Intro to Machine Learning HomeWork2 (536-02)

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https://colab.research.google.com/drive/1BdN9oHT8C AiXvc1UpXxNuM5jbkUaK7p#scrollTo=9kn7s1HRP LiG

Q1: LFD Exercise 2.6:

We have a dataset of 600 examples. But we are going to train our final hypothesis g(out of 1000 hypothesis) from 400 training examples. The other 200 examples are randomly separated and are never used in the training phase.

With the help of the formula discussed in class(slides) we can estimate error bars.

Real Learning is Feasible

$$E_{out}(g) \le E_{in}(g) + \sqrt{\frac{1}{2N} \log \frac{2|\mathcal{H}|}{\delta}} = O\left(\sqrt{\frac{\log |\mathcal{H}|}{N}}\right)$$

If $N \gg \log |\mathcal{H}|$, then $E_{out}(g) \approx E_{in}(g)$

- No matter how g is selected
- Does not depend on \mathcal{X} , P(x), or the target function f
- Only requires that the data set \mathcal{D} and the test point can be generated independently from P(x)

$$E_{out}(g) \leq E_{in}(g) + \sqrt{\frac{1}{2N}\log\frac{2|\mathcal{H}|}{\delta}}$$
 where $\delta = 2|\mathcal{H}|e^{-2\epsilon^2N}$

a. Given δ = 0.05.

Calculating Error bar for Ein(g) : Number of training examples(N) = 400 Number of Hypothesis(|H|) = 1000

Error bar for Ein(g) =
$$\sqrt{\frac{1}{2(400)}log\frac{2(1000)}{0.05}} = \sqrt{\frac{1}{800}log\frac{40000}{1}} = 0.115$$

Calculating error bar for Etest(g): N = 200

Error bar for Etest(g) =
$$\sqrt{\frac{1}{2(200)}log\frac{2}{0.05}} = \sqrt{\frac{1}{400}log\frac{40}{1}} = 0.096$$

Out of the two estimates Ein(g), the in sample error on the 400 training examples has the higher error bar than Etest(g), the test error on the 200 test examples that were set aside.

b. Though we are seeing test error(Etest(g)) is less, when compared to In sample error(Ein(g)) we should not reserve more examples for testing. Because when we reserve more examples for testing the training phase is affected. We will have less data to train and we might not be able to get a good hypothesis close to our target function. So it is essential to have a good balance between number of examples reserved for testing and those used for training. Too few training examples could lead to a poorly trained model (underfitting), while too few test examples might result in an unreliable performance estimate. The goal is to ensure that we have enough data for both training the model well and accurately assessing its performance, without overly compromising on either aspect.

Q2: LFD Problem 2.12:

Based on the theory discussed in class and respective slides, the problem can be solved.

Theory says...

•
$$E_{out}(g) \le E_{in}(g) + \sqrt{\frac{8}{N} \log \frac{4((2N)^{d_{VC}+1})}{\delta}} \approx E_{in}(g) + O\left(\frac{d_{VC} \log N}{\delta N}\right)$$

- Real Learning is feasible! Guarantee on performance out of sample
- For fixed ϵ , δ ;

Want: $E_{out}(g) \le E_{in} + \epsilon$ with probability at least $1 - \delta$

Need:
$$N \ge \frac{8}{\epsilon^2} \log \left(\frac{4((2N)^{d_{VC}} + 1)}{\delta} \right)$$

Confidence is 95% which implies 1- δ = 0.95 => δ = 0.05.

 \in = 0.05. dvc = 10. So sample size(N) I need to have is defined as N $\geq \frac{8}{\epsilon^2} \log(\frac{4((2N)^{dvc}+1)}{\delta})$

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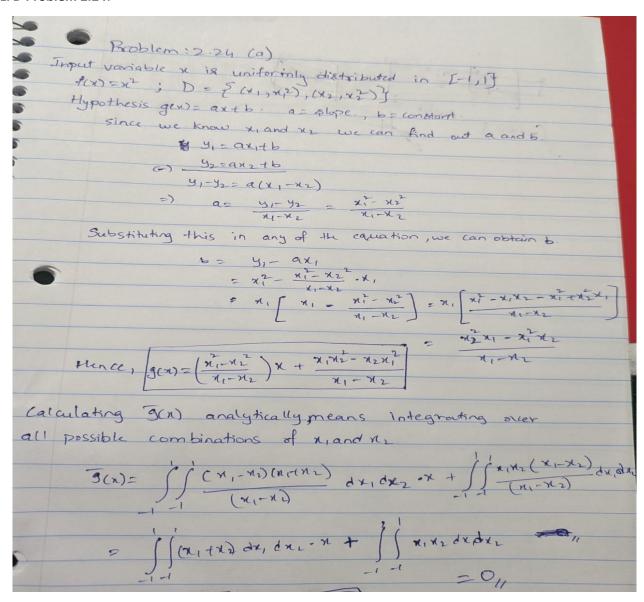
To solve this inequality I have created a python code since it involves guessing initial N values as we have N in LHS and inside Log in RHS.

