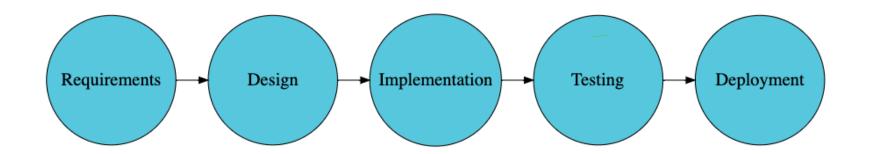
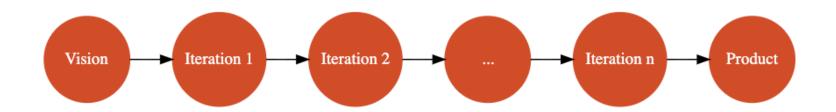
Evolution Agile > DevOps > SRE

Software development life cycle (SDLC) - Waterfall



- Software development in multiple long phases:
 - Requirements
 - Design
 - Implementation
 - Testing
 - Deployment

Software development life cycle (SDLC) - Spiral

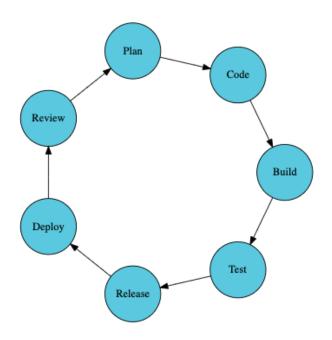


- Software development in smaller iterations:
 - Start
 - Iteration 1
 - Iteration 2
 - **...**
 - ...

Software development life cycle (SDLC) - Agile

Principles

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan
- Now there are 12 principles (https://agilemanifesto.org/principles.html)
- Agile is recommended for most software development:
 - BUT add a bit of rigidity from waterfall model for critical safety software (Flight navigation software, Medical devices software etc)



DevOps



- Getting Better at "Three Elements of Great Software Teams"
 - Communication Get teams together
 - Feedback Earlier you find a problem, easier it is to fix
 - Automation Automate testing, infrastructure provisioning, deployment, and monitoring

DevOps - CI, CD

Continuous Integration

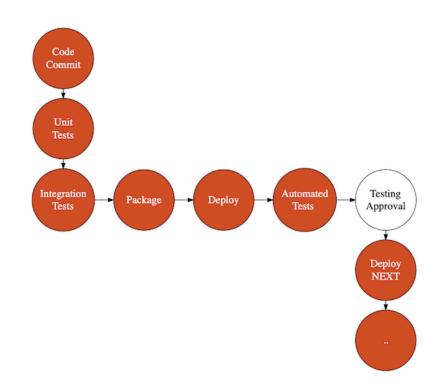
Continuously run your tests and packaging

Continuous Deployment

Continuously deploy to test environments

Continuous Delivery

Continuously deploy to production



DevOps - CI CD - Recommended Things to Do

Static Code Analysis

- Lint, Sonar
- Including Static Security Checks (Source Code Security Analyzer software like Veracode or Static Code Analyzer)

Runtime Checks

Run Vulnerability Scanners (automated tools that scan web applications for security vulnerabilities)

Tests

- Unit Tests (JUnit, pytest, Jasmine etc)
- Integration Tests (Selenium, Robot Framework, Cucumber etc)
- System Tests (Selenium, Robot Framework, Cucumber etc)
- Sanity and Regression Tests

DevOps - CI, CD Tools

- Cloud Source Repositories: Fully-featured, private Git repository
 - Similar to Github
- Container Registry: Store your Docker images
- Jenkins: Continuous Integration



- Spinnaker: Multi-cloud continuous delivery platform
 - Release software changes with high velocity and confidence
 - Supports deployments to Google Compute Engine, Google Kubernetes Engine, Google App Engine and other cloud platforms
 - Supports Multiple Deployment Strategies





DevOps - Infrastructure as Code



- Treat infrastructure the same way as application code
- Track your infrastructure changes over time (version control)
- Bring repeatability into your infrastructure
- Two Key Parts
 - Infrastructure Provisioning
 - Provisioning compute, database, storage and networking
 - Open source cloud neutral Terraform
 - GCP Service Google Cloud Deployment Manager
 - Configuration Management
 - Install right software and tools on the provisioned resources

Google Cloud Deployment Manager - Introduction

- Lets consider an example:
 - I would want to create a new VPC and a subnet
 - I want to provision a Load balancer, Instance groups with 5 Compute Engine instances and an Cloud SQL database in the subnet
 - I would want to setup the right Firewall
- AND I would want to create 4 environments
 - Dev, QA, Stage and Production!
- Deployment Manager can help you do all these with a simple (actually NOT so simple) script!



