");

    // Get "Email Address" input element
    WebElement emailInputElement = driver.findElement(RelativeLocator
        .withTagName("input")
        .above(By.id("passwd"))
        .toRightOf(By.id("email_create"))
        .below(By.id("search_query_top"))
    );

    // Highlight element and
    JavaScriptHelper.highlightElement(driver, emailInputElement);

    // Wait for 5 sec
    WaitHelper.hardWait( timeInSeconds: 5);

    // Enter Email Address
    ElementHelper.sendKeys(driver, emailInputElement, charSequence: "hiteshprajapati1992@gmail.com");
}
```

RELATIVE LOCATORS : GOOD EXAMPLE - RESULT

The screenshot displays a web page with two main sections: 'CREATE AN ACCOUNT' on the left and 'ALREADY REGISTERED?' on the right.

CREATE AN ACCOUNT:

- Header: AUTHENTICATION
- Section: CREATE AN ACCOUNT
- Text: Please enter your email address to create an account.
- Input: Email address (empty)
- Button: Create an account (orange button with user icon)

ALREADY REGISTERED? :

- Text: Email address
- Input: Email address (highlighted with a red border; value: hiteshp...@gmail.com) (green checkmark icon)
- Text: Password (empty input field)
- Text: Forgot your password?
- Button: Sign in (green button with lock icon)



TECH STACK



Maven™



RELATIVE LOCATORS : HOW DOES IT WORK?

- ✓ Selenium uses the JavaScript function `getBoundingClientRect()` to find the relative elements
- ✓ The `Element.getBoundingClientRect()` method returns a `DOMRect` object providing information about the size of an element and its position relative to the viewport.
- ✓ The returned `DOMRect` value contains the `left`, `top`, `right`, `bottom`, `x`, `y`, `width` and `height`.

[RelativeLocator.withTagName\(\).near\(\)](#)

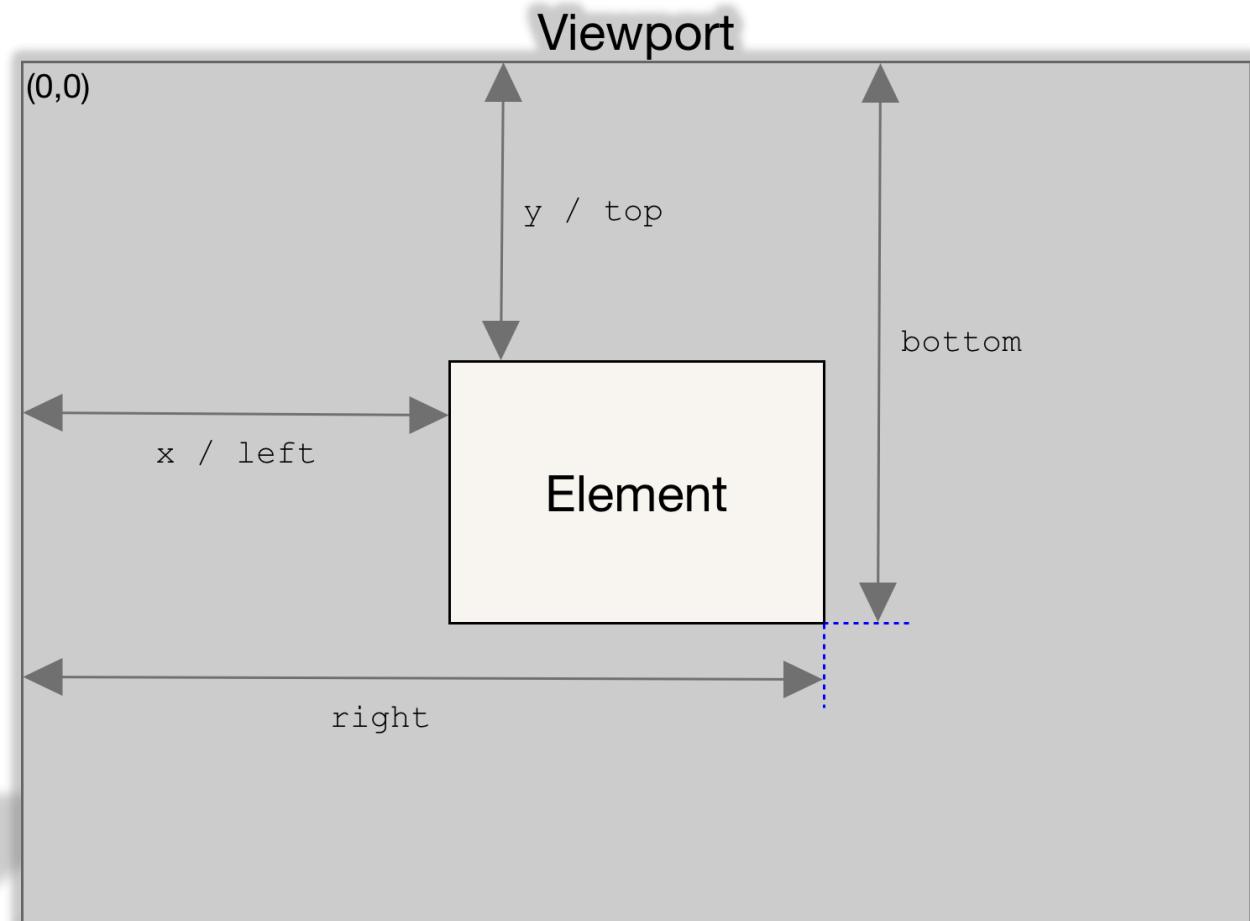
- ✓ In case of `near()`, it makes use of `getBoundingClientRect()` and tries to locate an element which is at most `50px` away from the specified element.
- ✓ The overloaded method of `near()`, let's you override default behavior of locating an element (*which is `50px`*) by passing pixels value that you want to use.

RELATIVE LOCATORS : HOW DOES IT WORK?

Syntax

```
domRect = element.getBoundingClientRect();
```

```
document.getElementById('passwd').getBoundingClientRect();
▼ DOMRect {x: 793.6000366210938, y: 307.3999938964844, width:
  bottom: 334.3999938964844
  height: 27
  left: 793.6000366210938
  right: 1064.6000366210938
  top: 307.3999938964844
  width: 271
  x: 793.6000366210938
  y: 307.3999938964844
▶ __proto__: DOMRect}
```



CAPTURING ELEMENT SCREENSHOT

```
@Test(priority = 0, description = "Capture element screenshot using Selenium 4.")
public void captureElementScreenshotTestOne() throws IOException {
    // Load URL
    driver.get("https://www.saucedemo.com/");

    // Wait for Page to load
    SauceDemoLoginPage.waitForPageToLoad(driver);

    // Get Bot Element
    WebElement sauceBotImageElement = driver.findElement(By.className("bot_column"));

    // Print dimension of Bot - getRect is introduced in Selenium 4.
    Rectangle botRect = sauceBotImageElement.getRect();
    System.out.println("Height x Width : [" + botRect.getHeight() + " x " + botRect.getWidth() + "]");
    System.out.println("(X, Y) : (" + botRect.getX() + ", " + botRect.getY() + ")");

