

program 1: stack

Date

Page

```
CODE: #include <stdio.h>
```

```
char stack[5];
```

```
int top = -1;
```

```
void push(char ch){
```

```
    if (top >= 4){
```

```
        printf("Stack overflow");
```

```
        return;
```

```
    stack[++top] = ch;
```

```
}
```

```
char pop(){
```

```
    if (top == -1){
```

```
        printf("Stack underflow");
```

```
        return "";
```

```
    }
```

```
    return stack[top--];
```

```
char peek(){
```

```
    return stack[top];
```

```
char display(){
```

```
    for (int i = 0; i <= top; i++){
```

```
        printf("%c", stack[i]);
```

```
    }
```

```
}
```

```
int main(){
```

```
    int x, element;
```

```
    printf("1: push 2: peek 3: pop 4: display 5: exit");
```

```
    scanf("%d", &x);
```

```
    while (x != 5){
```

```
        switch (x) {
```

```
            case 1: {
```

```
                printf("Enter an element to push:");
```



```

scanf ("%c", &element);
push(element);
break; }
case 2:
{ peek();
break; }
case 3: {
printf ("popped element: %c\n", pop());
break; }
case 4:
{ display();
break; }
case 5: { printf ("Exiting... \n");
break; }
default:
{ printf ("Wrong choice! Please try again. \n");
break; }
}
printf ("1: push 2: peek 3: pop 4: display 5: exit\n");
scanf ("%d", &c);
}
}

```

Output: 1: push 2: peek 3: pop 4: display 5: exit

Enter an element to push: a

1: push 2: peek 3: pop 4: display 5: exit 2

top element: a

1: push 2: peek 3: pop 4: display 5: exit 3

popped element: a

1: push 2: peek 3: pop 4: display 5: exit 1

element to be pushed: b

1: push 2: peek 3: pop 4: display 5: exit 4
 ab 1: push 2: peek 3: pop 4: display 5: exit 3
 popped element b
 1: push 2: peek 3: pop 4: display 5: exit 3
 popped element a
 1: push 2: peek 3: pop 4: display 5: exit 3
 Stack underflow
 1: push 2: peek 3: pop 4: display 5: exit 5
 Exiting....

if (top < 0) {

printf("Stack Underflow\n");

return 0;

if (top < 0) {

printf("Stack Underflow\n");

return 0;

if (top < 0) {

printf("Stack Underflow\n");

return 0;

if (top < 0) {

printf("Stack Underflow\n");

return 0;

printf("Stack Underflow\n");

return 0;

return 0;

return 0;

return 0;

program 2: balanced parenthesis

```
code: int is_matching_pair(char ch1, char ch2){  
    if (ch1 == '(' && ch2 == ')')  
        return 1;  
    else if (ch1 == '[' && ch2 == ']')  
        return 1;  
    else if (ch1 == '{' && ch2 == '}')  
        return 1;  
    else  
        return 0;  
}
```

```
int is_balanced(char * text){  
    int i;  
    for(i=0; i<strlen(text); i++){  
        if (text[i] == '(' || text[i] == '[' || text[i] == '{')  
            push(text[i]);  
        else if (text[i] == ')' || text[i] == ']' || text[i] == '}')  
            if (top == -1){  
                return 0;  
            }  
            else if (!is_matching_pair(pop(), text[i]))  
                return 0;  
        else if (top == -1){  
            return 1;  
        }  
        else return 0;  
    }
```

output

Enter an expression: {[]}

Balanced parenthesis