Cloud Computing Lab Record

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Installing Oracle VirtualBox

1. Go to https://www.virtualbox.org/wiki/Downloads to download Oracle virtual box.



Here you will find links to VirtualBox binaries and its source code.

VirtualBox binaries

By downloading, you agree to the terms and conditions of the respective lic

If you're looking for the latest VirtualBox 6.0 packages, see VirtualBox 6.0 | 6.1. Version 6.0 will remain supported until July 2020.

If you're looking for the latest VirtualBox 5.2 packages, see VirtualBox 5.2 | 5.2 will remain supported until July 2020.

VirtualBox 6.1.26 platform packages

- ➡Windows hosts
- BOS X hosts
- · Linux distributions
- ➡Solaris hosts
- BSolaris 11 IPS hosts

Select your OS

- 2. Run the file
- 3. Click Next



4. Leave the default settings and click next to install



Exercise 2

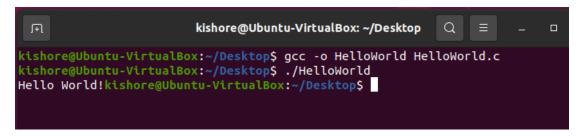
Running a C program on Virtual Machine

Linux

- 1. Open text editor in Ubuntu VM.
- 2. Write the helloworld.c Program

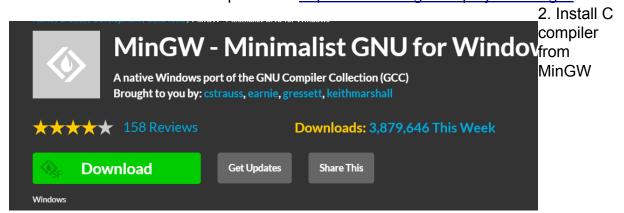
```
#include <stdio.h>
void main()
{
         printf("Hello World!");
}
```

- 3. Save the file.
- 4. Compile the file using "gcc -o HelloWorld HelloWorld.c"
- 5. To run the file Type "./HelloWorld"

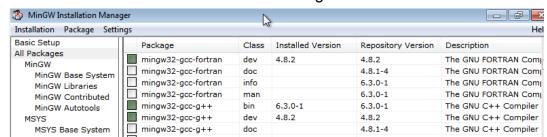


Windows

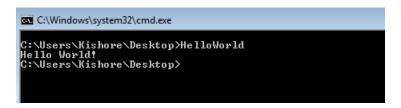
1. Download MinGW GCC Compiler from https://sourceforge.net/projects/mingw/



3. In a Text Editor Write the same HelloWorld.c Program

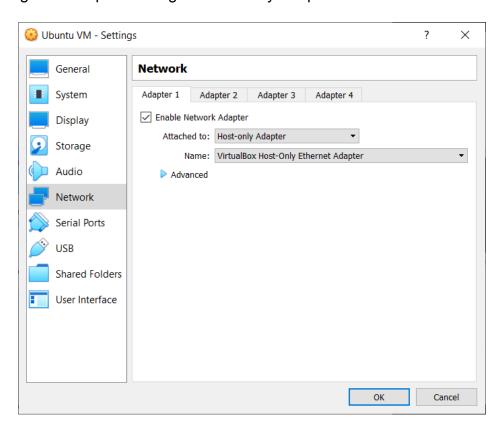


- 4. In Command Prompt type "gcc -o HelloWorld HelloWorld.c" to compile the program 5. To run the program type "HelloWorld" in Command prompt



Exercise 3 Communication Between Host and Virtual Machine

1. Change the adapter Settings to Host-only Adapter



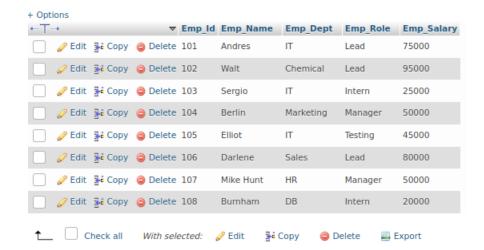
2. Ping the Guest VM from the host

```
C:\Users\Legion>ping 192.168.56.102

Pinging 192.168.56.102 with 32 bytes of data:
Reply from 192.168.56.102: bytes=32 time<1ms TTL=64
Ping statistics for 192.168.56.102:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\Users\Legion>
```

- 3. Install XAMPP and change the required files
- 4. Start XAMPP and Create a Database and a Table



5. Create a new user with IP as % or the IP of guest OS found using ifconfig.

IΡ

```
enp0s8: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
inet 192.168.56.102 netmask 255.255.255.0 broadcast 192.168.56.255
inet6 fe80::48c:ac8:d986:ba89 prefixlen 64 scopeid 0x20<link>
ether 08:00:27:e5:5d:05 txqueuelen 1000 (Ethernet)
RX packets 46 bytes 8165 (8.1 KB)
RX errors 0 dropped 0 overruns 0 frame 0
TX packets 48 bytes 5784 (5.7 KB)
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

User

User name	Host name	Password	Global privileges 🤢 User group	Grant	Action
Any	%	No 😡	USAGE	No	🐉 Edit privileges 🔛 Export
Any	localhost	No	USAGE	No	🐉 Edit privileges 🔲 Export
kishore_host	192.168.56.1	Yes	ALL PRIVILEGES	Yes	Edit privileges Export
kishore_test	%	Yes	ALL PRIVILEGES	Yes	🐉 Edit privileges 🚨 Export
kk_2	192.168.1.8	Yes	ALL PRIVILEGES	Yes	🐉 Edit privileges 🔛 Export
pma	localhost	No	USAGE	No	Edit privileges Export
root	127.0.0.1	No	ALL PRIVILEGES	Yes	🐉 Edit privileges 🔲 Export
root	::1	No	ALL PRIVILEGES	Yes	🐉 Edit privileges 🔲 Export
root	localhost	No	ALL PRIVILEGES	Yes	ಿ Edit privileges 📃 Export

- 6. Download the MySQL-connector jar file and add it to the project path in Host.
- 7. Write a Java program to access the database in Guest OS.