    // Capture Screenshot and store it
    byte[] sauceBotImageAsBytes = sauceBotImageElement.getScreenshotAs(OutputType.BYTES);

    // Build path where to save screenshot
    String ssFilePath = Screenshot_DIR + "Sauce Bot Image - " + DateUtility.getCurrentTimeStamp() + ".png";

    // Save Screenshot
    FileUtils.writeByteArrayToFile(new File(ssFilePath), sauceBotImageAsBytes);
}
```

```

@Test(priority = 0, description = "Working with Windows using Selenium 4")
public void windowSwitchTest() {
    // Load URL in 1st window
    driver.get("https://www.saucedemo.com/");

    // Wait for Sauce Login Page to be ready
    SauceDemoLoginPage.waitForPageToLoad(driver);

    // Open 2nd Window
    driver.switchTo().newWindow(WindowType.WINDOW);

    // Load URL in 2nd Window
    driver.get("https://the-internet.herokuapp.com/");

rajapati, 25-01-2021 02:25 PM • initial commit
    // Login
    theInternetLogin(driver);

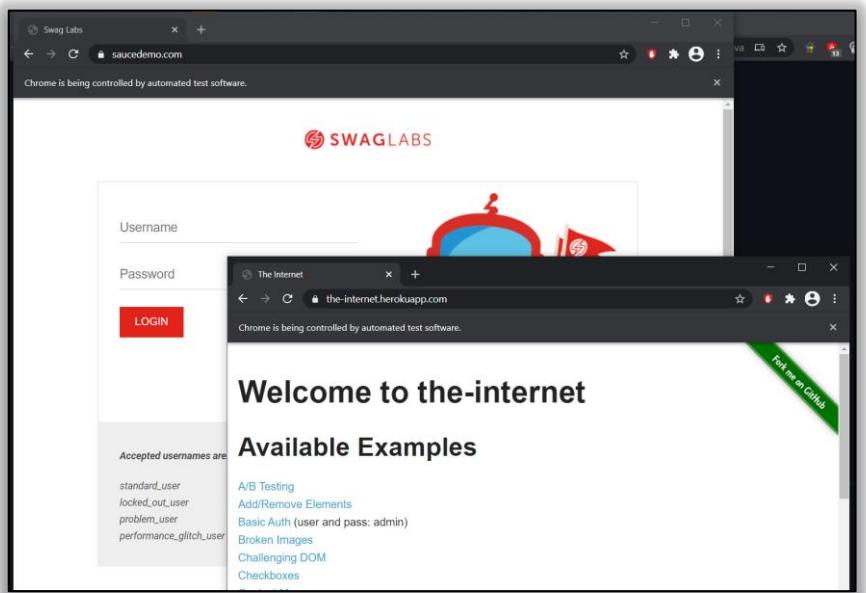
    // Switch to 1st window
    List<String> windows = new ArrayList<>(driver.getWindowHandles());
    // Print window IDs
    windows.forEach(logger::info);

    // Switch to 1st window
    driver.switchTo().window(windows.get(0));

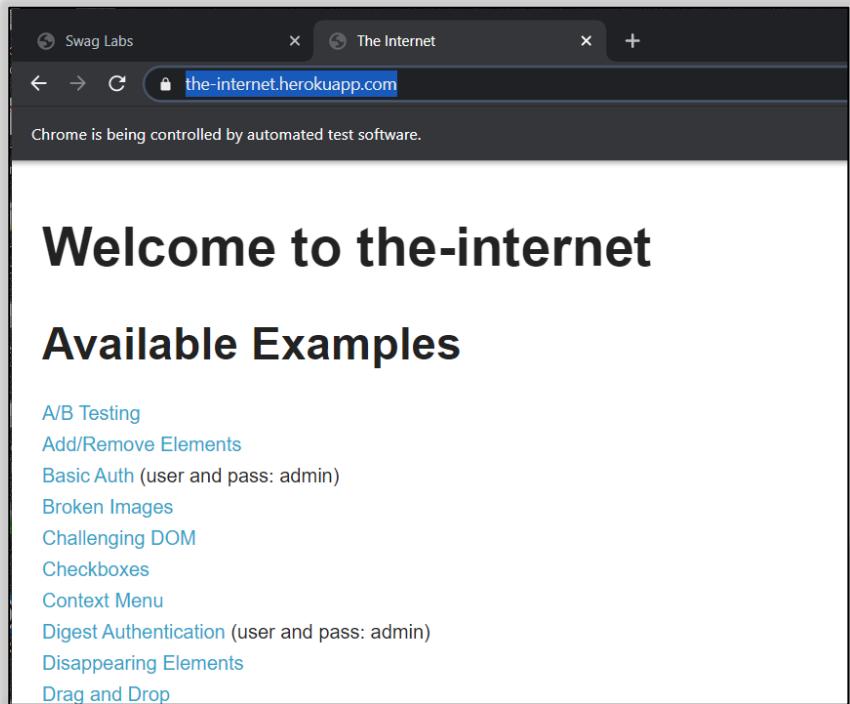
    // Login To Sauce Page
    SauceDemoLoginPage.usernameElement(driver).sendKeys(...keysToSend: "standard_user");
    SauceDemoLoginPage.passwordElement(driver).sendKeys(...keysToSend: "secret_sauce");
    SauceDemoLoginPage.loginButtonElement(driver).click();
}

```

WINDOW HANDLING



TAB HANDLING



```
@Test(priority = 1, description = "Working with Multiple Tabs Using Selenium 4")
public void tabSwitchTest() {
    // Load URL in 1st window
    driver.get("https://www.saucedemo.com/");

    // Wait for Sauce Login Page to be ready
    SauceDemoLoginPage.waitForPageToLoad(driver);

    // Open 2nd Window
    driver.switchTo().newWindow(WindowType.TAB);

    // Load URL in 2nd Window
    driver.get("https://the-internet.herokuapp.com/");

    // Login
    theInternetLogin(driver);

    // Switch to 1st window
    List<String> windows = new ArrayList<>(driver.getWindowHandles());

    // Print window IDs
    windows.forEach(logger::info);

    // Switch to 1st window
    driver.switchTo().window(windows.get(0));

    // Login To Sauce Page
    SauceDemoLoginPage.usernameElement(driver).sendKeys(...keysToSend: "standard_user");
    SauceDemoLoginPage.passwordElement(driver).sendKeys(...keysToSend: "secret_sauce");
    SauceDemoLoginPage.loginButtonElement(driver).click();
}
```

CHROME DEV TOOLS

- Basic Authentication
- Access Console Logs
- Mocking Geo-Location
- Load In-Secure Web Sites
- Block Specific Resources/URLs
- Simulate Network Speed
- Simulate Device Mode
- Changing User Agents
- Capture HTTP Requests
- Simulate Time Zones

WHAT'S CHANGED?

Selenium 3.x

ChromeDriver / EdgeDriver ← RemoteWebDriver

```
=  
public class ChromeDriver extends RemoteWebDriver implements LocationContext, WebStorage, HasTouchScreen  
{  
    private RemoteLocationContext locationContext;  
    private RemoteWebStorage webStorage;  
    private TouchScreen touchScreen;  
    private RemoteNetworkConnection networkConnection;  
  
    public ChromeDriver() { this(ChromeDriverService.createDefaultService(), new ChromeOptions()); }  
}
```

Selenium 4.x

ChromeDriver / EdgeDriver ← ChromiumDriver ← RemoteWebDriver

