

2/07/24 Week-9

→ Knapsack algorithm.

#include <stdio.h>

#define N 4

#define CAPACITY 7

int max(int a, int b) {

if (a > b) {

return a;

}

return b;

}

void Knapsack(int weights[], int profits[]) {

int i, w;

int dp[N+1][CAPACITY+1];

for (i = 0; i <= N; i++) {

for (w = 0; w <= CAPACITY; w++) {

if (i == 0 || w == 0)

dp[i][w] = 0;

else if (weights[i-1] <= w)

dp[i][w] = max(profits[i-1] + dp[i-1]

[w - weights[i-1]], dp[i-1][w]);

else

dp[i][w] = dp[i-1][w];

}

}

int maxProfit = dp[N][CAPACITY];

printf("Maximum profit: %d\n", maxProfit);

int selectedObjects[N];

int k = N, c = CAPACITY;

while (k > 0 & c > 0) {

if (dp[k][c] != dp[k-1][c]) {

selectedObjects[k-1] = 1;

c = c - weights[k-1];

}

}

```

else {
    selectedObjects[k-1] = 0;
}
k--;
}

printf("In Table values (DP Table): \n");
for (int i = 0; i <= N; i++) {
    for (int w = 0; w <= CAPACITY; w++) {
        printf("%d\t", dp[i][w]);
    }
    printf("\n");
}

printf("In objects selected in the knapsack: \n");
for (int i = 0; i < N; i++) {
    if (selectedObjects[i] == 1)
        printf("object %d (weight: %d, profit: %d) \n",
            i+1, weights[i], profits[i]);
}

int main() {
    int weights[N];
    int profits[N];

    printf("Enter the weights: \n");
    for (int i = 0; i < N; i++) {
        scanf("%d", &weights[i]);
    }

    printf("Enter the profits: \n");
    for (int i = 0; i < N; i++) {
        scanf("%d", &profits[i]);
    }

    printf("Knapsack Capacity: %d \n", CAPACITY);
    printf("Objects: \n");
    for (int i = 0; i < N; i++) {

```

```

    printf("object %d - weight : %d, Profit : %d\n",
           i+1, weights[i], profits[i]);
}
knapsack(weights, profits);
return 0;
}

```

output

Enter the weights: 1 3 4 5

Enter the profits: 1 4 5 7

knapsack capacity: 7

objects:

object 1 - weight: 1, Profit: 1

Object 2 - weight: 3, Profit: 4

Object 3 - weight: 4, Profit: 5

Object 4 - weight: 5, Profit: 7

Maximum profit: 9

Table values (DP Table):

0	0	0	0	0	0	0	0
0	1	1	1	1	1	1	1
0	1	1	4	5	5	5	5
0	1	1	4	5	6	6	9
0	1	1	4	5	7	8	9

objects selected in knapsack:

Object 2 (weight: 3, Profit: 4)

Object 3 (weight: 4, Profit: 5)

→ Prime

```
#include <stdio.h>
```

```
#include <limits.h>
```

```
#define MAX 100
```

```
void prime(int n, int cost[MAX][MAX], int INF) {
```

```
    int S[MAX], d[MAX], p[MAX], r[MAX/2], sum=0, p, i,  
        k, min, u;
```

```
    min=INF;
```

```
    int source=0;
```

```
    for(i=0; i<n; i++) {
```

```
        for(j=0; j<n; j++) {
```

```
            if(cost[i][j] != 0 && cost[i][j] < min) {
```

```
                min=cost[i][j];
```

```
                source=i; }
```

```
        }
```

```
    }
```

```
    for(i=0; i<n; i++) {
```

```
        S[i]=0;
```

```
        d[i]=cost[source][i];
```

```
        p[i]=source;
```

```
    }
```

```
    S[source]=1;
```

```
    k=0;
```

```
    while(p=1, p<n, p++) {
```

```
        min=INF;
```

```
        u=-1;
```

```
        for(j=0; j<n; j++) {
```

```
            if(S[j]==0 && d[j]<=min) {
```

```
                min=d[j];
```

```
                u=j; }
```

```
        }
```

```
        T[k][0]=u;
```

```
TSR3ED = p[ru];
```

```
k++;
```

```
sum += cost[ru][p[ru]];
```

```
s[ru] = 1;
```

```
for (j = 0; j < n; j++) {
```

```
    if (s[j] == 0 && cost[ru][j] < d[j]) {
```

```
        d[j] = cost[ru][j];
```

```
        p[j] = ru; }
```

```
}
```

```
}
```

```
if (sum >= INF) {
```

```
    printf("spanning tree does not exist\n");
```

```
} else {
```

```
    printf("spanning tree exists and MST is %d\n",
```

```
    for (i = 0; i < n - 1; i++) {
```

```
        printf("%d, %d)\n", TSr[i], TSr[i+1]);
```

```
}
```

```
    printf("The cost of spanning tree is %d\n", sum);
```

```
}
```

```
}
```

```
int main() {
```

```
    int n, cost[MAX][MAX], i, j;
```

```
    int INF = INT_MAX;
```

```
    printf("Enter the number of vertices:");
```

```
    scanf("%d", &n);
```

```
    printf("Enter the cost adjacency matrix:\n");
```

```
    for (i = 0; i < n; i++) {
```

```
        for (j = 0; j < n; j++) {
```

```
            scanf("%d", &cost[i][j]);
```

```
            if (cost[i][j] == 9999)
```

```
                cost[i][j] = INF;
```

```
}
```

```

}
print(n, cost, INF);
return 0;
}

```

Output

Enter the number of vertices: 5

Enter the cost adjacency matrix:

0 5 15 20 9999

5 0 25 9999 9999

15 25 0 30 37

20 9999 30 0 35

9999 9999 37 35 0

Spanning tree exists & MST is:

(0, 1), (0, 2), (0, 3), (3, 4)

The cost of spanning tree is: 75

