

# Session 5

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- Session 5
  - - recap
  - agenda
  - 6:40 putty super putty installation
  - 19:32 winscp installation
  - 21:34 installation and start ,enable nginx in aws linux
    - nginx configuration and hosting a static website
    - 29:26 Attaching existing domain to existing ip
    - 31:30 servers Front end and backend
  - 33:10 Linux file system directory structure
  - 46:01 reality of devops projects
    - 49:45 setting putty session to no timeout
  - 1:01:34 Symlink vs Hardlink
    - Hardlink
    - you can create a group of commands for easy management, command aliases

- recap

agenda

6:40 putty super putty installation

19:32 winscp installation

21:34 installation and start ,enable nginx in aws linux

nginx configuration and hosting a static website

copy a static website and copy it to server nginx location using winscp

if you are facing permission issue chmod the dir of html for others and object of others

Restart the nginx service once the files are copied

location of files is `/usr/share/nginx/html/`

29:26 Attaching existing domain to existing ip

you can buy from hostinger

30:17 loading website changes

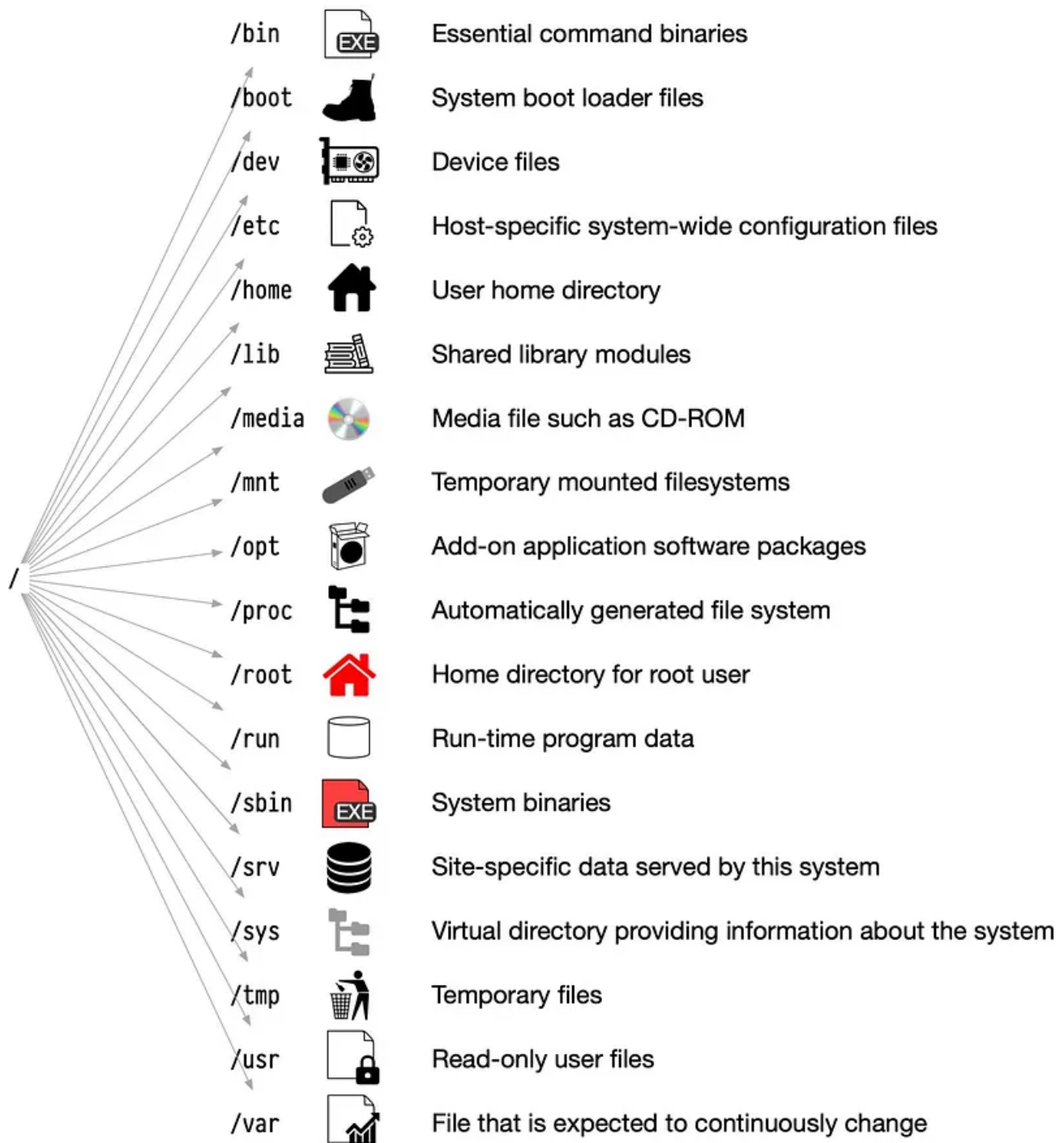
31:30 servers Front end and backend

front end servers - hosts what users see backend servers - 8080 , apache , nginx, java , .net ,python

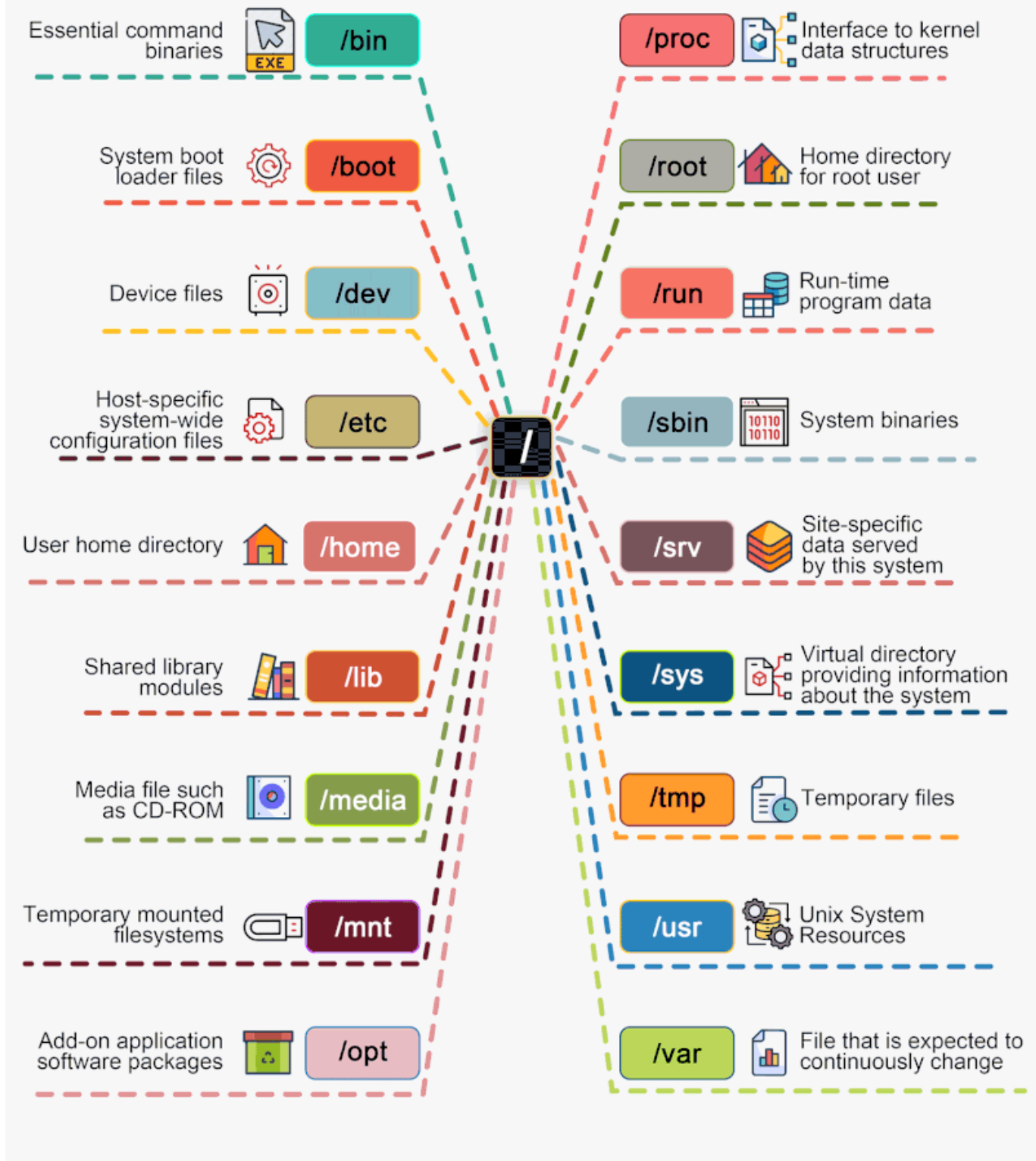
frontend engineers write html to make api calls