```
public class ChromeDriver extends ChromiumDriver {  
  
    /**  
     * Creates a new ChromeDriver using the {@link ChromeDriverService#createDefaultService default}  
     * server configuration.  
     *  
     * @see #ChromeDriver(ChromeDriverService, ChromeOptions)  
     */  
    public ChromeDriver() { this(ChromeDriverService.createDefaultService(), new ChromeOptions()); }  
}
```

WHAT'S CHANGED?

ChromeDriver ← ChromiumDriver ← RemoteWebDriver

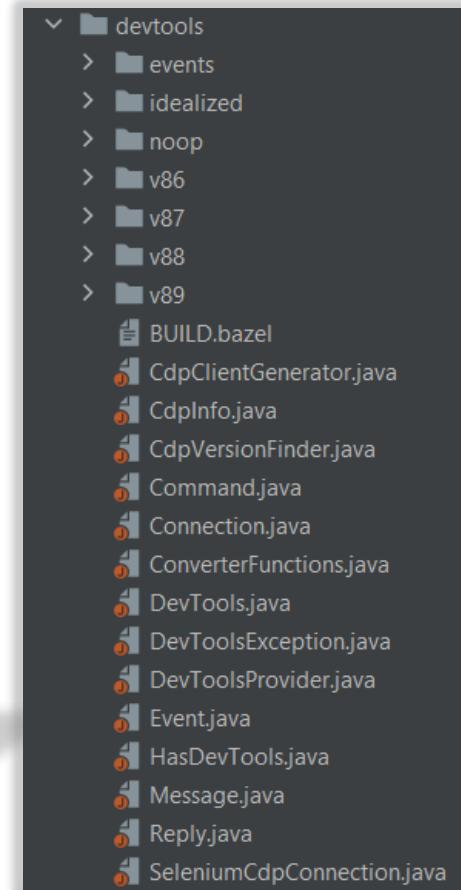
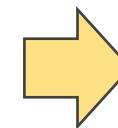


```
public class ChromiumDriver extends RemoteWebDriver implements
    HasAuthentication,
    HasDevTools,
    HasLogEvents,
    HasTouchScreen,
    LocationContext,
    NetworkConnection,
    WebStorage {

    private static final Logger LOG = Logger.getLogger(ChromiumDriver.class.getName());
    private final RemoteLocationContext locationContext;
    private final RemoteWebStorage webStorage;
    private final TouchScreen touchScreen;
    private final RemoteNetworkConnection networkConnection;
    private final Optional<Connection> connection;
    private final Optional<DevTools> devTools;

    protected ChromiumDriver(CommandExecutor commandExecutor, Capabilities capabilities, String capabilityKey) {
        super(commandExecutor, capabilities, capabilityKey);
        this.locationContext = new RemoteLocationContext(this);
        this.webStorage = new RemoteWebStorage(this);
        this.touchScreen = new TouchScreen(this);
        this.networkConnection = new RemoteNetworkConnection(this);
        this.connection = Optional.of(new Connection(this));
        this.devTools = Optional.of(new DevTools(this));
    }

    @Override
    public DevTools getDevTools() {
        return devTools.orElseThrow(() -> new WebDriverException("Unable to create DevTools connection"));
    }
}
```



CDP : BASIC AUTHENTICATION

Selenium 3.x

`http://UserName:Password@WebSiteUrl`

Selenium 4.x

`Network.enable`

Enables network tracking, network events will now be delivered to the client.

PARAMETERS

`maxTotalBufferSize` *integer*

*rSize
optional*

Buffer size in bytes to use when preserving network payloads (XHRs, etc). EXPERIMENTAL

`maxResourceBufferSize` *integer*

optional

Per-resource buffer size in bytes to use when preserving network payloads (XHRs, etc). EXPERIMENTAL

`maxpostDataSize` *integer*

optional

Longest post body size (in bytes) that would be included in requestWillBeSent notification

`Network.setExtraHTTPHeaders #`

Specifies whether to always send extra HTTP headers with the requests from this page.

PARAMETERS

`headers` *Headers*

Map with extra HTTP headers.

```
@Test(priority = 1, description = "Basic Authentication Using Chrome Dev Tools")
public void basicAuthenticationUsingCDPTest() {
```

```
// Get Dev Tools
DevTools devTools = getDevTools();
```

```
// Create CDP Session
devTools.createSession();
```

```
// Enable Network
devTools.send(Network.enable(Optional.empty(), Optional.empty(), Optional.empty()));
```

```
// Send Authentication Header
```

```
Map<String, Object> requestHeaderMap = new LinkedHashMap<>();
```

```
// Create Basic Authentication String to pass it as Header With Request
String basicAuthToken = "Basic " +
    new String(Base64.encode(String.format("%s:%s", "guest", "guest").getBytes()));
```

```
// Set value of Authorization to basic auth token
requestHeaderMap.putIfAbsent("Authorization", basicAuthToken);
```

```
// Send Request header using CDP
devTools.send(Network.setExtraHTTPHeaders(new Headers(requestHeaderMap)));
```

```
// Load URL
driver.get("https://jigsaw.w3.org/HTTP/Basic/");
```

CDP : ACCESS CONSOLE LOGS

Log Domain

Provides access to log entries.

Methods

[Log.clear](#)
[Log.disable](#)
[Log.enable](#)
[Log.startViolationsReport](#)
[Log.stopViolationsReport](#)

Events

[Log.entryAdded](#)

Types

[Log.LogEntry](#)
[Log.ViolationSetting](#)

Log.LogEntry

Log entry.

Type: **object**

PROPERTIES

source	string Log entry source. Allowed Values: <code>xml</code> , <code>javascript</code> , <code>network</code> , <code>storage</code> , <code>appcache</code> , <code>rendering</code> , <code>security</code> , <code>deprecation</code> , <code>worker</code> , <code>violation</code> , <code>intervention</code> , <code>recommendation</code> , <code>other</code>
level	string Log entry severity. Allowed Values: <code>verbose</code> , <code>info</code> , <code>warning</code> , <code>error</code>
text	string Logged text.
timestamp	Runtime.Timestamp Timestamp when this entry was added.
url	string URL of the resource if known.
lineNumber	integer Line number in the resource.
stackTrace	Runtime.StackTrace JavaScript stack trace.
networkRequestId	Network.RequestId Identifier of the network request associated with this entry.
workerId	string Identifier of the worker associated with this entry.
args	array[Runtime.RemoteObject] Call arguments.

