

# Lab - Variables

## Tutorial Lab 2: Variables

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1. Use the code editor to the left.
2. Enter the code below.

```
String english = "Hello";  
String spanish = "Hola";  
String italian = "Ciao";  
String french = "Bonjour";  
  
spanish = english;  
italian = spanish;  
french = italian;  
  
System.out.print(french);
```

3. Run the module to see the output. Use the code visualizer to go through the program step by step.

### Code Visualizer

[TRY IT](#)

Hello

4. If you use the code visualizer, you will notice that all four of the variables have the value of `Hello` by the end of the program.