

# GRAVITATIONAL IMPACT OF THE DEATH STAR ON ENDOR AND EARTH-LIKE PLANETS

A Scientific Exploration Using Newtonian Mechanics

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[HTTPS://GITHUB.COM/PY4PHY/FINAL-2024-THE-SKYWALKERS](https://github.com/py4phy/final-2024-the-skywalkers)

# Background

- Problem Statement: Investigate the gravitational impact of the Death Star on nearby celestial bodies like Earth and Endor.
- Equations Used:  
Newton's Law of Universal Gravitation:  $F = GMm/r^2$   
Equations of Motion for Circular Orbits:  $F = ma$   
Velocity Verlet
- Motivation: Understanding these effects is crucial for predicting potential real-world outcomes in similar massive body interactions within a planetary system.

# Methods

- Algorithms: Velocity Verlet Integration for accurate motion simulation.
- Main Libraries Used:
  - NumPy for numerical operations
  - Matplotlib for plotting and animations
  - Moviepy for creating videos
- Objectives:
  1. Collection of data
  2. Calculation of orbits
  3. Surface impacts
  4. Implication of sudden disappearance or crash

# Results - Task 1: Data Collection

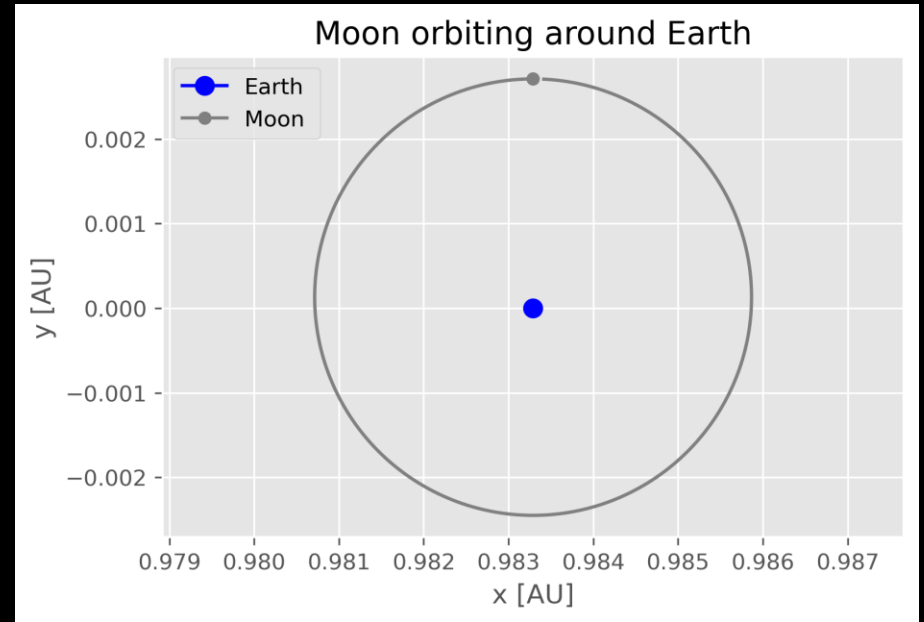
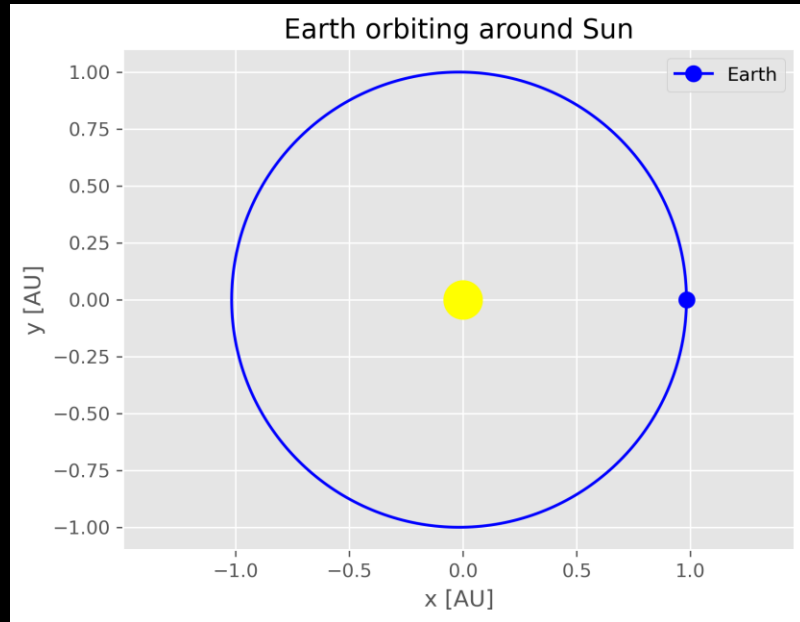
- Collected the required information from fan pages, reddit and publicly available data for Masses, distances,

Distances		
Earth	Sun	1.49E+08
Earth	Moon	3.84E+05
Endor	Death Star	2.50E+04
Endor	Big Brother	1.25E+07

	Mass(kg)	Radius (km)	Rotation period (hours)	Orbital period (days)	Population	Surface Gravity	Extra	Refernce links
Endor	7.52E+23	2450	18	402	3.00E+07	8.35		<a href="https://starwars.f">https://starwars.f</a>
Earth	5.97E+24	6357	24	365	8.10E+09	9.81		<a href="https://en.wikiped">https://en.wikiped</a>
Moon	7.35E+22	1737	655.7	27.3	0	1.62		<a href="Moon (nasa.gov)">Moon (nasa.gov)</a>
Star Killer Base	1.60E+22	330					the der	<a href="https://fictionomic">https://fictionomic</a>
Star Killer Base-2	1.37E+24	415						<a href="https://www.redd">https://www.redd</a>
Big Brother	2.01E+27	74000						<a href="https://starwars.f">https://starwars.f</a>
Death Star 1	2.80E+23	60					6.2e32	<a href="https://www.tdgu">https://www.tdgu</a>
Death Star 1-2		80						
Death Star 2		100			2.47E+06		Made u	<a href="https://starwars.f">https://starwars.f</a>
Sun	1.99E+30	696000	28	0	0	275		

