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Title	Coding Assignment I

*\*\*\* The code is pasted at the end of the document.*

The following code has been implemented in **JAVA** language. The basic functionalities covered are as follows.

1. It prints a menu for the user to select among Encryption, Decryption, and Brute Force attack.

- It enters an infinite loop (until the user inputs 0, viz the exit code).

```

Main.java x
Run Main x
"C:\Users\prakr\AppData\Local\Programs\Eclipse Adoptium\jdk-17.0.12-hotspot\bin\java.exe" "-javaagent:D:\IntelliJ IDEA 2024.2.1\lib\idea_rt.jar=59897:D:\IntelliJ IDEA 2024.2
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:

```

## EXIT CODE:

```

Main.java x
Run Main x
"C:\Users\prakr\AppData\Local\Programs\Eclipse Adoptium\jdk-17.0.12-hotspot\bin\java.exe" "-javaagent:D:\IntelliJ IDEA 2024.2.1\lib\idea_rt.jar=59949:D:\IntelliJ IDEA 2024.2
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
3
==> Invalid choice! Please enter a valid option that lies within the range 0-3.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
0
==> Exiting the program. Goodbye!
Process finished with exit code 0

```

- If the user enters an invalid value, it re-initializes the menu and asks for an input again.

```

Main.java x
Run Main x
"C:\Users\prakr\AppData\Local\Programs\Eclipse Adoptium\jdk-17.0.12.7-hotspot\bin\java.exe" "-javaagent:D:\IntelliJ IDEA 2024.2.1\lib\idea_rt.jar=59897:D:\IntelliJ IDEA 2024.2
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
1
==> Invalid choice! Please enter a valid option that lies within the range 0-3.
==> Something went wrong. Re-initializing...
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:

```

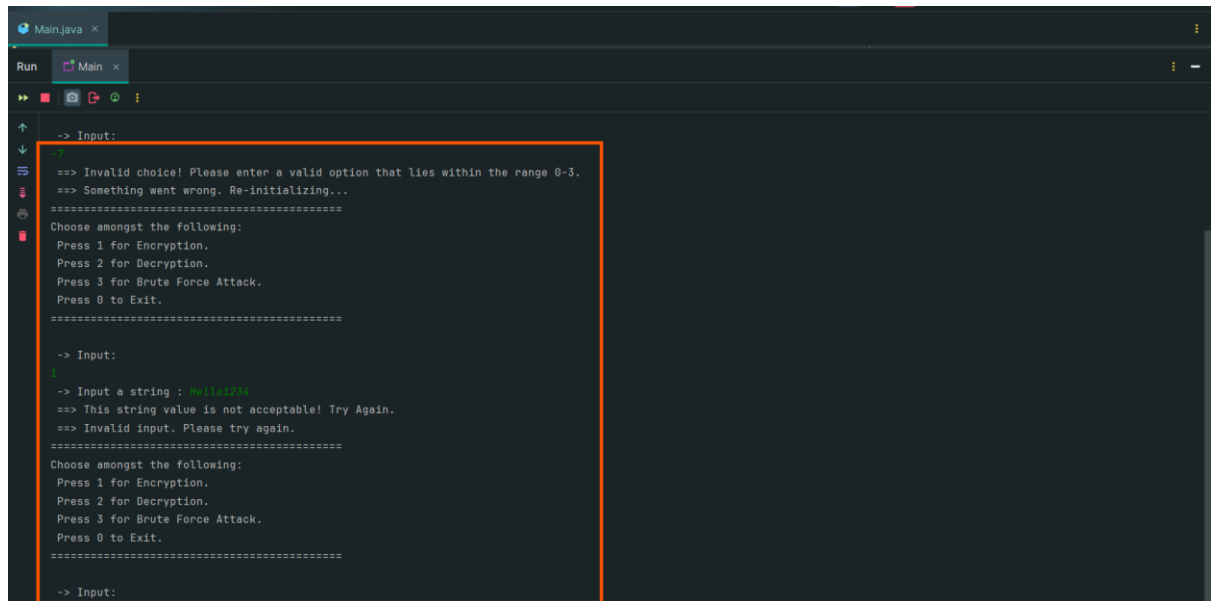
```

Main.java x
Run Main x
"C:\Users\prakr\AppData\Local\Programs\Eclipse Adoptium\jdk-17.0.12.7-hotspot\bin\java.exe" "-javaagent:D:\IntelliJ IDEA 2024.2.1\lib\idea_rt.jar=59949:D:\IntelliJ IDEA 2024.2
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
0
==> Invalid choice! Please enter a valid option that lies within the range 0-3.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:

```

- If the user enters a value between 0-3, the cases are as follows:
  - ✓ For ENCRYPTION:  
The function does not allow an invalid input in the String field and the key field.

### STRING FIELD VALIDATION:



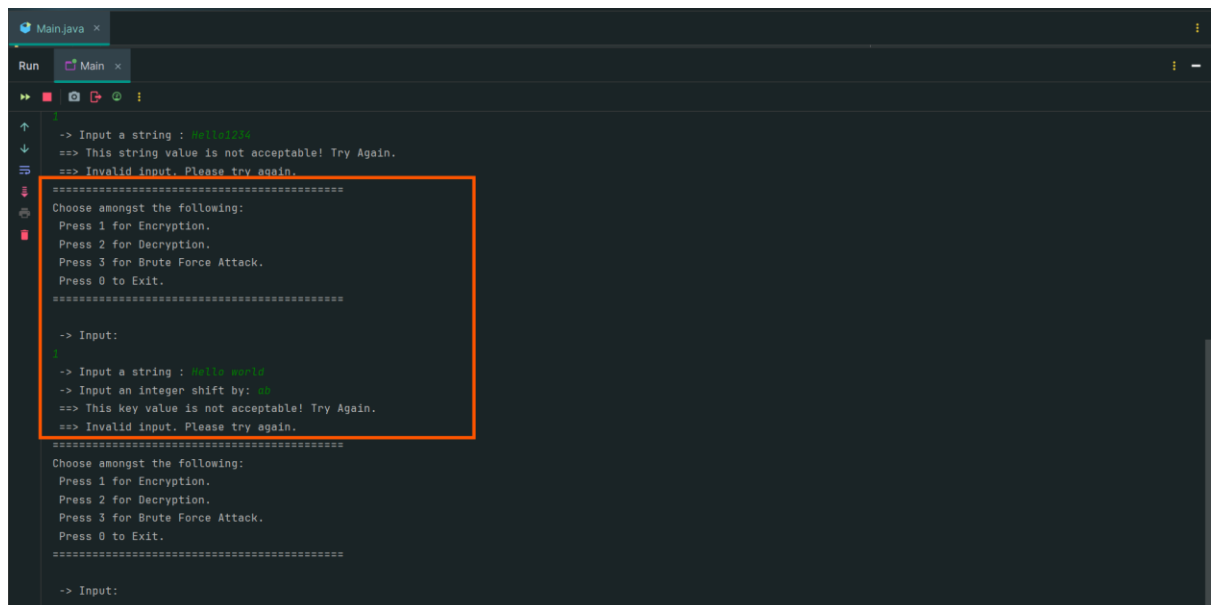
```
Main.java x
Run Main x

-> Input:
==> Invalid choice! Please enter a valid option that lies within the range 0-3.
==> Something went wrong. Re-initializing...
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
|
-> Input a string : Hello1234
==> This string value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
```

