

1) two sum

$$2 + 7 = 9$$

$$2 + 11 = 13$$

```
int* twoSum(int* nums, int numsSize, int target, int* returnSize) {
```

```
    static int result[2];
```

```
    for (int b = 0; b < numsSize; b++) {
```

```
        for (int c = b + 1; c < numsSize; c++) {
```

```
            if (nums[b] + nums[c] == target) {
```

```
                result[0] = b;
```

```
                result[1] = c;
```

```
                *returnSize = 2;
```

```
                return result;
```

```
            }
```

```
        }
```

```
    }
```

```
    *returnSize = 0;
```

```
    return NULL;
```

```
}
```

2) Longest Common Prefix

```
#include <stdio.h>
```

[flower, flow, flight]

```
#include <string.h>
```

```
char* longestCommonPrefix(char** strs, int strsSize) {
```

```
    if (strsSize == 0) return "";
```

```
    static char prefix[20];
```

```
    strcpy(prefix, strs[0]);
```



```

for(int i=1; i < strSize; i++) {
    int j=0;
    while(prefix[j]!='\0' && prefix[j]==
        str[i-j]) {
            j++;
        }
    prefix[j]='\0';
}

```

```

if(prefix[0]!='\0') return "";

```

```

if(str[0]==str[1]) {
    id=str[0];
}

```

```

id=str[0];

```

```

return prefix[j]!='\0';

```

```

}

```

```

}

```

```

}

```

```

}

```

```

}

```

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}

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}

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}

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}

```

```

}

```

```

}

```


best code - 2

1) Middle of the linked list

```
struct ListNode* middleNode(struct ListNode* head) {  
    int count = 0;  
    struct ListNode* temp = head;  
  
    while (temp != NULL) {  
        count++;  
        temp = temp->next;  
    }  
  
    int middle = count / 2;  
  
    temp = head;  
    for (int i = 0; i < middle; i++) {  
        temp = temp->next;  
    }  
    return temp;  
}
```

2) Remove Linked List Elements

```
struct ListNode* removeElements(struct ListNode*  
    head, int val) {  
  
    struct ListNode dummy;  
    dummy.next = head;  
  
    struct ListNode* current = &dummy;  
    while (current->next != NULL) {
```


if (current->next == val) {

struct ListNode* temp = current->next;

current->next = temp->next;

free(temp);

} else { if (current == head) {

current = current->next;

} { temp = head = head->next;

}

return dummy->next;

} if (head == NULL) { if (head == NULL) {

if (head == NULL) { if (head == NULL) {

temp = head;

if (temp == NULL) { if (temp == NULL) {

temp = temp->next;

if (temp == NULL) { if (temp == NULL) {

if (temp == NULL) { if (temp == NULL) {

if (temp == NULL) { if (temp == NULL) {

while (temp != NULL) { if (temp != NULL) {

temp = temp->next; temp = temp->next;

if (temp == NULL) { if (temp == NULL) {

temp = temp->next; temp = temp->next;

LEET CODE - 3

1) Linked list Cycle

```
bool hasCycle(struct ListNode *head){  
    struct ListNode *visited[10000];  
    int count = 0;
```

```
    struct ListNode *cur = head
```

```
    while (cur != NULL){  
        for(int i = 0; i < count; i++){  
            if(visited[i] == cur){  
                return true;  
            }  
        }
```

```
        visited[count++] = cur;
```

```
        cur = cur->next;
```

```
    }
```

```
    return false;
```

```
}
```


1) Merge Two Binary Tree

```

struct TreeNode* mergeTrees(struct TreeNode* root1,
                             struct TreeNode* root2) {
    if (!root1) return root2;
    if (!root2) return root1;
    struct TreeNode* merged = (struct TreeNode*)
        malloc(sizeof(struct TreeNode));
    merged->left = mergeTrees(root1->left, root2->left);
    merged->right = mergeTrees(root1->right, root2->right);
    return merged;
}

```

(3)