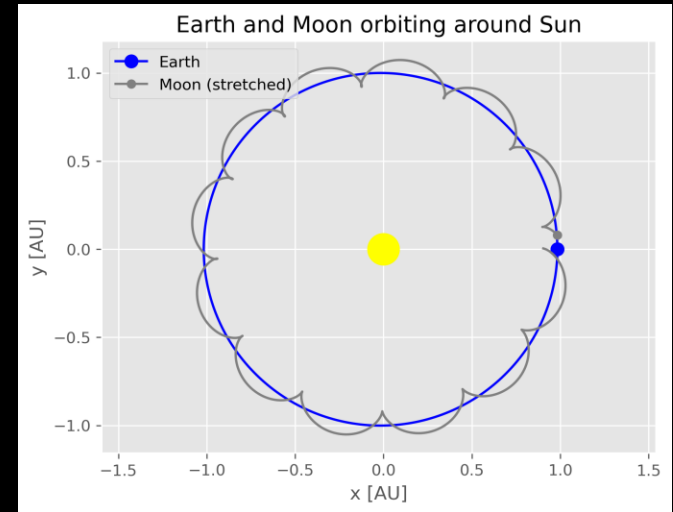
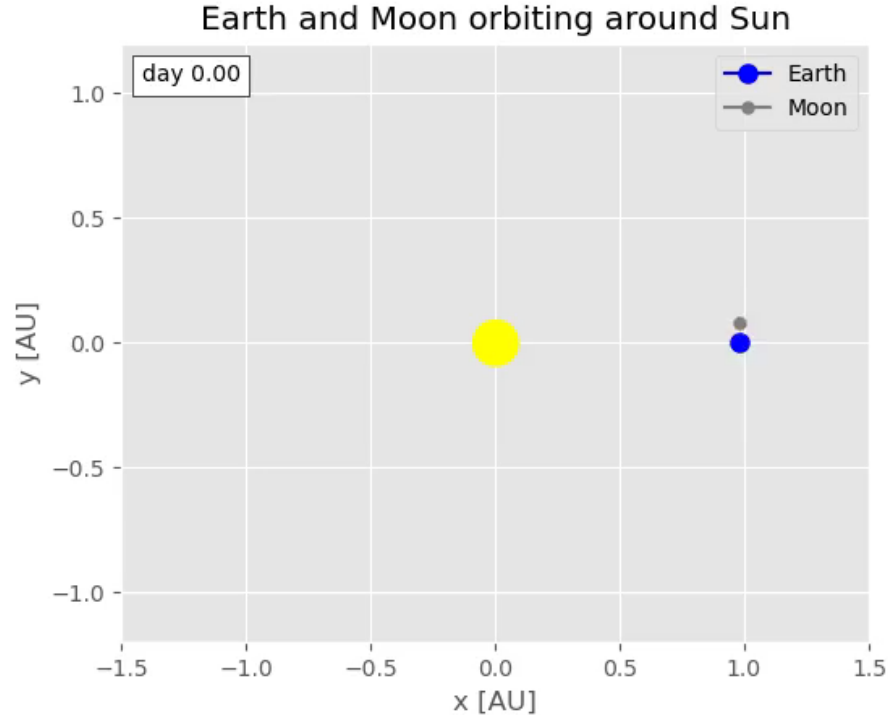
# Results – Task 2: Orbits

## Control Orbits



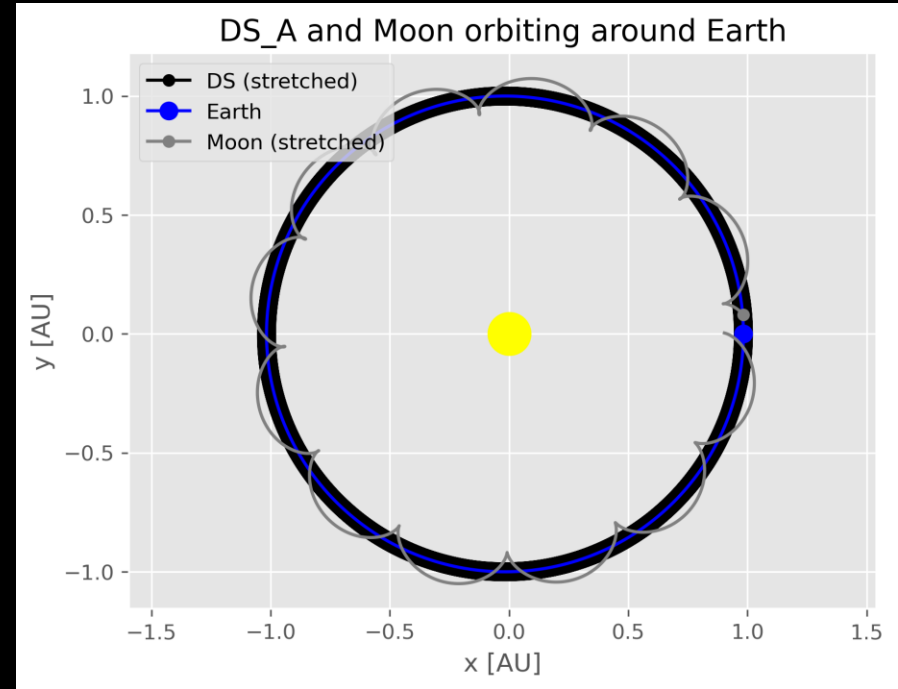
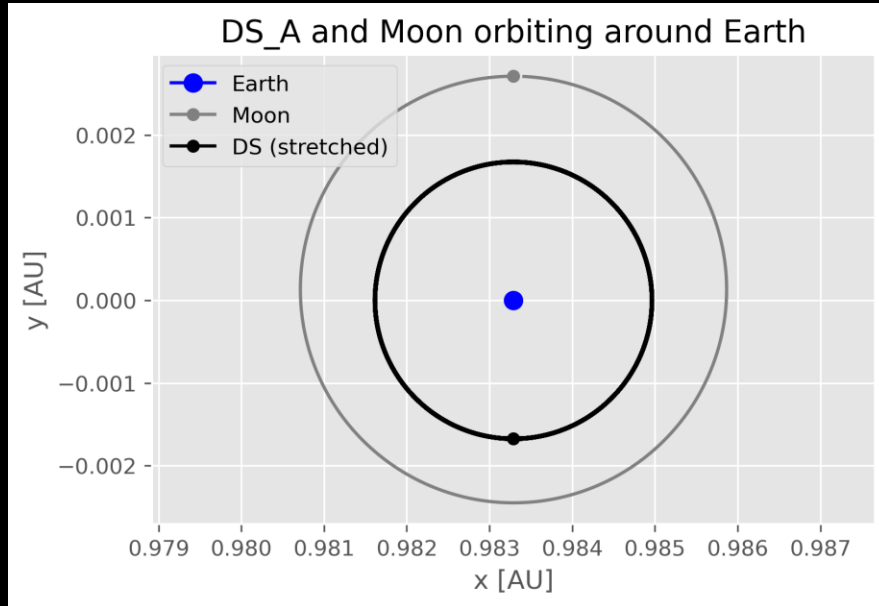
# Results – Task 2: Orbits