```
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.ResultSet;
import java.sql.SQLException;
import java.sql.Statement;
public class HostVMconnection {
  static final String JDBC_DRIVER = "com.mysql.cj.jdbc.Driver";
      static final String DB URL = "jdbc:mysql://192.168.56.102:3306/employee";
      static final String USER = "kishore test";
      static final String PASSWORD = "password";
      public static void main(String[] args) {
             Connection conn = null;
             Statement stmt = null;
             try {
                    Class.forName(JDBC DRIVER);
                    System.out.println("Connecting to a selected database...");
                    conn = DriverManager.getConnection(DB URL, USER,
PASSWORD);
                    System.out.println("Connected database successfully...");
                    System.out.println("Connecting statement");
                    stmt = conn.createStatement();
                    System.out.println("Id\tName\tDept\tRole\tSalary");
                    String sql = "SELECT
Emp Id, Emp Name, Emp Dept, Emp Role, Emp Salary FROM Employee";
                    ResultSet rs = stmt.executeQuery(sql);
                    while(rs.next()) {
                          int id = rs.getInt("Emp_Id");
                          String name = rs.getString("Emp Name");
                          String dept = rs.getString("Emp Dept");
                          String role = rs.getString("Emp Role");
                          int salary = rs.getInt("Emp_Salary");
                          System.out.println(id + "\t" + name + "\t" + dept + "\t" + role +
"\t" + salary);
```

```
rs.close();
              catch(SQLException se) {
       se.printStackTrace();
              }catch(Exception e) {
                     e.printStackTrace();
              }finally {
                     try {
                            if(stmt!=null)
                                   conn.close();
                     }catch(SQLException se) {
              }
}try {
                     if(conn!=null)
                            conn.close();
              }catch(SQLException se) {
                     se.printStackTrace();
      }
```

8. Run the program and Verify the result

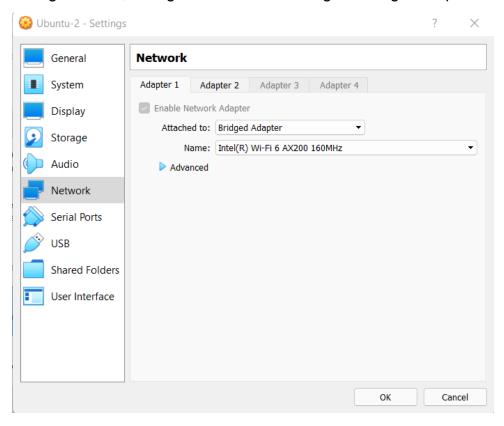
}

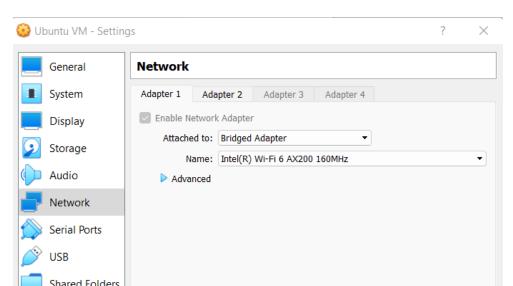
```
Connecting to a selected database...
Connected database successfully...
Connecting statement
        Name Dept
Andres IT
Id
                           Role
                                     Salary
101
                           Lead
                                     75000
102
         Walt
                 Chemical
                                     Lead
                                              95000
         Sergio IT In
Berlin Marketing
103
                           Intern
                                    25000
                                     Manager
105
         Elliot IT
                            Testing 45000
106
         Darlene Sales
                            Lead
                                     80000
107
         Mike Hunt
                                     Manager 50000
         Burnham DB
108
                           Intern 20000
(base) PS C:\Kishore\Studies\Sem 5\Cloud Computing Lab\cloud computing lab>
```

Exercise 4

VM to VM Connection

1. After installing two VMs, change their network settings to BridgedAdapter





2. Ping and verify both are able to communicate with each other.

```
inet 192.168.56.102 netmask 255.255.255.0 broadcast 192.168.56.255 inet6 fe80::48c:ac8:d986:ba89 prefixten 64 scopeid 0x20<link> ether 08:00:27:e5:5d:05 txqueuelen 1000 (Ethernet) RX packets 94 bytes 13540 (13.5 KB) RX errors 0 dropped 0 overruns 0 frame 0 TX packets 63 bytes 7468 (7.4 KB) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,L00PBACK,RUNNING> mtu 65536 inet 127.0.0.1 netmask 255.0.0.0 inet6::1 prefixlen 128 scopeid 0x10<ho>
knop txqueuelen 1000 (Local Loopback) RX packets 734 bytes 347707 (347.7 KB) RX errors 0 dropped 0 overruns 0 frame 0 TX packets 734 bytes 347707 (347.7 KB) TX errors 0 dropped 0 overruns 0 frame 0 TX packets 734 bytes 347707 (347.7 KB) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

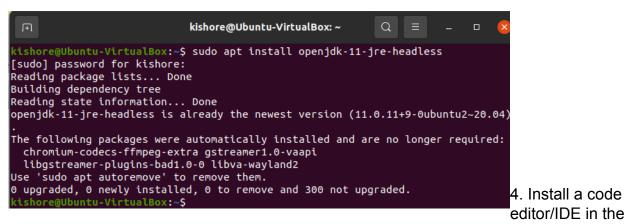
kishore@Ubuntu-VirtualBox:~$ ping 192.168.56.103
PING 192.168.56.103 (192.168.56.103) 56(84) bytes of data.
64 bytes from 192.168.56.103: icmp_seq=1 ttl=64 time=0.423 ms
64 bytes from 192.168.56.103: icmp_seq=2 ttl=64 time=0.591 ms
64 bytes from 192.168.56.103: icmp_seq=3 ttl=64 time=0.552 ms
```

