

COMS W3261, Lecture 11:

Reductions & Time Complexity

Announcements: HW #6, due Monday 8/9 $\overset{8/9}{\Rightarrow} 11:59 \text{ PM}$.

Final Exam: 8/10, 8/11. \uparrow do this first

Posted Exam topics on Ed.

Review Sessions - 1-4 PM on Monday 8/9 (in-person)
5-8 PM — .. (virtual)

Readings: Sipser 5.1 (Undecidability & Reductions)

Sipser 7.1-7.3 (Time Complexity, P and NP)

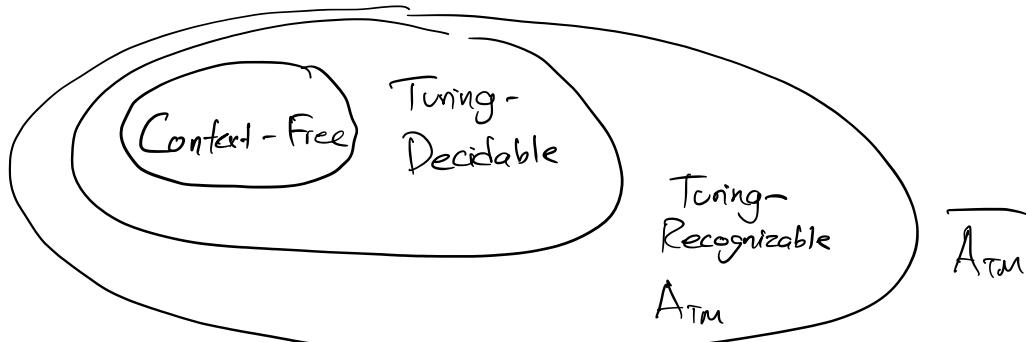
Today:

1. Review
2. Reductions & Undecidable Languages
3. Big-O and Time Complexity
4. P and NP ($P = NP?$)

1. Review

Decidable Languages:

- $A_{DFA} = \{\langle A, w \rangle \mid \langle A \rangle \text{ encodes a DFA, } A \text{ accepts } w\}$
 - A_{NFA}, A_{RE}, A_{CFG} decidable
 \downarrow reducing to DFA \uparrow stated as fact.
 - $E_{DFA} = \{\langle A \rangle \mid A \text{ is a DFA, } L(A) = \emptyset\}$
 - $EQ_{DFA} = \{\langle A, B \rangle \mid A, B \text{ are DFA, } L(A) = L(B)\}$
- E_{CFG}, EQ_{CFG} decidable.



- A set is countable if it admits a 1-to-1 mapping to $\mathbb{N} = 1, 2, 3, \dots$
- The set of TMs was countable.
- The set of infinite binary strings was uncountable
 - ↪ the set of languages over any nonempty alphabet was uncountable
- ∴ No 1-to-1 mapping between TMs and languages.
- ∴ We can't map TMs onto the set of languages they recognize.
- $A_{TM} = \{\langle A, w \rangle \mid A \text{ is a TM that accepts } w\}$ is recognizable, but not decidable (we showed if A_{TM} were decidable, we could build a paradoxical TM.)
- $\overline{A_{TM}}$ is unrecognizable. (If we could recognize both A_{TM} , $\overline{A_{TM}}$, then we could decide A_{TM} .)

Now: build a family of undecidable languages.

2. Reductions & More Undecidable Languages.

Idea: Laziness. Build solutions to hard problems using known solutions for easy problems.

Prove: "If I can do B, then I can do A."

Know: "I can do B."

∴ I can do A!

"A is a hard problem" (A is undecidable,
unrecognizable)

Prove: "If I could solve B, I could solve A"

∴ I can't solve B
(B is a hard problem.)

The Halting Problem.

Theorem. $\text{HALT}_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on } w\}$.

Proof. By contradiction, reducing A_{TM} to HALT_{TM} . Let's show that if HALT_{TM} were decidable, A_{TM} would be decidable.

