

```
// stings
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    char name1[]={'A','J','A','Y', '\0'};
```

```
    char name2[]="vijay";
```

```
    char name3[20];
```

```
    scanf("%s", name3);
```

```
    printf("\n Name1 = %s", name1);
```

```
    printf("\n Name2 = %s", name2);
```

```
    printf("\n Name3 = %s", name3);
```

```
}
```

```
----
```

```
// stings
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    char name1[]={'A','J','A','Y', '\0'};
```

```
    char name2[]="vijay";
```

```
    char name3[20];
```

```
    //scanf("%s", name3);
```

```
    gets(name3);
```

```
    printf("\n Name1 = %s", name1);
```

```
    printf("\n Name2 = %s", name2);
```

```
    printf("\n Name3 = %s", name3);
```

```
}
```

```
// stings
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```

int main()
{
    char name1[]={'A','J','A','Y', '\0'};
    char name2[]="vijay";
    char name3[20];

    //scanf("%s", name3);
    gets(name3);

    printf("\n Size = %d and length = %d", sizeof(name1), strlen(name1));
    printf("\n Size = %d and length = %d", sizeof(name2), strlen(name2));
    printf("\n Size = %d and length = %d", sizeof(name3), strlen(name3));

    printf("\n Name1 = %s", name1);
    //puts(name1);
    printf("\n Name2 = %s", name2);
    printf("\n Name3 = %s", name3);

}----

```

// strings

```

#include <stdio.h>
#include <string.h>
int main()
{
    char name1[]={'A','J','A','Y', '\0'};
    char name2[]="vijay";
    char name3[20];

    //scanf("%s", name3);
    gets(name3);

    printf("\n Size = %d and length = %d", sizeof(name1), strlen(name1));
    printf("\n Size = %d and length = %d", sizeof(name2), strlen(name2));
    printf("\n Size = %d and length = %d", sizeof(name3), strlen(name3));

    printf("\n Name1 = %s", name1);
    //puts(name1);
    printf("\n Name2 = %s\n", name2);

    for(int i=0; name3[i]!='\0'; i++)
    {
        printf("%c", name3[i]);
    }
}

```

```
}  
---
```

```
// stings
```

```
#include <stdio.h>  
#include <string.h>  
int main()  
{  
    char fname[]="vijay";  
    char lname[20];  
  
    strcpy(lname,fname);  
  
    puts(lname);  
  
}  
----
```

```
// stings
```

```
#include <stdio.h>  
#include <string.h>  
int main()  
{  
    char fname[]="vijay";  
    char lname[20];  
    int n=3;  
  
    strncpy(lname,fname, n);  
    lname[n]='\0';  
  
    puts(lname);  
  
}  
  
----
```

```
// stings
```

```
#include <stdio.h>  
#include <string.h>  
int main()  
{  
    char fname[]="vijay";  
    char mname[]= " Kumar";
```

```

    char lname[] = " Reddy";
    int n=3;

    strcat(fname, mname);
    strcat(fname, lname);

    puts(fname);

}

```

// strings

```

#include <stdio.h>
#include <string.h>
int main()
{
    char fname[]="vijay";
    char mname[] = " Kumar";
    char lname[] = " Reddy";

    strncat(fname, mname,2);
    strncat(fname, lname,2);

    puts(fname);
    printf("\n %d",n);

}

```

// strcmp

```

#include <stdio.h>
#include <string.h>
int main()
{
    char s1[] = "awelcome";
    char s2[] = "Awelcome";
    int n;

    n= strcmp(s1,s2);
    printf("\n n= %d",n);

    if(n==0)
        printf("\n Strings are same");
    else
        printf("\n Strings are different");
}

```

```
}
```

```
// strcmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[] = "welldone";
```

```
    char s2[] = "welcome";
```

```
    int n;
```

```
    n = strcmp(s1, s2);
```

```
    printf("\n n= %d", n);
```

```
    if(n == 0)
```

```
        printf("\n Strings are same");
```

```
    else
```

```
        printf("\n Strings are different");
```

```
}
```

```
// strcmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[] = "WELCOME";
```

```
    char s2[] = "welcome";
```

```
    int n;
```

```
    n = strcmp(s1, s2);
```

```
    printf("\n n= %d", n);
```

```
    if(n == 0)
```

```
        printf("\n Strings are same");
```

```
    else
```

```
        printf("\n Strings are different");
```

```
}
```

```
// strncmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[] = "WELCOME";
```

```
    char s2[] = "welcome";
```

```
int n;
```

```
n= strnicmp(s1,s2,3);  
printf("\n n= %d",n);
```

```
if(n==0)  
    printf("\n Strings are same");  
else  
    printf("\n Strings are different");
```

```
}
```

```
// strlwr, strcmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[]= "WELCOME";  
    char s2[]= "welcome";  
    int n;
```

```
    strlwr(s1);  
    puts(s1);
```

```
    n= strcmp(s1,s2);  
    printf("\n n= %d",n);
```

```
    if(n==0)  
        printf("\n Strings are same");  
    else  
        printf("\n Strings are different");
```

```
}
```

```
//strupr, strcmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[]= "WELCOME";  
    char s2[]= "welcome";  
    int n;
```

```
   strupr(s2);  
    puts(s2);
```

```
    n= strcmp(s1,s2);
```

```
printf("\n n= %d",n);
```

```
if(n==0)
```

```
    printf("\n Strings are same");
```

```
else
```

```
    printf("\n Strings are different");
```

```
}
```

```
---
```

```
// strrev, strcmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main()
```

```
{
```

```
    char s1[] = "madam";
```

```
    char s2[20];
```

```
    int n;
```

```
    strcpy(s2,s1);
```

```
    strrev(s1);
```

```
    puts(s1);
```

```
    n = strcmp(s1,s2);
```

```
    printf("\n n= %d",n);
```

```
    if(n==0)
```

```
        printf("\n Strings is Palindrome");
```

```
    else
```

```
        printf("\n Strings is not palindrome");
```

```
}
```