If initial guess is less, then the inequality doesn't make sense, we have to take higher guess. A sample is provided in the code(available in Link provided in top of the assignment).

The minimum sample size N according to the generalization bound is: 452957

In the end, the code successfully found that with a sample size of approximately 452,957 examples, I can achieve a 95% confidence level and the generalization error will not exceed 0.05, given the VC dimension (complexity of the hypothesis set) is 10.

Q3: LFD Problem 2.24:



Since f(x) is odd function(f(-a)=-f(a)), both the double integrals will be 0. Hence $\overline{g}(x)$ = 0.

b. We consider a sample model where input x is distributed uniformly in the interval [-1,1] and the target function f(x) = x^2. The learning algorithm tries to fit a linear model g(x) = ax+b to 2 points sampled from this distribution. The goal is to understand how well this linear model can approximate the quadratic target function, focusing on Eout, bias and variance.
A sample python code is made to understand the problem. Eout, Bias and variance are calculated.

Average g(x): -0.0026x + 0.0012

Bias: 0.20003104022624024 Variance: 0.3329088655857814 E_out: 0.5329399058120211

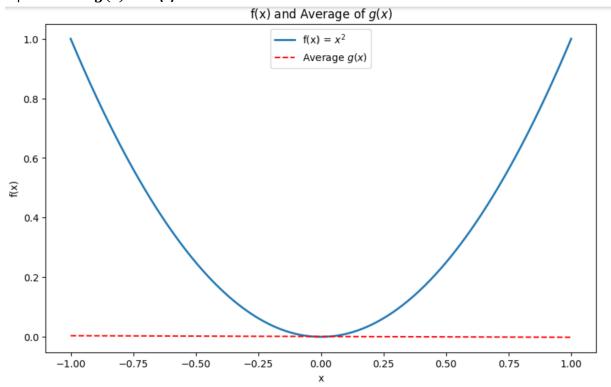
c. In the experiment I performed, Eout is 0.53. Bias is 0.2. Variance is 0.33.

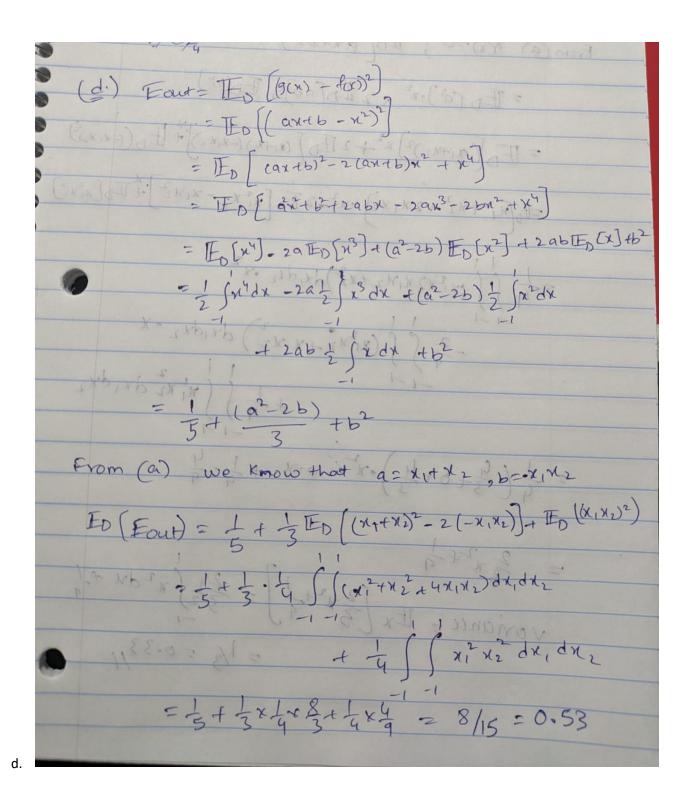
Bias + Var = 0.2 + 0.33 = 0.53

Eout = 0.53.

⇒ Eout = Bias + Var.

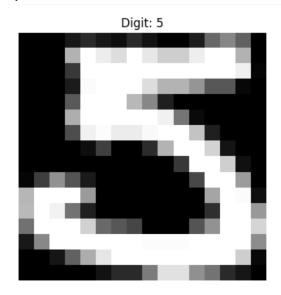
A plot to show $\overline{g}(x)$ and f(x)

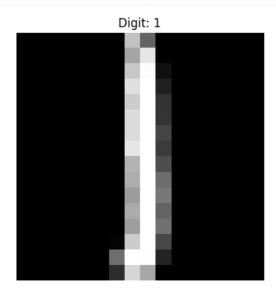




Var(n) = T-0 (3(n) - 3(x))2)
From (a) Text (ant b)2) is variance
= IED [a2]-x2 + 2 IED[ab] x4 IED(b2)
= IED [(21+12)2) 12+2 IED [(x1+12) (-x1x2) + (ED (-x1x2))
= to[n; + x2 + 2x1 x2] 0x2 = 2 to [x2x2 - x1x2] + to [xixi]
3-6 (((((((((((((((((((
-2 S ((xi xi + xi xi) dxidx 2 - X
-1-1
(4 (3 + 0 + 4) - x - 10 - x - 1 - 19 (9) 000
2 2 224 g
Variance = Itx [3/4] = 2/3 = 0.33/1
5 20 21 = 0-33/1 = 1/3 = 0-33/1
85-0= 518 = Kxprgrpxp+p=

