

18/1/24 Week-5

Singly linked list.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
void display();
```

```
void insert-begin();
```

```
void insert-end();
```

```
void insert-pos();
```

```
void delete-begin();
```

```
void delete-end();
```

```
void delete-pos();
```

```
struct node *head = NULL;
```

```
void display()
```

```
{
```

```
    printf("Elements are: \n");
```

```
    struct node *ptr
```

```
    if (head == NULL)
```

```
    {
```

```
        printf("List is empty\n");
```

```
        return;
```

```
    }
```

```
else
```

```
{  
    ptr = head;  
    while (ptr != NULL)  
    {  
        printf("%d\n", ptr->data);  
        ptr = ptr->next;  
    }
```

```
}
```

```
void insert()
```

```
{  
    struct node *temp, *ptr;  
    temp = (struct node *) malloc(sizeof(struct node));  
    printf("Enter the value to be inserted\n");  
    scanf("%d", &temp->data);  
    temp->next = NULL;  
    if (head == NULL)  
    {  
        head = temp;  
    }  
    else  
    {  
        ptr = head;  
        while (ptr->next != NULL)  
        {  
            ptr = ptr->next;  
        }  
        ptr->next = temp;  
    }  
}
```

```
void delete-begin()
```

```
{
```

```
    struct node *ptr;
```

```
    if (head == NULL)
```

```
    {
```

```
        printf("List is empty\n");
```

```
        return;
```

```
    }
```

```
    else
```

```
    {
```

```
        ptr = head;
```

```
        head = head->next;
```

```
        printf("The element deleted from the list - %d\n",  
            ptr->data);
```

```
        free(ptr);
```

```
    }
```

```
}
```

```
void delete-end()
```

```
{
```

```
    struct node *ptr, *temp;
```

```
    if (head == NULL)
```

```
    {
```

```
        printf("List is empty\n");
```

```
        return;
```

```
    }
```

```
    else
```

```
    {
```

```
        ptr = head;
```

```
        while (ptr->next != NULL)
```

```
        {
```

```
            temp = ptr;
```

```
            ptr = ptr->next;
```

}

temp->next = NULL;

printf("The element deleted - %d", pts->data);

free(pts);

}

}

void delete_pos()

{

int i, pos;

struct node *pts, *temp;

if (head == NULL)

{

printf("List is empty\n");

return;

}

else

{

printf("Enter the position to be deleted:\n");

scanf("%d", &pos);

if (pos == 0)

{

pts = head;

head = head->next;

printf("The item deleted from the list is
%d", pts->data);

free(pts);

}

else

{

pts = head;

for (i = 0; i < pos; i++)

{


```
temp = ptr;
```

```
ptr = ptr->next;
```

```
if (ptr == NULL)
```

```
{
```

```
printf("position not found\n");
```

```
return;
```

```
}
```

```
}
```

```
temp->next = ptr->next;
```

```
printf("The value deleted is %d", ptr->data);
```

```
free(ptr);
```

```
}
```

```
}
```

```
}
```

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```
void main()
```

```
{
```

```
int choice;
```

```
while(1)
```

```
{
```

```
printf("1. to insert 2. to display 3. to delete beginning 4. to delete at end 5. delete at a given position 6. to exit\n");
```

```
printf("Enter your choice\n");
```

```
scanf("%d", &choice);
```

```
switch(choice)
```

```
{
```

```

    insert();
    break;
case 2:
    display();
    break;
case 3:
    delete_begin();
    break;
case 4:
    delete_end();
    break;
case 5:
    delete_pos();
    break;
case 6:
    exit(0);
    break;
default:
    printf("Enter the correct choice\n");
    break;
}
}
}

```

output

1. to insert
2. to display
3. to delete beginning
4. to delete at end
5. delete at position
6. to exit.

Enter your choice: 1

Enter the value to be inserted 12.

1. to insert
2. to display
3. to delete beginning
4. to delete at end
5. to delete at position
6. to exit.

Enter your choice: 1

Enter the value to be inserted 13.

1. to insert
2. to display
3. to delete beginning
4. to delete at end
5. delete at position
6. to exit.

Enter your choice: 1

Enter the value to be inserted 14.

1. to insert
2. to display
3. to delete beginning
4. to delete at end
5. delete at position
6. to exit.

Enter your choice: 2.

Elements are: 12, 13, 14, 15.

1. to insert
2. to display
3. to delete beginning
4. to delete at end
5. to delete at position
6. exit.

Enter your choice: 3.

The element deleted from list - 12

1. to insert

2. to display

3. to delete beginning

4. to delete at end

5. delete at a given position

6. to exit

Enter your choice: 4

The element deleted from list - 15.

1. to insert

2. to display

3. to delete beginning

4. to delete at end

5. delete at a given position

6. to exit

Enter your choice: 5

Enter your position: 0

The element deleted from list - 13.