```
kishore@kishore-VirtualBox:~ Q

**kishore@kishore-VirtualBox:~ ping 192.168.56.102*

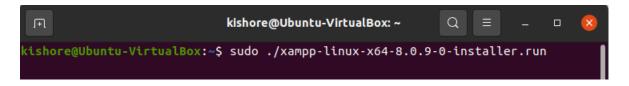
PING 192.168.56.102 (192.168.56.102) 56(84) bytes of data.
64 bytes from 192.168.56.102: icmp_seq=1 ttl=64 time=0.494 ms
64 bytes from 192.168.56.102: icmp_seq=2 ttl=64 time=0.353 ms
64 bytes from 192.168.56.102: icmp_seq=3 ttl=64 time=0.482 ms
64 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.532 ms
64 bytes from 192.168.56.102: icmp_seq=5 ttl=64 time=0.476 ms
64 bytes from 192.168.56.102: icmp_seq=5 ttl=64 time=0.721 ms
64 bytes from 192.168.56.102: icmp_seq=7 ttl=64 time=0.580 ms
64 bytes from 192.168.56.102: icmp_seq=7 ttl=64 time=0.524 ms
64 bytes from 192.168.56.102: icmp_seq=8 ttl=64 time=0.524 ms
64 bytes from 192.168.56.102: icmp_seq=10 ttl=64 time=0.513 ms
64 bytes from 192.168.56.102: icmp_seq=11 ttl=64 time=0.400 ms
64 bytes from 192.168.56.102: icmp_seq=11 ttl=64 time=0.400 ms
64 bytes from 192.168.56.102: icmp_seq=11 ttl=64 time=0.520 ms
64 bytes from 192.168.56.102: icmp_seq=13 ttl=64 time=0.500 ms
64 bytes from 192.168.56.102: icmp_seq=15 ttl=64 time=0.441 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.495 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.495 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.475 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=16 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=17 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=17 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=19 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=19 ttl=64 time=0.503 ms
64 bytes from 192.168.56.102: icmp_seq=10 ttl=64 time=0.503 ms
64 bytes from 192.168
```

3. Install Java in the VM-B (From which we are going to access the database).



VM-B like VisualStudio Code or Eclipse

5. Download the XAMPP package in the VM-A (Where we are going to create the Database and Table).



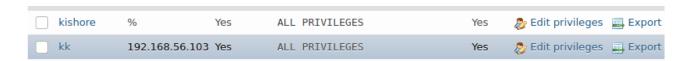
6. Edit my.cnf file and start XAMPP



- 7. Create a Database and Table using phpmyadmin
- 8. Insert records into the table



9. In both the VMs change the second network adapter to Host-only-adapter 10. Create a user in the PHPMyAdmin with IP either as "%" or the IP of the VM-B



- 11. Download the MySQL-connector-java and add it to the project path where the code is present in VM-B
- 12. Write the Java program in VM-B to access the database from VM-A

```
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.ResultSet;
import java.sql.SQLException;
import java.sql.Statement;
public class vm to vm {
      static final String JDBC DRIVER = "com.mysql.cj.jdbc.Driver";
      static final String DB URL = "jdbc:mysql://192.168.56.102:3306/Employee-1";
      static final String USER = "kishore";
      static final String PASSWORD = "password";
      public static void main(String[] args) {
             Connection conn = null;
             Statement stmt = null:
             try {
                   Class.forName(JDBC DRIVER);
                   System.out.println("Connecting to a selected database...");
                   conn = DriverManager.getConnection(DB URL, USER,
PASSWORD);
                   System.out.println("Connected database successfully...");
                   System.out.println("Connecting statement");
                   stmt = conn.createStatement();
                   String sql = "SELECT id,name,role,salary FROM emp";
                   ResultSet rs = stmt.executeQuery(sql);
```

```
while(rs.next()) {
              int id = rs.getInt("id");
              String name = rs.getString("name");
              String role = rs.getString("role");
              int salary = rs.getInt("salary");
              System.out.println("ID: "+id);
              System.out.println("NAME: "+name);
              System.out.println("SALARY:"+role);
              System.out.println("SALARY:"+salary);
       }
       rs.close();
                     catch(SQLException se) {
              se.printStackTrace();
                     }catch(Exception e) {
                            e.printStackTrace();
                     }finally {
                            try {
                                   if(stmt!=null)
                                          conn.close();
                            }catch(SQLException se) {
                     }try {
                            if(conn!=null)
                                   conn.close();
                     }catch(SQLException se) {
                            se.printStackTrace();
                     }
              }
}
```

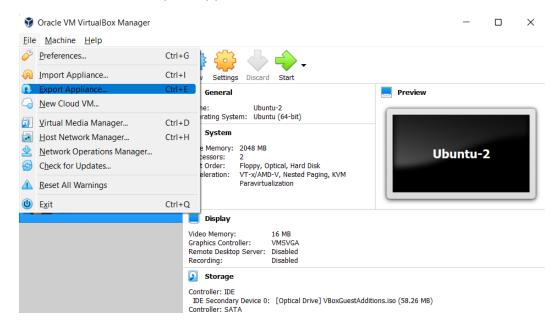
13. Run the program to see the results

