

PRAJWOL GYAWALI

Computer Science Engineer

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EDUCATION

Bachelors in Computer Engineering

Pulchowk Engineering Campus

📅 Nov 2017 – Present

📍 Pulchowk, Lalitpur

+2

St. Xavier's College | 85%

📅 Jul 2015 – Mar 2017

📍 Maitighar, Kathmandu

SLC

LRI School | 90.2%

📅 Apr 2004 – Mar 2015

📍 Kalanki, Kathmandu

EXPERIENCE

Blockchain Intern | ibriz.ai

📅 May 2020 - Aug 2020

- Contributed to ICON Developers HUB by creating tools for writing, deploying and operating decentralized applications.
- Coded and published simplified version of SCORE boilerplate to get started in the platform.
- Published a well-managed course content for on-boarding new developers to the ICON ecosystem.
- Updated the iconbet platform to allow TAP staking

ACHIEVEMENTS

- Winner of Itonics Hack A Week
- Best presenter at Yomari Codecamp
- Recipient of Mahatma Gandhi Scholarship
- Conferred with Dr. Harish Chandra Shah Mrs. Laxmi Shah Award for Merit
- Awarded with Indra Bahadur Khadka Sudarshan Khadka Award for Preeminence

EXTRA CURRICULAR

- Organized the reconstruction of Baiteshwori Higher Secondary School, Namdu-8, Dolakha.
- Delegate for the 7th, 9th & 10th NCSQC.
- Served as Vice-Captain, Captain and Prefect to maintain an atmosphere of friendly cooperation, peace, discipline and unity in school.
- Edited and designed the college magazine, The Pioneer
- Active alumni of LRI Scout Troop

PROJECTS

Public Bus Tracker

- Utilize the smartphone's internal GPS to accurately provide the real time location of the bus.
- Facilitate the end users to plan their trips more effectively and decreasing the waiting time in the stops.
- Deployed cron-job in Heroku to log the location of the buses, to later predict the travel time between stops.
- Used MERN stack

OpenDevICON

- An initiative to support ICON developers by reducing friction and wasted time in development of ICON SCOREs (Smart Contract on Reliable Environment), dApps and DAOs
- Developed simplified version of SCORE boilerplate to get started with ease.
- Used Python with RabbitMQ and tbears

Tank Warz

- A multiplayer battle-royale (max 20 players) where the limited bullets of each player must be strategically used to hit other players for survival.
- Implemented using SFML and C++.

MSc. Routine Management

- A Routine Management App for MSc. Program in Pulchowk Engineering Campus.
- Created using ElectronJS

CERTIFICATIONS

University at Buffalo

Blockchain

University of California, Santa Cruz

Bayesian Statistics: Concept to Analysis

MIT

Microeconomics

DataCamp

Data Scientist with Python Track

Stanford University

Game Theory