### Tutorial 2

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### 1 Problem Statement

P[1..n] is an input list of n points on xy-plane. Assume that all n points have distinct x-coordinates and distinct y-coordinates. Let pL and pR denote the left-most and the rightmost points of P, respectively. The task is to find the polygon Q with P as its vertex set such that the following conditions are satisfied:

- i) The upper vertex chain of Q is x-monotone (increasing) from pL to pR.
- ii) The lower vertex chain of Q is x-monotone (decreasing) from pR to pL.
- iii) Perimeter of Q is minimum.

#### 2 Recurrences

The first step is to sort the points according to their x coordinate and let d(i, j) be the distance between points i and j.Now, Consider two paths upper and lower (considering a imaginary line joining leftmost and rightmost points).

For i,j in (1..n) and i,j on different paths. Let dp[i][j] be the minimum total cost of two paths (i.e the length of path from 1 to i and the other part from 1 to j ). So now dp[n][n] will be the optimal solution. Clearly dp[i][j] = dp[j][i], since both represent the same polygon, So we are only interested in i,j with  $1 \le i \le j \le n$ .

Since dp[1][1] represent single point only , therfore dp[1][1]=0. Now , there are two cases possible:

Case 1: when i=j-1 or i=j. So for the optimal solution the path which comes from a node k, where  $1 \le k \le j-1$ , must ends at j. To make the graph, we will need to store that node k. So, let node[i][j] will store that node for vertex pair i,j. The optimal solution for this case will look like:

$$dp[i][j] = \min_{1 \le k \le j-1} (dp[i][k] + d(k,j))$$

Case 2: when i<j-1, in this case the path that is ending at j must also visit j-1 because it is not possible for i to go to j-1 and then again comes to i. Therefore, the optimal solution for this case will look like:

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dp[i][j] = dp[i][j\text{-}1] + d(j\text{-}1,j) \qquad \quad for \; i < j\text{-}1
```

## 3 Algorithm

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Pseudo code:
dp[1][1]=0
For i in 1 to \bf n
      For j in i+1 to n
            if(i=1 \text{ and } j=2):
                  dp[i][j]{=}d(1,2)
            else if(i < j-1):
                  dp[i][j] = dp[i][j-1] + d(j-1,j)
            else:
                  \min = INT\_MAX
                  For k in 1 to j-1
                       q{=}\mathrm{d}p[i][k]\,+\,\mathrm{d}(k{,}j)
                       if(q < min):
                             \min=q
                             node[i][j]=k
                  dp[i][j]=min
i=n, j=n
graph=g
while(i>1 \text{ or } j>1)
      if(j < i)
            swap(i,j)
else if(i=j-1 \text{ or } i=j)
      index{=}node[i][j]
      \mathrm{addEdge}(g,\!\mathrm{index},\!j)
      j=index
else
      addEdge(g,j-1,j)
      j - -
```

# 4 Time and space complexities

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\begin{array}{l} \mbox{Time Complexity} = O(n^2) \\ \mbox{Space Complexity} = O(n^2) \end{array}
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