```
@Test(priority = 0, description = "Get console logs using Chrome Dev Tools")
public void amazonGetConsoleLogUsingCDPTest() {
```

```
    // Create Dev Tools
    DevTools chromeDevTools = ((ChromeDriver) driver).getDevTools();

    // Create Chrome Dev Tools Session
    chromeDevTools.createSession();

    // Enable Console Logs
    chromeDevTools.send(Log.enable());
```

```
// Create List to hold the values of Console LogEntries
List<LogEntry> logEntries = new ArrayList<>();
```

```
// Add A listener to listen when an Entry is added. Add the entry to List
chromeDevTools.addListener(Log.entryAdded(), logEntries::add);
```

```
// Load URL
driver.get("https://www.ebay.com/");
```

CDP : MOCK GEO-LOCATION

Emulation.setGeolocationOverride

Overrides the Geolocation Position or Error. Omitting any of the parameters emulates position unavailable.

PARAMETERS

latitude	number
optional	Mock latitude
longitude	number
optional	Mock longitude
accuracy	number
optional	Mock accuracy

```
@Test(priority = 1, description = "Mock geo-location using Chrome Dev Tools", dataProvider = "getLatLong")
public void mockGeoLocationUsingCDPTest(String location, Number latitude, Number longitude, Number accuracy) {
    // Get Chrome Dev Tools
    DevTools chromeDevTools = getDevTools();

    // Create Session
    chromeDevTools.createSession();

    // Emulate Geo Location| Prajapati, 25-01-2021 11:24 PM • GeoLocationTests: Test Cases added for Mocking Geo
    chromeDevTools.send(Emulation.setGeolocationOverride(
        Optional.of(latitude),
        Optional.of(longitude),
        Optional.of(accuracy)
    ));

    // Load URL
    driver.get("https://whatmylocation.com/");
}
```

CDP : LOAD INSECURE WEBSITES

Security Domain

Security

Methods

`Security.disable`

`Security.enable`

`Security.handleCertificateError` DEPRECATED

`Security.setOverrideCertificateErrors` DEPRECATED

`Security.setIgnoreCertificateErrors` EXPERIMENTAL

Events

`Security.securityStateChanged`

`Security.certificateError` DEPRECATED

`Security.visibleSecurityStateChanged` EXPERIMENTAL

`Security.setIgnoreCertificateErrors`

EXPERIMENTAL

Enable/disable whether all certificate errors should be ignored.

PARAMETERS

`ignore boolean`

If true, all certificate errors will be ignored.

```
@Test(priority = 1, description = "Load Insecure website using Chrome Dev Tools")
public void loadInsecureWebsiteUsingCDPTestOne() {
```

```
// Get Chrome Dev Tools
DevTools chromeDevTools = getDevTools();
```

```
// Create Session
chromeDevTools.createSession();
```

```
// Enable Security
chromeDevTools.send(Security.enable());
```

```
// Set ignore Certificate error to true
chromeDevTools.send(Security.setIgnoreCertificateErrors(true));
```

```
// Load Url
driver.get("https://expired.badssl.com/");
```

CDP : BLOCK SPECIFIC RESOURCE / URL

Network.setBlockedURLs EXPERIMENTAL

Blocks URLs from loading.

PARAMETERS

urls **array[string]**

URL patterns to block. Wildcards (*) are allowed.

```
@Test(priority = 0, description = "Block Images Using Chrome Dev Tools")
public void blockImagesUsingCDPTest() {
    // Get Dev Tools
    DevTools chromeDevTools = getDevTools();

    // Create Session
    chromeDevTools.createSession();

    // Enable network
    chromeDevTools.send(Network.enable(Optional.empty(), Optional.empty(), Optional.empty()));

    // Block Specific file types by intercepting network
    chromeDevTools.send(Network
        .setBlockedURLs(ImmutableList.of(
            "*.jpg",
            "*.png",
            "*.jpeg",
            "*.svg",
            "*.gif"))
    );

    // Load URL
    driver.get("https://www.amazon.in/");
}
```

CDP : SIMULATE NETWORK SPEED

Network.emulateNetworkConditions

Activates emulation of network conditions.

PARAMETERS

offline **boolean**

True to emulate internet disconnection.

latency **number**

Minimum latency from request sent to response headers received (ms).

downloadThroughput **number**

Maximal aggregated download throughput (bytes/sec). -1 disables download throttling.

uploadThroughput **number**

Maximal aggregated upload throughput (bytes/sec). -1 disables upload throttling.

connectionType **ConnectionType**

Connection type if known.

```
@Test(priority = 0, dataProvider = "getNetworkSpeeds")
public void phpTravelsNetworkSimulationOne(boolean disableNetwork, int latency, int download, int upload) {
    DevTools chromeDevTools = ((ChromeDriver) driver).getDevTools();

    // Create session
    chromeDevTools.createSession();

    // Enables network tracking, network events will now be delivered to the client.
    chromeDevTools.send(Network.enable(Optional.of(1000000), Optional.empty(), Optional.empty()));

    // Emulate Network Conditions
    chromeDevTools.send(Network.emulateNetworkConditions(
        disableNetwork,
        latency,
        download,
        upload,
        Optional.of(ConnectionType.WIFI)
    ));

    List<String> networkLogs = new ArrayList<>();

    chromeDevTools.addListener(Network.loadingFailed(), loadingFailed -> {
        networkLogs.add(loadingFailed.getErrorText());
    });

    StopWatch stopWatch = new StopWatch();
    stopWatch.start();

    try {
        // Load URL
        driver.get("https://www.phptravels.net/");
    } catch (WebDriverException ignored) {}
```

CDP : SIMULATE DEVICE MODE

```
Emulation.setDeviceMetricsOverride #
```

Overrides the values of device screen dimensions (window.screen.width, window.screen.height, window.innerWidth, window.innerHeight, and "device-width"/"device-height"-related CSS media query results).

PARAMETERS

width **integer**

Overriding width value in pixels (minimum 0, maximum 10000000). 0 disables the override.

height **integer**

Overriding height value in pixels (minimum 0, maximum 10000000). 0 disables the override.

deviceScaleFactor **number**

Overriding device scale factor value. 0 disables the override.

mobile **boolean**

Whether to emulate mobile device. This includes viewport meta tag, overlay scrollbars, text autosizing and more.

scale **number**

optional Scale to apply to resulting view image. **EXPERIMENTAL**

screenWidth **optional**

Overriding screen width value in pixels (minimum 0, maximum 10000000). **EXPERIMENTAL**

screenHeight **optional**

Overriding screen height value in pixels (minimum 0, maximum 10000000). **EXPERIMENTAL**

positionX **optional**

Overriding view X position on screen in pixels (minimum 0, maximum 10000000). **EXPERIMENTAL**

positionY **optional**

Overriding view Y position on screen in pixels (minimum 0, maximum 10000000). **EXPERIMENTAL**

dontSetVisibleSize **optional**

Do not set visible view size, rely upon explicit setVisibleSize call. **EXPERIMENTAL**

screenOrientation **optional**

Screen orientation override.

viewport **optional**

If set, the visible area of the page will be overridden to this viewport. This viewport change is not observed by the page, e.g. viewport-relative elements do not change positions. **EXPERIMENTAL**

displayFeature **optional**

If set, the display feature of a multi-segment screen. If not set, multi-segment support is turned-off. **EXPERIMENTAL**

```
@Test(priority = 0, description = "Enable simulation of a device using CDP's send method")  
public void phpTravelsSimulatingDeviceTestOne() {
```

