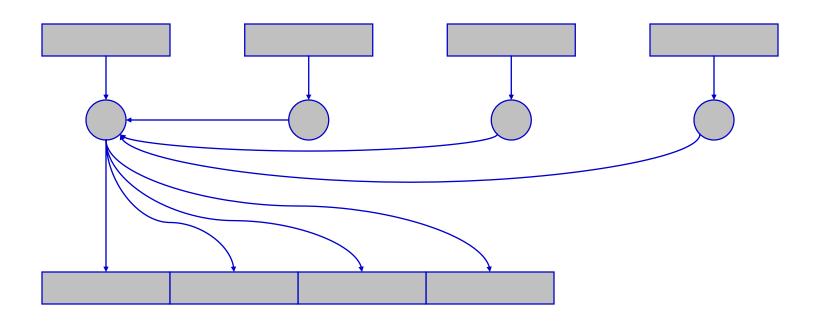
# Common Ways of Doing I/O in Parallel Programs

### Sequential I/O:

 All processes send data to rank 0, and 0 writes it to the file



## Pros and Cons of Sequential I/O

#### Pros:

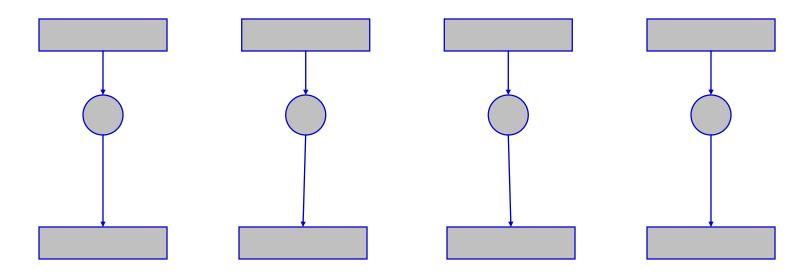
- parallel machine may support I/O from only one process (e.g., no common file system)
- Some I/O libraries not parallel
- resulting single file is handy for ftp, mv
- big blocks improve performance
- short distance from original, serial code

#### Cons:

lack of parallelism limits scalability, performance (single node bottleneck)

## **Another Way**

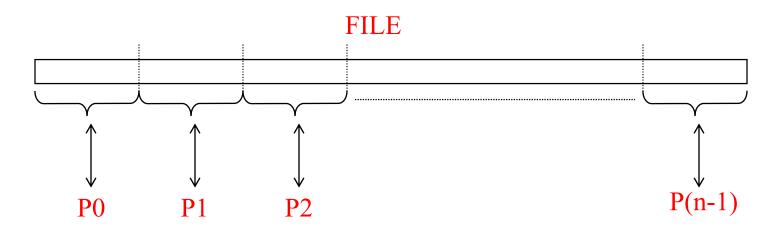
Each process writes to a separate file



- Pros:
  - parallelism, high performance
- Cons:
  - lots of small files to manage
  - difficult to read back data from different number of processes

## What is Parallel I/O?

 Multiple processes of a parallel program accessing data (reading or writing) from a common file



## Why Parallel I/O?

### Non-parallel I/O is simple but

- Poor performance (single process writes to one file) or
- Awkward and not interoperable with other tools (each process writes a separate file)

#### Parallel I/O

- Provides high performance
- Can provide a single file that can be used with other tools (such as visualization programs)

# Why is MPI a Good Setting for Parallel I/O?

- Writing is like sending a message and reading is like receiving.
- Any parallel I/O system will need a mechanism to
  - define collective operations (MPI communicators)
  - define noncontiguous data layout in memory and file (MPI datatypes)
  - Test completion of nonblocking operations (MPI request objects)

## **MPI API**

Constructor	Purpose
MPI_File_open()	Opens a file on all processes in the communicator group
MPI_File_close()	Closes a file on all processes in the communicator group
MPI_File_delete()	Deletes a file
<pre>MPI_File_write() MPI_File_write_all() MPI_File_write_ordered() MPI_File_write_at() MPI_File_write_shared()</pre>	Write using individual file pointer; Collective write using individual file pointer; Collective write using shared file pointer; Write using explicit offset. Write using shared file pointer
<pre>MPI_File_read() MPI_File_read_all()</pre>	Read using individual file pointer; Collective read using individual file pointer; 
MPI_File_seek()	Updates the individual file pointer
MPI_File_set_view()	Changes the process's view of the data in the file

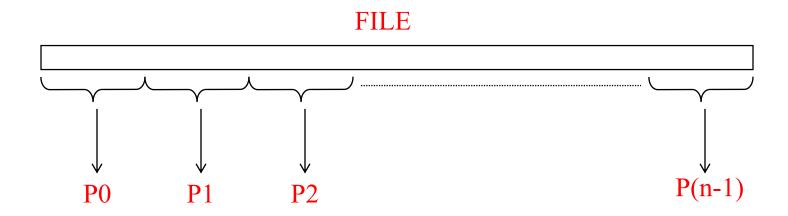
## Shared and Individual File Pointers

- MPI allows reading / writing of files using two different kinds of file pointers:
  - Shared file pointer: file pointer is shared among all processes in the communicator used to open the file. Same pointer for all processors.
    - Only one processor can "own" shared pointer for writing or reading at a time.
  - Functions are collective
  - Examples: MPI\_Write\_shared(),
     MPI\_Write\_ordered(), MPI\_File\_seek\_shared()
     and the corresponding MPI\_Read\_...() functions.

