



# VIRTA

A VIRTUAL TEACHING ASSISTANCE

TEAM NAME - LONE WOLF

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EVENT-D3 FEST

COLLEGE-IIIT BHUBANESHWAR







# PROBLEM STATEMENT

## The Automated Lab Grader (The “Digital TA”)

Teaching labs in university technical classes is plagued by manual, repetitive grading. Instructors spend more time checking syntax and edge cases than helping students learn concepts. Feedback is slow, often taking days or weeks, which prevents students from learning from their mistakes quickly.

Existing Learning Management System (LMS) tools lack robust, automated code execution and objective evaluation, leading to inconsistent scores across teaching assistants (TAs) and different lab sections.





# DESCRIPTION

Develop an accessible , centralized platform for university labs that acts as an objective,real-time code judge.The goal is to liberate instructors from annual grading and give students ,instant accurate performances give students instant ,accurate performance feedback and clearing ranking



# IDEATION

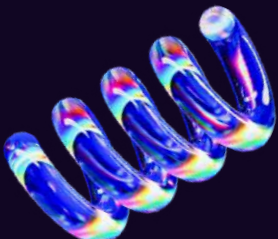


01

## INSTRUCTOR ASSIGNMENT TOOLKIT



A secure dashboard where an instructor can:

- Define a new assignment (Title, Deadline, Language support: e.g., Python, C++, JavaScript).
  - Upload a set of test cases (input file and expected output file) with assigned point values for each.
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02

## STUDENT SUBMISSION & INSTANT FEEDBACK


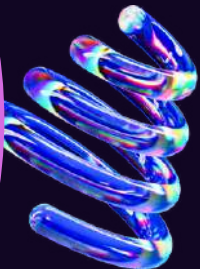
A clean student-facing page where a student can:

- Upload their solution file (e.g., lab1.py).
- Receive a score immediately, showing which public test cases passed and which failed, along with execution time.

03

## LIVECODING EDITOR

An integrated editor where students can write, run, and test small code snippets before final submission, ensuring a smooth development workflow.



# IDEATION

04

## CENTRALIZED ANALYTICS

A section for the instructor to view overall class performance, including submission times, average scores, and a ranking/leaderboard of all students for motivation.

05

## LEADERBOARD

A section that contains leaderboard of students so that they can access themselves