Assume that some TM R decides HALT_{TM} . Then we can build a new machine that decides A_{TM} :

$M_r =$ "On input $\langle M, w \rangle$; where M is a TM, w a string:

- ⊗ 1. Simulate R on $\langle M, w \rangle$. Reject if R rejects.
- 2. If R accepts, simulate M on w until it halts, then accept/reject if M accepts/rejects."

(Why does this work?

$M(w)$ runs forever — reject (step 1)

$M(w)$ stops, accepts — accept (step 2)

↪ rejects — reject (step 2).

M_r always stops — because R always stops.)

A_{TM} is not decidable, so the existence of R is a contradiction. ■

Idea: Show " HALT_{TM} decidable $\rightarrow \text{ATM}$ decidable."
We know ATM not decidable. So this \rightarrow
 HALT_{TM} not decidable.

M_i is our hypothetical decider for ATM .

Q. Is HALT_{TM} recognizable? Yes — simulation
works here.

[Q.] Is HALT_{TM} , the language of programs that
run forever on the given input, recognizable?

No — If HALT_{TM} , HALT_{TM} recognizable $\rightarrow \text{HALT}_{\text{TM}}$ decidable. \times
(contradiction.)

Moral: It is impossible to write an infinite loop detector.

Example: $E_{\text{tm}} = \{\langle M \rangle \mid M \text{ is a TM}, L(M) = \emptyset\}$ is
undecidable.

Proof: We'll show that if E_{tm} were decidable, we could decide
 ATM — a contradiction. Suppose S decides E_{tm} . We'll build a
decider T for ATM .

T = "On input $\langle M, w \rangle$, where M is a TM, w a string,

- Use $\langle M \rangle$ to build a new TM, M' , that rejects
all strings $x \neq w$, and on w will simulate $M(w)$ and
accept/reject if $M(w)$ accepts/rejects.

- Now: Simulate S on M' .

- If S accepts $\langle M' \rangle$, then $L(M') = \emptyset$, and thus
 $M(w)$ does not accept. Reject.

- If S rejects $\langle M' \rangle$, then $L(M') = \{w\}$, and thus

$M(w)$ accepts. Accept. "

□

If S decides E_{TM} , then T decides A_{TM} , a contradiction.

(1) If M accepts $w \rightarrow T(\langle M, w \rangle)$ accepts.

(2) If $M \dashv$ accepts $w \rightarrow T(\langle M, w \rangle)$ rejects.

Why no infinite loop? We build M' ; but we never run M' .

Example. $\text{EQ}_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$

Proof. We show that if EQ_{TM} is decidable, then E_{TM} is decidable — a contradiction. Suppose some TM R decides EQ_{TM} . Then the following TM decides E_{TM} :

S = "On input $\langle M \rangle$, where M is a TM

1. Run R on input $\langle M, M_1 \rangle$, where M_1 is a TM that always rejects. Accept/reject if R accepts/rejects." □

If decide $\text{EQ}_{TM} \rightarrow$ decide $E_{TM} \rightarrow$ decide A_{TM}

paradox machine. X

Rice's Theorem. Let P be a language of TM descriptions such that

(1) P contains some, but not all, TMs. (P nontrivial)

(2) P captures some property of the language recognized by its input: If $L(M_1) = L(M_2), \langle M_1 \rangle \in P \leftrightarrow \langle M_2 \rangle \in P$.

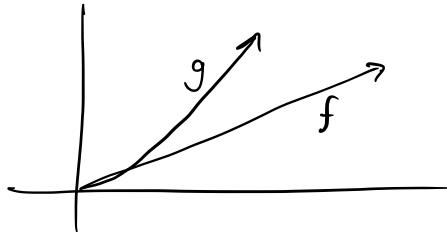
Then P is undecidable.

("All nontrivial properties of TMs are undecidable!")

Break - 10m - back at 11:24 AM.

3. Big-O notation - measuring complexity.

Recall: Asymptotic analysis -
"roughly comparing functions."



