

The background of the image is a dark blue gradient. On the left side, there is a 3D isometric arrangement of several cubes. These cubes are covered in a grid of small, glowing blue dots, resembling a digital or data matrix. Some of the cubes have rectangular cutouts, and a bright blue light emanates from one of these openings. Several thin, glowing lines in red, green, and blue extend from the cubes, suggesting data flow or connections. In the upper left corner, there are three solid circles in red, green, and blue. In the upper right, there is a larger, semi-transparent blue circle. A large, black silhouette of a hand is positioned on the right side of the image, with its fingers spread as if reaching towards the digital structures. The overall aesthetic is high-tech and digital.

WORD GUESSING GAME PROJECT

TEAM NAME – CS BOTS

MEMBERS -

- PRAKHAR DWIVEDI (E20CSE394)
- SWYAM UPADHYAY (E20CSE392)
- RAGHAV MISHRA (E20CSE401)
- SUKETA MEHTA (E20CSE395)



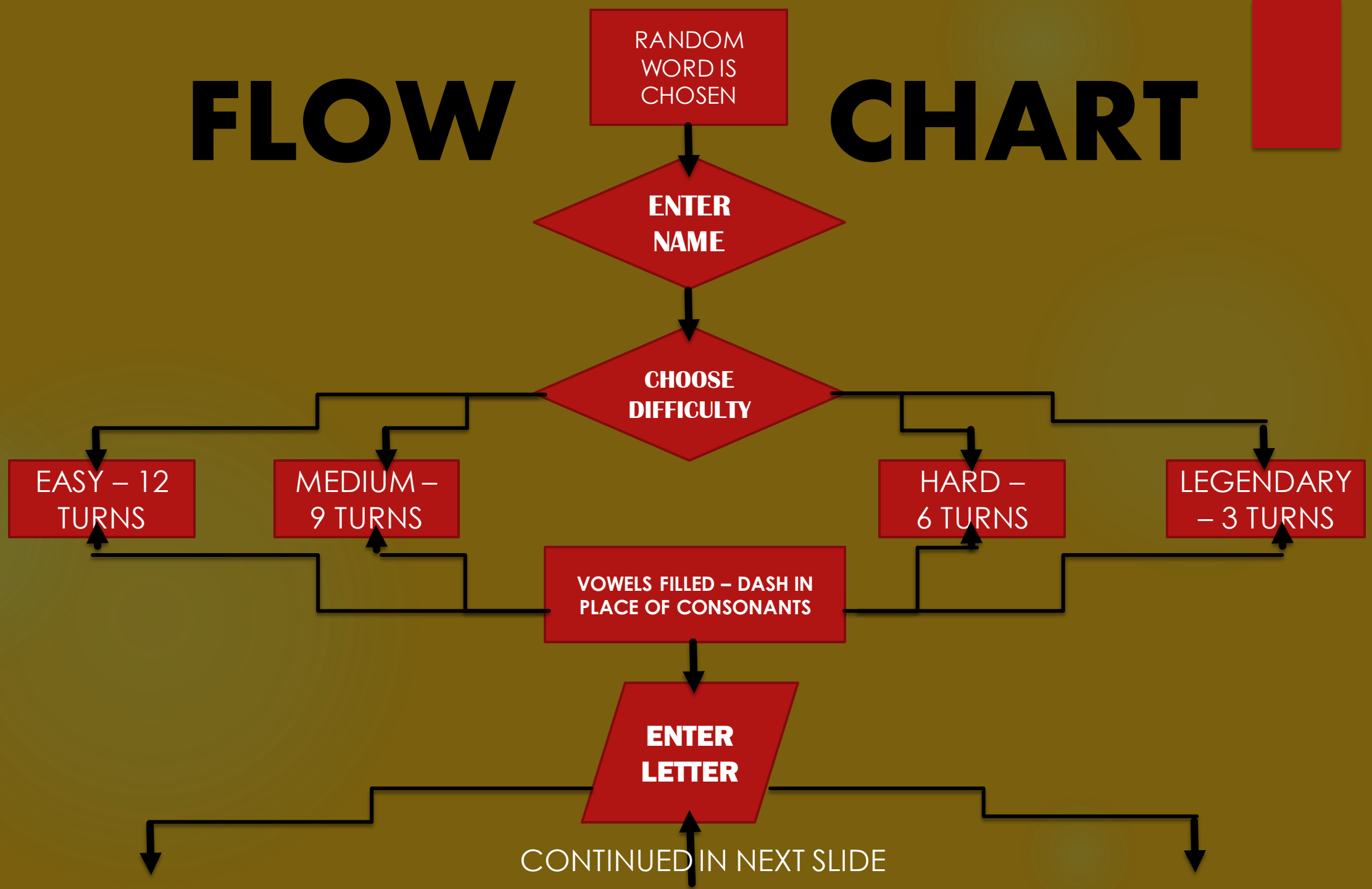
WHAT IS OUR PROJECT ABOUT?