## 33:10 Linux file system directory structure

### Linux File Systems

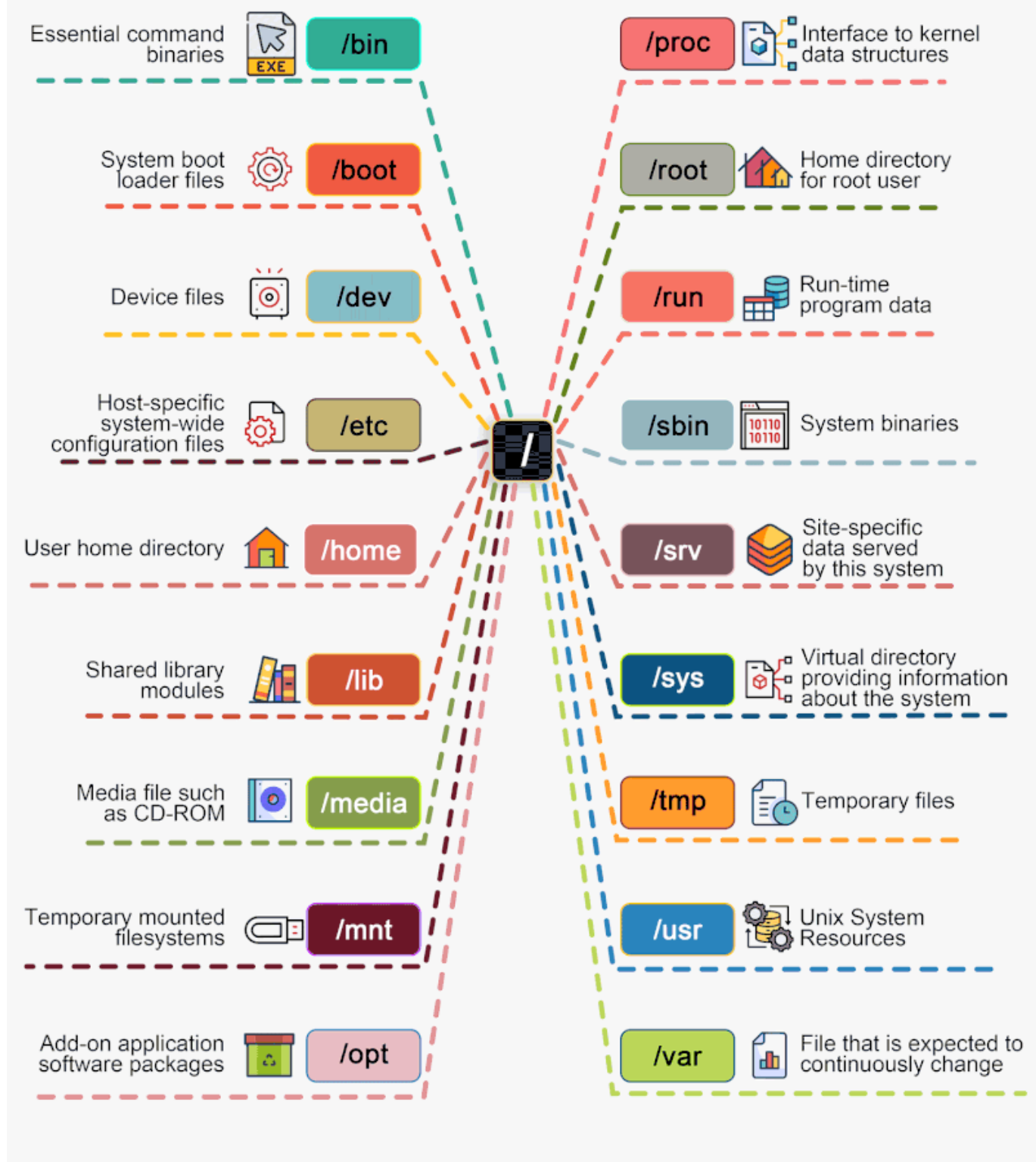


# Linux File Systems



Linux file system explained

# Linux File Systems



46:01 reality of devops projects

**Learn properly , there are a lot of projects in migration , if you are skilled enough to industry standard you will get a job, if there is error, read, research, understand, resolve**

## 49:45 setting putty session to no timeout

`/` --> root folder for liux server `boot` --> when server is getting started, server refers this directory and config from `grub.cfg`

`dev` --> devices --> external devices are mounted here

`etc` --> extra configuration

`home` --> users home directory are created here

`lib/lib64` --> system needs libraries

`/media` --> cd/dvd drive

`/mnt` --> extra disks mount here

`/opt` --> optional , manual installation of services or applications will be downloaded here

`/proc` --> running process will store here with their PID

`/proc/cpuinfo` - cpu info

`/proc/meminfo` - process info

`/root` --> root user home folder

`/run` --> when server starts, server uses this directory as storage

`/bin` --> cat,vim, touch, cd

`/sbin` --> system commands like root access commands

`/tmp` --> temp files, not important

`/usr` --> all users,

`/var` --> variables --> log files,

## 1:01:34 Symlink vs Hardlink

### V. important

Domain (google.com) is not understand by computer, system can only understand numbers when we type `ping google.com` it fetches the ip address

