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Practical No 3:-Implement Min, Max, Sum and Average operations using Parallel Reduction

```
#include <iostream>
#include <vector>
#include <omp.h>
#include <time.h>
using namespace std;
int main() {
  const int size = 1000;
  vector<int> data(size);
  srand(time(0));
  for (int i = 0; i < size; ++i) {
    data[i] = rand() % 100;
  }
  int min_value = data[0];
#pragma omp parallel for reduction(min:min_value)
  for (int i = 0; i < size; ++i) {
    if (data[i] < min_value) {
       min_value = data[i];
    }
  }
  int max_value = data[0];
#pragma omp parallel for reduction(max:max_value)
  for (int i = 0; i < size; ++i) {
    if (data[i] > max_value) {
       max_value = data[i];
    }
  }
  int sum = 0;
#pragma omp parallel for reduction(+:sum)
  for (int i = 0; i < size; ++i) {
    sum += data[i];
  }
  float average = 0.0;
```

```
#pragma omp parallel for reduction(+:average)
  for (int i = 0; i < size; ++i) {
    average += static_cast<float>(data[i]) / size;
  }
  cout << "Minimum value: " << min_value << endl;</pre>
  cout << "Maximum value: " << max_value << endl;</pre>
  cout << "Sum of values: " << sum << endl;</pre>
  cout << "Average of values: " << average << endl;</pre>
  return 0;
}
Output :-
PS E:\HPC> cd "e:\HPC\"; if ($?) { g++ HPC3.cpp -o HPC3 }; if ($?) { .\HPC3 }
Minimum value: 0
Maximum value: 99
Sum of values: 48659
Average of values: 48.659
```