```
from collections import defaultdict
        Graph ():
class
    def - init - (seef):
      self, edges = default dict (list)
      self. Weights = &3
   des add Edge (self, from-node, to-node, weight):
       self. edges [ from_node]. append (to-node)
       self. edges [ to_ node]. append (from-node)
       self. Weights [ ( from-node, to-node)] = weight
        self. Weights [(to-node, gnom-node)] = weight
   des dijsktra (graph, initial, end):
        s hostest_paths = dinitial: (None, 0) }
        CUARENT-node = initial
         Visited = set().
        while cognent-node != end:
            Visited add (cursent node)
            destinations = ghaph. edges [cussent-node]
            weight_to_current_node=snortest_baths[current_node][3]
                weight = gnaph. Weights [Gurrent-nod, nesct_node)]+ weight weight
            for next-node in destinations:
                if neset-node not in shortest-paths:
                   shortest-paths [next-node] = (uverrent node, weight)
                   (v9) nent-shortest-weight = Shortest-paths [next-node][1]
                    if evanent-shortest-weight > weight?
                        shortest-paths[neset_node] = (curry_node, weight)
```

nesct-destinations = 1.

node: shortest-paths [node] for node in shortest_baths if node not in visited y.

if not neset distinations:

TRETURN "ROUTE NOT Possible"

next node is the destination with the lowest weight cunnent_node = min (next-destinations, key = lambda K: nort destination (FSG)

patn=[]

while consent-node is not None;

path.append(cunsent_node)

next-node = shortest-paths [current-node][0] cupret node = next node

Print (Shortest Weignth: , current_shortest_weignt) path = path [:: -1] phint (path) paint ("In")

g = Graph()

g.addEdge('a','b', h) g. add Edge ('a', c', 2)

g. add Edge ('b', 'c', 1) gadd Edge ('b', 'd', 5)

g. add Edge ('c', 'd', 3)

g. add Edge ('c', 'e', 10)

g add Edge ('d', e', 2)

g. add Edge ('d', 'Z', 8) g.addEdge ('e', 'z', 5)

dijsk* na.(9,'a', 'z') QijjK+8a (gib', 'e')