06

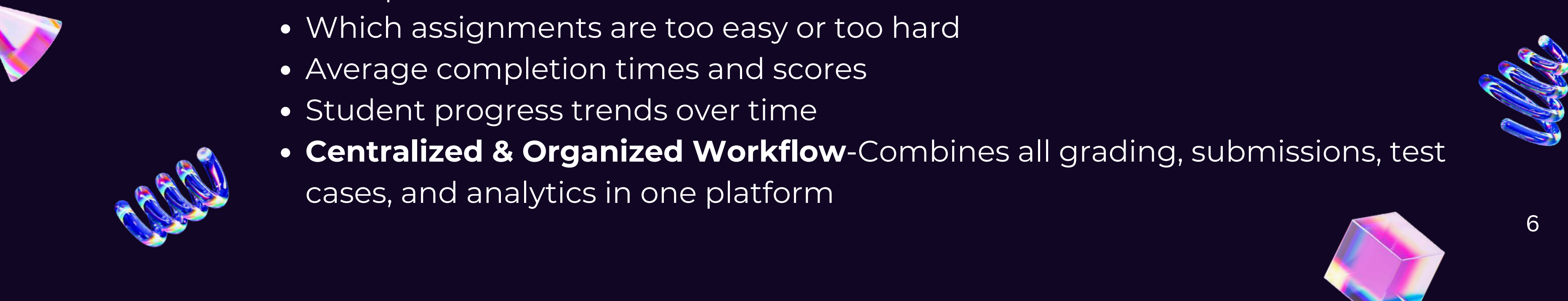
## STORE

A section where according to coins one can buy avatars



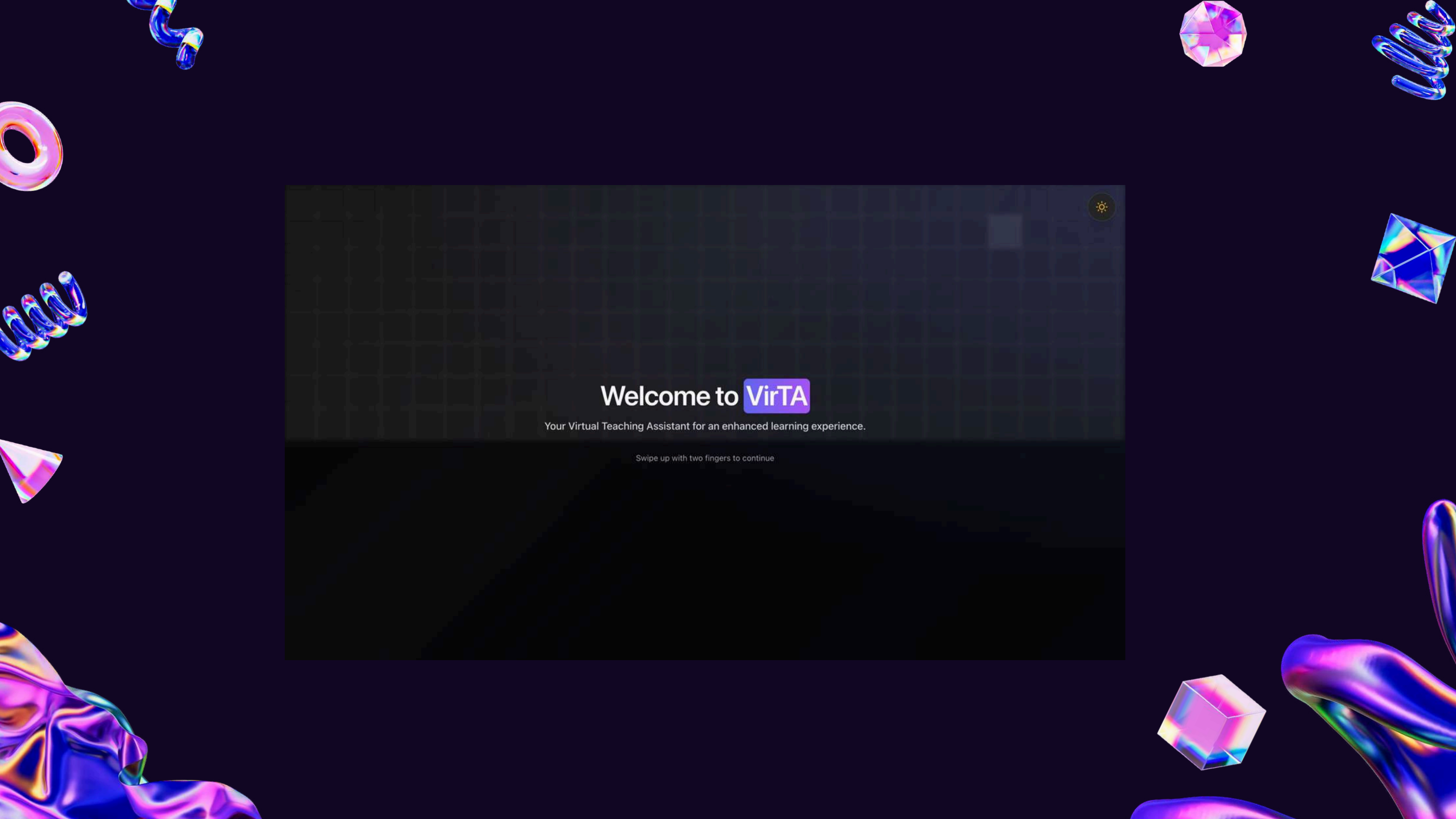



# BENEFITS

- **Faster and Fair Grading**-The system evaluates code instantly, removing delays caused by manual checking.
  - **Saves Instructors' Time**-Professors and TAs no longer need to manually compile, run, and grade code submissions.
  - **Instant Feedback for Students**- Promotes Better Learning-Students get immediate insights into which test cases passed or failed
  - **Promotes Better Learning**-Encourages self-paced learning and experimentation — students can resubmit until they get it right.
  - **Data-Driven Insights**-The analytics dashboard helps instructors understand class performance:
    - Which assignments are too easy or too hard
    - Average completion times and scores
    - Student progress trends over time
  - **Centralized & Organized Workflow**-Combines all grading, submissions, test cases, and analytics in one platform
- 

# DEPENDENCIES

- Integration issue between backend APIs and frontend UI.
- Protecting user data, especially location and identity, from misuse or leaks.
- Handling thousands of live siver at a time can be a difficult task.
- High cost API.
- Less powerful servers.