storage

storage contains memory locations when a file is created it points to memory location these memory location are called inode inode is representation for file and directory inside memory

checking inode

touch hello

`ls -li` contains memory location when we open file it opens the memory location symlink - similar to shortcut in windows, it doesn't contain any data but it points to data for ex -

create a file hello

`ln -s /home/ec2-user/hello /tmp/hello-soft ln -s sourceFile destinationForLink`

```
[ec2-user@ip-172-31-44-8 ~]$ touch hello
[ec2-user@ip-172-31-44-8 ~]$ ls -l
total 0
-rw-rw-r-- 1 ec2-user ec2-user 0 Dec  1 03:00 hello
[ec2-user@ip-172-31-44-8 ~]$ ls -li
total 0
12586038 -rw-rw-r-- 1 ec2-user ec2-user 0 Dec  1 03:00 hello
[ec2-user@ip-172-31-44-8 ~]$ echo "Hello World" > hello
[ec2-user@ip-172-31-44-8 ~]$ cat hello
Hello World
[ec2-user@ip-172-31-44-8 ~]$ ln -s /home/ec2-user/hello /tmp/hello-soft
[ec2-user@ip-172-31-44-8 ~]$ cd /tmp/
[ec2-user@ip-172-31-44-8 tmp]$ ls -l
total 0
lrwxrwxrwx 1 ec2-user ec2-user 20 Dec  1 03:02 hello-soft -> /home/ec2-user/hello
drwx----- 3 root    root    17 Dec  1 01:59 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-chrond.service-RGOMqe
drwx----- 3 root    root    17 Dec  1 02:18 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-nginx.service-BHGzNA
[ec2-user@ip-172-31-44-8 tmp]$ cat hello-soft
Hello World
[ec2-user@ip-172-31-44-8 tmp]$
```