From (a) 3(n) = 0; bias = $(f(n))^2$ The $(n^2)^2$ $= \frac{1}{2} \int_{-1}^{2} x^n dx = x^2 \int_{-1}^{2} x^n dx$





b. I would like to use Average intensity and Symmetry features to distinguish between the digits 1 and 5.(as in example LFD 3.1)

Here is what mentioned in the example: (In reference to Learning from Data text book Example 3.1)

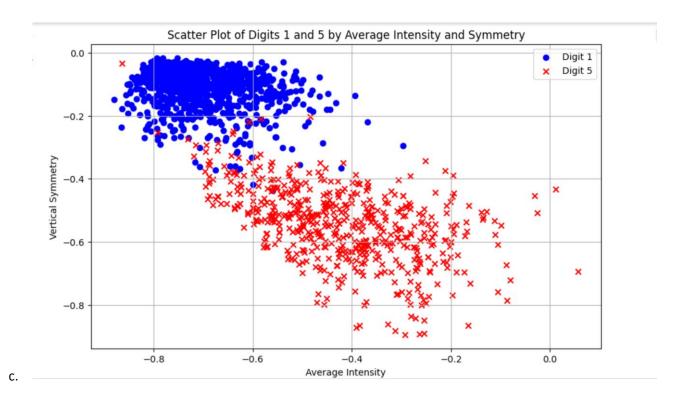
Let's look at two important features here: intensity and symmetry. Digit 5 usually occupies more black pixels than digit 1, and hence the average pixel intensity of digit 5 is higher. On the other hand, digit 1 is symmetric while digit 5 is not. Therefore, if we define asymmetry as the average absolute difference between an image and its flipped versions, and symmetry as the negation of asymmetry, digit 1 would result in a higher symmetry value.

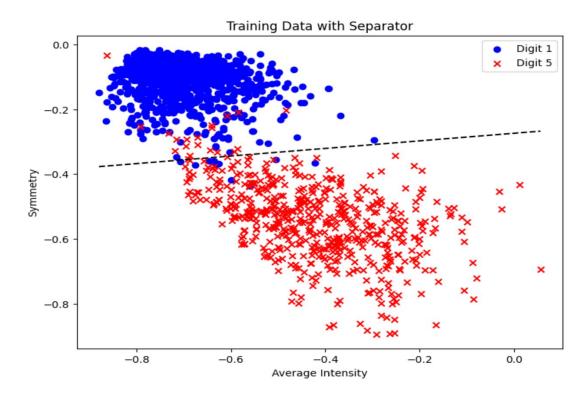
Average Intensity: The average intensity of an image can be computed as the mean of all pixel values in the image. Since we are dealing with images here lets consider it as a matrix M of size 16 X16 and average intensity

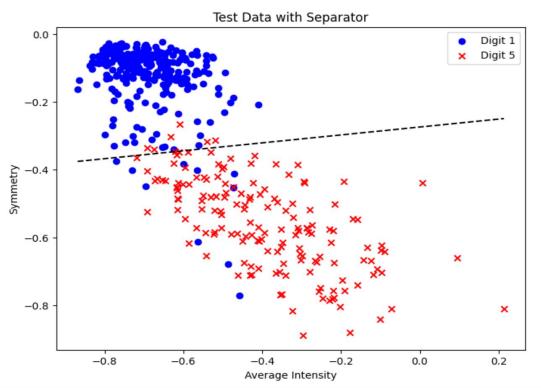
Avg_Intensity =
$$\frac{1}{256} \Sigma_{i=1}^{16} \Sigma_{j=1}^{16} M_{ij}$$

Symmetry: Symmetry is the negation of Assymetry. Where Assymetry is the average of difference between image and flipped versions. Hence Symmetry can be represented as:

Symmetry =
$$-\frac{1}{256}\Sigma_{i=1}^{16}\Sigma_{j=1}^{16}|M_{ij}-M'_{ij}|$$
 where M'_{ij} is flipped version of M_{ij}







(b) (c)

E_in (Training Error): 0.019218449711723255 Bound based on Ein: 0.053592505888220135

E_test (Test Error): 0.04009433962264151 Bound based on Etest: 0.10604957971688328

Bound based on Ein is 0.05 where as Bound based on Etest is 0.10

Therefore, the bound based on Ein is the better bound because it suggests a lower expected out-of-sample error(Eout), indicating that the model's performance on the training data is a closer estimate of how it will perform on new data, within δ = 0.05