## Pranav Maneriker

#### **Contact Information**

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#### Education

# **Indian Institute of Technology Kanpur**

BTech in Computer Science and Engineering (2012-present)

**Cumulative Performance Index: 9.1/10.0** after 7 semesters

# All India Senior School Certificate Examination, CBSE India

Scored cumulative **97.0%** marks in Senior Secondary School (2012)

School Topper

#### All India Secondary School Examination, CBSE India

Scored a CGPA of **10.0/10.0** in High School (2010)

Awarded Certificate of Merit for exceptional performance

#### **Honours and Awards**

## Selected for Aditya Birla Group Scholarship (2012-2016)

(awarded to 16 students overall from all IITs and BITS Pilani combined) by Aditya Birla Group

## Award for Academic Excellence, IIT Kanpur (2012-2013)

(awarded to the **top 7%** of the batch)

## Awarded Kishore Vaigyanik Protsahan Yojna fellowship, (2010)

(236 fellows were selected) by Indian Institute of Science, Bangalore

## **Scholastic Achievements**

Secured an All India Rank of **145** in **Joint Entrance Examination**, 2012 conducted by Indian Institute of Technology

Secured an All India Rank of 39 in AIEEE-2012

Stood **22nd** in the Onsite Regionals in **ACM ICPC** (International Collegiate Programming

Contest) Amritapuri Regionals, 2014 (as a part of team MemoryOverflow)

Qualified for Onsite Regionals in **ACM ICPC** (International Collegiate Programming Contest) **Kharagpur Regionals**, **2013** (as a part of team MemoryOverflow)

Selected for Indian National Chemistry Olympiad (InChO) (top 300 in the country)

Qualified for the Award of INSPIRE scholarship

Attended the **Vijyoshi Science Camp**, Bangalore (2011)

International Olympiad of Informatics (SilverZone foundation) Gold Medal (2011) Olympiad Rank:5

International Olympiad of Mathematics(SilverZone foundation) Gold Medal (2011) Olympiad Rank:9

# **Projects**

# **Gesture Recognition using Webcam**

## Summer Project under Programming Club, IIT Kanpur

Navigation and OS operations using gestures detected by a webcam June '13)

(May '13 -

Used OpenCV for image processing

Gesture detection is implemented using Machine Learning

Github repo: https://github.com/pranavmaneriker/gest-recof

#### **Centralised Version Control System**

(Aug '12 - Nov '12)

## Advanced Track Project for ESc 101:Fundamentals of Computing under Prof.Sumit Ganguly

Used a Java based front end and mySQL , ApacheDB backend to design and develop a version control system based on Git

Among the top 2 of 11 projects

#### **Rubik's Pocket Solver**

# Summer Project, Rubik's Cube Hobby Group, IIT Kanpur

(June '14)

Built an  $\langle R, U, F \rangle$  (3-gen) optimal solver for the Rubik's Pocket Cube (2x2x2)

Github repo: <a href="https://github.com/pranaymaneriker/RubiksPocketSolver">https://github.com/pranaymaneriker/RubiksPocketSolver</a>

## Mathematics of the Rubik's Cube

## Summer Project, Rubik's Cube Hobby Group, IIT Kanpur

(June '13)

Worked on group theory applications on the Rubik's Cube.

Worked on **fewest moves** and **blindfolded solving**.

Conducted a lecture on fewest moves techniques.

## 12th Five Year Plan Hackathon

(April '13)

Received Certificate of Appreciation (placed 3rd in IITK) for Hackathon organised by National Innovation Council, Government of India

(Jan-Apr '14) **Scissor Lift** 

## **Semester Project, TA202**

Built a scissor lift based mechanism which could lift about 35-40 kgs.

Design prototype built using **Autodesk Inventor** 

Awarded Certificate of Appreciation (awarded to top 5 projects)

## **Extended NachOS Operating Systems**

(Aug - Nov '14)

## Semester Project, CS330

Implemented system calls pertaining to Fork, Exec, Join, Yield, Sleep and Exit

Implemented UNIX, First in First Out, Round Robin, Shortest Job First and Non-Preemptive job scheduling algorithms

Implemented Random, First in First Out, Least Recently Used (LRU) and LRU Clock page replacement algorithms

# Resume, Homepage creator

(Aug - Nov '14)

## **Semester Project, CS252**

A web application built in **Ruby on Rails** allowing the usage of multiple predefined templates.

Also allow user created templates.

Used for generation of resumes in various standard formats such as latex, pdf, and html

A ison api is provided for accessing the data

Link: https://github.com/pranavmaneriker/template-creator

**OpenGL Game** (Aug - Nov '14)

## Semester Project, CS360

Implemented a game using the core openGL API

Implemented basic physics, textures loading, a navigable (3d) camera and blinn-phong shading

Link: https://github.com/pranavmaneriker/pogo-flip

Java Compiler (Jan - Apr '15)

#### **Semester Project, CS335**

Implemented a compiler for a subset of Java to MIPS in C++

Supports looping expressions, type checking, primitive datatypes, 1D arrays and recursion

Link: https://gitlab.com/sara polyn/cs335-course-project

#### **Bayesian Hierarchical Models for Natural Scene Classification** (Jan - Apr '15)**Semester Project, CS679**

Implemented a classifier for natural scene categories for the SceneClass13 dataset based on the paper by Fei-Fei Li and Pietro Perona.