symlink points to actual file Symlink will have its own inode will not be same as file inode

```
[ec2-user@ip-172-31-44-8 ~]$ touch hello
[ec2-user@ip-172-31-44-8 ~]$ ls -l
total 0
-rw-rw-r-- 1 ec2-user ec2-user 0 Dec  1 03:00 hello
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[ec2-user@ip-172-31-44-8 ~]$ cat hello
Hello World
[ec2-user@ip-172-31-44-8 ~]$ ln -s /home/ec2-user/hello /tmp/hello-soft
[ec2-user@ip-172-31-44-8 ~]$ cd /tmp/
[ec2-user@ip-172-31-44-8 tmp]$ ls -l
total 0
lrwxrwxrwx 1 ec2-user ec2-user 20 Dec  1 03:02 hello-soft -> /home/ec2-user/hello
drwx----- 3 root    root    17 Dec  1 01:59 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-chrond.service-RGOMqe
drwx----- 3 root    root    17 Dec  1 02:18 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-nginx.service-BHGzNA
[ec2-user@ip-172-31-44-8 tmp]$ cat hello-soft
Hello World
[ec2-user@ip-172-31-44-8 tmp]$ ls -li
total 0
538896 lrwxrwxrwx 1 ec2-user ec2-user 20 Dec  1 03:02 hello-soft -> /home/ec2-user/hello
8410288 drwx----- 3 root    root    17 Dec  1 01:59 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-chrond.service-RGOMqe
538895 drwx----- 3 root    root    17 Dec  1 02:18 systemd-private-a37eac747d8b4ce1bc90a0ed0d6e20e3-nginx.service-BHGzNA
[ec2-user@ip-172-31-44-8 tmp]$ cd /home/ec2-user/
[ec2-user@ip-172-31-44-8 ~]$ ls -li
total 4
12586038 -rw-rw-r-- 1 ec2-user ec2-user 12 Dec  1 03:02 hello
[ec2-user@ip-172-31-44-8 ~]$
```

## Hardlink

Hardlink points to inode of a file but symlink will point to file

creating hardlink `ln /home/ec2-user/hello hello-hard`

symlink will be red in color if we delete file hardlink works even if source is deleted

inode will be only deleted only when all hardlinks are deleted to that memory location

A file in the file system is basically a link to an inode. A hard link, then, just creates another file with a link to the same underlying inode.

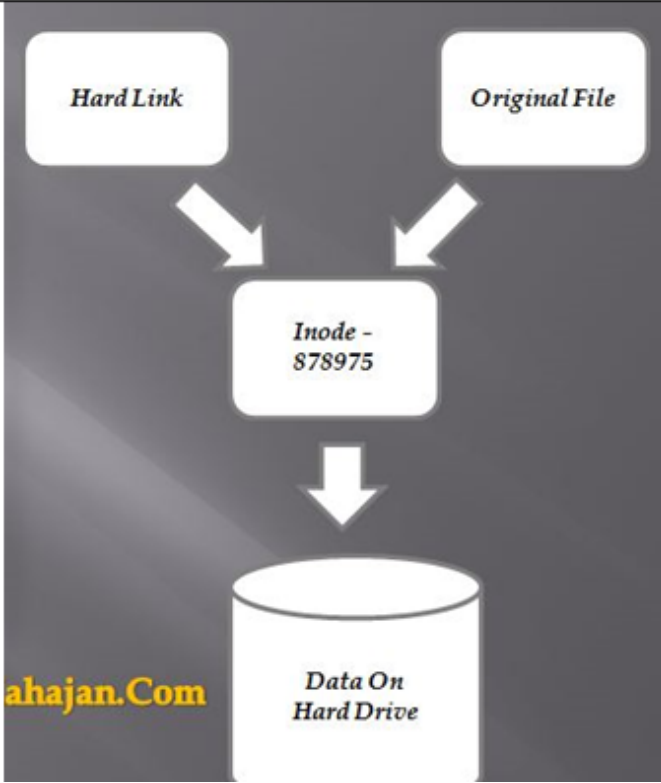
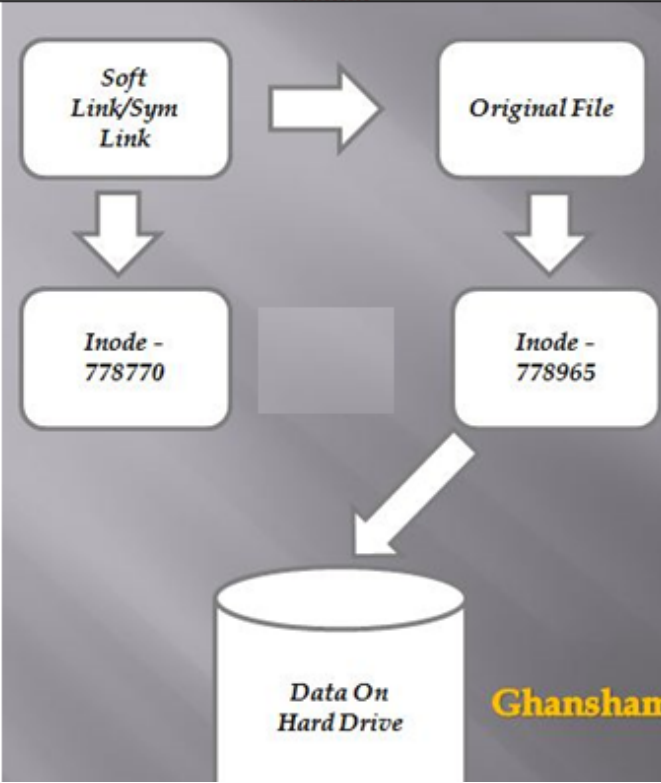
When you delete a file, it removes one link to the underlying inode. The inode is only deleted (or deletable/over-writable) when all links to the inode have been deleted.