Def. Let f and g be functions $f, g: \mathbb{N} \rightarrow \mathbb{R}^+$. We say

$f(n) = O(g(n))$ if there exist positive integers n_0 and c such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.

"In the long run, f is at most some constant times g ."

" f is not much bigger than, ~smaller than g ."

$f(n) = \Omega(g(n))$ if there exist positive numbers n_0 and c such that $f(n) \geq c \cdot g(n)$ for all $n \geq n_0$.

"In the long run, f is at least some constant times g ."

Examples.

$$\frac{n}{2} = O(n).$$

$$5n = O(n).$$

$$10 = O(\log_2(n)) = \underline{O(1)},$$

$$n = \Omega(\log_2(n)) = \underline{\Omega(1)}.$$

$$16n^2 + n + 4 = O(n^2).$$

Def. Let M be a deterministic TM that halts on all inputs.

The running time or time complexity of M is a function $f: \mathbb{N} \rightarrow \mathbb{N}$, where $f(n)$ indicates the maximum number of steps M uses on any input of length n . ↗ set of languages

Def. We define the complexity class $\text{TIME}(t(n))$ to be the set of all languages that can be decided by an $O(t(n))$ Turing Machine.

Example: Algorithms for $A = \{0^k 1^k \mid k \geq 0\}$.

(Input length is n .)

Approach 1:

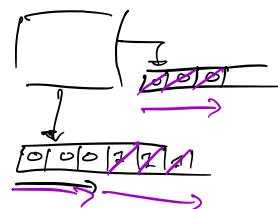
M_1 : "On input w ,

$\underbrace{\text{Time } O(n)}_{\substack{\text{each shuttle:} \\ \text{time } O(n).}} \quad \left[\begin{array}{l} 1. \text{ Scan and reject if any } 0 \text{ appears to the right} \\ \text{of any } 1. \\ 2. \text{ Shuttle back+forth, crossing off pairs of } 0's \text{ and } 1's. \\ \text{Accept if the number of } 0's \text{ equals the number of } 1's, \\ \text{reject otherwise.} \end{array} \right]$

of shuttles:
at most $O(n)$

$$= O(n^2).$$

$$\text{Total: } O(n^2) + O(n) = O(n^2).$$



Approach 2: Better — with a 2-tape TM.

M_2 : "On input w :

$\underbrace{\text{Time } O(n^2)}_{\text{Time } O(n)}$ [1. Scan across the tape + reject if we find bad input.

$\underbrace{\text{Time } O(n)}_{\text{Time } O(n)}$ [2. Scan until we see a 1; copy all 0's to our second tape.

$\underbrace{\text{Time } O(n)}_{\text{Time } O(n)}$ [3. Scan all the 1's, crossing off a 1 on the input tape
for each 0 on the second tape. Accept if and only if
the number of 1's and the number of 0's is equal."

Total time: $O(n)$, linear.

Takeaway: Multitape TMs may not be able to decide more languages, but they might be faster than single-tape TMs.

Exercises: Can you beat $O(n^2)$ on a single-tape TM?
Can you prove $O(n)$ is impossible with one tape?

P: Polynomial Time.

Def. P is the class of all languages decidable in polynomial time,

In other words, $P = \bigcup_{k \geq 0} \text{TIME}(n^k)$.

Why this class?

$$\text{TIME}(n^c) \subseteq \text{TIME}(n^{c+1})$$

Idea: polynomials grow much more slowly than exponentials.

At $n=1000$, $n^3 = 1$ billion

$2^n \geq$ number of atoms in the universe.

Idea: polynomial \cdot polynomial = polynomial.

↪ Problems in P can use each other as subroutines.

"I can solve A by solving B n^c times."

"B takes time n^d ."

↪ I can solve A in time $O(n^c \cdot n^d) = O(n^{c+d})$.
so A $\in P$.

Idea: Polynomials tend to have small exponents "in practice."

