Software Playlist Project

AI1110: Probability and Random Variables

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* At first we need to import the python package (Tkinter, Pygame, Numpy)

Tkinter:-

This package is just to make GUI of the software

Pygame:-

From this package I import mixer that make a song load, play, stop that deals with running music file

Numpy:-

From this pakage I import random.randint(to select a random integer) random.permutation(to shuffle song and always give unique pattern of radomised songs of the playlist)

Most Important Function I use:

Play all song randomly:-

This function will play all the song continuously in the playlist randomly

Play randomly:-

This function will play one song randomly from the playlist
* Some other function such as add song, remove song ,play next song and song is used as the name give a hint about it's function

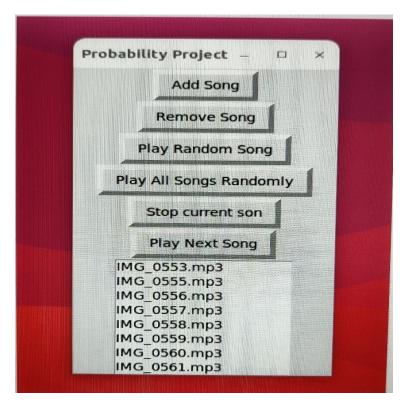


Fig: Screenshot of gui