NETWORK SECURITY & CRYPTOGRAPHY

Assignment 2

About Assignment

Extend the client and server applications with confidential message exchange created in assignment 1 to provide authentication, integrity and key sharing among both the client and server. Implement the RSA algorithm from scratch that will be used for secret key encryption and digital signature

Built with

The python language is used to build this project

• Project Structure

The project folder contains 5 files

- 1. constants.py
- 2. client.py
- 3. server.py
- 4. encryption.py
- 5. decryption.py
- 6. rsa.py
- 7. output_client.png
- 8. output_server.png

Function of each file:

constants.py:

This file contains all constants which are used in process of encryption and decryption. For example, S-box;

client.py:

This file contains code for client side. In this file user input is encrypted and sent to server using socket programming.

server.py:

This file contains code for server side. In this file encrypted cipher side is received from client which is then decrypted and plain-text is generated.

encryption.py

This file contains code for encryption of plain-text.

decryption.py

This file contains code for decryption cipher-text.

rsa.py

This file contains implementation of RSA algorithm.

output_client.png

This is image output file of client.

Output_server.png

This is image of server output.

• Function Detailed description

In encryption.py:

1. encrypt

This function take <u>plaintext</u> as parameter and then encrypt it and return cipher-text.

2. addRoundKey

This function add round key in gf(16). It take 2 number as parameter and return their sum.

3. shiftRows

Responsible for shift-rows of state matrix. It take state matrix as parameter and return resultant state matrix.

4. substituteNibbles

This function is responsible for nibble substitution using S-box. Each nubble in input is used in encryption s-box to generate output nibble.

5. mixColumns

This function is responsible for transformation of state matrix. In this function state matrix is passed as parameter which then us multiplied with constant matrix. And resultant matrix is returned.

6. keyExpansion

This function is used to create three 16 bit round keys from one 16-bit cipher key.

7. intToState

This function converts 2-byte integer into 4X4 state matrix

8. stateToInt

This function converts 4X4 state matrix into 2-byte integer

In decryption.py:

1. decrypt

This function take <u>plaintext</u> as parameter and then encrypt it and return cipher-text.

2. addRoundKey

This function add round key in gf(16). It take 2 number as parameter and return their sum.

3. shiftRows

Responsible for shift-rows of state matrix. It take state matrix as parameter and return resultant state matrix.

4. substituteNibbles

This function is responsible for nibble substitution using S-box. Each nubble in input is used in encryption s-box to generate output nibble.

5. inverseMixColumns

This function is responsible for inverse transformation of state matrix.

6. keyExpansion

This function is used to create three 16 bit round keys from one 16-bit cipher key.

7. intToState

This function converts 2-byte integer into 4X4 state matrix

8. stateToInt

This function converts 4X4 state matrix into 2-byte integer

In server.py:

1. start

This function accepts cipher-text which is send by client and then decrypt is and print the plain-text.

In rsa.py:

1. egcd

This function calculates the modular inverse from e and phi

2. gcd

This function calculates the gcd of two numbers

3. is_prime

This function checks if number is prime

4. generate_keyPairs

This function Generate key pairs for public and private key

5. rsa_encrypt

This function is implementation of encryption by RSA algorithm

6. rsa_decrypt

This function is implementation of decryption by RSA algorithm

• How to run?

First open project in any python-ide, for example, VS-code. Then first run the server.py.
After running server.py in another terminal run client.py.