

YANUAR EKA PRAMUDYA

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Education

Bachelor of Informatics

Institut Teknologi Sepuluh Nopember, Surabaya, Indonesia — Jun 2022 - Jan 2026 (Expected)

GPA: 3.74/4.00

Relevant Courses : Data Structures and Algorithm, Object-Oriented Programming, Database Systems, Software Engineering Principles, Operating Systems, Web Development

Achievements : Finalist, Gemastik XVII - Software Development

Professional Experience

Megalogic - Part-Time Flutter Developer

Jakarta, Indonesia (Remote) — Apr 2024 - February 2025

- Contributed to the development of a mobile application, enhancing the user interface and overall user experience.
- Implemented key features to ensure a smooth, intuitive, and responsive design using Flutter, improving the app's performance and usability.

Projects

- [Personal Website](#) : (for additional information and projects).
- **Colorex (2025)** : Developed a mobile application that enhances image analysis through custom camera filters. Built using Flutter, the app allows users to apply seasonal-themed filters (Autumn, Spring, Summer, Winter) to their photos, improving visual aesthetics and providing a unique photography experience.
- **EcoTravel (2024)** : Developed a mobile application aimed at providing an intuitive, responsive, and seamless user experience for eco-conscious travelers. Utilized Flutter to design a user-friendly interface and integrate features that promote sustainable travel practices, improving user engagement and satisfaction.
- **Gerald - Guard and Alert (2024)** : Designed and developed an advanced flood prevention application for Surabaya City using Flutter, which advanced to the finals of GEMASTIK 2024. The app integrates early warning systems, real-time flood monitoring, and actionable alerts to help manage urban flooding risks, contributing to improved public safety and preparedness.

Skills

Software (Proficient) Flutter, React, JavaScript, HTML/CSS, Git, Figma, RESTful APIs (Familiar)
Python, SQL, C, Java, Firebase