

Contact Information

Fourth Year Undergraduate
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Education

Indian Institute of Technology Kanpur
BTech in Computer Science and Engineering (2012-present)
Cumulative Performance Index: 9.2/10.0 after 6 semesters

All India Senior School Certificate Examination, CBSE India
Scored cumulative **97.0%** marks in Senior Secondary School (2012)
School Topper

All India Secondary School Examination, CBSE India
Scored a CGPA of **10.0/10.0** in High School (2010)
Awarded **Certificate of Merit** for exceptional performance

Honours and Awards

Selected for Aditya Birla Group Scholarship (2012-2016)
(awarded to **16 students** overall from all IITs and BITS Pilani combined) by Aditya Birla Group

Award for Academic Excellence, IIT Kanpur (2012-2013)
(awarded to the **top 7%** of the batch)

Awarded Kishore Vaigyanik Protsahan Yojna fellowship, (2010)
(236 fellows were selected) by Indian Institute of Science, Bangalore

Scholastic Achievements

Secured an All India Rank of **145** in **Joint Entrance Examination**, 2012 conducted by Indian Institute of Technology

Secured an All India Rank of **39** in **AIEEE-2012**

Stood **22nd** in the Onsite Regionals in **ACM ICPC** (International Collegiate Programming Contest) **Amritapuri Regionals, 2014** (as a part of team MemoryOverflow)

Qualified for Onsite Regionals in **ACM ICPC** (International Collegiate Programming Contest) **Kharagpur Regionals, 2013** (as a part of team MemoryOverflow)

Selected for Indian National Chemistry Olympiad (**InChO**) (top 300 in the country)

Qualified for the Award of **INSPIRE scholarship**

Attended the **Vijyoshi Science Camp**, Bangalore (2011)

International Olympiad of Informatics (SilverZone foundation) Gold Medal (2011)
Olympiad Rank:5

International Olympiad of Mathematics (SilverZone foundation) Gold Medal (2011)
Olympiad Rank:9

Projects

Gesture Recognition using Webcam

Summer Project under Programming Club, IIT Kanpur

Navigation and OS operations using gestures detected by a webcam
(May '13 - June '13)

Used OpenCV for image processing

Gesture detection is implemented using Machine Learning

Github repo: <https://github.com/pranavmaneriker/gest-recog>

Centralised Version Control System

(Aug '12 - Nov '12)

Advanced Track Project for ESc 101: Fundamentals of Computing under Prof. Sumit Ganguly

Used a Java based front end and MySQL, ApacheDB backend to design and develop a version control system based on Git

Among the top 2 of 11 projects

Rubik's Pocket Solver

Summer Project, Rubik's Cube Hobby Group, IIT Kanpur

(June '14)

Built an $\langle R, U, F \rangle$ (3-gen) optimal solver for the Rubik's Pocket Cube (2x2x2)

Github repo: <https://github.com/pranavmaneriker/RubiksPocketSolver>

Mathematics of the Rubik's Cube

Summer Project, Rubik's Cube Hobby Group, IIT Kanpur

(June '13)

Worked on group theory applications on the Rubik's Cube.

Worked on **fewest moves** and **blindfolded solving**.

Conducted a lecture on fewest moves techniques.

12th Five Year Plan Hackathon

(April '13)

Received Certificate of Appreciation (placed 3rd in IITK) for Hackathon organised by National Innovation Council, Government of India

Scissor Lift

(Jan-Apr '14)

Semester Project, TA202

Built a scissor lift based mechanism which could lift about 35-40 kgs.

Design prototype built using **Autodesk Inventor**

Awarded Certificate of Appreciation (awarded to top 5 projects)

Extended NachOS Operating Systems

(Aug – Nov '14)

Semester Project, CS330

Implemented system calls pertaining to Fork, Exec, Join, Yield, Sleep and Exit

Implemented UNIX, First in First Out, Round Robin, Shortest Job First and Non-Preemptive job scheduling algorithms

Implemented Random, First in First Out, Least Recently Used (LRU) and LRU Clock page replacement algorithms

Resume, Homepage creator

(Aug – Nov '14)

Semester Project, CS252

A web application built in **Ruby on Rails** allowing the usage of multiple predefined templates.

Also allow user created templates .