```
kishore@kishore-VirtualBox:~/CloudComputing$
v3j7vxtgxsd429t6f32w.argfile vm_to_vm
Connecting to a selected database...
Connected database successfully...
Connecting statement
ID: 10
NAME: subash
SALARY:webdev
SALARY:50000
ID: 11
NAME: kishore
SALARY:analyst
SALARY: 35000
ID: 13
NAME: jeeva
SALARY:manager
SALARY:55000
ID: 14
NAME: sanjay
SALARY:lead
SALARY:60000
 cishore@kishore-VirtualBox:~/CloudComputing$ []
```

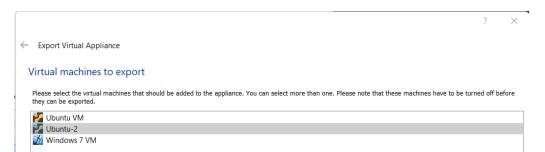
Exercise 5

Exporting VirtualBox VM

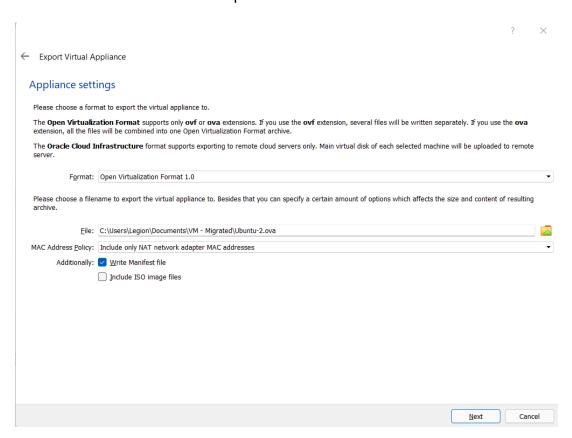
- 1. Open VirtualBox
- 2. Click on File --> Export Appliance



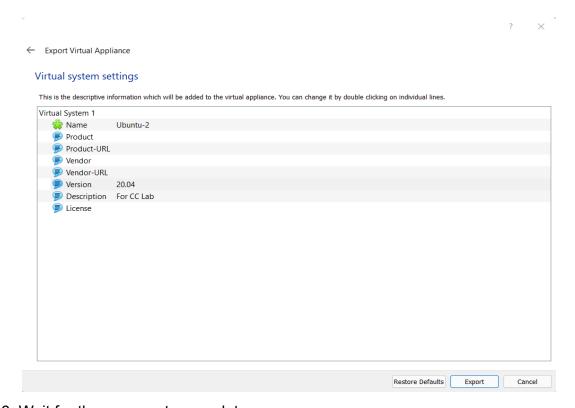
3. Select the VM you want to export



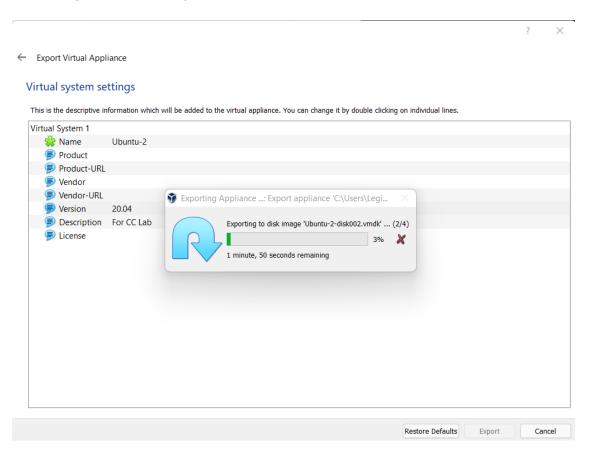
4. Select Location to store the exported VM and click Next



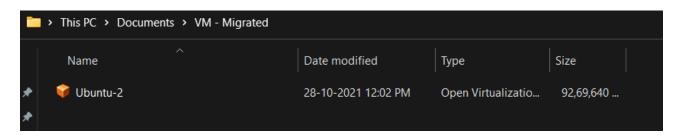
5. Add Description if wanted and click export to store the file in the location specified



6. Wait for the process to complete



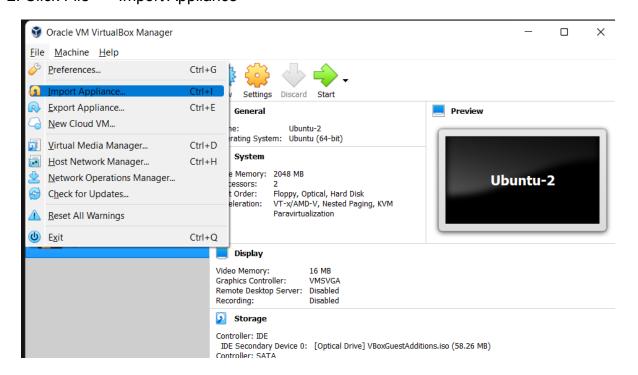
7. Check the Location to see the exported .ova file.



Exercise 6

Importing VirtualBox VM

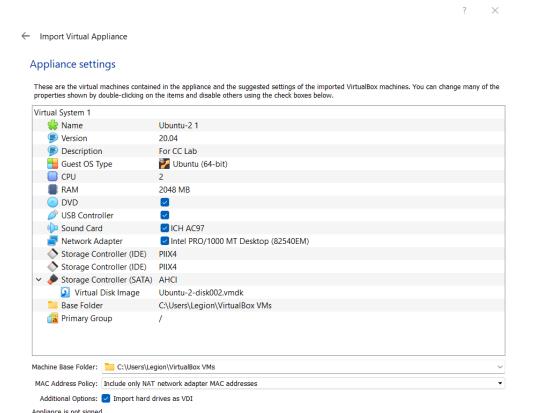
- 1. Start VirtualBox
- 2. Click File --> Import Appliance



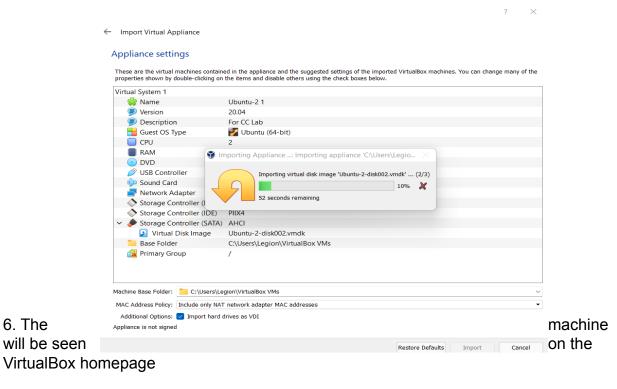
3. Select the OVA file and click next

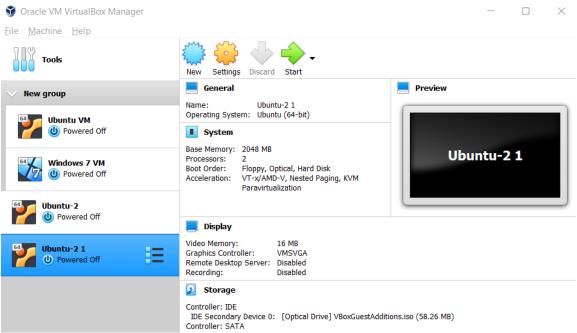


4. Leave the default settings and Click import



5. Wait for the import to finish





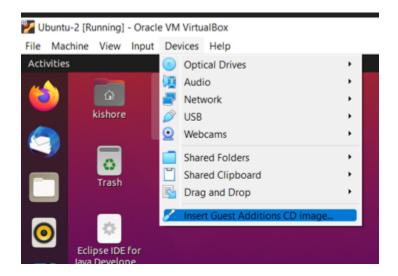
Exercise 7

Creating a shared folder

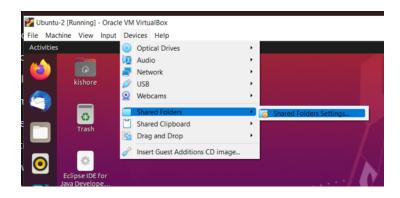
1. Configuring the network settings



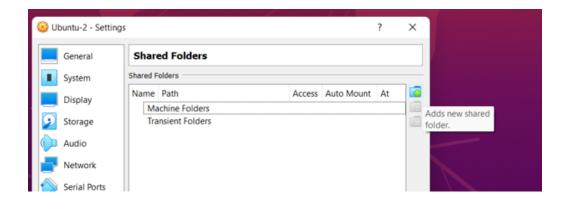
2. Install Guest addition images



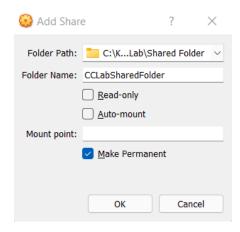
3. Go to shared folder settings



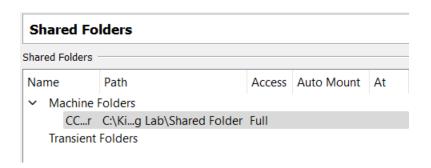
4. Click on Add new Shared folder



5. Select Folder Path and give it a name. You can also make it read-only, auto-mount and permanent by checking the respective boxes



