## CODE:

```
#include<iostream>
#include<stdlib.h>
#include<omp.h>
using namespace std;
void mergesort(int a[],int i,int j);
void merge(int a[],int i1,int j1,int i2,int j2);
void mergesort(int a[],int i,int j)
{
  int mid;
  if(i<j)
  {
    mid=(i+j)/2;
    #pragma omp parallel sections
      #pragma omp section
         mergesort(a,i,mid);
      #pragma omp section
         mergesort(a,mid+1,j);
      }
    merge(a,i,mid,mid+1,j);
  }
void merge(int a[],int i1,int j1,int i2,int j2)
{
  int temp[1000];
  int i,j,k;
  i=i1;
  j=i2;
  k=0;
  while(i<=j1 && j<=j2)
    if(a[i]<a[j])
    {
      temp[k++]=a[i++];
    }
    else
      temp[k++]=a[j++];
  while(i<=j1)
    temp[k++]=a[i++];
  while(j<=j2)
    temp[k++]=a[j++];
  for(i=i1,j=0;i<=j2;i++,j++)
```

```
a[i]=temp[j];
  }
}
int main()
{
  int *a,n,i;
  cout<<"\n enter total no of elements=>";
  cin>>n;
  a= new int[n];
  cout<<"\n enter elements=>\n";
  for(i=0;i<n;i++)
  {
    cin>>a[i];
  mergesort(a, 0, n-1);
  cout<<"\n sorted array is=>";
  for(i=0;i<n;i++)
    cout<<"\n"<<a[i];
  return 0;
}
OUTPUT:
```

## 

## CODE:

```
#include <omp.h>
#include <stdio.h>
#include <stdlib.h>
void swap(int *num1, int *num2);
int main (int argc, char *argv[]) {
       int SIZE =1<<8;
       int A[SIZE];
       for(int i=0;i<SIZE;i++)
          A[i]=rand()%SIZE;
       //int A[5] = \{6,9,1,3,7\};
       int N = SIZE;
       int i=0, j=0;
       int first;
       double start, end;
       start=omp_get_wtime();
       for(i = 0; i < N-1; i++)
       {
                first = i \% 2;
                #pragma omp parallel for default(none),shared(A,first,N)
                for( j = first; j < N-1; j += 1 )
                {
                        if(A[j] > A[j+1])
                                swap( &A[ j ], &A[ j+1 ] );
                        }
                }
       }
end=omp_get_wtime();
       for(i=0;i<N;i++)
                printf(" %d",A[i]);
       }
printf("\n-----\n Time Parallel= %f",(end-start));
void swap(int *num1, int *num2)
       int temp = *num1;
        *num1 = *num2;
        *num2 = temp;
}
```

## Output:

