

## Complex Output-based Questions

### setTimeout and Event Loop

```
setTimeout(() => console.log('1'), 100);
setTimeout(() => console.log('2'), 0);
console.log('3');
```

1.

```
console.log('A');
setTimeout(() => console.log('B'), 0);
setTimeout(() => console.log('C'), 100);
console.log('D');
```

2.

```
for (let i = 0; i < 3; i++) {
  setTimeout(() => console.log(i), i * 100);
}
console.log('Done');
```

3.

```
for (var i = 0; i < 3; i++) {
  setTimeout(() => console.log(i), 0);
}
```

4.

```
setTimeout(() => console.log('X'), 0);
Promise.resolve().then(() => console.log('Y'));
console.log('Z');
```

5.

```
console.log('Start');
setTimeout(() => console.log('Middle'), 0);
Promise.resolve().then(() => console.log('End'));
```

6.

```
setTimeout(() => console.log('First'), 0);
setTimeout(() => {
  console.log('Second');
  setTimeout(() => console.log('Third'), 0);
}, 0);
```

7.

```
function delayLog(msg) {  
  setTimeout(() => console.log(msg), 0);  
}  
delayLog('Hello');  
console.log('World');
```

8.

```
setTimeout(() => console.log('A'), 0);  
for (let i = 0; i < 1e6; i++) {}  
console.log('B');
```

9.

```
setTimeout(() => console.log('A'), 10);  
setTimeout(() => console.log('B'), 5);  
setTimeout(() => console.log('C'), 0);
```

10.

### **Closures with setTimeout**

```
for (let i = 0; i < 3; i++) {  
  setTimeout(() => console.log(i), 100);  
}
```

11.

```
for (var i = 0; i < 3; i++) {  
  setTimeout((function(i) {  
    return () => console.log(i);  
  })(i), 100);  
}
```

12.

```
function outer() {  
  let count = 0;  
  setTimeout(() => {  
    count++;  
    console.log(count);  
  }, 0);  
}  
outer();
```

13.

```
function makeCounter() {  
  let count = 0;  
  return () => {  
    count++;  
  }  
}
```

```
    console.log(count);
  };
}
let counter = makeCounter();
setTimeout(counter, 100);
```

14.

```
function delayMessage(msg, delay) {
  setTimeout(() => console.log(msg), delay);
}
delayMessage('Hello', 0);
delayMessage('World', 10);
```

15.

### **Promises and setTimeout**

```
console.log('Start');
setTimeout(() => console.log('Timeout'), 0);
Promise.resolve().then(() => console.log('Promise'));
console.log('End');
```

16.

```
setTimeout(() => console.log('A'), 0);
Promise.resolve().then(() => console.log('B'));
```

17.

```
new Promise((resolve) => {
  console.log('1');
  resolve();
}).then(() => console.log('2'));
console.log('3');
```

18.

```
setTimeout(() => console.log('A'), 0);
Promise.resolve().then(() => {
  setTimeout(() => console.log('B'), 0);
});
console.log('C');
```

19.

```
console.log('Start');
setTimeout(() => console.log('Timeout 1'), 0);
Promise.resolve().then(() => {
  console.log('Promise');
  setTimeout(() => console.log('Timeout 2'), 0);
});
```

```
});  
console.log('End');
```

20.

### **Async/Await with setTimeout**

```
async function foo() {  
  console.log('Start');  
  await new Promise((resolve) => setTimeout(resolve, 0));  
  console.log('End');  
}  
foo();  
console.log('Middle');
```

21.

```
async function fetchData() {  
  console.log('Fetching');  
  await new Promise((resolve) => setTimeout(resolve, 100));  
  console.log('Done');  
}  
fetchData();  
console.log('Loading');
```

22.

```
async function test() {  
  console.log('1');  
  await Promise.resolve();  
  console.log('2');  
}  
test();  
console.log('3');
```

23.

```
async function asyncTask() {  
  console.log('Task 1');  
  await new Promise((resolve) => setTimeout(resolve, 0));  
  console.log('Task 2');  
}  
asyncTask();  
console.log('Task 3');
```

24.

### **Callback Hell**

```
setTimeout(() => {  
  console.log('First');
```

```

setTimeout(() => {
  console.log('Second');
  setTimeout(() => {
    console.log('Third');
  }, 100);
}, 50);
}, 0);

```

25.

```

function step1(callback) {
  setTimeout(() => {
    console.log('Step 1');
    callback();
  }, 100);
}
function step2(callback) {
  setTimeout(() => {
    console.log('Step 2');
    callback();
  }, 50);
}
step1(() => step2(() => console.log('Done')));

```

26.