### KEY FIELD VALIDATION:



```
Main.java x
Run Main x

-> Input a string : Hello1234
==> This string value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

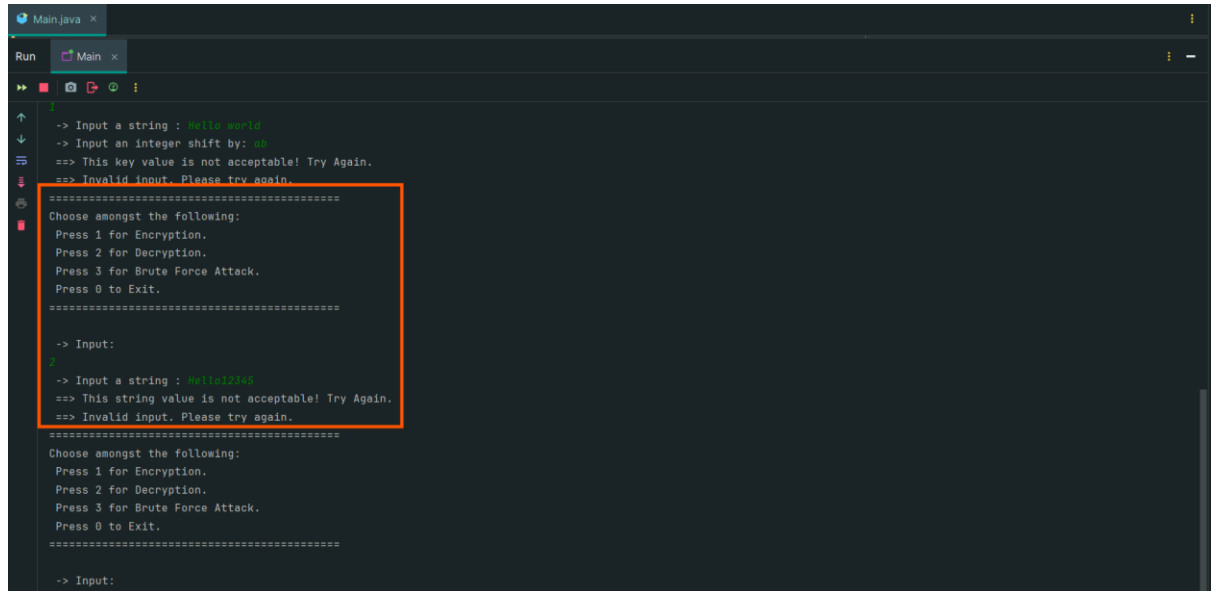
-> Input:
|
-> Input a string : Hello world
-> Input an integer shift by: ab
==> This key value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
```

✓ For DECRYPTION:

The function does not allow an invalid input in the String field and the key field.

### STRING FIELD VALIDATION:



```
Run Main x
Main.java x
-> Input a string : Hello world
-> Input an integer shift by: 40
==> This key value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
y
-> Input a string : Hello world
==> This string value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
```

