# CS 39006: Networks Lab

(Spring 2020)

## **Assignment 1: Using Wireshark for Analyzing Network Packet Traces**

Date: 9th January, 2020

### **Objective:**

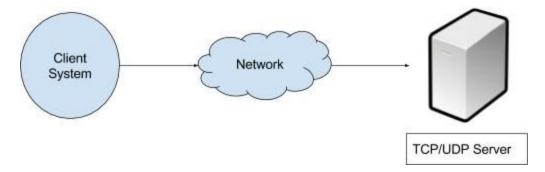
The objective of this assignment is to understand the Wireshark tool and how you can analyse network packet traces. You have to use Wireshark for answering the questions.

#### **Submission Instructions:**

You need to prepare a report (soft copy only to be submitted) that will contain the following:

- 1. Steps followed in executing the experiments.
- 2. Observations from the experiments.
- 3. Intuitive justification behind the observations.

You need to submit the report in a single compressed (tar.gz) file. Rename the compressed file as Assignment\_l\_Roll1\_Roll2.tar.gz, where Roll1 and Roll2 are the roll numbers of the two members in the group. Submit the compressed file through Moodle by the following submission deadline: 12 noon, 16th January 2020



#### **Assignment Statement:**

The client system (your system) is connected through the network to a TCP and UDP server.

- The TCP server for this system is the standard Python HTTP Server (IP: 10.5.18.163, Default Port: 8000)
- For UDP an *iperf* server (*IP*: 10.5.18.163, *Default Port*: 5001) is running in the host machine.

#### The necessary commands are as follows:

1) UDP Client (with 28 Kbps) for UDP performance measurement using iperf:

iperf -c 10.5.18.163 -u -b 28000

This command will send UDP packets to the iperf server running at 10.5.18.163. You can specify the time for which you want to send UDP packets. Please check iperf documentation.

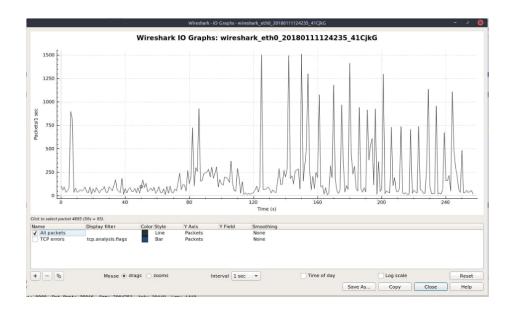
#### 2) TCP Client:

wget --no-proxy http://10.5.18.163:8000/1.jpg

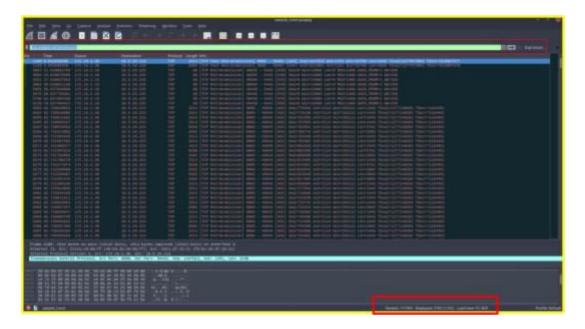
This command uses the HTTP protocol to download the image file *1.jpg* from the web server running at 10.5.18.163. You can change the URI to access 1.jpg to 7.jpg.

Capture the packet traces using *Wireshark* in your client system and answer the following:

- 1. List the different protocols that you observe in the packet trace, at application, transport and network layer for each of the UDP and TCP test cases.
- 2. Analyse the packet trace using Wireshark and compute the following:
  - a. How many TCP packets are transferred for each cases while accessing the files 1.jpg to 5.jpg? Are all packets of same size? What are the different packet size you observe for each of the file access?
  - b. For the test case with UDP, are all the UDP packets of the same size? If not, what are the different UDP packet sizes you observe?
  - c. Observe the TCP and UDP throughput using Wireshark (Menu->Statistics->IO Graphs), as shown in the following figure:



- d. Compute the UDP throughput (amount of UDP data sent per second) for following cases of UDP traffic generation rates (bandwidth):
  - (i) 64 Kbps (ii) 128 Kbps (iii) 256 Kbps (iv) 512 Kbps (v) 1024 Kbps (vi) 2048 Kbps
- 3. Analyze the number of TCP packets retransmitted (Use: tcp.analysis.retransmission filter) from Wireshark, as shown in figure below:



- 4. Plot the following
  - a. UDP throughput with respect to the UDP bandwidth

b. Number of UDP packets transmitted with respect to UDP bandwidth

What are your observations from these plots?

You may use any tool of your choice like MS-Excel, LibreOffice Calc, Matlab, or open source utility gnuplot (<a href="http://www.gnuplot.info/">http://www.gnuplot.info/</a>), or Python library matplotlib (<a href="https://matplotlib.org/">https://matplotlib.org/</a>) to plot the graph.

#### **Resources:**

Wireshark: <a href="https://www.wireshark.org/">https://www.wireshark.org/</a>

Capture Filters: <a href="https://wiki.wireshark.org/CaptureFilters">https://wiki.wireshark.org/CaptureFilters</a>
Display Filters: <a href="https://wiki.wireshark.org/DisplayFilters">https://wiki.wireshark.org/DisplayFilters</a>