```
moteus::Vec3
+ float a
+ float b
+ float c
+ void Serialize(Archive *ar)
                +pwm
               +voltage
moteus::BldcServo::
           Control
+ float d V
+ float q V
+ float i d A
+ float i q A
```

+ void Serialize(Archive *a)

+ float q_comp_A + float torque Nm

+ void Clear()