

Real-Time Sign Language Recognition and Translation Using CNN and BiLSTM

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Problem Statement

- **Main Research Problem:** Developing a real-time system to recognize and translate American Sign Language (ASL) gestures into text to bridge communication gaps for individuals with speech and hearing impairments.
- **Importance:** Enhances accessibility and inclusivity, supporting communication between sign language users and non-users, aligning with Sustainable Development Goals (e.g., SDG 4: Quality Education, SDG 11: Sustainable Cities).

Introduction

- **Background:** Sign language recognition uses computer vision and machine learning to interpret gestures, critical for individuals with hearing impairments.
- **Domain Importance:** Facilitates seamless communication, reduces barriers, and promotes digital inclusivity.
- **Problem Addressed:** Real-time recognition of dynamic ASL gestures under varying conditions (e.g., lighting, backgrounds).

Objectives of the Paper

- Develop a real-time ASL recognition system using CNN and BiLSTM.
- Achieve high accuracy in recognizing both static and dynamic gestures.
- Translate recognized gestures into text for accessibility.
- Support non-verbal communication with emoji translation.
- Hypothesis: Combining CNN for spatial features and BiLSTM for temporal modeling improves recognition accuracy over traditional methods.

Proposed Methodology

- **Architecture:** Hybrid CNN-BiLSTM model.
- **Steps:**
 - 1 Capture real-time video streams.
 - 2 Use CNN to extract spatial features (hand shapes, positions).
 - 3 Apply BiLSTM to model temporal dependencies (gesture sequences).
 - 4 Translate recognized gestures into text or emojis.



image1.png

Tools/Techniques Used

- **Algorithms/Models:** Convolutional Neural Networks (CNN), Bidirectional Long Short-Term Memory (BiLSTM).
- **Datasets:** Likely ASL Alphabet dataset or similar (not specified in excerpt).
- **Libraries/Frameworks:** Python, TensorFlow/Keras, OpenCV for video processing.
- **Hardware:** Standard computing devices with webcam support.

Results & Evaluation

- **Metrics:** Accuracy, Precision, Recall, F1-score (specific values not fully provided in excerpt).
- **Reported Result:** ReLU activation with CNN achieved 92.5% accuracy for two-hand signs (from Table III).
- **Table Example:**

Activation Function	Model	Accuracy
ReLU	CNN	92.5%

Table: Performance Metrics (Partial)

- **Benchmark:** Outperforms traditional RNN-based models (e.g., Sharma et al., Gupta et al.).

- **What Worked Well:**

- CNN effectively extracted spatial features.
- BiLSTM captured temporal dependencies, improving dynamic gesture recognition.
- Real-time performance suitable for practical use.

- **Limitations:** Likely challenges with complex gestures, variable lighting, or dataset diversity (inferred).

- **Suggested Improvements:** Authors may suggest larger datasets or advanced attention mechanisms.

Scope for Implementation/Extension

- **Implementation Plan:** Replicate CNN-BiLSTM model using TensorFlow and test on ASL Alphabet dataset.
- **Proposed Changes:**
 - Add attention mechanism to focus on key frames.
 - Incorporate MediaPipe for improved hand tracking.
 - Extend to other sign languages (e.g., ISL).
- **Goals:** Achieve $\geq 95\%$ accuracy, deploy on mobile devices, support multi-language signs.

Your Proposed Plan

- **Techniques/Algorithms:** CNN-BiLSTM with attention, MediaPipe for hand detection.
- **Tools/Platforms:** Python, TensorFlow 2.x, OpenCV, MediaPipe.
- **Expected Outcomes:**
 - Real-time ASL recognition with ≥95% accuracy.
 - Mobile-compatible application for accessibility.
 - Support for emoji-based non-verbal translation.

References

- Velula Niresh, "Real-Time Sign Language Recognition and Translation Using CNN and BiLSTM," 2025 International Conference on Computing Technologies (COCC).
- Sharma et al., "Deep learning-based framework for real-time sign language recognition using CNNs," [1].
- Gupta et al., "Video-based sign language detection using CNN and LSTM," [2].
- Wang et al., "Emoji-based translation system for sign language," [3].
- Kim et al., "Multi-model approach for sign language recognition using RGB-D images and Bi-GRUs," [5].