

Lab - 3.

Algorithms

1) Import double ended queue from the collections.
 2) Initialize a final goal state in form of a matrix.

3) Now, initialize a moves ^{like} up, down, left, right.

4) We are taking 0 for the empty cells.

5) Define a function called manhattan distance with parameter state.

distance = 0

for i in range(3):

to for j in range(3):

if state[i][j] != 0

goal-i, goal-j = divmod(State[i][j]-1, 3).

6) Define a goal-state. to return the state of the goal.

7) Define a get-neighbours :

neighbours = []

for i in range(3):

for j in range(3):

if state[i][j] == 0:

for move in moves:

new-i, new-j = i+move[0], j+move[1].

It will check the new in the state and it will append the neighbours. return neighbours.

neighbours.append(new-state)

return neighbours.

7) define a function dfs with parameter state.
take a has queue one for dequeue and another visited.

while queue():

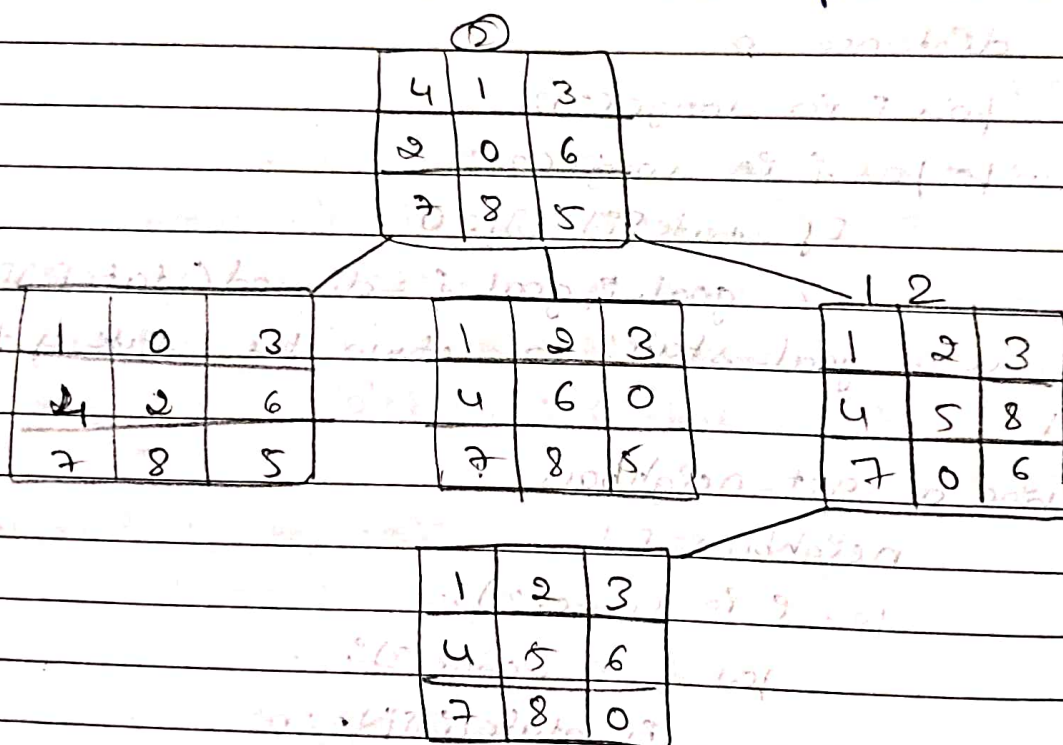
current_state, path = queue.popleft()

8) if goal state(current_state) return path.

9) Take using a map function we are converting tuple to state.

10) Take a initial state, ans, a path = dfs(initial state)

11) check the path if path is in a state it will print the solution @ else it won't print a solution.



$$i=2, j=1$$

$$\text{new_p} = p + \text{move}[0] \quad \text{new_j} = j + \text{move}[1]$$

$$= 2 + -1$$

$$= 1 + 0$$

$$= 1$$

$$= 1$$

Proceed


```
from collections import deque
```

```
GOAL-STATE = [(1, 2, 3),  
              (4, 5, 6),  
              (7, 8, 0)]
```

```
MOVES = [(-1, 0), (1, 0), (0, -1), (0, 1)]
```

```
def manhattan_distance(state):
```

```
    distance = 0
```

```
    for i in range(3):
```

```
        for j in range(3):
```

```
            if state[i][j] != 0:
```

```
                goal_i, goal_j = divmod(state[i][j]-1, 3)
```

```
                distance += abs(i-goal_i) + abs(j-goal_j)
```

```
    return distance
```

```
def is_goal_state(state):
```

```
    return state == GOAL-STATE
```

```
def get_neighbours(state):
```

```
    neighbours = []
```

```
    for i in range(3):
```

```
        for j in range(3):
```

```
            if state[i][j] != 0:
```

```
                for move in MOVES:
```

```
                    new_i, new_j = i+move[0],
```

```
                                    j+move[1]
```

```
                    if 0 <= new_i < 3 and
```

```
                        0 <= new_j < 3:
```

```
                        new_state = [row[i] for
```

```
                                    row in state]
```

```
                        new_state[i][j], new_state
```

```
                        [new_i][new_j] = new_state[new_i][new_j]
```

```
                        new_state[i][j]
```

```

        neighbours.append(new_state)
    return neighbours

```

```

def dfs(state):
    queue = deque([(state, [state])])
    visited = set()
    while queue:
        current_state, path = queue.popleft()
        if is_goal_state(current_state):
            return path
        if tuple(map(tuple, current_state)) not in visited:
            continue
        visited.add(tuple(map(tuple, current_state)))
        for neighbor in get_neighbours(current_state):
            queue.append((neighbor, path + [neighbor]))
    return None

```

```

initial_state = [[4, 1, 3],
                 [2, 2, 6],
                 [5, 8, 0]]

```

```

path = dfs(initial_state)

```

```

if path:

```

```

    print(f"Solution found in {len(path)} moves:")

```

```

    for state in path:

```

```

        for row in state:

```

```

            print(row)

```

```

        print()

```

```

else:

```

```

    print("No solution found")

```


output:Solution found in ^{10.9} moves?

[4, 1, 3]

[7, 2, 6]

[5, 8, 0]

~~[4, 1, 3]~~~~[7, 2, 6]~~~~[5, 8, 0]~~

[4, 1, 3]

[7, 2, 6]

[5, 0, 8]

[4, 1, 3]

[7, 2, 6]

[0, 5, 8]

[4, 1, 3]

[0, 2, 6]

[7, 5, 8]

[0, 1, 3]

[4, 2, 6]

[7, 5, 8]

[1, 0, 3]

[4, 2, 6]

[7, 5, 8]

[1, 2, 3]

[4, 0, 6]

[7, 5, 8]

[1, 2, 3]

[4, 5, 6]

[7, 0, 8]

[1, 2, 3]

[4, 5, 6]

[7, 8, 0]

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