# ZFS on Linux Code Coverage

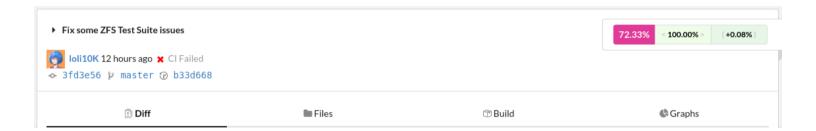
## Branches + Pull Requests

- Code coverage data is collected for:
  - All commits merged to a branch (e.g. master)
  - All pull requests for the "zfs" project
- Code coverage collected after running **all** tests
  - o ztest, zfstest, zfsstress, etc.
- Data generated using make code-coverage-capture ...
  - Emits .info file and static HTML pages
- .info file uploaded to codecov.io
- ZFS on Linux + Codecov

#### User + Kernel

- Code coverage data is collected for:
  - User mode execution (e.g. libzpool, zdb, etc.)
  - Kernel mode execution (e.g. "zfs" kernel module)
- Same file *may* be executed in user and kernel mode
  - e.g. libzpool references files in "modules" directories
- User coverage enabled via --enable-code-coverage option
- Kernel coverage enabled via custom kernel
  - More details here

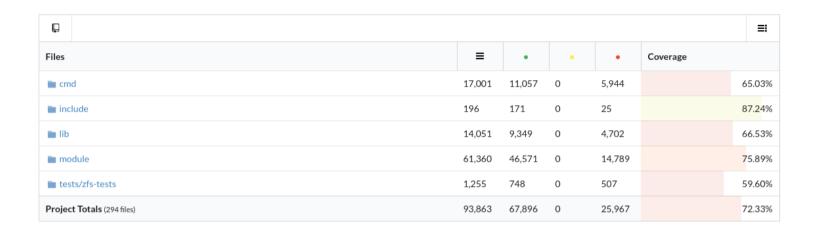
## Codecov: Header



#### **Codecov: Diff**

```
lib / libzfs / libzfs mount.c
                                                                                                    6
                                                                                                                  80.70%
                                                                                                                           100.00%
                                                                                                                                       +0.04%
@ -136,6 +136,10 @
                        if (hdl->libzfs sharetab == NULL)
       136
                                return (SHARED NOT SHARED):
       138
       139 +
                        /* Reopen ZFS_SHARETAB to prevent reading stale data from open file */
       140 +
                        if (freopen(ZFS SHARETAB, "r", hdl->libzfs sharetab) == NULL)
       141 +
                                return (SHARED NOT SHARED);
       142 +
       143
                        (void) fseek(hdl->libzfs sharetab, 0, SEEK SET);
       144
       145
                        while (fgets(buf, sizeof (buf), hdl->libzfs sharetab) != NULL) {
@@ -660,7 +664,7 @@
       664
                                 * then get freed later. We strdup it to play it safe.
661
       665
       666
                                if (mountpoint == NULL)
663
                                        mntpt = zfs strdup(hdl, entry.mnt mountp);
       667 +
                                        mntpt = zfs strdup(hdl, entry.mnt special);
       668
       669
                                        mntpt = zfs strdup(hdl, mountpoint);
       670
@ -667 +671 @
                                                                                                    2
                                                                                                                  77.18%
                                                                                                                            100.00%
                                                                                                                                       +0.31%
cmd / zfs / zfs_main.c
@@ -6729,7 +6729,7 @@
      6729
6730
      6730
                                        case OP MOUNT:
      6731
                                                 if (zfs unmount(node->un zhp,
6732
                                                     node->un mountp, flags) != 0)
      6732 +
                                                     node->un_zhp->zfs_name, flags) != 0)
      6733
                                                         ret = 1;
                                                break;
6734
      6734
      6735
@@ -6736 +6736 @@
```

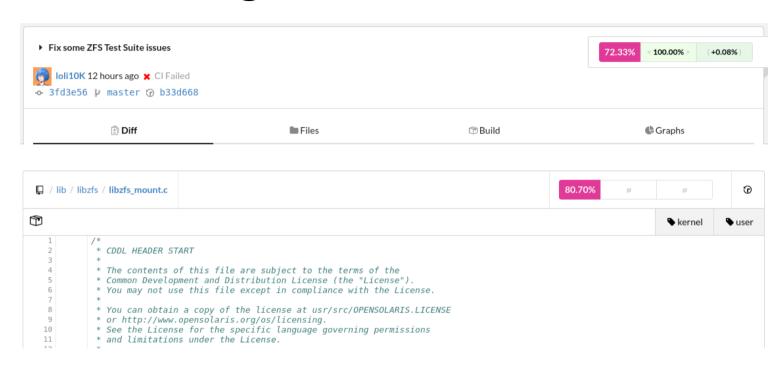
### **Codecov: Files**



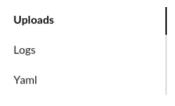
# Codecov: Files (continued)