A symbolic link is a link to another name in the file system.

Once a hard link has been made the link is to the inode. Deleting, renaming, or moving the original file will not affect the hard link as it links to the underlying inode. Any changes to the data on the inode is reflected in all files that refer to that inode.

Note: Hard links are only valid within the same File System. Symbolic links can span file systems as they are simply the name of another file.



Hard Link	Soft Link
If the original file is deleted, nothing will happen to link file. It will still present with the active status.	If the original file is deleted, link file remains there as inactive status.
Both the file (original and link file) have same <u>inode</u> number	Both the file have different <u>inode</u> number.
Can't be used to create a hard link for a directory and different file system.	Can be used to create a soft link for a directory and different file system.
<code>[root@localhost ~]# ln test testhardlink</code> <code>ln: 'test': hard link not allowed for directory</code>	<code>[root@localhost ~]# ln -s test testsoftlink</code> <code>[root@localhost ~]#</code>
Hard link will have actual file content.	Soft link has the path for original file and not the file content. So basically it is a shortcut of any file or directory.
<code>#ln {source} {destination}</code>	<code>#ln -s {Source} {destination}</code> <code>-s</code> = This flag tells to create a <u>symlink</u> .
	

symlink vs hardlink

about 'do not understand the use of a *hard link*', it can be used in build systems which do lot of copying of binaries. Creating hard link instead of actual copy speeds things up. MSBuild 4.0 supports this.\*

The different semantics between hard and soft links make them suitable for different things.

Hard links:

indistinguishable from other directory entries, because every directory entry is hard link

"original" can be moved or deleted without breaking other hard links to the same inode

only possible within the same filesystem

permissions must be the same as those on the "original" (permissions are stored in the inode, not the directory entry)

can only be made to files, not directories

## Symbolic links (soft links)

simply records that point to another file path. (`ls -l` will show what path a symlink points to)  
will break if original is moved or deleted. (In some cases it is actually desirable for a link to point to whatever file currently occupies a particular location)  
can point to a file in a different filesystem  
can point to a directory  
on some file system formats, it is possible for the symlink to have different permissions than the file it points to (this is uncommon)

you can create a group of commands for easy management, command aliases

about 'do not understand the use of a hard link', it can be used in build systems which do lot of copying of binaries. Creating hard link instead of actual copy speeds things up. MSBuild 4.0 supports this.

linux password is stored in `/etc/shadow` file.