Uses a bag-of-words model to learn codewords in the dataset

# **SVM Approximation Methods**

(Aug – Nov '15)

**Semester Project, CS678** 

The project involved a theoretical study of some state to the art SVM approximation methods - LDKL and DC-Pred++.

Link: <a href="http://pranavmaneriker.github.io/assets/cs678-report.pdf">http://pranavmaneriker.github.io/assets/cs678-report.pdf</a>

Mozart/Oz (Aug – Nov '15)

# Semester Assignments, CS350

Solution to some functional programming assignments in Oz. In particular, the assignments involved

- Lazy programming
- Multi threaded code
- Stream based algorithms

Also implemented an interpreter for the declarative semantic model of Oz, including support for threads.

Link: <a href="https://gitlab.com/pranavmane/CS350">https://gitlab.com/pranavmane/CS350</a>

# **Reinforcement Learning in Haskell**

(Aug - Nov '15)

Semester Project, CS653

A library for reinforcement learning in Haskell. It includes the implementation of Q-Learn, SARSA and an example game (cat and mouse).

Link: <a href="https://github.com/arnabgho/RLearnHaskell">https://github.com/arnabgho/RLearnHaskell</a>

## Internships

## **Aurus Network Infotech Pvt Ltd.** (as Developer)

(May - July '14)

Worked with a team of 11 people on the following projects

#### www.superprofs.com

- Created One Time Password and order creation modules in php (Yii 2) with a backend in mysgl
- Created discount coupons system for orders with a strategy pattern based rule system
- Assisted in the development of the (ember js based) registration form for professors
- Developed an ember is based application for discussion forums (with a backend in hapi js/mysql)
- Page for video player and lecture list view in emberis

## www.coursehub.tv

- Developed a missed call based api (php, Yii1.1) which allowed recording start stop via missed call from registered user. Also developed the frontend for user registration for this service
- Researched the application of webRTC(mainly licode)for use as a server/client app for screenshare and video recording

#### **Adobe Big Data Intelligence Lab** (as Research Intern)

(May - July '15)

Worked on summarization of articles on social media

Areas of Work:

• Deep Learning

- Computer Vision
- Approximation algorithms
- Natural Language Processing

#### **Relevant Courses**

Data Structures and Algorithms

Machine Learning for Computer Vision

Probabilistic Machine Learning (\*)

Modern Cryptology (\*)

Computer Systems Security (\*)

**Approximation Algorithms** 

Principles of Databases

Compiler Design

Principles of Programming Languages

Learning with Kernels

**Functional Programming** 

**Computer Graphics** 

**Operating Systems** 

Theory of Computation

**Computer Organisation** 

Discrete Mathematics

Abstract Algebra

Linear Algebra and ODEs

Partial Differential Equations

Computing Laboratory

Fundamentals of Computing

Probability and Statistics

Logic in Computer Science

Complex Analysis

**Analytical Calculus** 

## **Technical Skills**

**Languages:** C++, Java, Haskell, C, Python, PHP, Javascript, Bash (shell scripting), SQL, Perl , HTML/CSS, BlueSpec Verilog, Assembly(MIPS ISA)

Frameworks: Ruby on Rails, PHP: Yii, Javascript: EmberJS, nodeJS

 $\textbf{Other tools:} \ LaTeX \ , \ CUDA, \ \ Git, \ OpenGL, \ OpenCV, vim \ , Beamer, \ GNUPlot, \ Octave \ , \ MATLAB \ , \ Autodesk$ 

Inventor, webRTC

## Extra Curricular Activities

#### **National Record Holder**

Ex national record holder for solving **Rubik's Cube** in **Fewest Moves, one handed solving** Also among the fastest solvers in the institute.

#### **Programming Contests**

Actively involved in contests on codeforces.com,topcoder.com (handle: PM1729)

Club Involvements
Rubik's Cube Hobby Group
Programming Club
Science Coffeehouse

# **Positions of Responsibility**

# Academic Mentor under Counselling Service, IIT Kanpur

('13-'14)

Provided academic mentoring for Introduction to Electrodynamics (Phy103)

Took classes at Hostel and Institute level

## Coordinator, Rubik's Cube Hobby Group, IIT Kanpur

('14 - '15)

Organisation of club activities and workshops in the Institute

Multiple workshops organised which were attended by 100+ people.

Coordinated a team that taught the basic technique of solving.

# Coordinator, Indian Open Rubik's Challenge '14, Techkriti, IIT Kanpur

Involved in the management of events in the competition

## **Course Teaching Assistant, Data Structures and Algorithms**

(Aug '15- Nov '15)

Designing problems for theoretical assignments

Grading of assignments and exams

Batch size of ~200 students

## **Course Tutor, Introduction to Programming**

(Jan '16 - present)

Responsible for conducting tutorials and supervising a lab weekly for a batch of 35 students.

Also responsible for designing lab assignments and exam questions as well as their grading.

#### **Areas of Interest**

Algorithms

Cryptography

**Programming Languages** 

**Parallel Programming** 

Machine Learning

Artificial Intelligence

Web Development

Abstract Algebra

Mathematical Logic Combinatorics System Architecture Graph Theory Computer Graphics