Used for generation of resumes in various standard formats such as latex, pdf, and html

A json api is provided for accessing the data

Link: <https://github.com/pranavmaneriker/template-creator>

OpenGL Game

(Aug – Nov '14)

Semester Project, CS360

Implemented a game using the core OpenGL API

Implemented basic physics, textures loading, a navigable (3d) camera and blinn-phong shading

Link: <https://github.com/pranavmaneriker/pogo-flip>

Java Compiler

(Jan – Apr '15)

Semester Project, CS335

Implemented a compiler for a subset of Java to MIPS in C++

Supports looping expressions, type checking, primitive datatypes, 1D arrays and recursion

Link: https://gitlab.com/sara_polyn/cs335-course-project

Bayesian Hierarchical Models for Natural Scene Classification

(Jan – Apr '15)

Semester Project, CS679

Implemented a classifier for natural scene categories for the SceneClass13 dataset based on the paper by Fei-Fei Li and Pietro Perona.

Uses a bag-of-words model to learn codewords in the dataset

The classification is done using a Markov Chain Monte Carlo algorithm

Internships

Aurus Network Infotech Pvt Ltd. (as Developer)

(May - July '14)

Worked with a team of 11 people on the following projects

www.superprofs.com

- Created One Time Password and order creation modules in php (Yii 2) with a backend in mysql
- Created discount coupons system for orders with a strategy pattern based rule system
- Assisted in the development of the (ember js based) registration form for professors
- Developed an ember.js based application for discussion forums (with a backend in hapi js/mysql)
- Page for video player and lecture list view in emberjs

www.coursehub.tv

- Developed a missed call based api (php, Yii1.1) which allowed recording start stop via missed call from registered user. Also developed the frontend for user registration for this service
- Researched the application of webRTC(mainly licode)for use as a server/client app for screenshare and video recording

Adobe Big Data Intelligence Lab (as Research Intern)

(May - July '15)

Worked on summarization of articles on social media

Areas of Work:

- **Deep Learning**
- **Computer Vision**
- **Approximation algorithms**
- **Natural Language Processing**

Relevant Courses

Data Structures and Algorithms
Machine Learning for Computer Vision
Approximation Algorithms
Principles of Databases
Compiler Design
Principles of Programming Languages(*)
Learning with Kernels(*)
Functional Programming(*)
Computer Graphics
Operating Systems
Theory of Computation
Computer Organisation
Discrete Mathematics
Abstract Algebra
Linear Algebra and ODEs
Partial Differential Equations
Computing Laboratory
Fundamentals of Computing
Probability and Statistics
Logic in Computer Science
Complex Analysis

Technical Skills

Languages: C++, Java, Haskell, C, Python, PHP, Javascript, Bash (shell scripting), SQL, Perl , HTML/CSS, BlueSpec Verilog, Assembly(MIPS ISA)

Frameworks: Ruby on Rails, PHP: Yii , Javascript: EmberJS , nodeJS

Other tools: LaTeX , CUDA, Git, OpenGL, OpenCV,vim ,Beamer, GNUPlot, Octave , MATLAB , Autodesk Inventor, webRTC

Extra Curricular Activities

National Record Holder

Ex national record holder for solving **Rubik's Cube** in **Fewest Moves, one handed solving**
Also among the fastest solvers in the institute.

Programming Contests

Actively involved in contests on codeforces.com,topcoder.com (handle: **PM1729**)

Club Involvements

Rubik's Cube Hobby Group

Programming Club

Science Coffeehouse

Positions of Responsibility

Academic Mentor under Counselling Service, IIT Kanpur

('13-'14)

Provided academic mentoring for Introduction to Electrodynamics (Phy103)

Took classes at Hostel and Institute level

Coordinator , Rubik's Cube Hobby Group, IIT Kanpur

('14 - '15)

Organisation of club activities and workshops in the Institute

Multiple workshops organised which were attended by 100+ people.

Coordinated a team that taught the basic technique of solving.

Coordinator , Indian Open Rubik's Challenge '14, Techkriti, IIT Kanpur

Involved in the management of events in the competition

Course Teaching Assistant, Data Structures and Algorithms

(Aug '14- present)

Designing problems for theoretical assignments

Grading of assignments and exams

Batch size of ~300 students

Areas of Interest

Algorithms

Image Processing

Programming Languages

Parallel Programming

Machine Learning

Artificial Intelligence

Web Development

Abstract Algebra

Mathematical Logic

Combinatorics

System Architecture

Graph Theory

Computer Graphics

Networks