Beginners Guide

"Chess is a journey of a thousand checkmates.
Embrace every move, learn from every loss, and celebrate each small victory. The joy of progress is the greatest grandmaster you'll ever face. Keep playing, keep learning, and most importantly, enjoy the beautiful dance of the pieces on the board. Your checkmate journey has just begun!"



CHESS BASICS...!!!

Pieces:

1. King (K):

- The most critical piece.
- Moves one square in any direction.
- If the king is under direct attack (in "check"), the player must make a move to remove the threat.

2. Queen (Q):

- The most powerful piece.
- Moves any number of squares horizontally, vertically, or diagonally.

3. Rook (R):

- Moves any number of squares horizontally or vertically.
- Cannot jump over other pieces.

4. Bishop (B):

- Moves any number of squares diagonally.
- Cannot jump over other pieces.

5. Knight (N):

- Moves in an "L" shape: two squares in one direction and then one square perpendicular to that.
- Knights are the only pieces that can "jump" over other pieces.

6. Pawn (P):

- Moves forward one square, but captures diagonally.
- On its first move, a pawn has the option to advance two squares.
- Pawns promote to any other piece (except a king) when reaching the eighth rank.

Values:

- 1. Pawn:
 - Generally considered 1 point.
- 2. Knight:
 - Generally considered 3 points.
- 3. Bishop:
 - Generally considered 3 points.
- 4. Rook:
 - Generally considered 5 points.
- 5. Queen:
 - Generally considered 9 points.
- 6. **King:**
 - While the king is the most crucial piece, it doesn't have a fixed point value in the same way as other pieces.





LET'S TRY SOME <u>OPENIGS</u> AND <u>MID-GAMES</u>





"Every move is a step toward mastery. Keep playing!"

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