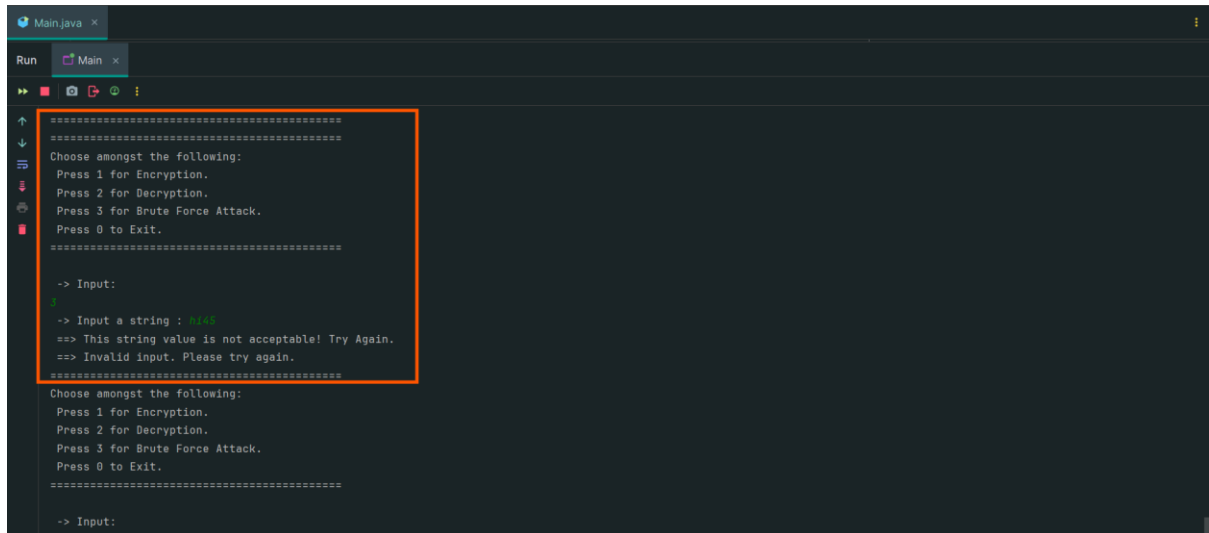
### KEY FIELD VALIDATION:



```
Run Main x
Main.java x
"C:\Users\pragr\AppData\Local\Programs\Eclipse Adoptium\jdk-17.0.12-hotspot\bin\java.exe" "-javaagent:D:\IntelliJ IDEA 2024.2.1\lib\idea_rt.jar=59963:D:\IntelliJ IDEA 2024.2
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
y
-> Input a string : Hello
-> Input an integer shift by: 40
==> This key value is not acceptable! Try Again.
==> Invalid input. Please try again.
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
-> Input:
```

- ✓ For BRUTE FORCE:  
The function does not allow an invalid input in the String field.

## VALIDATION:



```
=====
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

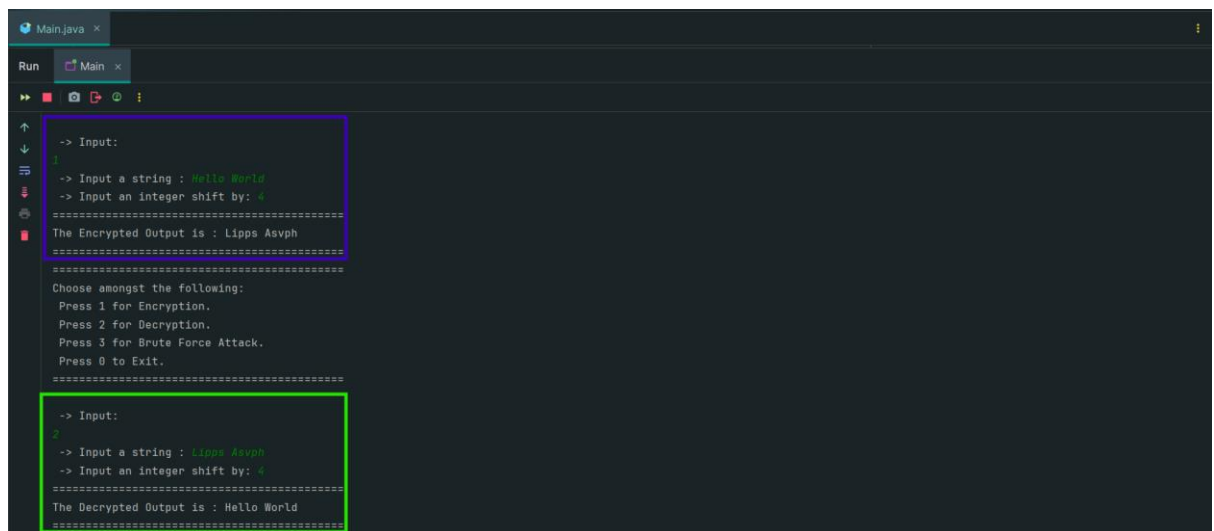
-> Input:
1
-> Input a string : x!xk
==> This string value is not acceptable! Try Again.
==> Invalid Input. Please try again.
=====

Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
```