## Control Orbits



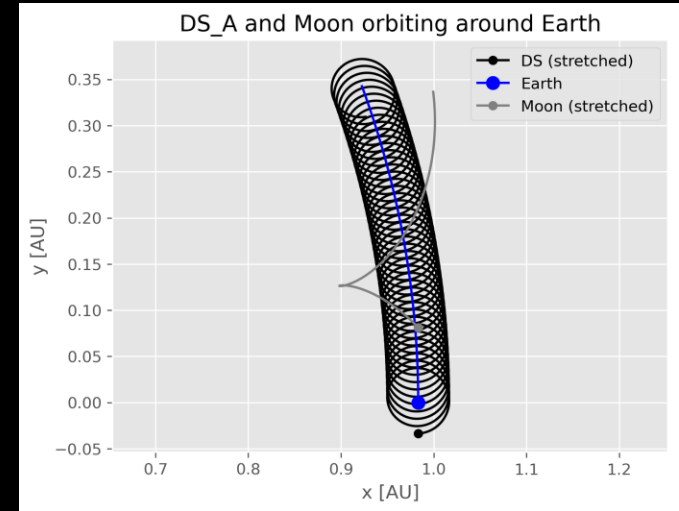
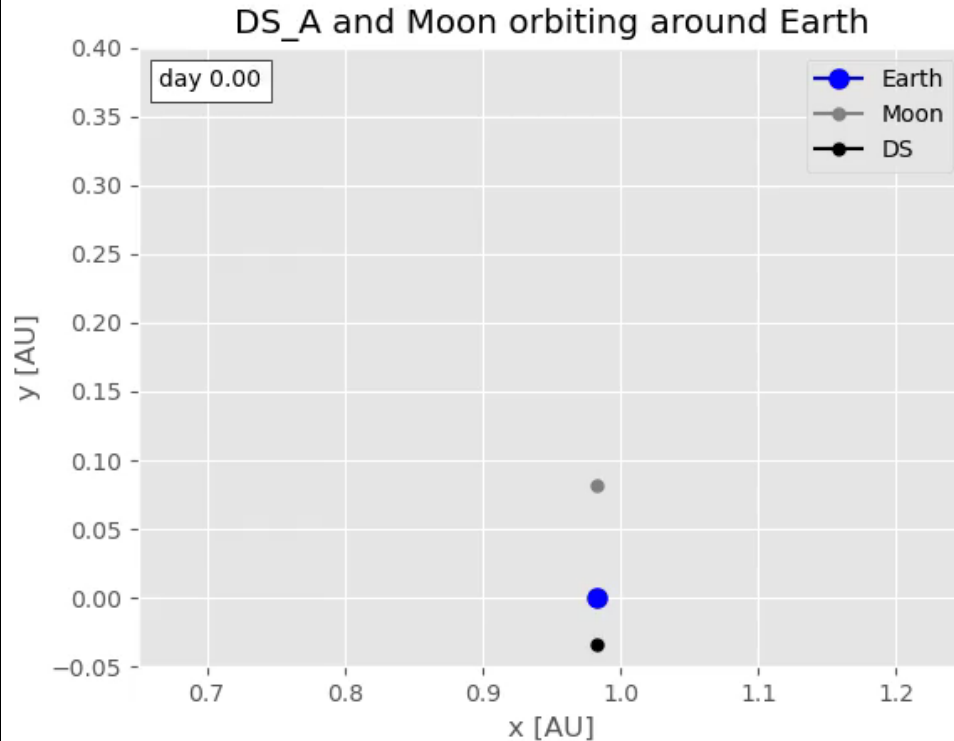
# Results – Task 2: Orbits

