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#### EDUCATION

## University of California, Berkeley

August 2018 - May 2022

B.S. Electrical Engineering & Computer Science Minor in Data Science, Certificate in Visual Design

#### EXPERIENCE

### Facebook - University Engineering Intern

Menlo Park, CA | May 2020 - August 2020

- Prototyped, designed, & developed DeadStock, an industry-level application to track sneaker prices.
- Created interactive wireframes, & user flows using Figma, InVision Design Studio, and Procreate.
- Engineered a StockX data scraper using BeautifulSoup & Selenium to populate application data.
- Utilized SQL-like iOS databasing tools (Parse, Firebase) to perform User Auth and data management

### Blue Cheetah Analog Design - Software Engineering Intern

San Francisco, CA | May 2019 - August 2019

- Developed a parser and emitter for serialization language YAML in C++, writing unit tests to improve/exceed performance of existing libraries.
- Redesigned corporate website for rollout using HTML/CSS and Javascript
- Created additional marketing and presentation materials using Photoshop & Illustrator.

#### **EXTRACURRICULARS**

# Berkeley Mobile - Product Design Lead

Berkeley, CA | August 2020 - Present

Designing mobile interfaces, interactive wireframes and conducting user research for Berkeley's <u>official</u> <u>mobile app</u>. Leading a team of 6 designers on new COVID dashboard and testing features within the app.

# Design@Berkeley - Officer Board and Web Developer

Berkeley, CA | August 2020 - Present

Organizing design workshops, seminars, and networking sessions for students interested in product and visual design at Berkeley. Maintaining and designing the D@B website to provide access to resources.

#### MiiR - Contract Design Project Manager

Remote | August 2020 - December 2020

Leading a team of 5 consultants through student-led org **Valley Consulting Group** in collaboration with MiiR's Chief Marketing Officer to improve UX design, marketing, and analyze social media statistics.

#### SKILLS

Figma, Sketch, InVision, Illustrator, Photoshop, Procreate, Adobe CC
User Research, Wireframing, Rapid Prototyping, Lo/Hi-Fi Mockups, User Personas
Usability Testing, A/B Testing, Story Boarding, Visual Design, Graphic Design
Python, Java, C++, SQL, HTML/CSS, Javascript, Swift, Objective-C, Algorithm Design

#### INTERESTS