Question:

Create a class Rectangle with two properties: length and breadth. The class also has a method called area, which calculates the area of the rectangle.

Code:

import 'dart:io';  
  
class Rectangle{  
 double length;  
 double breadth;  
 Rectangle(this.length,this.breadth);  
  
 double area(){  
 return length\*breadth;  
  
 }  
}  
void main(){  
 Rectangle rectangle = Rectangle(10.0, 20.0);  
  
 print("Area of the rectangle:")  
 rectangle.area();  
  
}