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Week-8

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node
```

```
{
```

```
    int value;
```

```
    struct node *left;
```

```
    struct node *right;
```

```
} node;
```

```
struct node *create()
```

```
{
```

```
    struct node *temp;
```

```
    temp = (struct node *) malloc(sizeof(struct  
        node));
```

```
    printf("Enter data:");
```

```
    scanf("%d", &temp->value);
```

```
    temp->left = temp->right = NULL;
```

```
    return temp;
```

```
}
```

```
void insert(struct node *root, struct node  
    *temp)
```

```
{
```

```
    if(temp->value < root->value)
```

```
    {
```

```
        if(root->left != NULL)
```

```
            insert(root->left, temp);
```

```
        else
```

```
            root->left = temp;
```

```
    }
```

```
    if(temp->value > root->value)
```

```

{
    if (root->right != NULL)
        insert(root->right, temp);
    else
        root->right = temp;
}
}

```

```

void inorder(struct node *root)
{

```

```

    if (root != NULL)
    {
        inorder(root->left);
        printf("%d\t", root->value);
        inorder(root->right);
    }
}

```

```

void postorder(struct node *root)
{

```

```

    if (root != NULL)
    {
        postorder(root->left);
        postorder(root->right);
        printf("%d\t", root->value);
    }
}

```

```

void preorder(struct node *root)
{

```

```

    if (root != NULL)
    {
        printf("%d\t", root->value);
        preorder(root->left);
        preorder(root->right);
    }
}

```

```

-3
}
int main()
{
    int choice;
    struct node *root = NULL;
    while(1)
    {
        printf("In 1. Insert the element in  

        2. Inorder traversal In 3. Preorder  

        traversal In 4. Post order traversal  

        in 5. exit");
        printf("Enter choice In");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                if (root == NULL)
                    root = create();
                else
                    insert(root, create());
                break;
            case 2:
                printf("In Inorder traversal In");
                inorder(root);
                break;
            case 3:
                printf("In Preorder traversal In");
                preorder(root);
                break;
            case 4:
                printf("In Postorder traversal In");
                postorder(root);
                break;
            case 5:
                break;
        }
    }
}

```

```

        postorder(root);
        break;
    case 5:
        exit(0);
    default:
        printf("Invalid choice");
        break;
}
}

return 0;
}

```

output

1. Insert the element
2. In-order traversal
3. Pre-order traversal
4. Post-order traversal
5. exit.

Enter choice : 1

Enter data : 50

Enter choice : 1

Enter data : 60

Enter choice : 1

Enter data : 70

Enter choice : 1

Enter data : 2090

Enter choice : 1

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Enter data: 10.

Enter choice: 2.

Inorder traversal: 10, 50, 60, 70, 90

~~Preorder traversal: 50.~~

Enter choice: 3

Preorder traversal: 50, 10, 60, 70, 90.

Enter choice: 4

Postorder traversal: 10, 90, 70, 60, 50.