```
// Get Dev Tools
```

```
DevTools devTools = ((ChromeDriver) driver).getDevTools();
```

```
// Create Session
```

```
devTools.createSession();
```

```
// Set Simulating device details
```

```
devTools.send(Emulation.setDeviceMetricsOverride(
```

```
    width: 320,
```

```
    height: 556,
```

```
    deviceScaleFactor: 0.5,
```

```
    mobile: true,
```

```
    Optional.empty(),
```

```
    Optional.of(new ScreenOrientation(ScreenOrientation.Type.LANDSCAPEPRIMARY, angle: 90)),
```

```
    Optional.empty(),
```

```
    Optional.empty()
```

```
// load url
```

```
driver.get("https://www.phptravels.net/");
```

CDP : CHANGING USER AGENTS

What is User Agent?

The user agent string contains information about the user's web browser name, operating system, device type, and other information.

Take this UA string as an example :

```
Mozilla/5.0 (Macintosh; Intel Mac OS X 10_10_2) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/51.0.2704.84 Safari/537.36
```

The user agent application - is Mozilla version 5.0, or a piece of software compatible with it.

The operating system - is OS X version 10.2.2 (and is running on a Mac).

The client - is Chrome version 51.0.2704.84 and is based on Safari version 537.36.

The engine - responsible for displaying content on this device is AppleWebKit version 537.36 (and KHTML, an open-source layout engine, is present too).

CDP : CHANGING USER AGENTS

Network.setUserAgentOverride

Allows overriding user agent with the given string.

PARAMETERS

userAgent **string**

User agent to use.

acceptLanguage **string**

Browser language to emulate.
optional

platform **string**

The platform navigator.platform
should return.

userAgentMeta **Emulation.UserAgentMetadata**

To be sent in Sec-CH-UA-* headers
and returned in
navigator.userAgentData

EXPERIMENTAL

```
@Test(priority = 0, description = "To Change the User Agent of browser", dataProvider = "userAgents")
public void phpTravelsUserAgentSimulationTestOne(String uAOf, String userAgentString) throws Interrupt
```

```
// Get Dev Tools Object
DevTools chromeDevTools = getDevTools();
```

```
// Create a Dev Tool Session
chromeDevTools.createSession();
```

```
// Enable Network simulation
chromeDevTools.send(Network.enable(Optional.empty(), Optional.empty(), Optional.empty()));
```

```
String appleiPhoneXRSafari = "Mozilla/5.0 " +
    "(iPhone; CPU iPhone OS 12_0 like Mac OS X) " +
    "AppleWebKit/605.1.15 (KHTML, like Gecko) " +
    "Version/12.0 Mobile/15E148 Safari/604.1";
```

```
// Simulate User Agent
chromeDevTools.send(Network.setUserAgentOverride(
    appleiPhoneXRSafari,
    Optional.empty(),
    Optional.empty(),
    Optional.empty()
));
```

```
// Load url
driver.get("https://gs.statcounter.com/detect");
```

User Agent String

CDP : CAPTURE HTTP REQUESTS

Network.requestWillBeSent

Fired when page is about to send HTTP request.

PARAMETERS

requestId	RequestId	Request identifier.
loaderId	LoaderId	Loader identifier. Empty string if the request is fetched from worker.
documentURL	string	URL of the document this request is loaded for.
request	Request	Request data.
timestamp	MonotonicTime	Timestamp.
wallTime	TimeSinceEpoch	Timestamp.
initiator	Initiator	Request initiator.
redirectResponse	Response	Redirect response data.
type	ResourceType	Type of this resource.
frameId	Page.FrameId	Frame identifier.
hasUserGesture	boolean	Whether the request is initiated by a user gesture. Defaults to false.

Network.responseReceived

Fired when HTTP response is available.

PARAMETERS

requestId	RequestId	Request identifier.
loaderId	LoaderId	Loader identifier. Empty string if the request is fetched from worker.
timestamp	MonotonicTime	Timestamp.
type	ResourceType	Resource type.
response	Response	Response data.
frameId	Page.FrameId	Frame identifier.

```
@Test(priority = 0, description = "Capture HTTP Requests using Chrome Dev Tools")
```

```
public void captureHTTPRequestsUsingCDPTestOne() {
```

```
    // Create Dev Tools Object
```

```
    DevTools devTools = getDevTools();
```

```
    // Create Session
```

```
    devTools.createSession();
```

```
    // Enable Network
```

```
    devTools.send(Network.enable(Optional.empty(), Optional.empty(), Optional.empty()));
```

```
    JSONArray capturedRequestJsonArray = new JSONArray();
```

```
    JSONArray responseReceivedJsonArray = new JSONArray();
```

```
    List<RequestWillBeSent> sentNetworkLogs = new ArrayList<>();
```

```
    List<ResponseReceived> receivedNetworkLogs = new ArrayList<>();
```

```
    // Listen to network for Requests being sent
```

```
    devTools.addListener(Network.requestWillBeSent(), requestWillBeSent -> {...});
```

```
    // Listen to Network for Responses being received
```

```
    devTools.addListener(Network.responseReceived(), responseReceived -> {...});
```

```
    // Load URL
```

```
    driver.get("https://www.amazon.in/"); Prajapati, 27-01-2021 06:18 PM • CaptureHTTPRequest7
```

CDP : SIMULATE TIME-ZONE

`Emulation.setTimezoneOverride` EXPERIMENTAL

Overrides default host system timezone with the specified one.

PARAMETERS

`timezoneId` string

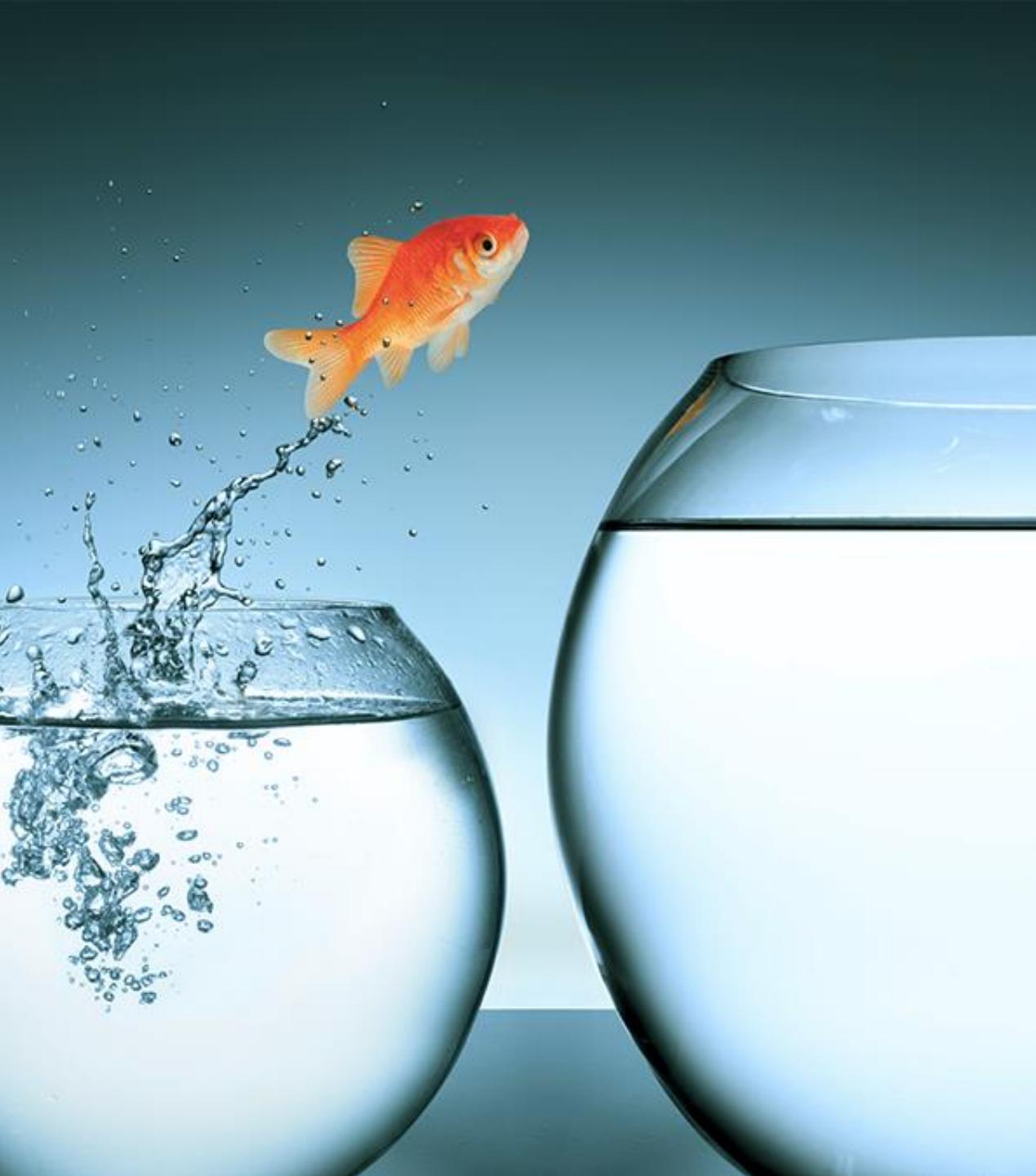
The timezone identifier. If empty, disables the override and restores default host system timezone.