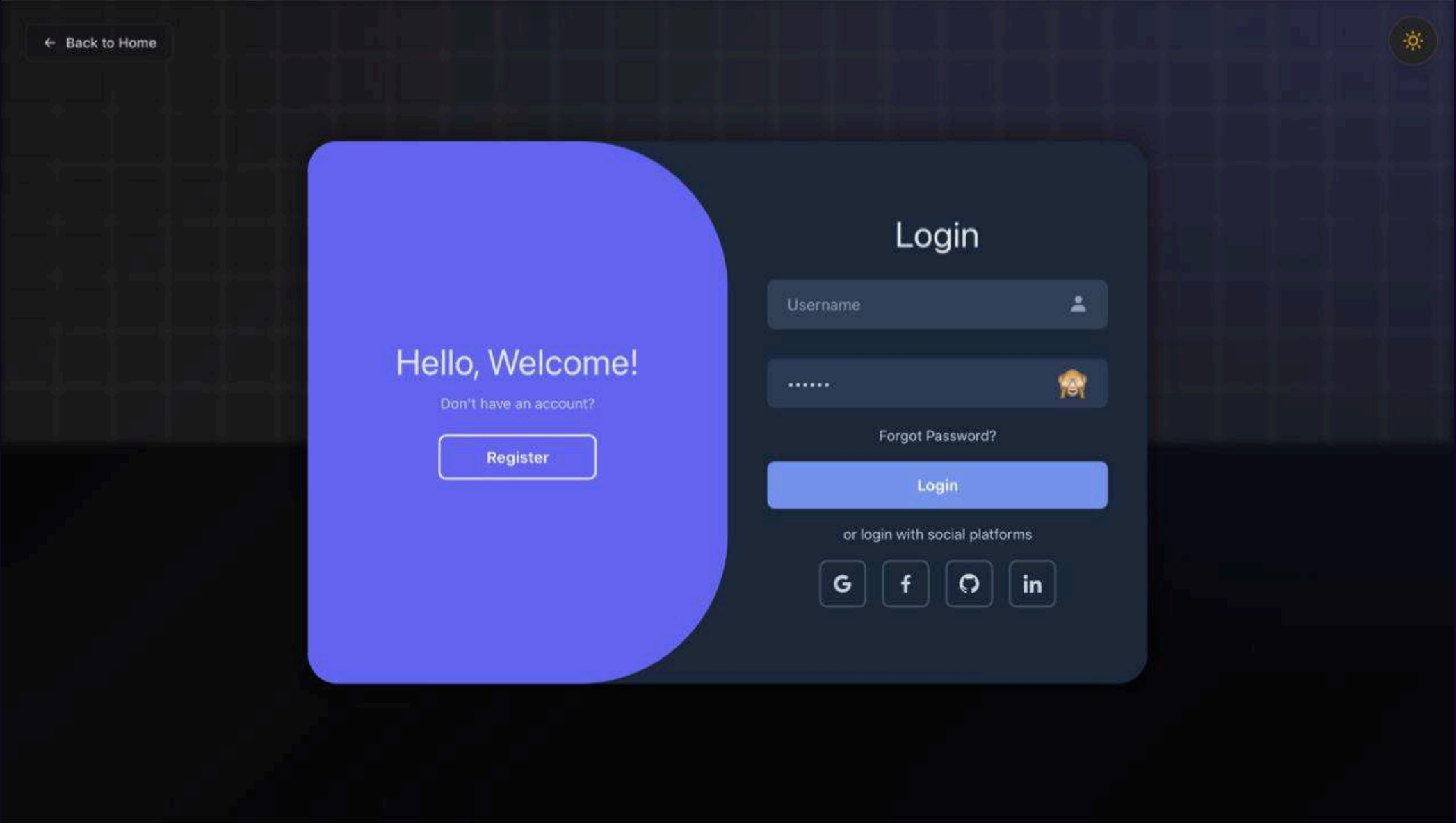


# Welcome to VirTA

Your Virtual Teaching Assistant for an enhanced learning experience.

Swipe up with two fingers to continue





# Welcome Prak!



## Assignments

View and manage your assignments. Submit your work, track deadlines, and check feedback from instructors.



## Code Editor

Write, edit, and test your code in a powerful online IDE. Supports multiple programming languages with syntax highlighting and debugging tools.



## Leaderboard

See where you rank among your peers. Track your progress and compete with others in various challenges and competitions.



