```
#Amruta Sool
#BBC019128
```

```
!nvcc --version
     nvcc: NVIDIA (R) Cuda compiler driver
     Copyright (c) 2005-2022 NVIDIA Corporation
     Built on Wed_Sep_21_10:33:58_PDT_2022
     Cuda compilation tools, release 11.8, V11.8.89
     Build cuda_11.8.r11.8/compiler.31833905_0
!pip install git+https://github.com/andreinechaev/nvcc4jupyter.git
     Looking in indexes: <a href="https://pypi.org/simple">https://us-python.pkg.dev/colab-wheels/public/simple/</a>
     Collecting git+https://github.com/andreinechaev/nvcc4jupyter.git
       Cloning <a href="https://github.com/andreinechaev/nvcc4jupyter.git">https://github.com/andreinechaev/nvcc4jupyter.git</a> to /tmp/pip-req-build-777x2ip2
       Running command git clone --filter=blob:none --quiet <a href="https://github.com/andreinechaev/nvcc4jupyter.git">https://github.com/andreinechaev/nvcc4jupyter.git</a> /tmp/pip-req-build-777x2ip2
        Resolved <a href="https://github.com/andreinechaev/nvcc4jupyter.git">https://github.com/andreinechaev/nvcc4jupyter.git</a> to commit aac710a35f52bb78ab34d2e52517237941399eff
       Preparing metadata (setup.py) ... done
     Building wheels for collected packages: NVCCPlugin
       Building wheel for NVCCPlugin (setup.py) ... done
       Created wheel for NVCCPlugin: filename=NVCCPlugin-0.0.2-py3-none-any.whl size=4287 sha256=930afb886e8d56092eff3d550413d136fab0d184d8986fbb74c186
       Stored in directory: \\ /tmp/pip-ephem-wheel-cache-7hnkrvum/wheels/a8/b9/18/23f8ef71ceb0f63297dd1903aedd067e6243a68ea756d6feea
     Successfully built NVCCPlugin
     Installing collected packages: NVCCPlugin
     Successfully installed NVCCPlugin-0.0.2
# Commented out IPython magic to ensure Python compatibility.
%load_ext nvcc_plugin
     created output directory at /content/src
     Out bin /content/result.out
#Commented out IPython magic to ensure Python compatibility.
 %%cu
 #include<stdio.h>
 #include<cuda.h>
 #include<stdlib.h>
 #include<time.h>
 __global__ void max1(int* input)
  const int tid = threadIdx.x;
  auto step_size = 1;
  int number_of_threads = blockDim.x;
  int temp;
  while (number_of_threads > 0)
    if (tid < number_of_threads) // still alive?</pre>
    {
      const auto fst = tid * step_size * 2;
      const auto snd = fst + step_size;
      //input[fst] += input[snd];
       if (input[fst]<input[snd])</pre>
       {
            temp=input[fst];
            input[fst]=input[snd];
            input[snd]=temp;
       }
    }
      _syncthreads();
    step_size <<= 1;</pre>
    number_of_threads >>= 1;
 }
 int main()
  const auto count = 8;
  const int size = count * sizeof(int);
  int h[] = {13, 65, 15, 14, 33, 2, 30, 8};
  int* d;
  cudaMalloc(&d, size);
  cudaMemcpy(d, h, size, cudaMemcpyHostToDevice);
  max1 <<<1, count / 2 >>>(d);
  cudaMemcpy(&result, d, sizeof(int), cudaMemcpyDeviceToHost);
    // cout << "Large no is %d " << result << endl;</pre>
  printf("Large no is %d ", result);
```

```
getchar();
cudaFree(d);
//delete[] h;
return 0;
}
```

Large no is 4

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