### Shared and Individual File Pointers

- Individual file pointer: each process has its own local file pointer for seek, read and write operations
  - Non-collective version (e.g. MPI\_File\_write(), MPI\_File\_read());
  - Collective version (e.g. MPI\_File\_write\_all()): generally more efficient
- Finally, there's the concept of file view: maps data from multiple processors to the file representation on disk.

## Using MPI for Simple I/O



Each process needs to read a chunk of data from a common file

## I/O Using Shared Pointers

- The function MPI\_Write\_ordered() provides a collective access using a shared file pointer
- Accesses to the file will be in the order determined by the ranks of the processes within the group
- Reading done using the corresponding function MPI\_File\_read\_ordered().
  - For each process, the access location in the file is the position at which the shared file pointer would be after all processes whose ranks within the group less than that of this process had accessed their data.

## I/O Using Individual Pointers

- The same result can be obtained using a combination of MPI\_File\_seek() and MPI\_File\_write()
- The function MPI\_File\_write() does the writing at the file pointer position
  - MPI\_File\_write() is non-collective
  - MPI File write all() is collective version

## Using Individual File Pointers

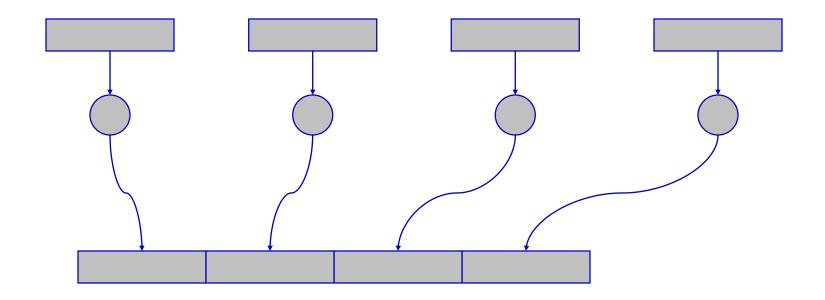
```
MPI File fh;
MPI Status status;
MPI Comm rank(MPI COMM WORLD, &rank);
MPI Comm size (MPI COMM WORLD, &nprocs);
bufsize = FILESIZE/nprocs;
nints = bufsize/sizeof(int);
MPI File open (MPI COMM WORLD, "/pfs/datafile",
              MPI MODE RDONLY, MPI INFO NULL, &fh);
MPI File seek(fh, rank * bufsize, MPI SEEK SET);
MPI File read(fh, buf, nints, MPI INT, &status);
MPI File close(&fh);
```

## Writing to a File

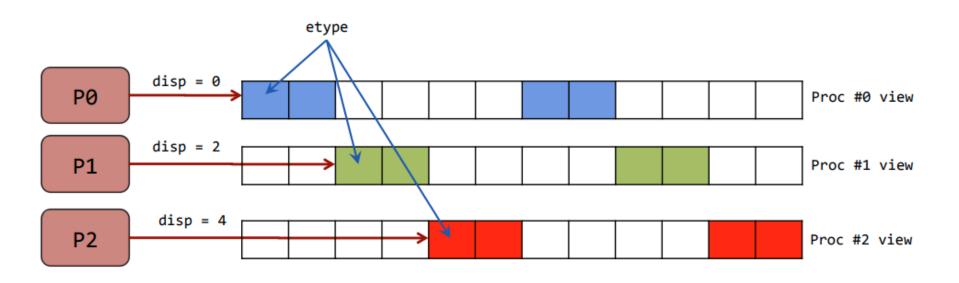
- Use MPI\_File\_write or MPI\_File\_write\_at
- Use MPI\_MODE\_WRONLY or MPI\_MODE\_RDWR as the flags to MPI File open
- If the file doesn't exist previously, the flag
   MPI\_MODE\_CREATE must also be passed to
   MPI\_File\_open
- We can pass multiple flags by using bitwise-or '|'
  in C, or addition '+" in Fortran

## Using File Views

Processes write to shared file



 MPI\_File\_set\_view assigns regions of the file to separate processes



### File Views

- Specified by a triplet (displacement, etype, and filetype) passed to
   MPI\_File\_set\_view
- displacement = number of bytes to be skipped from the start of the file
- etype = basic unit of data access (can be any basic or derived datatype)
- filetype = specifies which portion of the file is visible to the process

# File View Example

```
MPI File thefile;
MPI File open (MPI COMM WORLD, "testfile",
              MPI_MODE_CREATE | MPI_MODE_WRONLY,
              MPI INFO NULL, &thefile);
MPI File set view(thefile, myrank * BUFSIZE * sizeof(int),
                  MPI INT, MPI INT, "native",
                  MPI INFO NULL);
MPI File write (thefile, buf, BUFSIZE, MPI INT,
               MPI STATUS IGNORE);
MPI File close(&thefile);
```

## MPI File set view

- Describes that part of the file accessed by a single MPI process.
- Arguments to MPI File set view:
  - MPI\_File file
  - MP\_Offset disp
  - MPI Datatype etype
  - MPI\_Datatype filetype
  - char \*datarep
  - MPI\_Info info