

1. Introduction and Efficiency

- Syntax
- Efficiency
- Notation of Efficiency

2. List-Based Collections

- Lists/Arrays
- Linked Lists
- Stacks
- Queues

3. Searching and Sorting

- Binary Search
- Recursion
- Bubble Sort
- Merge Sort
- Quick Sort

4. Maps and Hashing

- Maps
- Hashing
- Collisions
- Hashing Conventions

5. **Trees**

- Trees
- Tree Traversal
- Binary Trees
- Binary Search Trees
- Heaps
- Self-Balancing Trees

6. **Graphs**

- Graphs
- Graph Properties
- Graph Representation
- Graph Traversal
- Graph Paths

7. Case Studies in Algorithms

- Shortest Path Problem
- Knapsack Problem
- Traveling Salesman Problem

8. **Technical Interview Tips**

- Mock Interview Breakdown
- Additional Tips