## Setting Up a Gradle Project

- 1. Open the command prompt.
- 2. Check the Java installation by running:

```
#java --version
```

3. Check if Gradle is installed:

```
#gradle --version
```

- 4. Close the command prompt.
- 5. Create a folder named \*\*GradleProject\*\*.
- 6. Open the \*\*GradleProject\*\* folder.
- 7. Copy the folder's path.
- 8. In the file explorer's address bar, type 'cmd' and press \*\*Enter\*\*.
- 9. A command prompt will open in the selected folder path.
- 10. Run the following command to initialize (create) the project:

```
# gradle init
```

- 11. When prompted, select the **\*\*Application\*\*** project type.
- 12. Select \*\*Java\*\* as the project language.
- 13. Enter the target Java version (minimum: 7, default: 21). Example:

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14. Set the project name (default: \*\*Gradle Project\*\*). Example:

## GradleApp

- 15. Choose the application structure:
  - 1: Single application project
  - 2: Application and library project
- 16. Select \*\*1\*\* for a single application project.
- 17. Select \*\*1\*\* to use \*\*Groovy\*\* for the build script.
  - 1. Select Test framework as JUNIT4
  - 2. Generate build using Api Click on NO
- 18. Choose \*\*No\*\* when asked about additional configuration.

- 19. Once setup is complete, you will see a confirmation message indicating that the project was created successfully.
- 20. Open the folder to verify that Gradle has generated the project structure.
- 21. To check the available executable tasks, run:
  - # gradle tasks
- 22. To create a Gradle wrapper, execute:
  - # gradlew.bat
- 23. To compile, test, and package the project into a JAR file, run:
  - # gradle build

Check the Build file Generated in the folder

24. You have successfully created a Gradle project using the command-line interface (CLI).