

◆ Section A: Function with **return** Statement

1. Return Square of a Number

✚ Write a function `get_square(num)` that **returns** the square of the number.

Hint: Use `return num * num`.

2. Return the Maximum of Two Numbers

✚ Define `get_max(a, b)` that returns the larger of the two.

Hint: Use `if` or the built-in `max()` function.

3. Check Even or Odd (Return Message)

✚ Write a function `check_even_odd(num)` that returns "Even" or "Odd".

Hint: Use `if num % 2 == 0`.

4. Return Sum of Digits

✚ Create `sum_digits(n)` that returns the sum of all digits in the number.

Hint: Use loop and `n % 10, n //= 10`.

5. Return Factorial of a Number

✚ Write a function `get_factorial(n)` that returns the factorial of `n`.

Hint: Multiply numbers from 1 to `n`.

6. Check Prime Number (Return Boolean)

✚ Create `is_prime(num)` that returns `True` if number is prime, else `False`.

Hint: Use loop from 2 to `num-1`.

7. Return the Reverse of a Number

📌 Define `reverse_number(n)` that returns the reversed number.

Hint: Use loop to extract digits and build reverse.

8. Count Vowels in a String

📌 Write `count_vowels(text)` that returns the number of vowels in a string.

Hint: Check if each character is in `'aeiouAEIOU'`.

9. Return GCD of Two Numbers

📌 Create `get_gcd(a, b)` that returns the GCD of two numbers.

Hint: Use Euclidean algorithm or loop.

10. Return Palindrome Status

📌 Write `is_palindrome(text)` that returns `True` if the string is a palindrome.

Hint: Compare `text == text[::-1]`.

◆ Section B: Using `math` Module + Return

✨ Use `import math` at the top of your script.

11. Return Square Root

📌 Define `get_sqrt(x)` that returns the square root using `math.sqrt()`.

Hint: `return math.sqrt(x)`

12. Return Ceiling and Floor of a Number

📌 Write a function `ceil_and_floor(x)` that returns both ceiling and floor of a number.

Hint: Use `math.ceil()` and `math.floor()`.

13. **Return Value of sin(x)**

✚ Create `get_sin(x)` that returns `sin(x)` in radians.

Hint: `math.sin(x)`

14. **Return Area of Circle**

✚ Write `circle_area(radius)` that returns area using πr^2 .

Hint: Use `math.pi`.

15. **Return Power of a Number**

✚ Define `get_power(base, exp)` that returns `base^exp`.

Hint: Use `math.pow(base, exp)` or `**`.

16. **Return Factorial using math Module**

✚ Write `factorial_math(n)` that returns the factorial using `math.factorial()`.

Hint: No need for loops.

17. **Return Hypotenuse of Right Triangle**

✚ Create `get_hypotenuse(a, b)` that returns $\sqrt{a^2 + b^2}$.

Hint: Use `math.sqrt(a**2 + b**2)`.

18. **Convert Degrees to Radians**

✚ Define `deg_to_rad(deg)` that returns radians.

Hint: `math.radians(deg)`

19. **Convert Radians to Degrees**

📌 Define `rad_to_deg(rad)` that returns degrees.

Hint: `math.degrees(rad)`

20. **Logarithm Base 10 of a Number**

📌 Write `get_log10(x)` that returns the base-10 logarithm.

Hint: `math.log10(x)`