## Functional Testcases:

### 1. Encryption

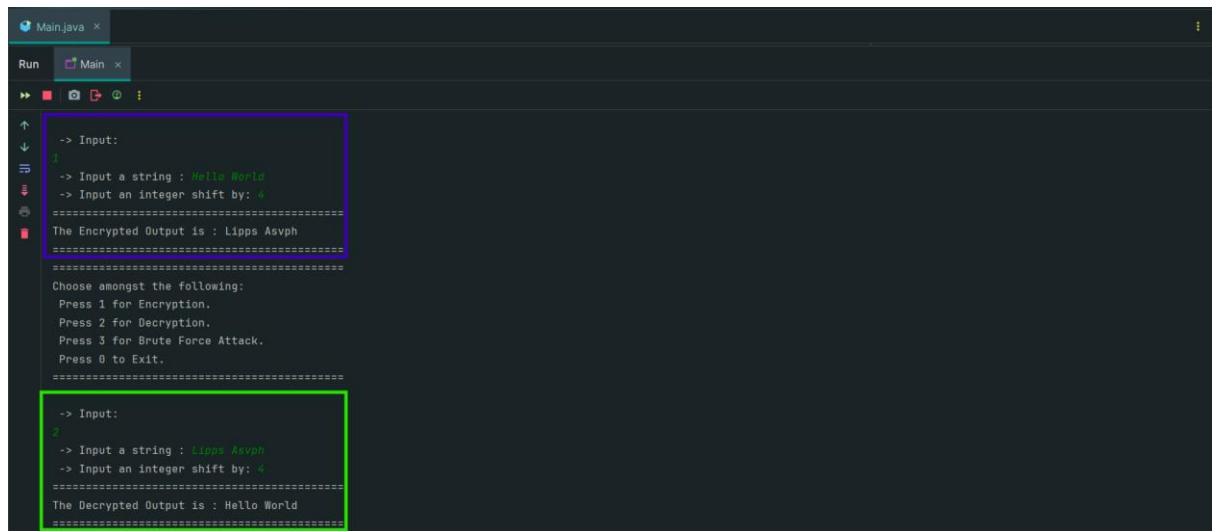


```
-----
-> Input:
1
-> Input a string : Hello World
-> Input an integer shift by: 4
=====
The Encrypted Output is : Lipps Asvph
=====

Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
2
-> Input a string : Lipps Asvph
-> Input an integer shift by: 4
=====
The Decrypted Output is : Hello World
=====
```

## 2. Decryption

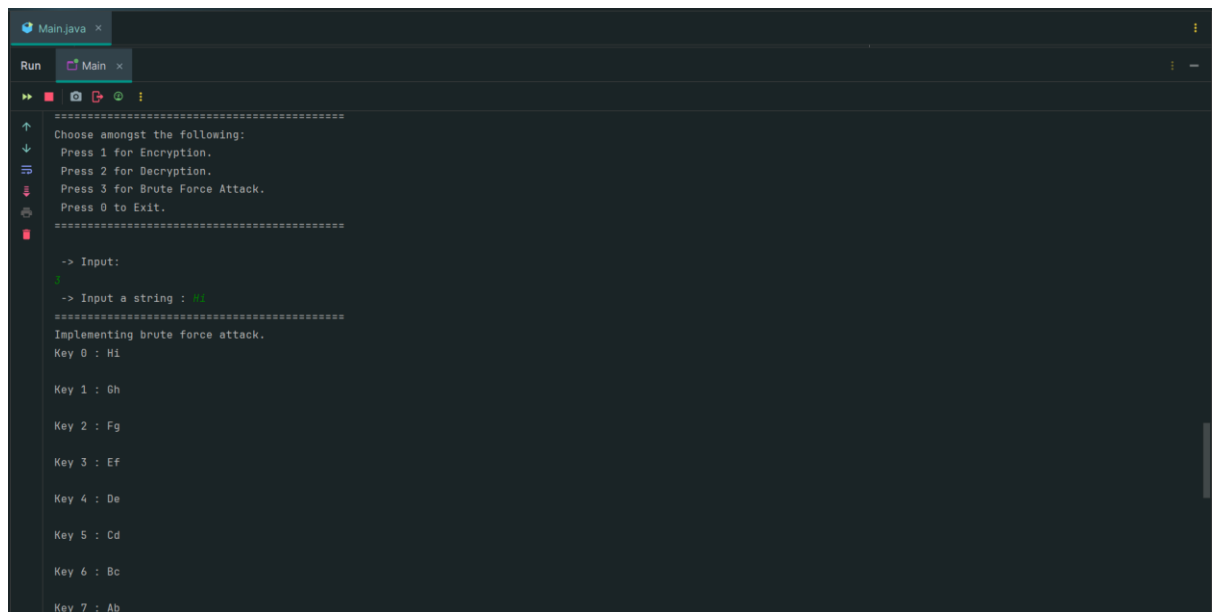


```

Main.java x
Run Main x
--> Input:
1
--> Input a string : Hello World
--> Input an integer shift by: 4
=====
The Encrypted Output is : Lipps Asvph
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
--> Input:
2
--> Input a string : Lipps Asvph
--> Input an integer shift by: 4
=====
The Decrypted Output is : Hello World
=====