## Orbits with the light Death Star



# Results – Task 2: Orbits

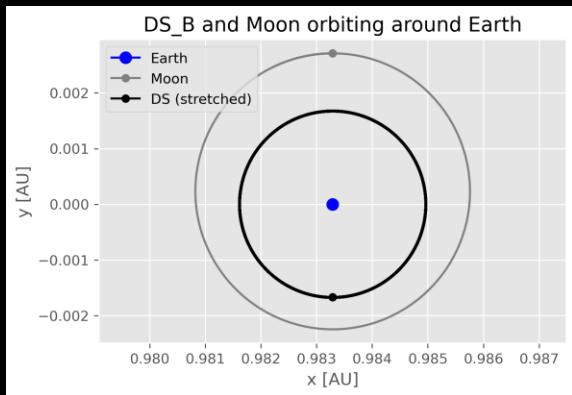
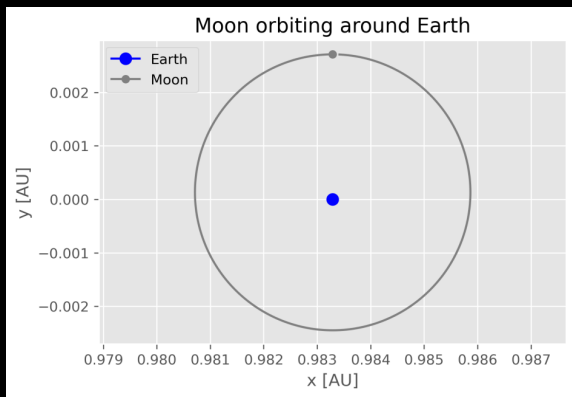
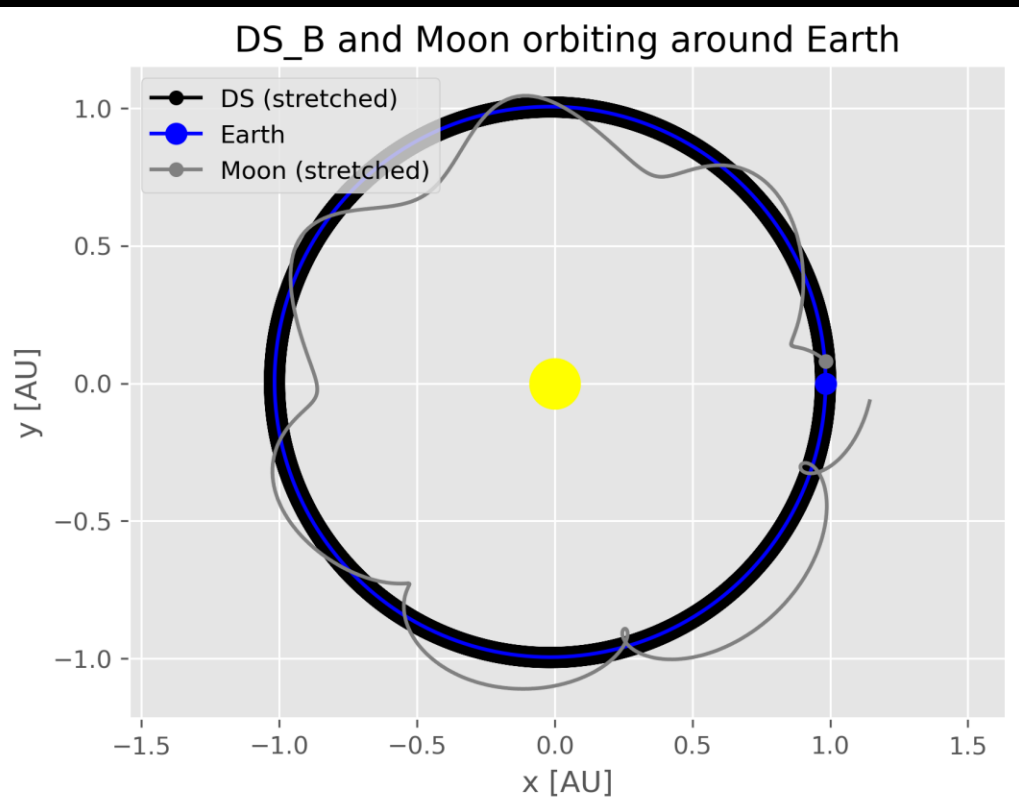
## Orbits with the light Death Star





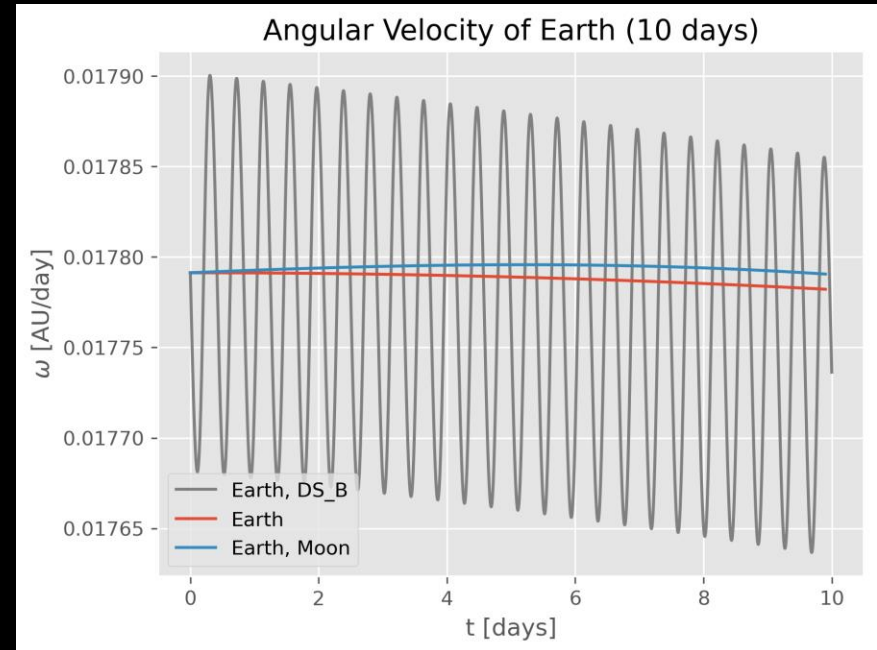
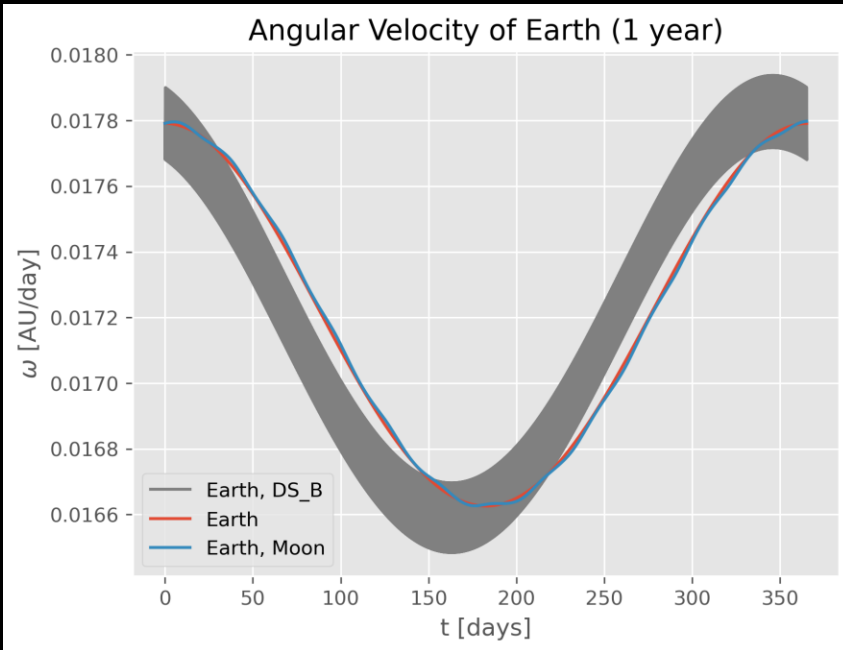
# Results – Task 2: Orbits