```
@Test(priority = 1, description = "Simulate TimeZone using Chrome Dev Tools")
public void simulateTimeZoneUsingCDPTest() {
    // Get Dev Tools
    DevTools chromeDevTools = getDevTools();

    // Create Session
    chromeDevTools.createSession();

    // Simulate Time Zone using TimeZone Id -> This Switch is still Experimental
    // Get TimeZone Ids Below
    // https://docs.oracle.com/middleware/12212/wcs/tag-ref/MISC/TimeZones.html
    chromeDevTools.send(Emulation.setTimezoneOverride("Europe/London"));

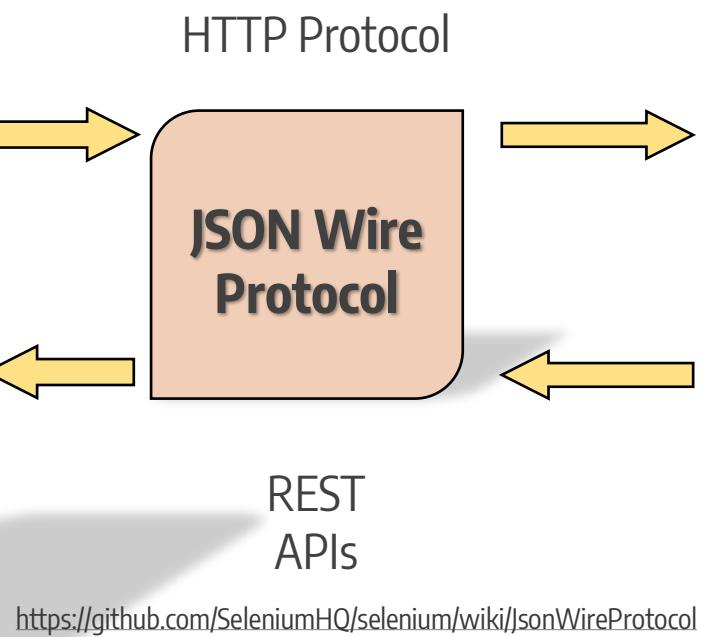
    // Load URL
    driver.get("https://webbrowsertools.com/timezone/");
```



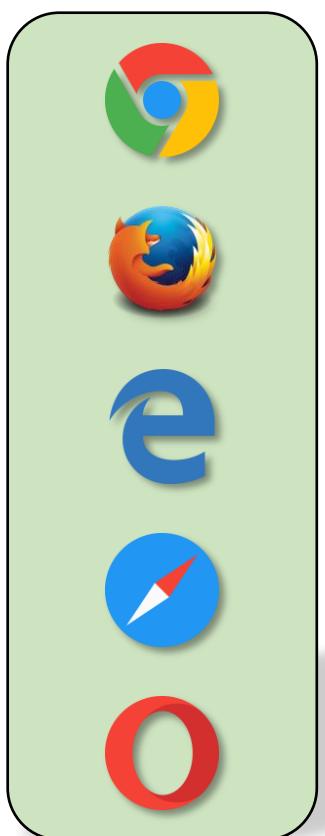
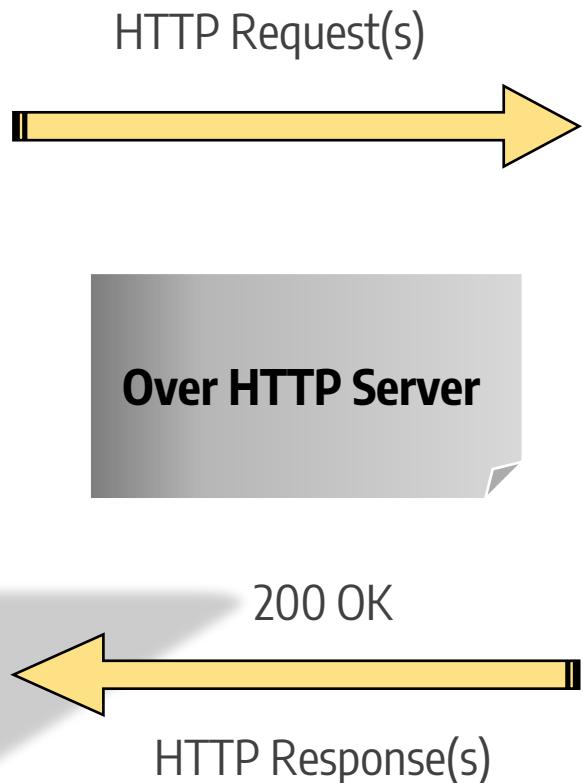
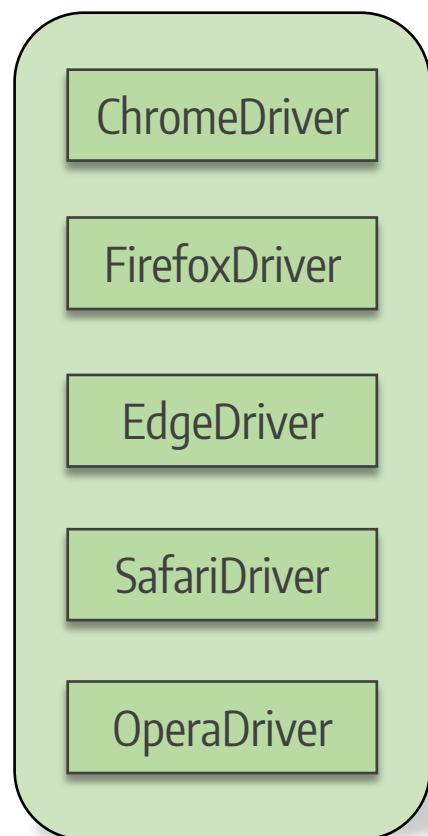
TRANSITION FROM 3.X TO 4.X

SELENIUM 3 ARCHITECTURE

Selenium Clients



Server



Selenium Language
Bindings

Browser Drivers

Real Browsers

W3C WEB-DRIVER SPECIFICATION

WebDriver

Level 2

W3C Working Draft 24 August 2020

This version:

<https://www.w3.org/TR/2020/WD-webdriver2-20200824/>

Latest published version:

<https://www.w3.org/TR/webdriver2/>

Latest editor's draft:

<https://w3c.github.io/webdriver/>

Previous version:

<https://www.w3.org/TR/2020/WD-webdriver2-20200717/>

Editors:

[Simon Stewart \(Apple\)](#)

[David Burns \(BrowserStack\)](#)

Participate:

[GitHub w3c/webdriver](#)

[File a bug](#)

[Commit history](#)

[Pull requests](#)

Channel:

[#webdriver on irc.w3.org](#)

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❑ What is W3C ?

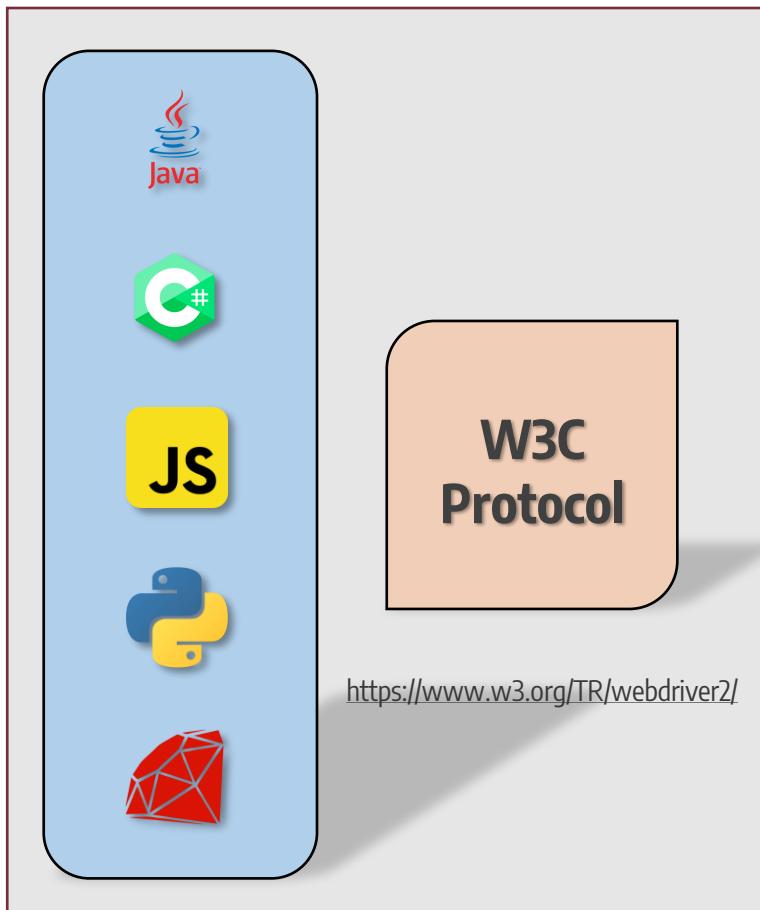
❑ Why W3C?

❑ What is W3C WebDriver Specification?

Selenium W3C WebDriver protocol defines the ways that browser actions are executed. WebDriver is a remote control interface that enables introspection and control of user agents. It provides a platform and language-neutral wire protocol as a way for out-of-process programs to remotely instruct the behavior of web browsers.

SELENIUM 4 ARCHITECTURE

Selenium Clients

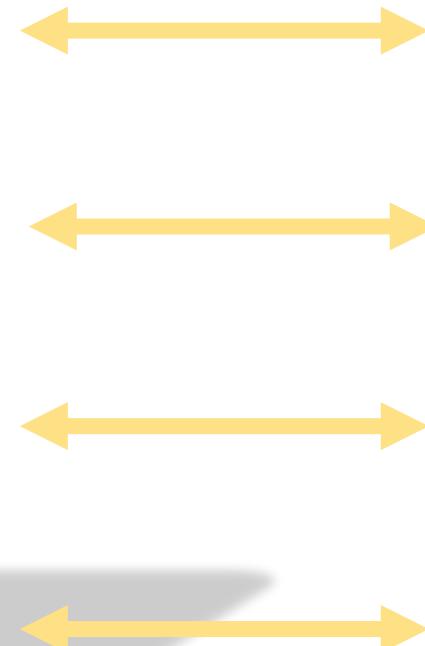


Selenium Language
Bindings

Server



Browser Drivers



Real Browsers

TRANSITION FROM 3.X TO 4.X : WHAT'S CHANGED?



< 3.8

>= 3.8.0 to 3.141.59

>= 4.X

Protocol



ChromeDriver

< v75.x



GeckoDriver

< v47.x

< v47.x

(SE < v3.11)

>= v47.x

(SE >= v3.11)

```
ChromeDriver was started successfully.  