```

## 3. Brute Force



```

Main.java x
Run Main x
=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====
--> Input:
3
--> Input a string : Hi
=====
Implementing brute force attack.
Key 0 : Hi

Key 1 : Gh

Key 2 : Fg

Key 3 : Ef

Key 4 : De

Key 5 : Cd

Key 6 : Bc

Key 7 : Ab

```

```
Main.java x
Run Main x
Key 8 : Za
Key 9 : Yz
Key 10 : Xy
Key 11 : Wx
Key 12 : Vw
Key 13 : Uv
Key 14 : Tu
Key 15 : St
Key 16 : Rs
Key 17 : Qr
Key 18 : Pq
Key 19 : Op
Key 20 : No
Key 21 : Mn
```

```
Main.java x
Run Main x
Key 18 : Pq
Key 19 : Op
Key 20 : No
Key 21 : Mn
Key 22 : Lm
Key 23 : Kl
Key 24 : Jk
Key 25 : Ij

=====
Choose amongst the following:
Press 1 for Encryption.
Press 2 for Decryption.
Press 3 for Brute Force Attack.
Press 0 to Exit.
=====

-> Input:
```

# CODE

```
import java.util.Scanner;

public class Main {

    // Encryption function applying Substitution Cipher
    public static String encryptionFunction(String input, int shift) {
        // Initialize a StringBuilder to store the encrypted output
        StringBuilder encryptionOutput = new StringBuilder();
        // Loop through each character of the input string
        for(int i = 0; i < input.length(); i++) {
            // Get the current character at index 'i'
            char ch = input.charAt(i);

            // Check if the character is an uppercase letter
            if (Character.isUpperCase(ch)) {
                // Apply the substitution cipher shift to uppercase characters
                // The algorithm is first removing the ASCII value of 'A' from the character, then the shift is
                // applied, after which the result is modded by 26 to ensure it wraps around within the alphabet. After
                // that, the ASCII value of 'A' is added back to get the cipher text of the character.
                char currentEncryptedChar = (char) (((ch - 'A' + shift) % 26) + 'A');
                // Append the encrypted character to the result
                encryptionOutput.append(currentEncryptedChar);
            } else if (Character.isLowerCase(ch)) { // Check if the character is a lowercase letter
                // Apply the substitution cipher shift to lowercase characters
                // The algorithm is first removing the ASCII value of 'a' from the character, then the shift is
                // applied, after which the result is modded by 26 to ensure it wraps around within the alphabet. After
                // that, the ASCII value of 'a' is added back to get the cipher text of the character.
                char currentEncryptedChar = (char) (((ch - 'a' + shift) % 26) + 'a');
                // Append the encrypted character to the result
                encryptionOutput.append(currentEncryptedChar);
            } else { // If the character is neither uppercase nor lowercase (like spaces, punctuation, etc.)
                // Leave the character unchanged and append it to the result
                encryptionOutput.append(ch);
            }
        }
        // Convert the StringBuilder to a String and return the final encrypted result
        return encryptionOutput.toString();
    }

    // Decryption function applying Substitution Cipher