Brute force solutions — often exponential ($\Omega(2^n)$)

"Smart" solutions — often small polynomials.



Roughly: "P is the class of efficiently decidable languages."

Some example problems in P:

- All context-free languages. (Sipser 7.2)
- PATH = $\{\langle G, s, t \rangle \mid \text{There is a path from } s \text{ to } t \text{ in } G\}$
- RELPRIME = $\{\langle x, y \rangle \mid x, y \text{ are relatively prime}\}$
- Many, many, many more.
- MULT = $\{a^i b^j c^k \mid i=j=k\}$.

Sipser: "All reasonable deterministic computational models are polynomially equivalent."

→ convert programs back
and forth / simulate each other
with polynomial increase in runtime.

This means P is "model-independent."

NP: Nondeterministic Polynomial Time

Idea: A problem is verifiable if you can show me some certificate/evidence that a given string is in the language.
(This doesn't mean it's easy to decide.)

Example ~

Sudoku = $\{\langle P \rangle \mid P \text{ is a sudoku and } P \text{ is solvable}\}$

Easy to verify, hard to solve.

certificate for $\langle P \rangle$: a solved puzzle.

Def. A verifier for a language A is an algorithm (TM) V , where

$$A = \{w \mid V \text{ accepts } \langle w, c \rangle \text{ for some certificate } c\}.$$

We'll say V is a polynomial time verifier if it runs in time polynomial in the length of the input w .

$$(\mathcal{O}(|w|^c) \text{ for some } c.)$$

Def. NP is the class of all languages that have polynomial-time verifiers.

Essentially - "all languages where membership $w \in L$ can be efficiently proved." (with certificate).

Examples:

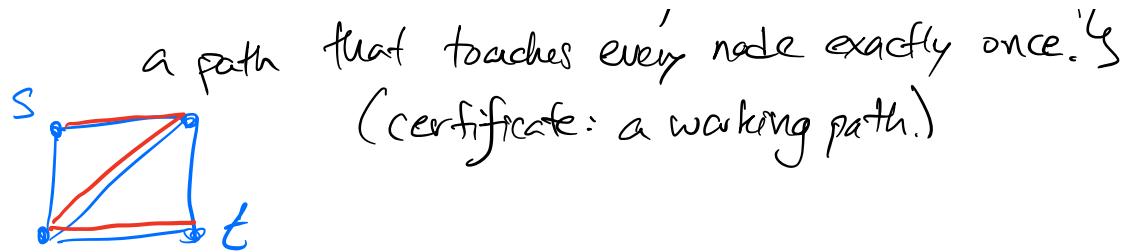
Sudoku — certificate is a solved puzzle.

Subset Sum = $\{\langle S, t \rangle \mid S \text{ is some set of numbers, some subset of } S \text{ adds to the target } t.\}$
(certificate: a subset that sums to t .)

k -Clique = $\{\langle G \rangle \mid G \text{ has a } \underbrace{\text{complete}}_{\text{subgraph of size } k.} \text{ subgraph of size } k.\}$
(certificate: a k -clique)

HAMPATH = $\{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian Path from } s \text{ to } t\}$





P \subseteq NP. Why? Imagine some language in P.
 There exists some TM that decides the language in polynomial time. Now — an accepting computation for a string in the language is itself a certificate.

NP \subseteq P? Seems very unlikely. Could it really be true that every problem where the answer can be efficiently proved correct is also easy to solve? Probably not.

Conjecture $P \neq NP$.

We don't know. $P = NP?$

($NP =$ all languages decided by a Nondeterministic TM in polynomial time.)

What have we learned?

- Formal science for computers
 - Languages = sets of strings \approx concepts.
 - Automata = math machines.
 - Computation has limits.
 - More techniques for solving formal problems fast.
- CSOR W4231 — Algorithms.
- P, NP, and beyond. Computability and the universe of problems.

- COMS W4236 — Complexity.
 - COMS W4252 — Computational Learning Theory. How can we train computers to categorize things?
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Thank you!