

~~Event~~ contd Lab Program 10.

class q

{

int n;

boolean valueSet = false;

synchronized int get()

{

while (!valueSet)

try {

System.out.println("Consumer waiting");
wait();

}

catch (InterruptedException e)

{

System.out.println("InterruptedException
caught");

}

System.out.println("got:" + n);

valueSet = false;

System.out.println("Notify Producer");

notify();

return n;

}

synchronized void put(int n)

{

while (valueSet)

try {

System.out.println("Producer waiting");

wait();

catch (InterruptedException e)

```

{
    System.out.println("InterruptedException
        caught");
}
this.n=n;
valueset=true;
System.out.println("Put: " + n);
System.out.println("Intimate consumer");
notify();
}
}

```

Class Producer implements Runnable

```

{
    Q q;
    Producer(Q q)
    {
        this.q = q;
        new Thread(this, "Producer").start();
    }

    public void run()
    {
        int i=0;
        while(i<5)
        {
            q.put(i++);
        }
    }
}

```

Class Consumer implements Runnable

```

{
    Q q;
    Consumer(Q q)

```

```

{
    this.q = q;
    new Thread(this, "consumer").start();
}
public void run()
{
    int i = 0;
    while(i < 15)
    {
        int x = q.get();
        System.out.println("consumed" + x);
        i++;
    }
}
}

```

class PCFixed

```

{
    public static void main(String args[])
    {
        Q q = new Q();
        new Producer(q);
        new Consumer(q);
        System.out.println("Press control-C to stop.");
    }
}

```

Output

Press control-C to stop.

Put: 0

Enthrate consumer

Producers waiting

got: 0

intimate Producer

Put: 1

intimate consumer

Producer waiting

consumed: 0

got: 1

intimate Producer

consumed: 1

Put: 2

intimate consumer

Producer waiting

got: 2

intimate Producer

consumed: 2

Put: 3

intimate consumer

Producer waiting

got: 3

intimate Producer

Put: 4, consumed: 3

Put: 4

intimate consumer

Producer waiting

got: 4

intimate Producer

consumed: 4

Put: 5

intimate consumer

Producer waiting

got: 5

intimate Producer consumed: 5

106) Deadlocks

class A {

synchronized void foo(B b)

{

String name = Thread.currentThread().getName();

System.out.println(name + "Entered A.foo");

try

{

Thread.sleep(1000);

}

catch (Exception e)

{

System.out.println("A Interrupted");

}

System.out.println(name + "trying to call
B.last()");

b.last();

}

void last()

{

System.out.println("Inside A.last");

}

}

class B

{

synchronized void bar(A a)

{

String name = Thread.currentThread().getName();

System.out.println(name + "Entered B.bar");

try {

Thread.sleep(1000);

```

    }
    catch (Exception e)
    {
        System.out.println("B Interrupted");
    }
    System.out.println (name + " trying to call
        A.last()");

    a.last();
}

void last()
{
    System.out.println ("Inside A.last()");
}

}

class Deadlock Implements Runnable
{
    A a = new A();
    B b = new B();

    Deadlock()
    {
        Thread.currentThread().setName("Main thread");
        Thread t = new Thread (this, "Racing Thread");
        t.start();
        a.foo(b);
        System.out.println ("Back in main thread");
    }

    public void run()
    {
        b.bar(a);
        System.out.println ("Back in other thread");
    }

    public static void main (String args[])

```

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new Deadlock();

}

}

Output

Main thread entered A.foo

Racing thread entered B.bar.

main thread trying to call B.last();

Inside A.last

Racing Thread trying to call A.last();

Back in main thread.

Inside A.last

Back in other thread.

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