    public static String decryptionFunction(String input, int shift) {
        // Initialize a StringBuilder to store the decrypted output
        StringBuilder decryptionOutput = new StringBuilder();
        // Loop through each character of the input string
        for (int i = 0; i < input.length(); i++) {
            // Get the current character at index 'i'
            char ch = input.charAt(i);
```



```

        // Check if the character is an uppercase letter
        if (Character.isUpperCase(ch)) {
            // Decrypt the substitution cipher shift for uppercase letters
            // The algorithm is first removing the ASCII value of 'A' from the character, then the shift is
            // applied, after which the result is modded by 26 to ensure it wraps around within the alphabet. After
            // that, the ASCII value of 'A' is added back to get the cipher text of the character.
            // 'A' is added back to convert it to the corresponding ASCII value of the decrypted character
            char currentEncryptedChar = (char) (((ch - 'A' - shift + 26) % 26) + 'A');
            // Append the decrypted character to the result
            decryptionOutput.append(currentEncryptedChar);
        } else if (Character.isLowerCase(ch)) { // Check if the character is a lowercase letter
            // Decrypt the substitution cipher shift for lowercase letters
            // The algorithm is first removing the ASCII value of 'a' from the character, then the shift is
            // applied, after which the result is modded by 26 to ensure it wraps around within the alphabet. After
            // that, the ASCII value of 'a' is added back to get the cipher text of the character.
            // 'a' is added back to convert it to the corresponding ASCII value of the decrypted character
            char currentEncryptedChar = (char) (((ch - 'a' - shift + 26) % 26) + 'a');
            // Append the decrypted character to the result
            decryptionOutput.append(currentEncryptedChar);
        } else { // If the character is neither uppercase nor lowercase (e.g., spaces, punctuation, etc.)
            // Leave the character unchanged and append it to the result
            decryptionOutput.append(ch);
        }
    }
    // Convert the StringBuilder to a String and return the final decrypted result
    return decryptionOutput.toString();
}

// Function for brute-force decryption attack
public static void bruteForceFunction(String input) {
    // Stimulate the brute force attack by running a loop for 26 values of key(all possible values(after
    // 26, the output starts to repeat)) and decrypting the ciphertext value inputted.
    for (int i = 0; i < 26; i++) {
        System.out.println("Key " + i + " : " + decryptionFunction(input, i) + "\n");
    }
}

// Function to check if a key is a valid integer
public static boolean isInteger(String str) {
    try {
        Integer.parseInt(str);
        return true;
    } catch (NumberFormatException e) {
        return false;
    }
}

// Function to fetch the user's operation choice
public static void fetchChoice(StringBuilder num) {
    Scanner scanner = new Scanner(System.in);
    // Menu Display