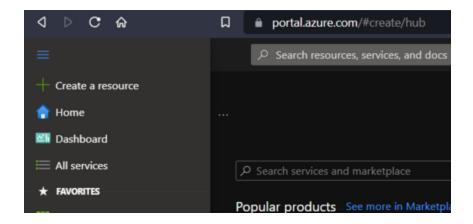
6. Permanent folder will be under machine folders, if not under Transient folder



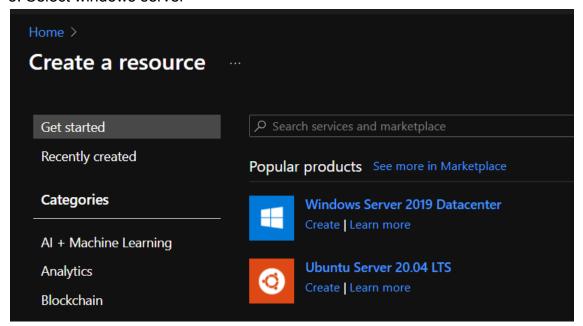
Exercise 8

Creating a VM on Azure

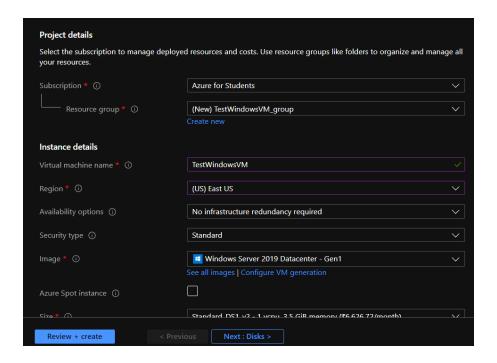
- 1. Click on the three horizontal bars to see the create resource icon.
- 2. Click on create resource



3. Select windows server

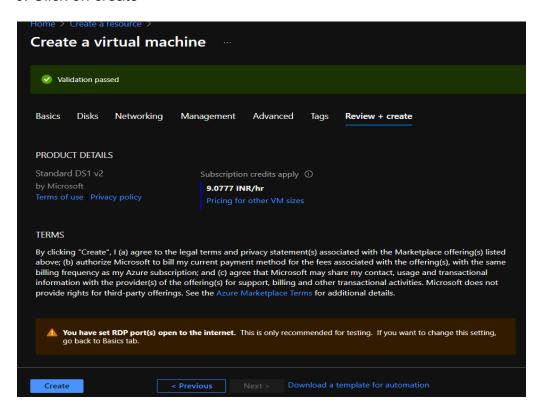


4. Fill out the details

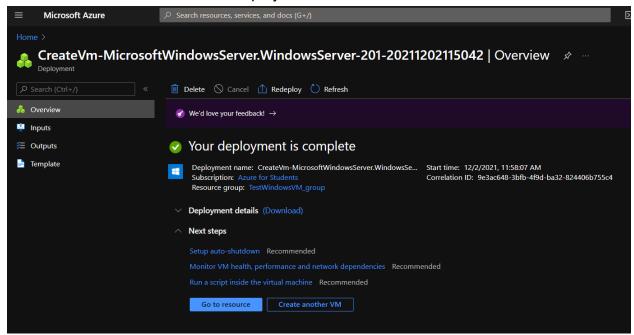


5. Click review and create

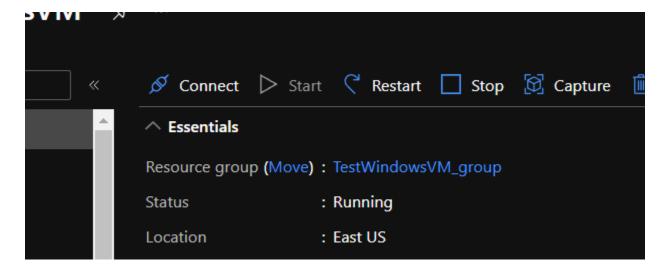
6. Click on create



7. Click on Go to resource once deployed

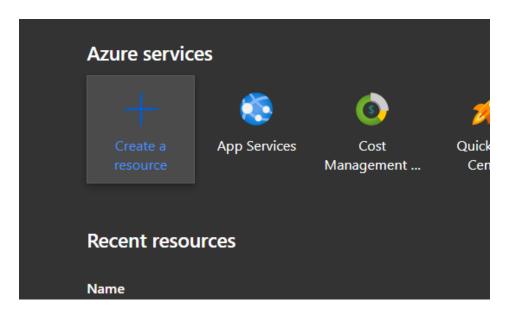


8. Click connect to remotely connect using SSH or RDP (If needed)

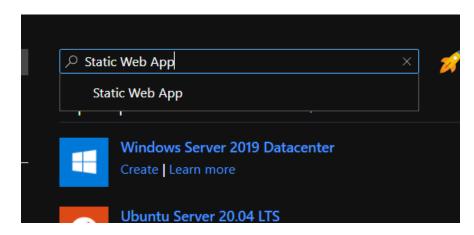


Exercise 9 Creating a static web app in Azure Portal

1. Click on Create Resource

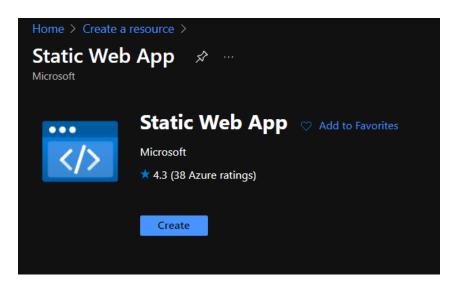


2. Search for Static Web App

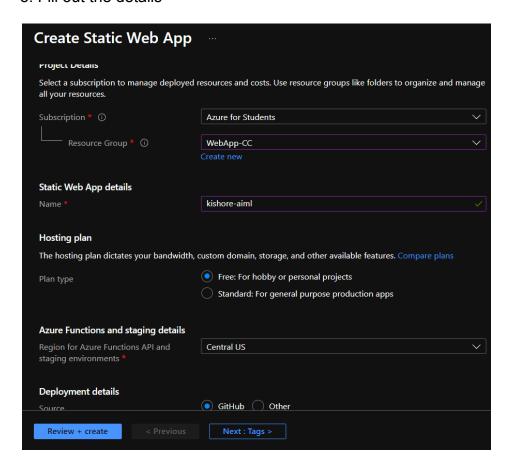


3. Select Static web app

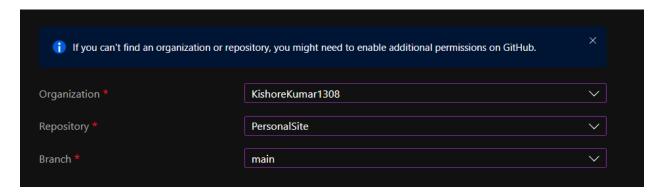
4. Select Create



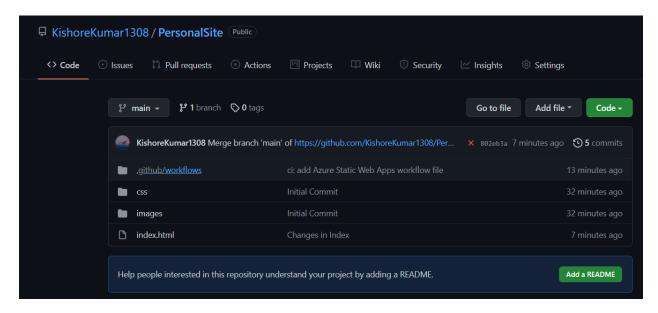
5. Fill out the details



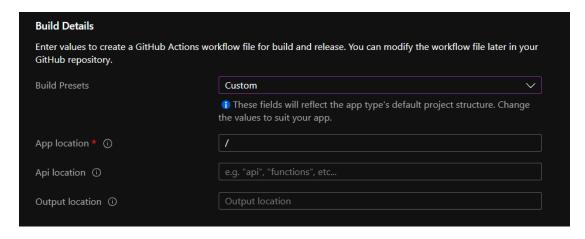
- 5. Sign in via GitHub
- 6. Select organization, Repository and Branch where the HTML file is located



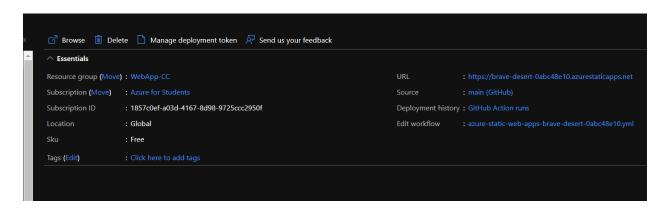
7. The GitHub repo should look like this



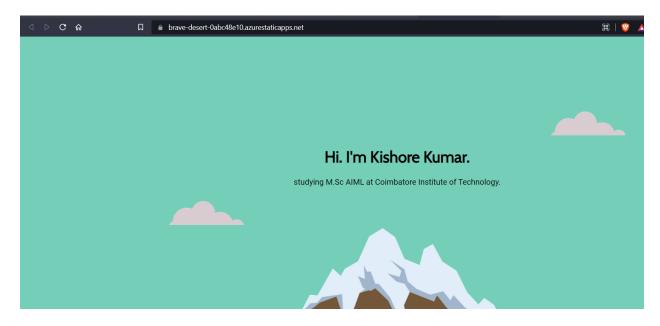
8. Fill in the following Build Details



- 9. Click on Review + Create
- 10. Click on Create
- 11. Click go to resource
- 12. The URL for the site will be available



13. Click on the URL to see if it is working



14. This is the URL for the Static Web Page created by me: https://brave-desert-0abc48e10.azurestaticapps.net/

Exercise 10

Creating a Docker Container

- 1. Install a Linux OS in VirtualBox.
- Install net-tools and ssh.

3. Find IP of the Linux guest machine.