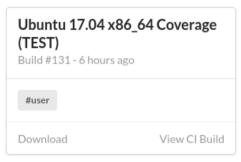
📮 / module / zfs					≡
Files	=	•	•	•	Coverage
abd.c	490	486	0	4	99.18%
arc.c	3,098	2,609	0	489	84.21%
blkptr.c       blkptr.c       blkptr.c        blkptr.c        blkptr.c        blkptr.c	50	38	0	12	76.00%
bplist.c     bplist.c     incomparison to the control of	22	22	0	0	100.00%
bpobj.c	280	272	0	8	97.14%
bptree.c	95	88	0	7	92.63%
<b>■</b> bqueue.c	42	39	0	3	92.85%
i dbuf.c	1,725	1,630	0	95	94.49%
dbuf_stats.c     d    d     d	95	90	0	5	94.73%
i ddt.c	554	483	0	71	87.18%
i ddt_zap.c	42	37	0	5	88.09%
in dmu.c	872	722	0	150	82.79%
indicated difficial diffi	95	0	0	95	0.00%
i dmu_object.c	143	134	0	9	93.70%
i dmu_objset.c	1,137	1,022	0	115	89.88%
i dmu_send.c	1,810	1,361	0	449	75.19%
dmu_traverse.c     dmu_traverse.c	290	269	0	21	92.75%
i dmu_tx.c	502	405	0	97	80.67%

# Codecov: Flags



### Codecov: Build







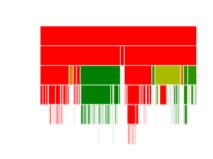
## Codecov: Graphs



#### Sunburst

The inner-most circle is the entire project, moving away from the center are folders then, finally, a single file. The size and color of each slice is represented by the number of statements and the coverage, respectively.

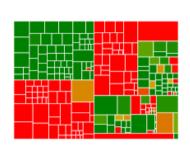
SVG



#### Icicle

The top section represents the entire project. Proceeding with folders and finally individual files. The size and color of each slice is represented by the number of statements and the coverage, respectively.

SVG

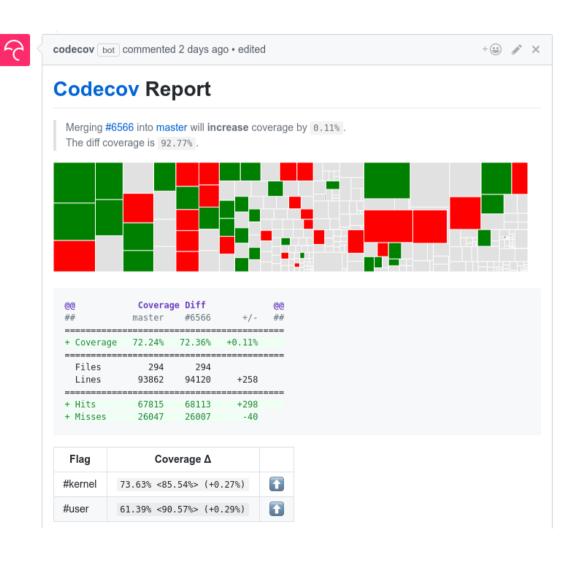


#### Grid

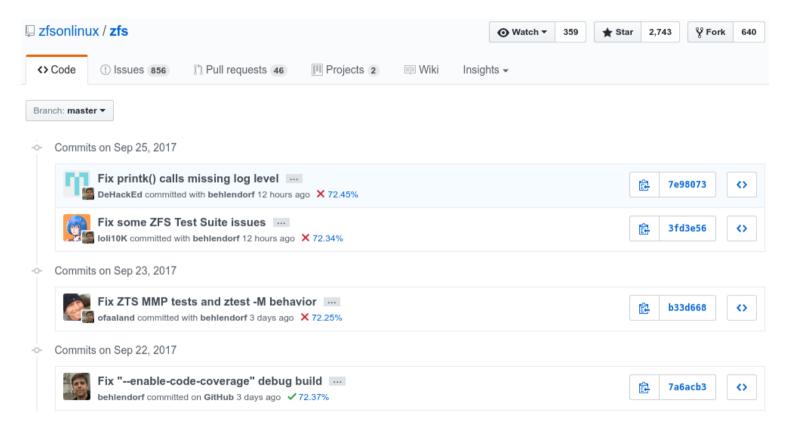
Each block represents a single file in the project. The size and color of each block is represented by the number of statements and the coverage, respectively.

SVG

### Codecov: PR Comment



# Coverage Integrated w/ Commits Page



# End