Google Cloud Deployment Manager - Advantages

- Automate deployment and modification of Google Cloud resources in a controlled, predictable way
 - Deploy in multiple environments easily!
- Avoid configuration drift
- Avoid mistakes with manual configuration
- Think of it as version control for your environments
- Important Note Always modify the resources created by Deployment Manager using Deployment Manager



Google Cloud Deployment Manager

- All configuration is defined in a simple text file YAML
 - I want a VPC, a subnet, a database and ...
- Deployment Manager understands dependencies
 - Creates VPCs first, then subnets and then the database
- (Default) Automatic rollbacks on errors (Easier to retry)
 - If creation of database fails, it would automatic delete the subnet and VPC
- Version control your configuration file and make changes to it over time
- Free to use Pay only for the resources provisioned
 - Get an automated estimate for your configuration



Cloud Deployment Manager - Example

```
- type: compute.v1.instance
    name: my-first-vm
    properties:
        zone: us-central1-a
        machineType: <<MACHINE_TYPE>>
        disks:
        - deviceName: boot
            type: PERSISTENT
            boot: true
            autoDelete: true
            initializeParams:
                sourceImage: <<SOURCE IMAGE>>
        networkInterfaces:
        - network: <<NETWORK>>
            # Give instance a public IP Address
            accessConfigs:
            - name: External NAT
                type: ONE TO ONE NAT
```

Cloud Deployment Manager - Terminology

- Configuration file: YAML file with resource definitions for a single deployment
- Templates: Reusable resource definitions that can be used in multiple configuration files
 - Can be defined using:
 - Python (preferred) OR
 - JinJa2 (recommended only for very simple scripts)
- **Deployment**: Collection of resources that are deployed and managed together
- Manifests: Read-only object containing original deployment configuration (including imported templates)
 - Generated by Deployment Manager
 - Includes fully-expanded resource list
 - Helpful for troubleshooting

Cloud Marketplace (Cloud Launcher)

- Installing custom software might involve setting up multiple resources:
 - Example: Installing WordPress needs set up of compute engine and a relational database
- How do you simplify the set up of custom software solutions like Wordpress or even more complex things like SAP HANA suite on GCP?
- Cloud Marketplace: Central repo of easily deployable apps & datasets
 - Similar to App Store/Play Store for mobile applications
 - You can search and install a complete stack
 - o Commercial solutions SAP HANA etc
 - o Open Source Packages LAMP, WordPress, Cassandra, Jenkins etc
 - o OS Licenses: BYOL, Free, Paid
 - Categories: Datasets/Developer tools/OS etc
 - When selecting a solution, you can see:
 - Components Software, infrastructure needed etc
 - Approximate price



Site Reliability Engineering (SRE)

- DevOps++ at Google
- SRE teams focus on every aspect of an application
 - availability, latency, performance, efficiency, change management, monitoring, emergency response, and capacity planning

Key Principles:

- Manage by Service Level Objectives (SLOs)
- Minimize Toil
- Move Fast by Reducing Cost of Failure
- Share Ownership with Developers



Site Reliability Engineering (SRE) - Key Metrics

- Service Level Indicator(SLI): Quantitative measure of an aspect of a service
 - Categories: availability, latency, throughput, durability, correctness (error rate)
 - Typically aggregated "Over 1 minute"
- Service Level Objective (SLO) SLI + target
 - 99.99% Availability, 99.99999999 Durability
 - Response time: 99th percentile 1 second
 - Choosing an appropriate SLO is complex
- Service Level Agreement (SLA): SLO + consequences (contract)
 - What is the consequence of NOT meeting an SLO? (Defined in a contract)
 - Have stricter internal SLOs than external SLAs
- Error budgets: (100% SLO)
 - How well is a team meeting their reliability objectives?
 - Used to manage development velocity

Site Reliability Engineering (SRE) - Best Practices

In 28 Minutes

Handling Excess Loads

- Load Shedding
 - API Limits
 - Different SLAs for different customers
 - Streaming Data
 - o If you are aggregating time series stream data, in some scenarios, you can drop a part of data

Reduced Quality of Service

- Instead of talking to a recommendations API, return a hardcoded set of products!
- Not always possible:
 - Example: if you are making a payment

Avoiding Cascading Failures

- Plan to avoid thrashing
 - Circuit Breaker
 - Reduced Quality of Service



Site Reliability Engineering (SRE) - Best Practices - 2

- Penetration Testing (Ethical Hacking)
 - Simulate an attack with the objective of finding security vulnerabilities
 - Should be authorized by project owners
 - No need to inform Google
 - Ensure you are only testing your projects and are in compliance with terms of service!
 - Can be white box (Hacker is provided with information about infrastructure and/or applications) or black box (No information is provided)
- Load Testing (JMeter, LoadRunner, Locust, Gatling etc)
 - Simulate real world traffic as closely as possible
 - Test for spiky traffic suddenly increases in traffic



Site Reliability Engineering (SRE) - Best Practices - 3

- Resilience Testing "How does an application behaves under stress?"
- Resilience "Ability of system to provide acceptable behavior even when one or more parts of the system fail"



Approaches:

- Chaos Testing (Simian Army) cause one or more layers to fail
 - "unleashing a wild monkey with a weapon in your data center to randomly shoot down instances and chew through cables"
- Add huge stress on one of the layers
- Include network in your testing (VPN, Cloud Interconnect etc..)
 - Do we fall back to VPN if direct interconnect fails?
 - What happens when internet is down?
- Best Practice: DiRT disaster recovery testing at Google
 - Plan and execute outages for a defined period of time
 - Example: Disconnecting complete data center