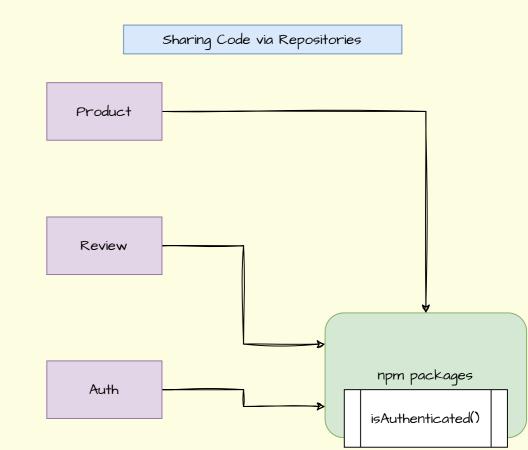
HTTP - Stateless protocol (Server does not keep track of client) Server Client Request (username & pwd) _Response Login— Lequest— =Username & password= -Albumsid - identifier State Mgmt state - data Server Side Sessions sid - identifier Client Server state - data =Request= expiration/ Session Response with sid-Session id (data) =Request with sid= Response JWT Token Header - JSON Web Token Payload Signature - Having some payload & they make a claim Client Server sign() -Request >Secret Key Response + JWT 别 Token Request + Token———in Auth Bearer—> Response Auth Service /register /signin Sign() Token Client Verify() /verify



Header - Auth Bearer [Token]

-response-