## Orbits with the heavy Death Star



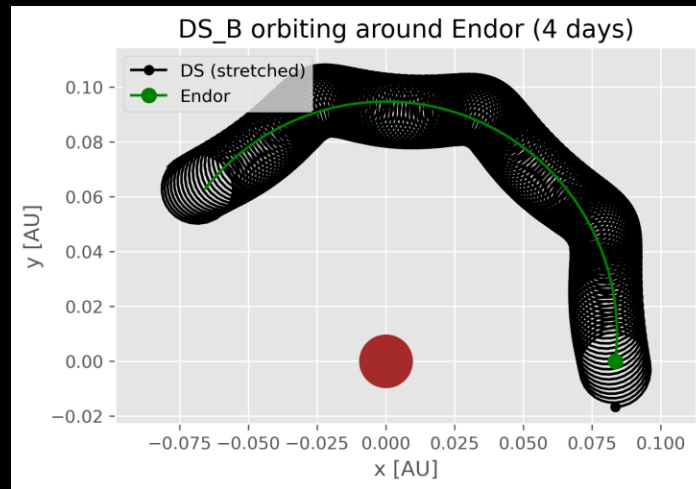
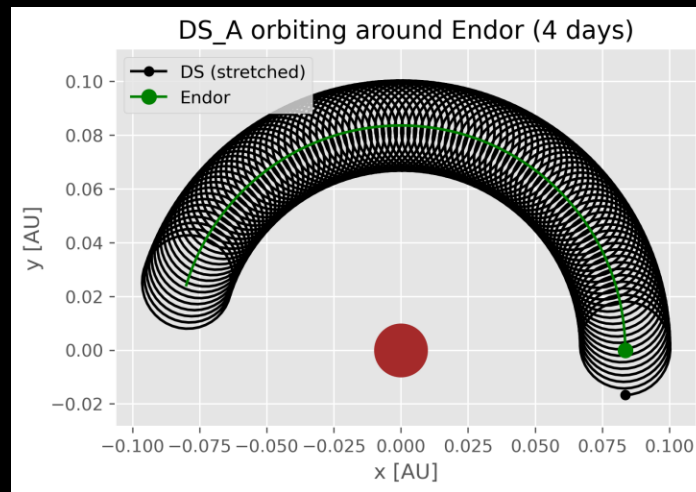
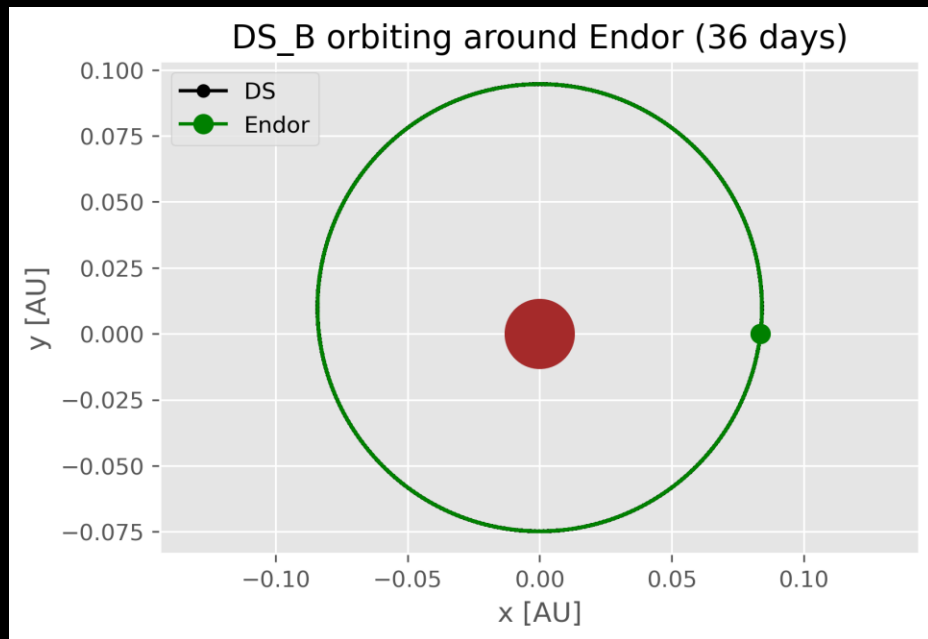
# Results – Task 2: Orbits

