DATE......EXP. No...

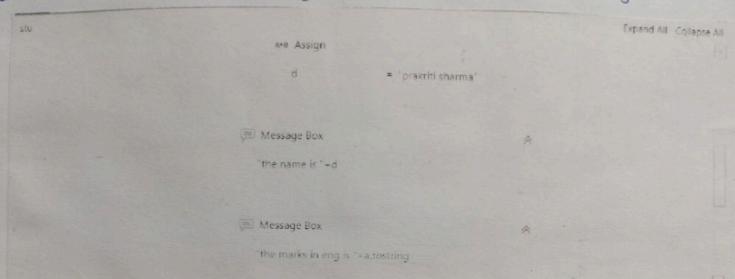
Aim: Working with Variables.

I:- Wilk on process -> Name -> Jequence -> Name

I:- Double Mick on Assign Value to assign a variable Name

II: - Clide etal+10 to name a variable and assish it's vo

II: - Double click on Message bou and write the message,



## I:- Wick on Debug File -> Run File