Feb 01. 2021 1:45:37 PM org.openqa.selenium.remote.ProtocolHandshake createSession  
INFO: Detected dialect: W3C
```

SELENIUM 4.0 : WEB-DRIVER TEST RESULTS

Result Summary

Driver Type	Browser Version
IE	Microsoft Internet Explorer (11.1000.18936.0 [11.0.130])
Firefox	Mozilla Firefox Release (68.0)
Firefox Nightly	Mozilla Firefox Nightly (70.0a1 [2019-07-11])
Chrome Stable	Google Chrome (75.0.3770.100)
Chrome Dev	Google Chrome (77.0.3833.0)
Edge (Chromium)	Microsoft Edge (77.0.211.3)
Edge (Legacy)	Microsoft Edge (44.18936.1000.0/EdgeHTML 18.18936)
Safari	Apple Safari (12.1.1, WebKit 14607.2.6.1.1)
Safari Tech Preview	Apple Safari Technology Preview Release 87 (Safari 13.0, WebKit 14608.1.33.1)

Driver Version	Total Tests	Skip	Pass	Fail	Pass Rate	Duration (sec)
IEDriverServer.exe (3.141.59.2)	995	86	904	5	99.45%	1616.805
geckodriver.exe (0.24)	995	82	890	23	97.48%	945.865
geckodriver.exe (0.24)	995	82	890	23	97.48%	940.483
chromedriver.exe (75.0.3770.90)	995	48	943	4	99.58%	1366.967
chromedriver.exe (77.0.3851.0)	995	48	944	3	99.68%	1433.096
MSEdgeDriver.exe (77.0.217.0)	995	48	941	6	99.37%	1331.926
MicrosoftWebDriver.exe (18936)	995	100	852	43	95.20%	806.200
safaridriver (12.1.1)	995	80	756	159	82.62%	275.661
safaridriver (13)	995	80	760	155	83.06%	325.686

Notes

- Tests were executed on 12 July 2019
- Tests were run from the .NET bindings tests of the [Selenium project](#) master branch. Tests and language bindings code current as of commit 9ec49e496ed1527376ddee2b5282bb0e0e80e79f
- Except for Safari, tests were run on Windows 10, Insider build 18936
- Safari tests were run on macOS Mojave (10.14.5)
- Tests are no longer tracking Google Chrome using the OSS protocol dialect, as Chrome 75 moved to the W3C dialect by default
- Tests are now tracking the Chromium-based Microsoft Edge, using its Dev Channel, and EdgeHTML-based Edge is now referred to as Edge (Legacy)



ADVANTAGES OF W3C - WD

✓ **Standards**

- Your tests should run more consistently between browsers because this is a standard that all browser vendors will develop. This means common code for all browsers.

✓ **Stability**

- More stable test case execution
- Less number of exceptions while executing tests across various browsers.
 - StaleElementException
 - ElementNotInteractableException
 - ElementClickInterceptedException, etc....

TRANSITION FROM 3.X TO 4.X : ACTION API