## Angular Velocity Impacts



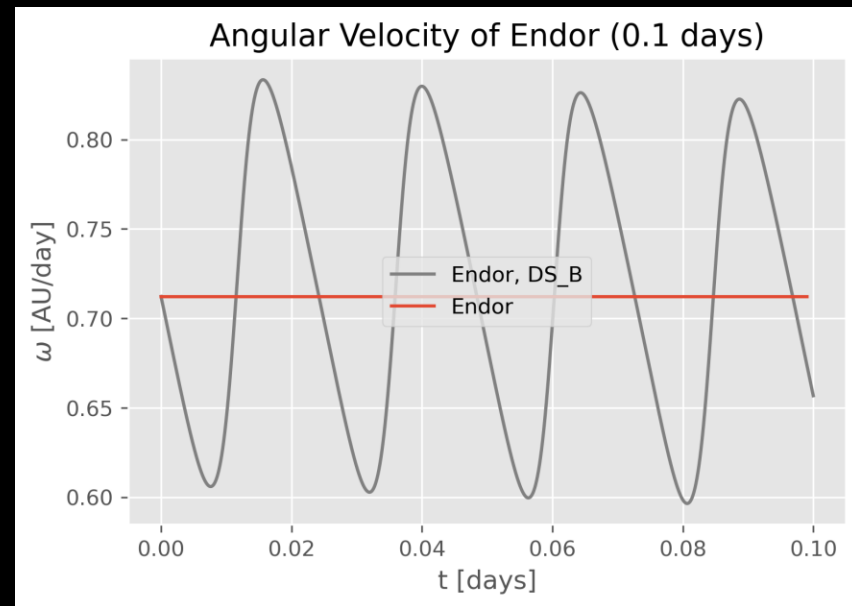
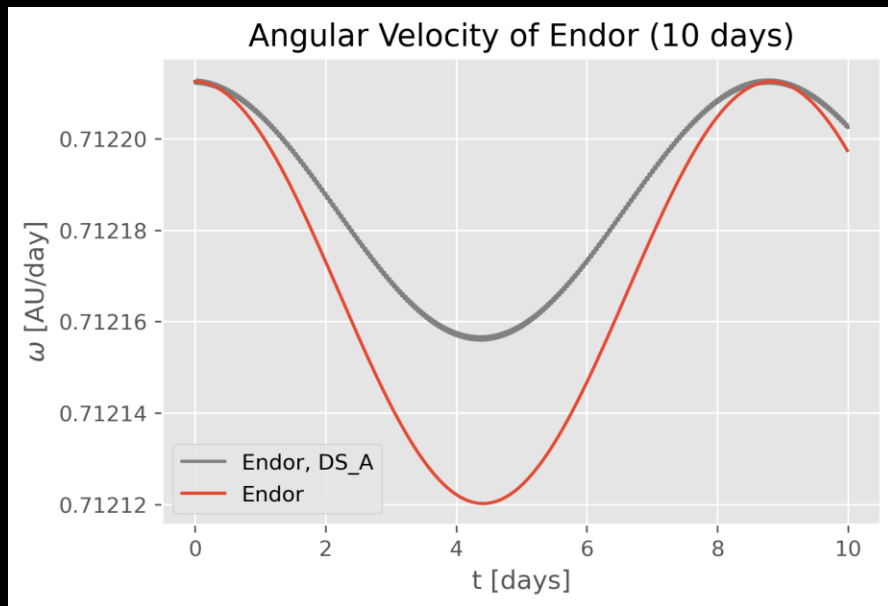
# Results – Task 2: Orbits

## Orbits for Endor



# Results – Task 2: Orbits

## Angular Velocities for Endor



# Results – Task 2: Orbits

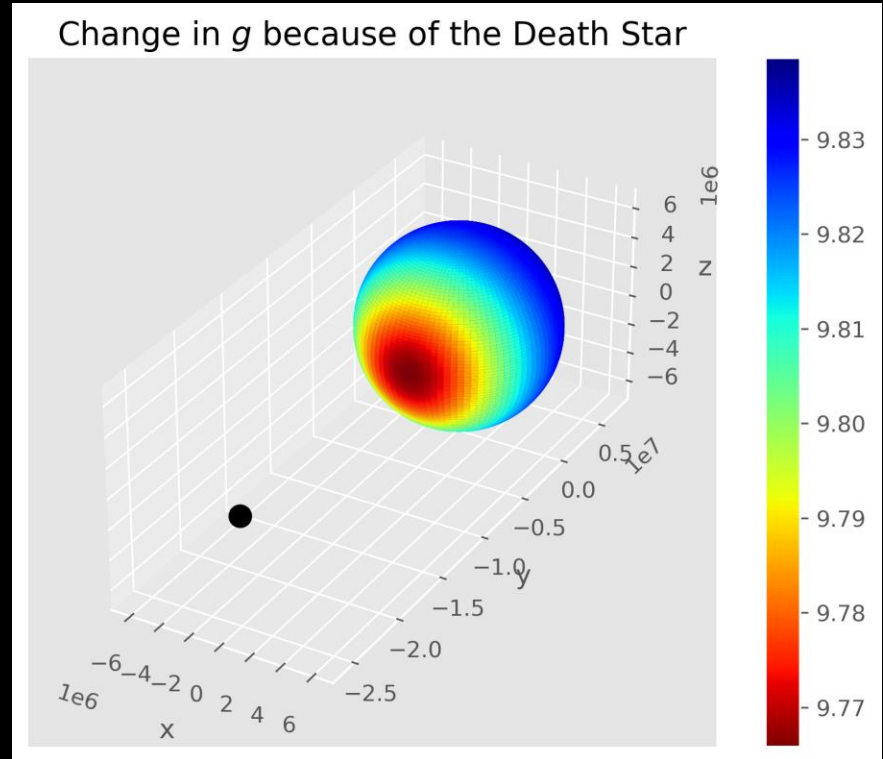
## Period Deviations

	Earth	Moon	Endor
<b>Period [days] Normal conditions</b>	365.37	27.44	8.82
<b>Period [days] DS_A impact</b>	365.37	27.44	8.82
<b>Period [days] DS_B impact</b>	365.34	25.24	9.00
<b>Deviation of DS_B impact to normal</b>	0.009%	8.00%	2.04%