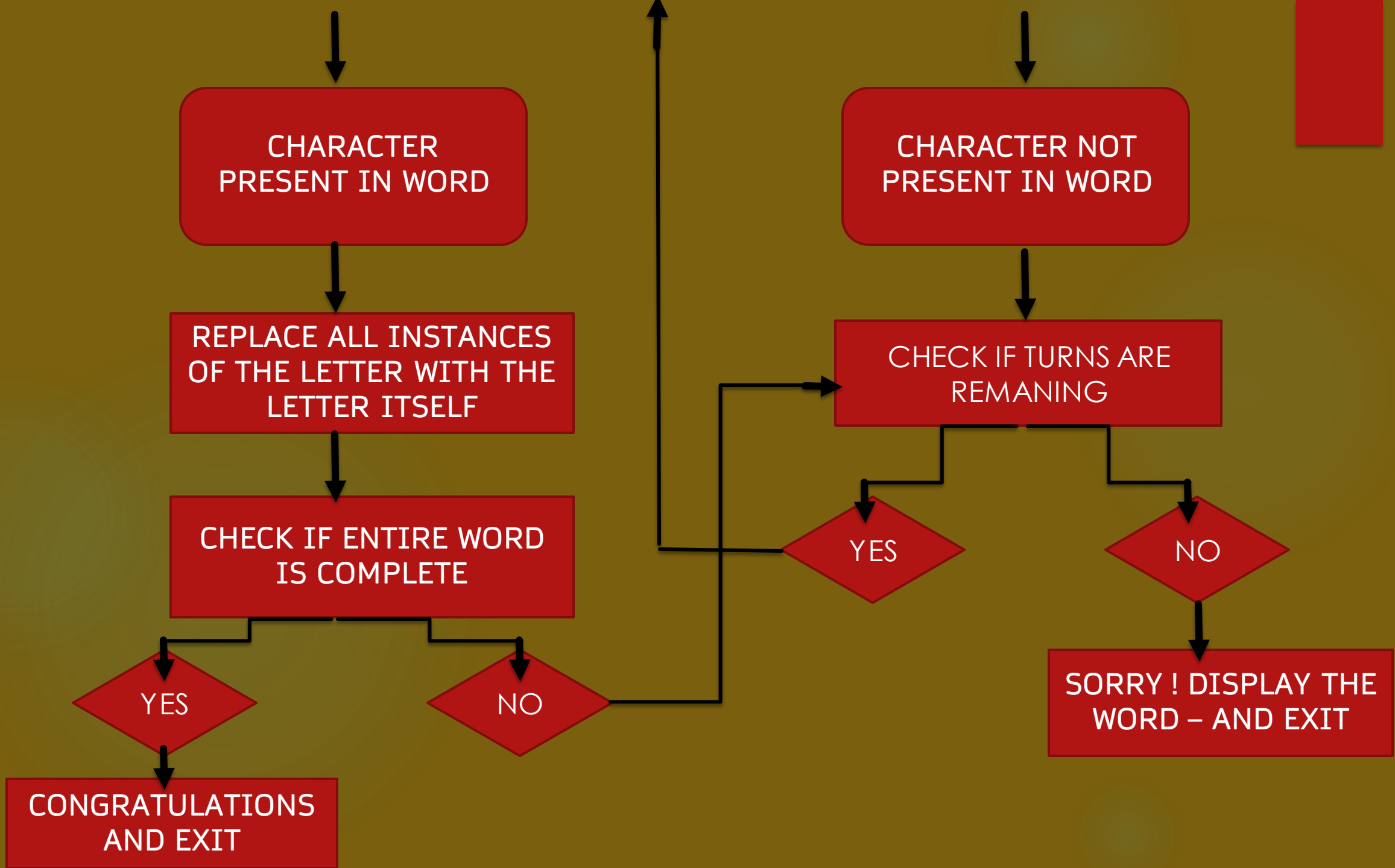
- Our project is inspired by the game ' BOLLYWOOD ', which we used to play in our rough copies as kids . It aims to bring back school time memories .
- The project is a culmination of hard work and dedication shown by all members of the team : CS BOTS and wouldn't be possible without the guidance of our teachers
- The project is coded entirely in Python 3.0 , is simple yet fun and addictive
- Module used : RANDOM



