SSN COLLEGE OF ENGINEERING DEPARTMENT OF CSE VI SEMESTER – CSE 'B' SECTION

CS8662 MOBILE APPLICATION DEVELOPMENT LABORATORY

ACADEMIC YEAR: 2019-2020 (Even) BATCH: 2017-2021

Due Date: 2.1.20 & 7.1.20

Ex. No. 3 Application Development using basic graphical primitives

Generate the following using graphical primitives.

- a. Draw shapes such as Line, Circle, Rectangle and Arc
- b. Perform animation using any Image (Gif, Jpeg)
- c. Perform transformation Rotation, Zooming
- d. Draw a car and animate the car.