# Results – Task 3: Surface Impacts

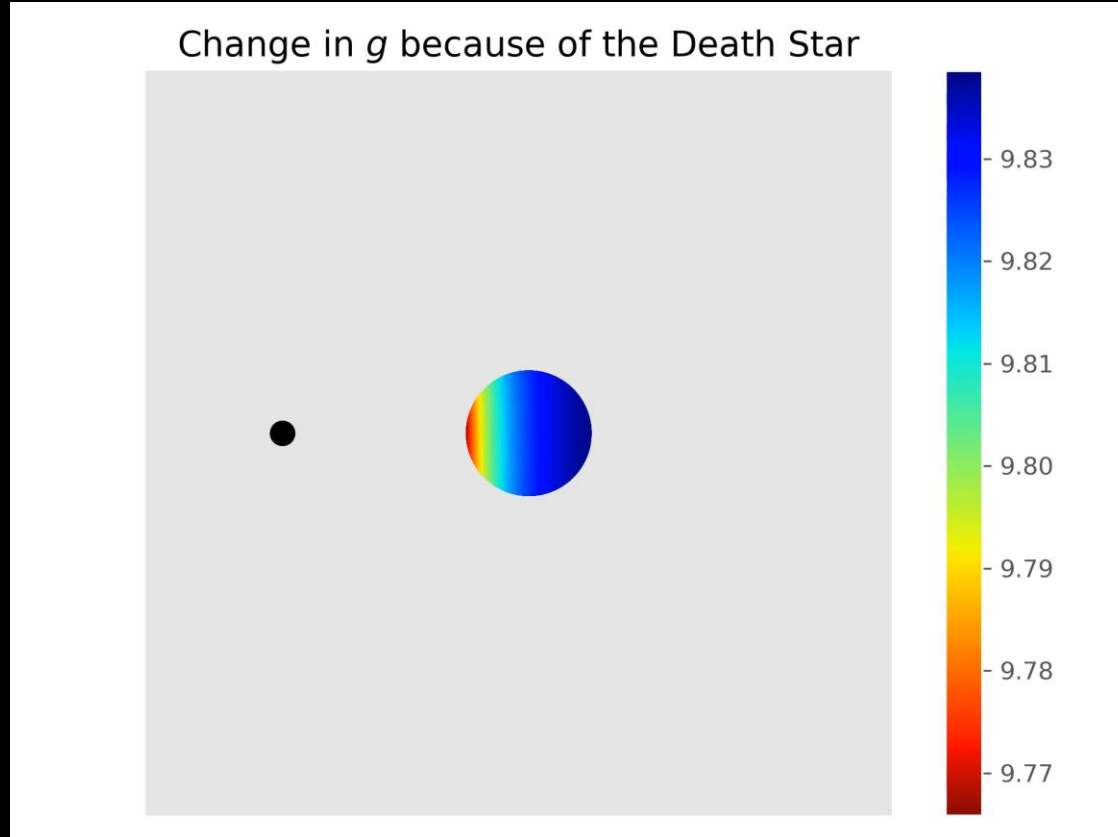
## Reduction of local gravitational acceleration

- The gravitational pull of Death Star (B) reduces the local gravitational acceleration on Earth
- Value can go as low as  $9.756 \text{ m/s}^2$
- Pull is three orders of magnitude stronger than Moon's



# Results – Task 3: Surface Impacts

## Reduction of local gravitational acceleration

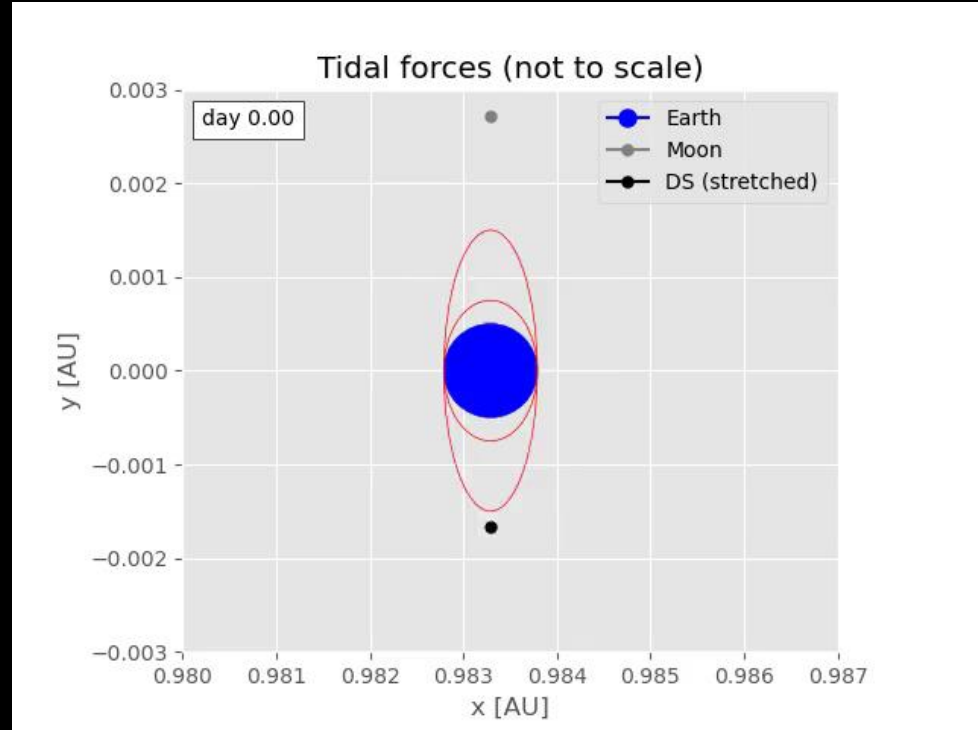


# Results – Task 3: Surface Impacts

## Tidal effects

- Estimation of tidal effects based on the gravitational differential
- The mass and proximity of the Death Star create huge tidal forces which are four orders of magnitude bigger than Moon's (for DS\_B)
- We have to expect waves on the ocean with heights of around 3.7 km, even higher ones on the coast

	Tidal effect [m/s <sup>2</sup> ]
Moon	1.873e-06
Sun	1.063e-6
DS_A	1.245e-7
DS_B	3.486e-2

