

Status Report - WEEK 3

Name: Dale Liu, Prakhar Rathore, Saketh Neeli

Period: 5

Last week accomplishments:

- [Dale] Worked on balancing movement
- [Prakhar] fixed multiplayer
- [Prakhar] Fixed ghosting
- [Saketh] Fixed bugs

Next week's goals:

- [Dale] Add gun sprites
- [Prakhar] Add game chat
- [Saketh] Make preference system
- [Saketh] Create sounds to immerse the gamer
- [Saketh] Reduce server lag switch from tcp to udp

Challenges/Concerns:

- [Dale] I need to brush up on my art skills
- [Saketh] How do you use UDP
- [Prakhar] How to make game chat sync well with other clients