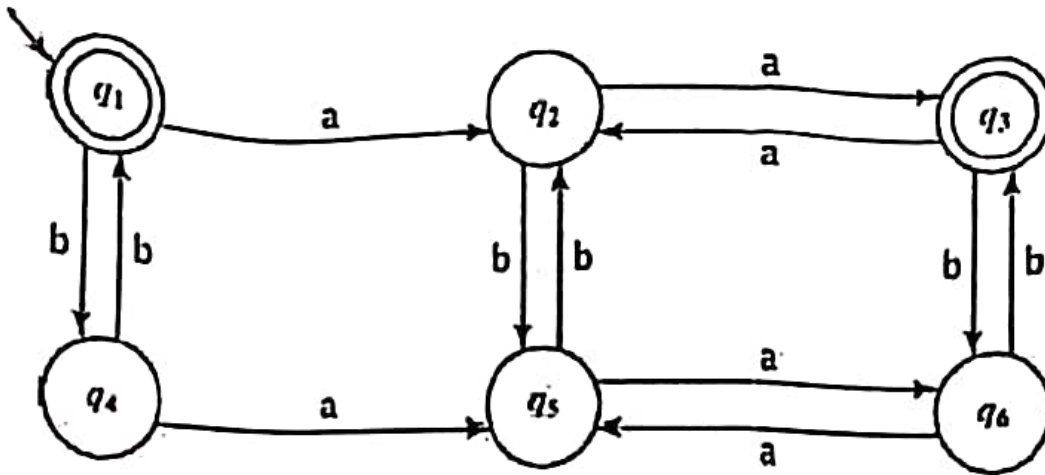


Note: Attempt all questions. Be specific in your answers. Make assumptions wherever necessary and quote it. Do all the questions serially.

1. Prove or disprove each of the following statements: [3]
 - (a) It is possible that the intersection of an infinite number of regular languages is not regular.
 - (b) Every subset of a regular language is regular.
 - (c) Let $L_4 = L_1 L_2 L_3$. If L_1 and L_2 are regular and L_3 is not regular, it is possible that L_4 is regular.
2. If L_1 and L_2 are languages, define a new language:
 $INTERLACE(L_1, L_2) = \{w_1 v_1 w_2 v_2 w_3 v_3 \dots w_n v_n \mid w_1 w_2 w_3 \dots w_n \in L_1, v_1 v_2 v_3 \dots v_n \in L_2\}$. for example, if $abc \in L_1$ and $123 \in L_2$, then $a1b2c3 \in INTERLACE(L_1, L_2)$. Show that if L_1 and L_2 are regular languages, then $INTERLACE(L_1, L_2)$ is a regular language. [3]
3. (a) Construct a mealy machine for binary adder and convert into the equivalent moore machine [1]
(b) Construct a mealy machine which take binary input and produce 2's compliment as output. Assume that string is read from LSB to MSB and end carry is discarded. As a sum of present and previous bit. [1]
4. (a) Design Deterministic Finite Automata that recognize
 $L = \{x \in \{0,1\}^* : |x| \geq 3 \text{ and the 3rd symbol from the right is } x = 1\}$ [2]
(b) Suppose L is regular, $L \subseteq \{0,1\}^*$, we define new language,
 $L_1 = \{y \in \{0,1\}^* \mid \text{There is an } x \in L, \text{ exactly one bit of which is flipped to obtain } y\}$ is also regular. [2]
5. (a) Using the pumping lemma show that the following language is not regular. [2]
 $L(M) = \{w = vz : v \in \{a,b\}^* \text{ and } z = \text{all } a\text{'s in } v \text{ replaced by } b\text{'s and vice versa}\}$
(b) Construct the CFG, G , for the language. [2]
 $L(G) = \{a^i b^j c^k : i = j \text{ or } i = k \text{ or } j = k\}$

6. (a) Let M be the following DFA.

[2]



Minimize M by set partitioning

(b) Obtain regular expression for the language accepted by following automata.

[2]

