



Day-Wise DP Plan

■ Day 1 – Introduction to Recursion & Memoization

- ◆ **Topics:** Recursion, Top-Down DP
 - ✚ **Problems :**
 1. Fibonacci Number – [LeetCode 509](#)
 2. Climbing Stairs – [LeetCode 70](#)
 3. Frog Jump (Striver DP 3)
 4. Frog Jump with K distance (Striver DP 4)
 5. Tribonacci Number – [LeetCode 1137](#)
 6. Decode Ways – [LeetCode 91](#)
 7. Factorial using recursion + memorization
 8. Climbing stairs with variable jumps
 9. Recursive sum with modulo constraints
-

■ Day 2 – Tabulation & Space Optimization

- ◆ **Topics:** Bottom-Up DP, Space Optimization
- ✚ **Problems :**
 1. House Robber – [LeetCode 198](#)
 2. House Robber II – [LeetCode 213](#)
 3. Maximum Sum of Non-Adjacent Elements (Striver DP 5)
 4. Ninja Training (Striver DP 7)
 5. Min Cost Climbing Stairs – [LeetCode 746](#)
 6. Paint House – [LeetCode 256](#)
 7. Jump Game II – [LeetCode 45](#)
 8. Jump to end of array with min jumps
 9. Paint N houses with no adjacent color same



■ Day 3 – Grid-Based DP

- ♦ **Topics:** 2D DP
- 🧩 **Problems :**
 1. Unique Paths – [LeetCode 62](#)
 2. Unique Paths II – [LeetCode 63](#)
 3. Minimum Path Sum – [LeetCode 64](#)
 4. Triangle – [LeetCode 120](#)
 5. Dungeon Game – [LeetCode 174](#)
 6. Maximum Path Sum in Matrix (Striver DP 13)
 7. Count Unique Paths with Obstacle
 8. Pathfinding with blocked cells
 9. DP in matrix with conditionals



■ Day 4 – Subset Sum & 0/1 Knapsack

- ♦ **Topics:** DP on Subsets, 0/1 Knapsack
 - 🧩 **Problems :**
 1. Subset Sum Equals Target (Striver DP 16)
 2. Equal Subset Partition – [LeetCode 416](#)
 3. 0/1 Knapsack (Striver DP 19)
 4. Count Subsets with Sum K (Striver DP 17)
 5. Target Sum – [LeetCode 494](#)
 6. Partition to K Equal Sum Subsets – [LeetCode 698](#)
 7. Perfect Sum Problem (GFG)
 8. Maximize knapsack value with item constraints
 9. Count partitions for target sum
-



■ Day 5 – Advanced Knapsack Patterns

-  **Topics:** Infinite Supply, Coin Change
 -  **Problems :**
 1. Rod Cutting (Striver DP 23)
 2. Coin Change II – [LeetCode 518](#)
 3. Coin Change I – [LeetCode 322](#)
 4. Minimum Subset Sum Difference (Striver DP 18)
 5. Minimum number of coins (GFG variation)
 6. Count combinations for amount N
 7. Bounded Knapsack custom test case
 8. DP on coin denominations
 9. Minimize coins to make a target
-



■ Day 6 – Longest Common Subsequence (LCS)

-  **Topics:** DP on Strings
 -  **Problems :**
 1. Longest Common Subsequence – [LeetCode 1143](#)
 2. Print LCS (Striver DP 26)
 3. Longest Palindromic Subsequence – [LeetCode 516](#)
 4. Shortest Common Supersequence (Striver DP 27)
 5. Longest Repeating Subsequence (Striver DP 30)
 6. Print SCS
 7. Practice LCS variant on HackerRank
 8. Merge two strings while keeping both as subsequences
 9. Palindrome insertions/deletions
-


■ Day 7 – Applications of LCS

-  **Topics:** Advanced DP on Strings
 -  **Problems :**
 1. Edit Distance – [LeetCode 72](#)
 2. Distinct Subsequences – [LeetCode 115](#)
 3. Interleaving String – [LeetCode 97](#)
 4. Minimum Insertions to Make Palindrome (Striver DP 29)
 5. Wildcard Matching – [LeetCode 44](#)
 6. Regex Matching – [LeetCode 10](#)
 7. DP Pattern Matching (Regex)
 8. Pattern matching with wildcards
 9. Transform A to B with min operations
-

Day 8 – DP on Stocks

-  **Topics:** Transaction-based DP
 -  **Problems :**
 1. Best Time to Buy and Sell Stock with Fee – [LeetCode 714](#)
 2. Best Time to Buy and Sell Stock III – [LeetCode 123](#)
 3. Best Time to Buy and Sell Stock IV – [LeetCode 188](#)
 4. Best Time with Cooldown – [LeetCode 309](#)
 5. Best Time to Buy and Sell Stock II – [LeetCode 122](#)
 6. Stock Span Problem
 7. Practice custom stock problem (2 states)
 8. Profit maximization with limit on transactions
 9. Fee/cooldown-based stock problems
-

Day 9 – LIS & Matrix Chain Multiplication

-  **Topics:** DP on LIS, MCM

- ❧ **Problems :**

1. Longest Increasing Subsequence – [LeetCode 300](#)
2. Number of LIS – [LeetCode 673](#)
3. Matrix Chain Multiplication (Striver DP 48)
4. Burst Balloons – [LeetCode 312](#)
5. Palindrome Partitioning II – [LeetCode 132](#)
6. Minimum Cost to Merge Stones – [LeetCode 1000](#)
7. Longest Bitonic Subsequence
8. Array merging with minimal cost
9. Partitioning array optimally using DP

🧠 **DP with Bitmasking – Must Practice Problems**

#	Problem Name	LeetCode / Platform	Problem Number / Link	Difficulty
1	Partition to K Equal Sum Subsets	LeetCode	698	Medium
2	Matchsticks to Square	LeetCode	473	Medium
3	Travelling Salesman Problem (TSP)	GFG / Custom	Link	Hard
4	Minimum Path Sum with Visiting All Cities (TSP variant)	LeetCode	943	Hard
5	Maximum AND Sum of Array	LeetCode	2009	Hard
6	Count of Subsets with Given XOR	GFG	Link	Medium
7	Minimum Cost to Connect Two Groups of Points	LeetCode	1595	Hard
8	Number of Ways to Wear Different Hats to Each Person	LeetCode	1434	Hard

📌 **Common Use-Cases in Bitmask DP:**

- **Subset representation** using bitmask (for inclusion/exclusion).
- **Memoization with mask + index** as state: $dp(mask, i)$
- Used when total combinations are 2^n (typically $n \leq 16-20$).
- Commonly applied in:
 - **TSP (Travelling Salesman Problem)**

- **Assignment Problems**
- **Subset Sum with constraints**
- **Permutation-based problems with constraints**