```

```

System.out.println("=====");
System.out.println("Choose amongst the following:\n " +
    "Press 1 for Encryption.\n " +
    "Press 2 for Decryption. \n " +
    "Press 3 for Brute Force Attack.\n " +
    "Press 0 to Exit.");
System.out.println("=====\\n");
num.setLength(0);
// Take user input for choice of operation
System.out.println(" -> Input: ");
num.append(scanner.nextLine());

// Validate the input for choice
if (!num.toString().matches("[0-3]")) {
    // Take input again if the entered value is invalid, continue otherwise
    System.out.println(" ==> Invalid choice! Please enter a valid option that lies within the range
0-3.");
}
}

// Fetch input for encryption/decryption (string and key)
public static void fetchInputForEncryptionDecryption(StringBuilder stringInput, StringBuilder
shift) {
    Scanner scanner = new Scanner(System.in);

    // Take the string input
    System.out.print(" -> Input a string : ");
    stringInput.setLength(0); // Reset the StringBuilder
    stringInput.append(scanner.nextLine());

    if (!stringInput.toString().matches("[a-zA-Z ]+")) {
        // Take input again if the entered value is invalid, continue otherwise
        System.out.println(" ==> This string value is not acceptable! Try Again.");
        return;
    }

    // Take the key input
    System.out.print(" -> Input an integer shift by: ");
    shift.setLength(0);
    shift.append(scanner.nextLine());

    // Take input again if the entered value is invalid, continue otherwise
    if (!isInteger(shift.toString())) {
        System.out.println(" ==> This key value is not acceptable! Try Again.");
    }
}

// Fetch input for brute-force (only string)
public static void fetchInputForBruteForce(StringBuilder stringInput) {
    Scanner scanner = new Scanner(System.in);

```

```

// Take the string input
System.out.print(" -> Input a string : ");
stringInput.setLength(0);
stringInput.append(scanner.nextLine());

// Take input again if the entered value is invalid, continue otherwise
if (!stringInput.toString().matches("[a-zA-Z ]+")) {
    System.out.println(" ==> This string value is not acceptable! Try Again.");
}
}

public static void main(String[] args) {
    StringBuilder stringInput = new StringBuilder();
    StringBuilder shift = new StringBuilder();
    StringBuilder num = new StringBuilder();

    while (true) {
        // Opens Menu for the user
        fetchChoice(num);

        // If user enters 0, exit the program
        if (num.toString().equals("0")) {
            System.out.println(" ==> Exiting the program. Goodbye!");
            break;
        }

        // Value of user's input for the choice
        int numChoice;
        try {
            numChoice = Integer.parseInt(num.toString());
        } catch (NumberFormatException e) {
            continue;
        }

        String result;

        switch (numChoice) {
            case 1:
                // 1 for Encryption
                fetchInputForEncryptionDecryption(stringInput, shift);
                // Ensure inputs are valid before proceeding
                if (stringInput.isEmpty() || shift.isEmpty() || !isInteger(shift.toString()) ||
!stringInput.toString().matches("[a-zA-Z ]+")) {
                    System.out.println(" ==> Invalid input. Please try again.");
                } else {
                    result = encryptionFunction(stringInput.toString(), Integer.parseInt(shift.toString()));
                    System.out.println("=====");
                    System.out.println("The Encrypted Output is : " + result);
                    System.out.println("=====");
                }
            break;
        }
    }
}

```

```

case 2:
    // 2 for Decryption
    fetchInputForEncryptionDecryption(stringInput, shift);
    // Ensure inputs are valid before proceeding
    if (stringInput.isEmpty() || shift.isEmpty() || !Integer.parseInt(shift.toString()) ||
!stringInput.toString().matches("[a-zA-Z ]+")) {
        System.out.println("==> Invalid input. Please try again.");
    } else {
        result = decryptionFunction(stringInput.toString(), Integer.parseInt(shift.toString()));
        System.out.println("=====");
        System.out.println("The Decrypted Output is : " + result);
        System.out.println("=====");
    }
    break;

case 3:
    // 3 for Brute Force Attack
    fetchInputForBruteForce(stringInput);
    // Ensure inputs are valid before proceeding
    if (stringInput.isEmpty() || !stringInput.toString().matches("[a-zA-Z ]+")) {
        System.out.println("==> Invalid input. Please try again.");
    } else {
        System.out.println("=====");
        System.out.println("Implementing brute force attack.");
        bruteForceFunction(stringInput.toString());
        System.out.println("=====");
    }
    break;

default:
    System.out.println("==> Something went wrong. Re-initializing...");
    break;
}
}
}
}

```

**\*\* END OF DOCUMENT \*\***