```
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
inet6 fe80::217a:e787:ba22:70a5 prefixlen 64 scopeid 0x20<link>
ether 08:00:27:4e:47:be txqueuelen 1000 (Ethernet)
RX packets 1624 bytes 707989 (707.9 KB)
RX errors 0 dropped 0 overruns 0 frame 0
TX packets 1536 bytes 261203 (261.2 KB)
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

4. In the VirtualBox Setting for this OS, Go to Network -> Advanced -> Port Forwarding, Give Host port as 20022, Guest IP found from ifconfig, and Guest port as 22. Save the changes.



5. In the host machine, Open Command prompt. Type ssh Linux-username@127.0.0.1 -p 20022. Grant access if asked and type the guest Linux OS password.

```
C:\Users\Legion>ssh kishore@127.0.0.1 -p 20022
kishore@127.0.0.1's password:
Welcome to Ubuntu 20.04.3 LTS (GNU/Linux 5.11.0-40-generic x86_64)

* Documentation: https://help.ubuntu.com

* Management: https://landscape.canonical.com

* Support: https://ubuntu.com/advantage

0 updates can be applied immediately.

Your Hardware Enablement Stack (HWE) is supported until April 2025.
Last login: Fri Nov 12 16:45:47 2021 from 10.0.2.2
kishore@kishore-VirtualBox:~$
```

6. Create a simple HelloWorld program in the language of your choice. (GoLang here)

```
package main
import (
          "fmt"
)
func main() {
          fmt.Println("Hello, playground")
}
```

7. Build the program and verify the output

```
kishore@kishore-VirtualBox:~/Record$ go build helloworld.go kishore@kishore-VirtualBox:~/Record$ ./helloworld Hello, playground kishore@kishore-VirtualBox:~/Record$ kishore@kishore-VirtualBox:~/Record$
```