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localhost:5174/student-assignments



VirTA

Dashboard

Leaderboard

Store

About Us

Logout

Avatar Shop

Customize your profile with unique avatars

Choose from a variety of avatars to personalize your profile

Your Coins

8,700

AllCommonRareEpicLegendary

Cool Fox

COMMON

500

Buy

Cheerful Dog

COMMON

550

Buy

Happy Cat

COMMON

600

Buy

Lazy Panda

COMMON

650

Buy

Brave Tiger

COMMON

700

Buy

Cyber Cat

RARE

1,200

Blue Ghost

RARE

1,300

Shadow Ninja

RARE

1,400

Alien Buddy

RARE

1,500

Robo Owl

RARE

1,600

Pprak123

## How It Works

1. Student submits code that solves the problem
2. System runs both test cases:
  - Test 1 (scale=4): Takes 20ms
  - Test 2 (scale=3): Takes 15ms
3. System analyzes:
  - `scaleRatio = 4/3 = 1.33`
  - `timeRatio = 20/15 = 1.33`
  - Since `timeRatio ≈ scaleRatio`, complexity is **O(n)** (linear)
4. Student gets efficiency score: 2.2 points (for O(n) complexity)

### Editor Panel

Python

Test Public

Submit

```
N = int(data[0])
A = list(map(int, data[1:1+N]))
B = list(map(int, data[1+N:1+2*N]))

A.sort()
B.sort()

print(sum(abs(A[i] - B[i]) for i in range(N)))
```

Submission Status: graded

100%

#### Grading Results

Total Score:	10.00/10
Correctness:	6.00/6
Efficiency:	3.00/3
Code Quality:	1.00/1
Complexity:	O(1)

#### Feedback:

Passed 2/2 public tests and 0/0 hidden tests  
Complexity: O(1). Efficiency score based on algorithm analysis.  
Code quality looks good

#### Output:

✓ Code submitted and graded successfully!



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### Minimum Sum of Absolute Differences of Pairs

Deadline  
09/11/2025 06:30

You are given two arrays A and B of equal length N. Your task is to pair each element of array A to an element in array B, such that the sum of the absolute differences of all the pairs is minimum.

Example 1:

Input:  
N = 4  
A = {4,1,8,7}  
B = {2,3,6,5}

Output:  
6

Explanation:  
If we take the pairings as (1,2), (4,3), (7,5), and (8,6), the sum will be  $S = |1 - 2| + |4 - 3| + |7 - 5| + |8 - 6| = 6$ .  
It can be shown that this is the minimum sum we can get.

Example 2:

Input:  
N = 3  
A = {4,1,2}  
B = {2,4,1}

Output:  
0

Public Test Cases:

</>

Editor Panel

Cpp ▾ Run Test Public Submit

```
#include <iostream>
#include <algorithm>
#include <cmath>
using namespace std;

int main() {
    int N;
    cin >> N;
```

Output:

```
Expected: 6
Got:
Time: 2957ms
Error: stdin.cpp:1:1: error: expected unqualified-id before
numeric constant
1 | 4
  | ^
chmod: cannot access 'a.out': No such file or directory

Test Case 2: ❌ FAILED
Input: 3
```

VirTA

Dashboard

Leaderboard

Store

About Us

Logout

← Leaderboard

Your Rank

#1

prak123

Score

100

Top Performers

Rank	User	Score	Badge
#1	prak123	100	

1

Total Students

100

Average Score

100

Top Score

P prak123



← Leaderboard

Your Rank

#1

prak123

Score

100

Top Performers

Rank	User	Score	Badge
1	#1	prak123	100

1

Total Students

100

Average Score

100

Top Score

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## Get in Touch

Your name \_\_\_\_\_

you@example.com

### Contact Information

 Address:  
Hostel square, IIIT Bhubaneswar  
Bhubaneswar, India







# TEAM MEMBER

Satyam Subham Mohanty (Team Leader)

Suman Roy

Prakash Kumar

Pratyush Kumar Sio

# TECH STACKS

## Backend



Express



Socket.IO



JWT

bcrypt



BullMQ

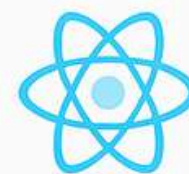


redis



Piston API

## Frontend



React  
18



tailwindcss



Framer  
Motion



React  
Router



Socket.IO Client



Tabler  
Icons





# CONCLUSION

The Digital Lab Grader project demonstrates how modern web technologies can simplify and enhance the academic grading process through an interactive, scalable, and user-friendly platform. I gained a deeper understanding of how the frontend and backend integrate seamlessly, how real-time systems work, and how clean design and logic can transform a complex process into a simple digital experience. Overall, this project strengthened my practical skills in full-stack web development and gave me valuable hands-on experience in building a complete, production-ready application.

THANK YOU