```
package  
org.openqa.selenium.interactions
```

< v4.x

>= v4.x

Click

```
.moveToElement(WebElement).click()
```



```
.click(WebElement)
```

Click And Hold

```
.moveToElement(WebElement).clickAndHold()
```



```
.clickAndHold(WebElement)
```

Context Click

```
.moveToElement(WebElement).contextClick()
```



```
.contextClick(WebElement)
```

Double Click

```
.moveToElement(WebElement).doubleClick()
```



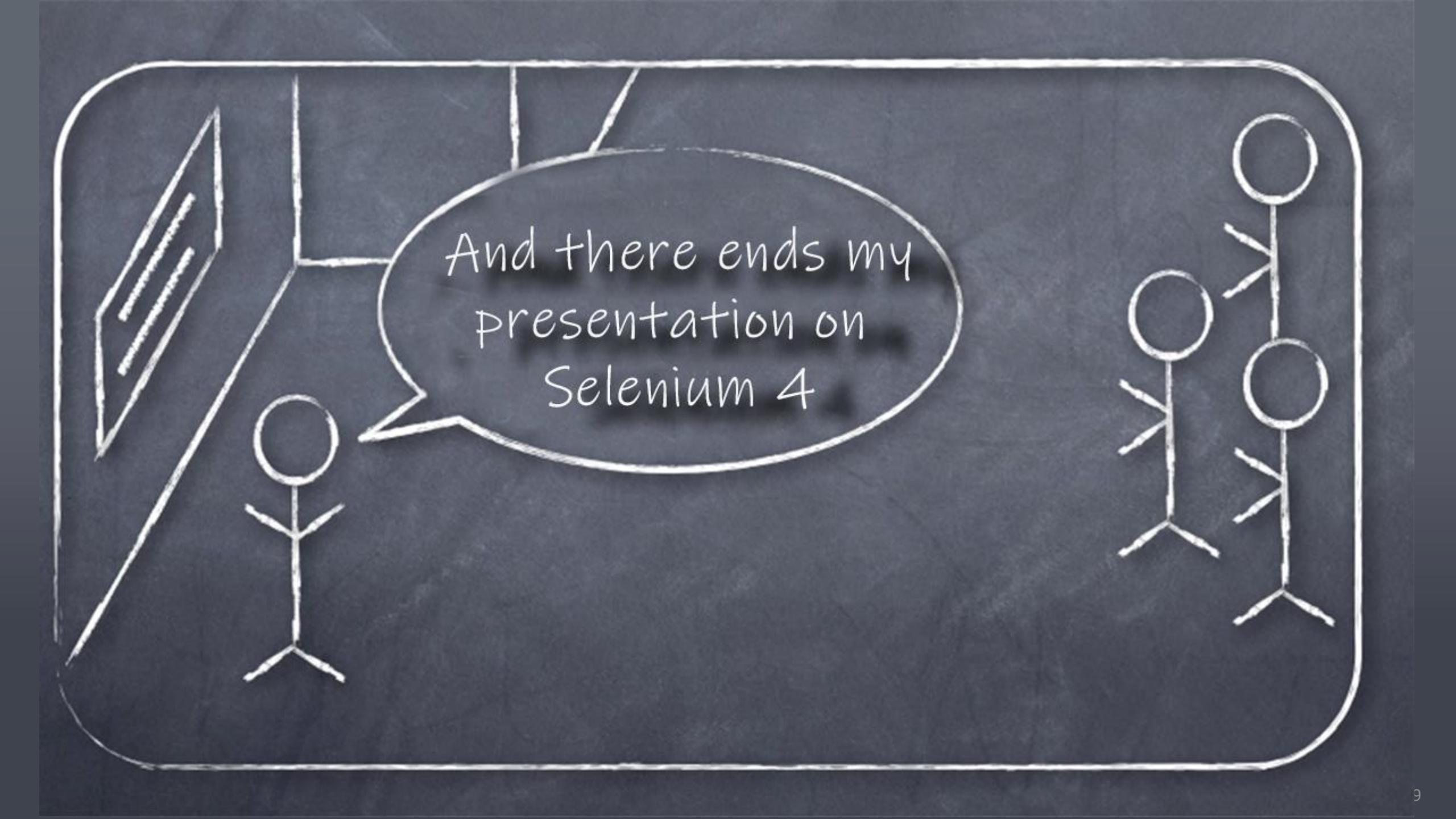
```
.doubleClick(WebElement)
```

Release Left Mouse

```
.moveToElement(WebElement).release()
```



```
.release(WebElement)
```



And there ends my
presentation on
Selenium 4



REFERENCES

Demo Source Code : <https://github.com/HItesh007/selenium4-demo>

Relative Locator : https://www.selenium.dev/documentation/en/getting_started_with_webdriver/locating_elements/

Bounding Client Doc : <https://developer.mozilla.org/en-US/docs/Web/API/Element/getBoundingClientRect>

JSON Wire Protocol : <https://github.com/SeleniumHQ/selenium/wiki/JsonWireProtocol>

W3C WebDriver Specification : <https://www.w3.org/TR/webdriver2/>

Selenium 4 - WD Test Results : <http://webdriver-herald.herokuapp.com/>

Selenium 4 - Deprecated List : <https://www.selenium.dev/selenium/docs/api/java/index.html?deprecated-list.html>

User Agent : <https://www.whoishostingthis.com/tools/user-agent/>

Explore User Agent String : <https://developers.whatismybrowser.com/useragents/explore/>

Chrome Dev Tools Documentation

Network Domain : <https://chromedevtools.github.io/devtools-protocol/tot/Network/>

Log Domain : <https://chromedevtools.github.io/devtools-protocol/tot/Log/>

Emulation Domain : <https://chromedevtools.github.io/devtools-protocol/tot/Emulation/>

Security Domain : <https://chromedevtools.github.io/devtools-protocol/tot/Security/>



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THANK YOU



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