8. Go to https://docs.docker.com/engine/install/ubuntu/ and add the docker repository to the Ubuntu OS.

```
Set up the repository

1. Update the apt package index and install packages to allow apt to use a repository over HTTPS:

$ sudo apt-get update

$ sudo apt-get install \
ca-certificates \
curl \
gnupg \
1sb-release

2. Add Docker's official GPG key:

$ curl -fsSL https://download.docker.com/linux/ubuntu/gpg | sudo gpg --dearmor -o /usr/share/keyrings/docker-archive-keyring

3. Use the following command to set up the stable repository. To add the nightly or test repository, add the word nightly or test (or both) after the word stable in the commands below. Learn about nightly and test channels.

$ echo \
"deb [arch=$(dpkg --print-architecture) signed-by-/usr/share/keyrings/docker-archive-keyring.gpg] https://download.docker $(1sb_release -cs) stable" | sudo tee /etc/apt/sources.list.d/docker.list > /dev/null
```

9. Install Docker

```
$ sudo apt-get update
$ sudo apt-get install docker-ce docker-ce-cli containerd.io
```

10. In Linux create a "Dockerfile" with the following contents

```
Open 
Dockerfile
~/Record

1 from golang:latest
2 copy hellowrold.go .
3 cmd go run hellworld.go
```

- 11. To build the container type "sudo docker build -t test:1."
- 12. To view the image do "sudo docker images"
- 13. To run the image do "sudo docker run test:1"

```
kishore@kishore-VirtualBox:~$ sudo docker run test:7
Hello, World
```

Exercise 11 Entering into Container making Logs of the activities

1. Modify the helloworld program to run for 5 minutes

```
Open
              Ħ
 1 package main
 3 import (
          "fmt"
 4
 5
          "time"
 6)
8 func main() {
          fmt.Println("Hello, World")
9
          fmt.Println("Test")
10
          time.Sleep(300 * time.Second)
11
12 }
13
```

2. Open two SSH terminals from host

```
kishore@kishore-VirtualBox:~$

kishore@kishore-VirtualBox:~$

kishore@kishore-VirtualBox:~$
```

3. Build the modified hellworld program as a docker container and run it in SSH one terminal.

```
kishore@kishore-VirtualBox:~$ sudo docker run test:7
Hello, World
Test
```

Enter into the running container from the other terminal using the following commands

```
kishore@kishore-VirtualBox:~$ sudo docker exec -it 51190ad68efe bash root@51190ad68efe:/go# hostname 51190ad68efe root@51190ad68efe:/go# _
```

5. To view the process running inside the container do

```
root@51190ad68efe:/go# ps -alr
   UID
           PID
                  PPID PRI NI
                                 VSZ
                                       RSS WCHAN STAT TTY
                                                                 TIME COMMAND
            45
                                6620 1200 -
                    38 20
                                                       pts/0
                                                                 0:00 ps -alr
root@51190ad68efe:/go# ps -alr
   UID
           PID
                  PPID PRI NI
                                 VSZ
                                       RSS WCHAN STAT TTY
                                                                 TIME COMMAND
            46
                    38
                       20
                                 6620 1136 -
                                                  R+
                                                       pts/0
                                                                 0:00 ps -alr
```

6. Add log comments to the file to check for any runtime errors

```
1 package main
3 import (
          "fmt"
5
          "time"
          "log"
6
7)
9 func main() {
10
         log.Println("Entering Main Function")
          fmt.Println("Hello, World")
11
12
       // select 📳
13
          fmt.Println("Test")
14
         log.Println("Starting Sleep")
         time.Sleep(300 * time.Second)
15
         log.Println("Exiting Main")
16
17 }
```

7. To view, the log messages do the following

```
kishore@kishore-VirtualBox:~$ sudo docker logs 389688c98834
2021/09/25 06:26:03 Entering Main Function
Hello, World
Test
2021/09/25 06:26:03 Starting Sleep
```

8. Instead of using the entire golang, we can use only the required packages using alpine

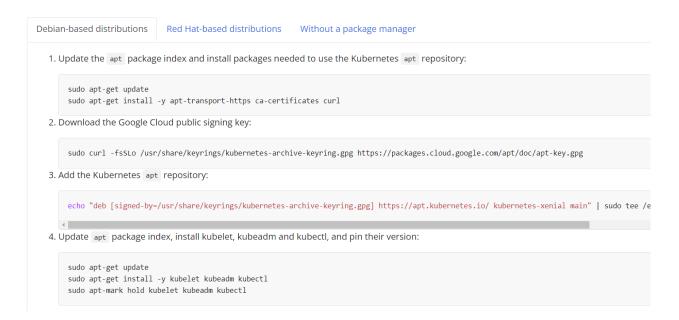
Exercise 12

Installing Kubernetes

- 1. Go to
 - https://kubernetes.io/docs/setup/production-environment/tools/kubeadm/install-kubeadm/
- 2. Install the prerequisites as mentioned in the website

```
kishore@kishore-VirtualBox:~$ cat <<EOF | sudo tee /etc/modules-load.d/k8s.conf
> br_netfilter
> EOF
t <<EOF | sudo tee[sudo] password for kishore:
   /etc/sysctl.d/k8s.conf
net.bridge.bridge-nf-call-ip6tables = 1
net.bridge.bridge-nf-call-iptables = 1
EOF
sudo sysctl --systemSorry, try again.</pre>
```

3. To install kubeadm, kubectl, kubelet type the commands as mentioned in the website



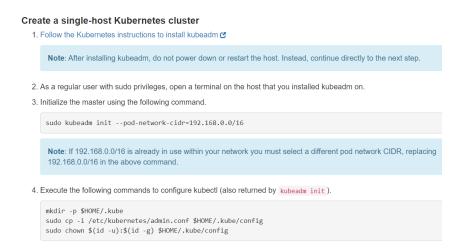
4. To initialize kubeadm, use sudo kubeadm init.



