

moteus::MillisecondTimer

```
+ MillisecondTimer()  
+ TimerType read_ms()  
+ TimerType read_us()  
+ void wait_ms(uint32  
_t delay_ms)  
+ void wait_us(uint32  
_t delay_us)  
+ void wait_us_helper  
(uint32_t delay_us)  
+ static TimerType subtract  
_us(TimerType a, TimerType b)
```