

# A Course on PL/SQL

LECTURE PL/SQL-5

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- **•DATABASE TRIGGERS**
- •TYPES

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#### **Session Outcomes**



## At the end of this session, you will be able to:

- Understand the concept of Database Trigger and its types.
- Write & use Database Trigger for given requirements

#### **Database Triggers**



- Database Objects
- Trigger consist of
  - A named database event
  - PL/SQL block that will execute when the event occurs
- Implicitly executed
- Not called by user
- Database Triggers V/s Procedures
  - Triggers do not accept parameters procedures can
  - Triggers executed implicitly by oracle engine
  - To execute procedure, it has to be explicitly called

## Database Triggers- Parts



- A triggering Event or statement
  - INSERT/UPDATE/ DELETE
- A triggering restriction
- A trigger action

## Trigger- Syntax



```
CREATE OR REPLACE TRIGGER < TriggerName >
```

{BEFORE, AFTER}

{DELETE, INSERT, UPDATE [OF COLUMN,.....]}

ON <TABLE NAME>

[FOR EACH ROW]

**DECLARE** 

**BEGIN** 

**EXCEPTION** 

END;

#### Row- After Trigger- Example



```
Create or replace trigger t2 after update or delete on stud11
        for each row
Declare
        op varchar(10);
Begin
        if updating then
        op:='update';
        end if;
        if deleting then
        op:='Delete';
        end if;
        insert into audi values(:old.roll,op);
End;
```

# Types of Triggers



- Row Triggers
- Statement Trigger
- After Trigger
- Before Trigger





```
Create or replace trigger t2 after update on stud11

Declare

op varchar(10);

Begin

if updating then

op:='update';

end if;

insert into audi values(",op);

End;
```

## Row- Before Trigger- Example



```
Create or replace trigger t4 before insert or update on stud11 for each row

Begin

if :new.roll>100 then

raise_application_error(-20003,'roll no should not be greater thant 100');

end if;

End;
```

## Trigger on selected column- Example



```
Create or replace trigger t2 after update of roll or delete on stud11
        for each row
Declare
        op varchar(10);
Begin
        if updating then
        op:='update';
        end if;
        if deleting then
        op:='Delete';
        end if;
        insert into audi values(:old.roll,op);
End;
```



# Thank You

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