### Mixed Scenarios

```

console.log('Start');
setTimeout(() => console.log('Timeout 1'), 0);
Promise.resolve().then(() => console.log('Promise 1'));
setTimeout(() => console.log('Timeout 2'), 0);
console.log('End');

```

27.

```

function delay() {
  return new Promise((resolve) => setTimeout(resolve, 100));
}
async function asyncFunc() {
  console.log('Start');
  await delay();
  console.log('After Delay');
}
asyncFunc();
console.log('End');

```

28.

```

console.log('A');

```

```
setTimeout(() => {
  console.log('B');
  Promise.resolve().then(() => console.log('C'));
}, 0);
console.log('D');
```

29.

```
function delayedPromise() {
  return new Promise((resolve) => setTimeout(() => resolve('Done'), 100));
}
delayedPromise().then((msg) => console.log(msg));
console.log('Loading');
```

30.

Here are **20 output-based questions** that combine **JavaScript objects** with **asynchronous concepts** like `setTimeout`, `setInterval`, promises, `async/await`, and closures. These questions are designed to challenge your understanding of asynchronous behavior when dealing with objects and their methods.

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### **Mixed Questions: Objects & Asynchronous JS**

```
const obj = {
  message: 'Hello',
  greet() {
    setTimeout(() => console.log(this.message), 0);
  },
};
obj.greet();
```

1.

```
const obj = {
  count: 0,
  increment() {
    setInterval(() => {
      this.count++;
      console.log(this.count);
    }, 100);
  },
};
obj.increment();
```

2.

```
const obj = {
  value: 42,
```

```
    delayedLog: function() {  
      setTimeout(function() {  
        console.log(this.value);  
      }, 100);  
    },  
  };  
  obj.delayedLog();
```

3.

```
const user = {  
  name: 'Alice',  
  sayHi() {  
    setTimeout(() => console.log(`Hi, ${this.name}`), 0);  
  },  
};  
user.sayHi();
```

4.

```
const car = {  
  brand: 'Toyota',  
  getBrand: function() {  
    setTimeout(() => console.log(this.brand), 50);  
  },  
};  
car.getBrand();
```

5.

```
const obj = {  
  num: 1,  
  increment() {  
    setTimeout(() => {  
      this.num++;  
      console.log(this.num);  
    }, 0);  
  },  
};  
obj.increment();  
console.log(obj.num);
```

6.

```
const person = {  
  name: 'Bob',  
  greet: function() {  
    setTimeout(() => console.log(this.name), 0);  
  },  
};
```

```
};  
const greet = person.greet;  
greet();
```

7.

```
const obj = {  
  count: 0,  
  start() {  
    setInterval(function() {  
      this.count++;  
      console.log(this.count);  
    }, 100);  
  },  
};  
obj.start();
```

8.

```
const obj = {  
  data: 'Test',  
  logData: function() {  
    setTimeout(() => console.log(this.data), 0);  
  },  
};  
obj.logData();
```

9.

```
const user = {  
  name: 'John',  
  sayName: function() {  
    setTimeout(() => console.log(this.name), 100);  
  },  
};  
user.sayName();
```

10.

```
const obj = {  
  a: 10,  
  b: 20,  
  add() {  
    return new Promise((resolve) => {  
      setTimeout(() => resolve(this.a + this.b), 100);  
    });  
  },  
};  
obj.add().then((sum) => console.log(sum));
```



11.

```
const obj = {  
  message: 'Hello',  
  delayedPrint: function() {  
    setTimeout(() => console.log(this.message), 50);  
  },  
};  
const newObj = { message: 'Hi' };  
obj.delayedPrint.call(newObj);
```

12.

```
const obj = {  
  x: 5,  
  y: 10,  
  sum() {  
    setTimeout(() => console.log(this.x + this.y), 0);  
  },  
};  
obj.sum();
```

13.

```
const obj = {  
  name: 'Alice',  
  greet: async function() {  
    await new Promise((resolve) => setTimeout(resolve, 100));  
    console.log(this.name);  
  },  
};  
obj.greet();
```

14.

```
const person = {  
  firstName: 'John',  
  lastName: 'Doe',  
  getFullName: function() {  
    setTimeout(() => console.log(`${this.firstName} ${this.lastName}`), 0);  
  },  
};  
person.getFullName();
```

15.

```
const obj = {  
  value: 0,  
  increase() {
```

```

    setTimeout(() => {
      this.value++;
      console.log(this.value);
    }, 100);
  },
};
obj.increase();

```

16.

```

const obj = {
  number: 1,
  increment: function() {
    setTimeout(function() {
      console.log(this.number);
    }, 0);
  },
};
obj.increment();

```

17.

```

const counter = {
  count: 0,
  start() {
    setInterval(() => {
      this.count += 1;
      console.log(this.count);
    }, 200);
  },
};
counter.start();

```

18.

```

const obj = {
  data: 10,
  showData: function() {
    setTimeout(() => console.log(this.data), 0);
  },
};
obj.showData();

```

19.

```

const obj = {
  value: 5,
  delayedDouble() {
    setTimeout(() => {

```

```
        console.log(this.value * 2);
    }, 100);
},
};
obj.delayedDouble();
```

20.