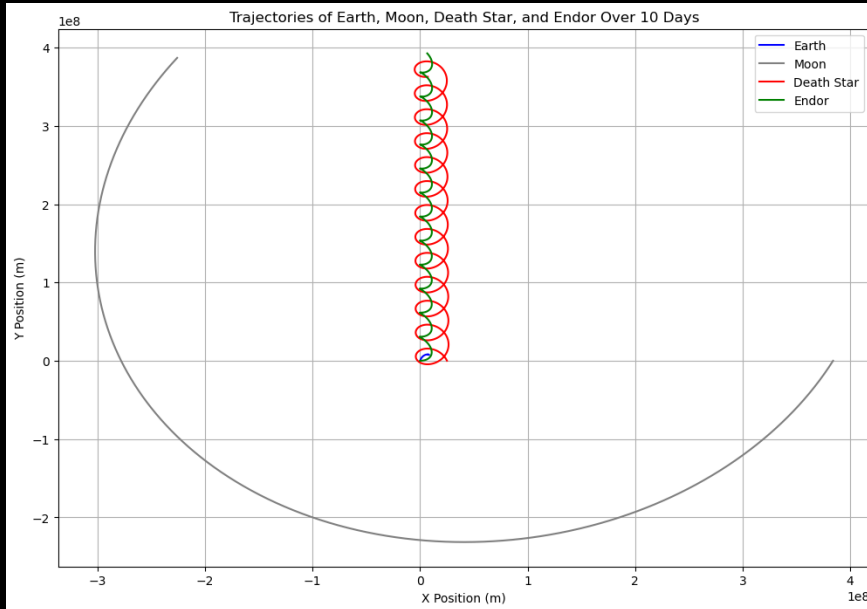




# Results - Task 4 (Sudden Disappearance)

## Implications of Death Star's Sudden Disappearance

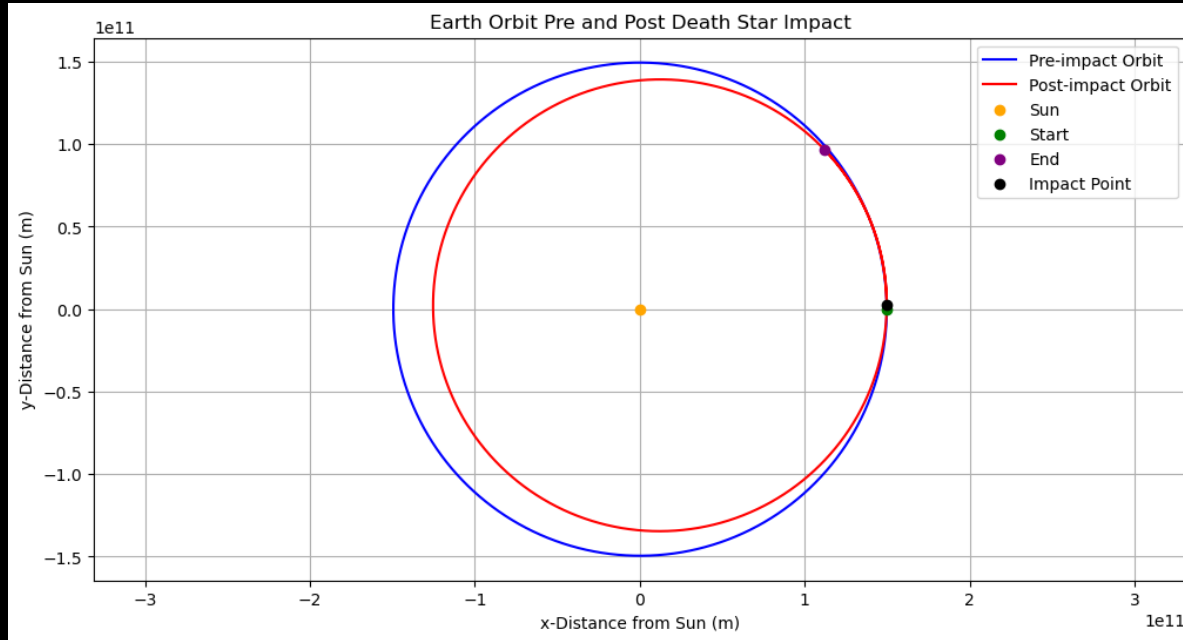
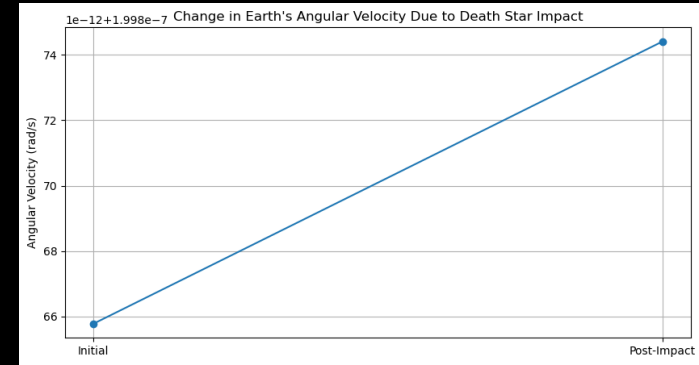
- The sudden removal of the Death Star leads to a destabilization of Endor's and Earth's orbit, demonstrating the significant gravitational influence exerted by the Death Star.



# Simulation of Death Star Impact on Earth

## Results - Task 4 (Sudden Crash)

- The sudden crash of the Death Star leads to a significant reduction in Earth's distance from the Sun with higher angular and orbital velocity.



# Conclusions

- The simulation showed significant gravitational effects of the Death Star, especially the heavy estimation, on nearby planets, altering their trajectories and potentially causing orbital destabilization.
- Period times change because of the Death Star, slightly for big objects like Earth, but significantly for smaller objects like the Moon or Endor
- On Earth, the heavy Death Star would create monstrous tides and kilometer-high waves on the ocean
- Demonstrated how the sudden removal of a massive body affects planetary systems.
- The simulation confirmed that the Death Star's crash would lead to substantial modifications in Earth's orbital and kinetic energy.

# Future Work

- Could include more bodies or consider non-circular orbits for further complexity and realism.
- Make more sophisticated tides calculation

# Acknowledgement

1. For animation code and template for the report:  
Department of SC/Physics. “L01 PHYS 2030”. PHYS2030 3.0 Computational Methods for Physicists and Engineers Course Lecture slides Winter 2023. York University 2023.

# References

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$$**F = \frac{dp}{dt}**$$

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