PRANAV JAIN

PRANAVJAIN.CA

github/pranavjain97
226-899-2999
pranav.jain@uwaterloo.ca

SKILLS

Languages: Java, Python, Javascript, C++, SQL, HTML/CSS

Technologies: Android, Angular2, Flask, Pandas, MongoDB, Ionic, Wordpress

Software: Android Studio, Pycharm, Eclipse, Git, SVN, Linux

EXPERIENCE

Providius Corp. Software Engineer Intern

Jan-April '17

- Full Stack Development of 10+ new features using Angular Framework, Python Flask, MongoDB
- Reduced database size up to 80% by Big Data Compression
- · Contributed in building backend API's for 4 switches in Python for compatibility with Dashboard
- Optimized performance by removing the Bottlenecks; debugged and fixed 40+ bugs, revamped the UI
- Independently developed a **Flask** Web application replacing a paid **video** test tool used by the company
- Integrated a dedicated mobile version of the Hybrid App based on screen resolutions using lonic
- Constantly challenged status quo by **self-teaching** latest software tools in a startup environment

Hackathons PennApps, StarterHacks, Wearhacks

Sept'16-Present

- SyncUp Social network for Musicians using JQuery, HTML integrating Google & Youtube API's
- Scorebored- Android App made at PennApps where 2 users can judge a 3rd person by tapping

PROJECTS

WeatherForMe Android, Java, SQLite

April '17

- Cloud-connected Android app that displays the week's weather forecast- MVP design pattern
- Applied best practices taught by Google experts at Udacity- AsyncLoader, SQLite, Content provider

Gradschool Python Pandas

Feb '17

- Analyzing big data from Top 100 ranked grad schools to compare on basis of Tuition, Living Costs, Prestige
- Achieved accuracy by handling missing data using Pandas and Matplotlib for Data Analysis

Bouncy Java Game

Jan-Feb '17

- · A Java Game where the player scores by maintaining the ball stay on the bricks
- Implementing collision detection, theoretical physics to handle gravity, energy loss and friction of the ball
- · Added sound effects with a polished UI; unlimited difficulty levels as the score increases

Messenger-Pro Java

June-Aug '16

Expected May '21

- · Exchanges messages on the same computer by retrieving data from ports assigned on the machine
- Implemented using GUI libraries, networking concepts like server sockets, streams, servlets

Others Python, C++

- LeetcodeScrapper- a Python script that automatically appends descriptions of all Leetcode solutions
- Billing System- C++ file handling project allowing admins and customers to search and modify record

EDUCATION

University of Waterloo BASc. Computer Engineering

- Recipient of UW President's Scholarship of Distinction for entrance avg. above 90%
- Assignment-Android App that processes data received from embedded accelerometer/rotational sensors
- Final project- Working on replicating the popular mobile game 2048 using OOD Java design techniques