

moteus::BldcServoPosition

```
+ static void DoVelocityMode
Limits(BldcServoStatus
 *status, const BldcServoConfig
 *config, float rate_hz, BldcServoCommand
Data *data, float velocity) MOTEUS_CCM_ATTRIBUTE
+ static void DoVelocityOnly
Limit(BldcServoStatus *status,
 float dx, BldcServoCommandData
 *data, float velocity, float
 period_s) MOTEUS_CCM_ATTRIBUTE
+ static float CalculateAcceleration
(BldcServoCommandData *data,
 float a, float v0, float vf,
 float dx, float dv) MOTEUS_CCM
_ATTRIBUTE
+ static void DoVelocityAnd
AccelLimits(BldcServoStatus
 *status, const BldcServoConfig
 *config, float rate_hz, BldcServoCommand
Data *data, float velocity) MOTEUS_CCM_ATTRIBUTE
+ static void UpdateTrajectory
(BldcServoStatus *status,
 const BldcServoConfig *config,
 float rate_hz, BldcServoCommandData
 *data, float velocity) MOTEUS_CCM_ATTRIBUTE
+ static float UpdateCommand
(BldcServoStatus *status,
 const BldcServoConfig *config,
 const BldcServoPositionConfig
 *position_config, const MotorPosition
::Status *position, int64_t absolute
_relative_delta, float rate_hz, BldcServoCommand
Data *data, float velocity) MOTEUS_CCM_ATTRIBUTE
```