- 5. Turn off swap using swap -a
- 6. Create a kube configuration yaml file

```
1 # kubeadm-config.yaml
2 kind: ClusterConfiguration
3 apiVersion: kubeadm.k8s.io/v1beta3
4 kubernetesVersion: v1.22.2
5 ---
6 kind: KubeletConfiguration
7 apiVersion: kubelet.config.k8s.io/v1beta1
8 cgroupDriver: systemd
```

- 7. Use "kubectl get pods -n kube-system" to see the pods.
- 8. Add Calico for Kuberentes from https://docs.projectcalico.org/getting-started/kubernetes/quickstart



9. Create a helloworld kubernetes file by following the steps in the GitHub page https://github.com/paulbouwer/hello-kubernetes

Exercise 13 Creating a GRPC server-client program and Dockerizing it

- 1. Install grpc plugins for golang
- 1. Install the protocol compiler plugins for Go using the following commands:

```
$ go install google.golang.org/protobuf/cmd/protoc-gen-go@v1.26
$ go install google.golang.org/grpc/cmd/protoc-gen-go-grpc@v1.1
```

2. Update your PATH so that the protoc compiler can find the plugins:

```
$ export PATH="$PATH:$(go env GOPATH)/bin"
```

2. Get the example code

1. Download the repo as a zip file and unzip it, or clone the repo:

```
$ git clone -b v1.41.0 https://github.com/grpc/grpc-go
```

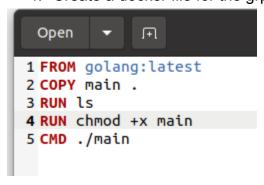
2. Change to the quick start example directory:

```
$ cd grpc-go/examples/helloworld
```

3. Build the main.go file

```
oles/helloworld/greeter server$ go build main.go
o: downloading google.golang.org/protobuf v1.25.0
go: downloading github.com/golang/protobuf v1.4.3
o: downloading google.golang.org/genproto v0.0.0-20200806141610-86f49bd18e98
o: downloading golang.org/x/net v0.0.0-20200822124328-c89045814202
o: downloading golang.org/x/sys v0.0.0-20200323222414-85ca7c5b95cd
o: extracting github.com/golang/protobuf v1.4.3
o: extracting google.golang.org/protobuf v1.25.0
o: extracting golang.org/x/sys v0.0.0-20200323222414-85ca7c5b95cd
go: extracting golang.org/x/net v0.0.0-20200822124328-c89045814202
o: downloading golang.org/x/text v0.3.0
o: extracting golang.org/x/text v0.3.0
o: extracting google.golang.org/genproto v0.0.0-20200806141610-86f49bd18e98
go: finding golang.org/x/net v0.0.0-20200822124328-c89045814202
o: finding github.com/golang/protobuf v1.4.3
go: finding google.golang.org/protobuf v1.25.0
o: finding google.golang.org/genproto v0.0.0-20200806141610-86f49bd18e98
   finding golang.org/x/sys v0.0.0-20200323222414-85ca7c5b95cd
   finding golang.org/x/text v0.3.0
```

4. Create a docker file for the grpc server and client program



- Build both the docker files
- Change port as 50051 in the greeter go file and enable port forwarding in server using

```
kishore@kishore-VirtualBox:~

kishore@kishore-VirtualBox:~$ sudo docker run -p 127.0.0.1:5000:50051/tcp -d server_test:3

[sudo] password for kishore:

863f5dbe4ca348a81f0949459afb34e66ce1b83df7467a95d35c47efae17dc28

kishore@kishore-VirtualBox:~$
```

7. Change the listening port in client as 5000 and run the main.go file

kishore@kishore-VirtualBox:~/grpc/grpc-go/examples/helloworld/greeter_client\$ go run main.go 2021/11/14 15:09:51 Greeting: Hello world

Exercise 14 Containerizing the GRPC server-client program using Kubernetes

- 1. Create a Kubernetes deployment YAML file from https://kubernetes.io/docs/concepts/workloads/controllers/deployment/
- 2. Make the necessary changes in the file as below

```
1 apiVersion: apps/v1
 2 kind: Deployment
 3 metadata:
    name: grpc-server-client
 5
    labels:
 6
      app: grpc-chat
 7 spec:
    replicas: 3
 9
    selector:
10
      matchLabels:
         app: grpc-chat
11
12
    template:
13
      metadata:
         labels:
14
15
           app: grpc-chat
16
     spec:
17
         containers:
18
         - name: grpc-server
19
           image: grpc_server:1
20
           ports:
21
           - containerPort: 50051
22
```

3. Create the deployment using

```
kishore@kishore-VirtualBox:~$ kubectl create -f kube.yaml
deployment.apps/grpc-server-client-1 created
kishore@kishore-VirtualBox:~$
```

4. See the deployments using kubectl get deployments

```
Q
                             kishore@kishore-VirtualBox: ~
 Ŧ
kishore@kishore-VirtualBox:~$ kubectl get deployments
NAME
                        READY
                                UP-TO-DATE
                                             AVAILABLE
                                                          AGE
grpc-server-client
                        0/3
                                3
                                             0
                                                          16d
                        0/3
grpc-server-client-1
                                3
                                             0
                                                          118s
nginx-deployment
                        0/2
                                             0
                                                          36d
                                2
kishore@kishore-VirtualBox:~$
```

5. Create service.yaml file from

https://kubernetes.io/docs/concepts/services-networking/service/

```
1 apiVersion: v1
2 kind: Service
3 metadata:
4 name: grpc-servie
5 spec:
   type: NodePort
  selector:
8
      app: grpc-chat
9
   ports:
        # By default and for convenience, the `targetPort` is set to the same value as the `port`
10
 field.
      - port: 50051
11
12
        targetPort: 50051
13
        # Optional field
        # By default and for convenience, the Kubernetes control plane will allocate a port from
14
  a range (default: 30000-32767)
15
       nodePort: 30000
```

6. Deploy the services

```
kishore@kishore-VirtualBox:~$ kubectl create -f service.yaml
service/grpc-servie created
kishore@kishore-VirtualBox:~$ kubectl get services
NAME
              TYPE
                           CLUSTER-IP
                                          EXTERNAL-IP
                                                                           AGE
                                                        PORT(S)
grpc-servie
              NodePort
                           10.97.45.72
                                          <none>
                                                         50051: N0000/TCP
                                                                            13s
                                                        443/TCP
kubernetes
              ClusterIP
                           10.96.0.1
                                          <none>
                                                                            20d
```

7. Change the IP in the greeter client file and run the program to see the results

```
20 package main
21
22 import (
23
           "context"
           "log"
24
           "os"
25
           "time"
26
27
          "google.golang.org/grpc"
28
           pb "google.golang.org/grpc/examples/helloworld/helloworld"
29
30)
31
32 const (
33
           address
                   = "10.0.2.15:30000"
34
           defaultName = "world"
2E \
```

```
kishore@kishore-VirtualBox: ~/grpc/grpc-go/examples/helloworld/greeter_client
kishore@kishore-VirtualBox:~/grpc/grpc-go/examples/helloworld/greeter_client$ go run main.go
2021/11/14 15:43:32 Greeting: Hello world
kishore@kishore-VirtualBox:~/grpc/grpc-go/examples/helloworld/greeter_client$
```