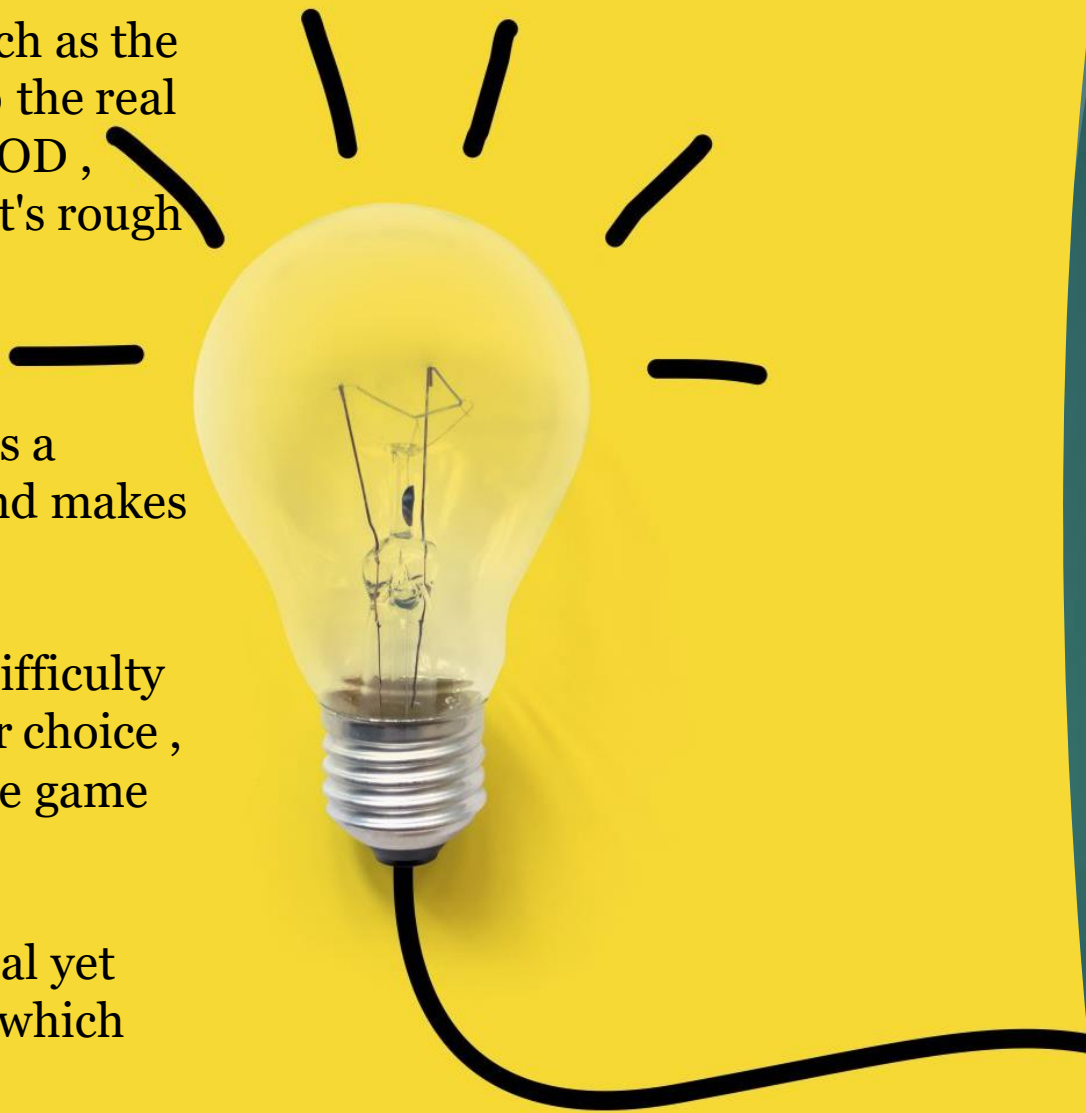
FLOW

CHART





- People surely do miss their school time . This game intends to bring back the memories shared on the last bench as the game is very similar to the real life game - BOLLYWOOD , often played in student's rough notebooks
- The game also enriches a person's vocabulary and makes their mind sharper
- Players can choose a difficulty level according to their choice , so that no one finds the game unplayable
- The game is educational yet fun at the same time , which makes it a lot better



SOLUTION APPROACH



INDIVIDUAL CONTRIBUTIONS

➤ **PRAKHAR DWIVEDI :**

- USER INTERFACE
- MAIN CODE/LOGIC IMPLEMENTATION

➤ **SWYAM UPADHYAY :**

- WORD LIST
- CODE TESTING

➤ **RAGHAV MISHRA :**

- IMPLEMENTATION OF DIFFICULTY LEVELS
- ERROR HANDLING

➤ **SUKETA MEHTA :**

- MAKING CODE EFFICIENT
- ADDING PROPER COMMENTS

APPLICATIONS

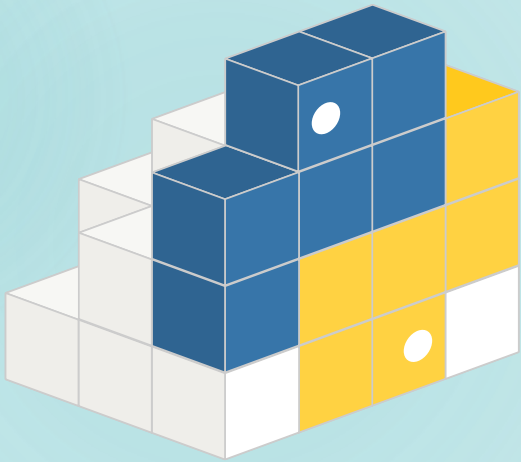


- Project is a great stress buster and also sharpens ones' brain
- Project can be used by teachers as a fun activity for students
- Can be used as a game for people of any age since it has different difficulty levels
- Can be used to improve vocabulary
- Can be used as a spelling bee practice

REFERENCES



stack overflow



Google



THANK you!