

# Pranav Avva

[pavva@princeton.edu](mailto:pavva@princeton.edu) | [linkedin.com/in/pranav-avva/](https://www.linkedin.com/in/pranav-avva/) | 732-861-9811

## EDUCATION

**Princeton University**, Princeton, NJ

Aug 2020 - May 2024

B.S.E. in Computer Science and Certificate in Statistics & Machine Learning

**CGPA: 3.12/4.00**

**Relevant Coursework:** Research Projects in Data Science, Algorithms & Data Structures, Programming Systems, Computational Biology, Integrated Science, Discrete Math, Math for Machine Learning, Multivariable Calculus, Linear Algebra

## TECHNICAL EXPERIENCE

*Machine Learning Researcher*, **Andlinger Center for Energy and Environment**, Princeton, NJ

Jun - Aug 2022

- Study causes of and predict magnetic core loss using ML/deep learning
- Implement a Seq2Seq LSTM neural network architecture with test accuracy of >99%
- Submit research paper to ICML 2023 (in progress)
- Received offer to continue research during academic year

*Project Manager/Lead Software Engineer*, **BoreDM**, Phoenix, AZ (*remote*)

May 2022 - Present

- Lead team of eight software engineers in developing SaaS solution for geotechnical boring data storage/submission
- Steer development progress for upcoming feature releases/bug fixes
- Develop website from Figma mockup to production-ready state in 2 months
- Collaborate with top national geotech firms and local municipalities to beta-test application

*Undergraduate Teaching Assistant*, **Princeton University Department of CS**, Princeton, NJ

Jan 2022 - Present

- Serve as a UTA for students in COS 126, COS 217, COS 226
- Assist students in debugging assignment submission code
- Clarify students' understanding of data structure and algorithm concepts

*Chief Technology Officer*, **The Daily Princetonian**, Princeton, NJ

Aug 2021 - Present

- Lead team of Software Engineers in executing digital mission of the 'Prince'
- Serve as primary point of contact for all web projects
- Design, implement, and maintain full-stack web applications serving as primary revenue generators
- Collaborate with Business and Editorial teams (400+ members) in optimizing digital publication of 'Prince' content
- Served previously as Software Engineer from August 2020 - August 2021

*Software Engineer Intern*, **UNICEF**, New York, NY (*remote*)

Jun - Jul 2021

- Performed web traffic analysis of UNICEF Internet of Good Things (IoGT) sites across the globe
- Created data visualization dashboards using Google Analytics and Data Studio
- Redesigned IoGT public-facing information site
- Documented IoGT v2 framework in open-source public repository

## PROJECTS

*Guess the Elo*

Jan 2022 - May 2022

- Machine learning research project submitted as final assignment for Princeton course SML 310 - Research Projects in Data Science
- Prepared and tested multiple machine learning models and neural networks
- Predicts chess player rating given move list of a previously played chess game (accurate to 159 rating points of RMSE error)
- Prepared a 14-page final report, 5-minute final presentation, and answered live follow-up questions; received 'A' grade

*Campus* (<https://prince.buzz>)

Feb 2021 - Present

- Progressive Web App displaying Princeton dining hall menus, eating club events, restaurant discounts, sports schedules
- Lead development and maintenance since Feb 2021, contributed to over 70% of codebase
- Utilize knowledge of web technologies and data structure patterns to create a quality app
- Python, TypeScript, Flask, Web scraping, React, Redux, Google Firebase, Amazon AWS, Heroku

## SKILLS

**Certifications:** Python for Data Science and ML, Responsive Web Design, Data Structures and Algorithms

**Languages:** French (3 years), Sanskrit (2 years), Hindi (1 year), Urdu (1 year)

**Programming:** Python, TypeScript/JavaScript, Golang, HTML/CSS, C, ARMv8, Rust