

# Program 13: Hashing

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```
pseudocode: void insert(int key) {
    int index = key % m;
    int startindex = index;
    while (hashTable[index] != -1) {
        index = (index + 1) % m;
        if (index == startindex) {
            printf("Table is full");
            return;
        }
    }
}
```

```
code: #include <stdio.h>

#define MAX 100

int hashTable[MAX];
int m;

void insert(int key) {
    int index = key % m;
    int startindex = index;
    while (hashTable[index] != -1) {
        index = (index + 1) % m;
        if (index == startindex) {
            printf("Hash Table is full");
            return;
        }
    }
    hashTable[index] = key;
}
```



```

void display() {
    printf("HASH TABLE:\n");
    for (int i = 0; i < m; i++) {
        if (hashTable[i] == -1) {
            printf("HT[%d] --> Empty ", i);
        }
        else {
            printf("HT[%d] --> %d\n", i, hashTable[i]);
        }
    }
}

```

```

int main() {
    int n, key;

```

```

    printf("Enter size of Hash Table: ");
    scanf("%d", &m);

```

```

    for (int i = 0; i < m; i++)
        hashTable[i] = -1;

```

```

    printf("Enter number of employee records: ");
    scanf("%d", &n);

```

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    printf("Enter employee keys (4-digit): ");
    for (int i = 0; i < n; i++) {
        scanf("%d", &key);
        insert(key);
    }

```

```

    display();
    return 0;
}

```



OUTPUT: Enter size of Hash Table (m): 10  
Enter number of employee records: 5  
Enter 5 employee keys (4-digit):  
1234  
2345  
3456  
4567  
5678

Hash Table Contents:

HT[0] --> EMPTY

HT[1] --> EMPTY

HT[2] --> EMPTY

HT[3] --> EMPTY

HT[4] --> 1234

HT[5] --> 2345

HT[6] --> 3456

HT[7] --> 4567

HT[8] --> ~~5678~~

HT[9] --> EMPTY

*HT[12/14]*  
*2*